

Design Technology Overview: Year 1 to Year 6

Davyhulme Primary School

Year	Autumn Term	Spring Term	Summer Term
Year 1	Structures	Textiles	Cooking and nutrition
	Constructing a windmill	Puppets	Smoothies
Year 2	Textiles	Mechanisms	Cooking and nutrition
	Pouches	Making a moving monster	Balanced diet - Pizza
Year 3	Mechanical Systems	Textiles	Structures
	Pneumatic toys	Egyptian collars	Constructing a castle
Year 4	Textiles	Structures	Cooking and nutrition
	Seasonal stockings	Pavillions	Adapting a recipe

Year 5	Textiles	Mechanical Systems	Structures
	Stuffed toys	Making a pop up book	Bridges
Year 6	Electrical systems	Structures	Cooking and nutrition
	Steady hand game	Playgrounds	Come dine with me

Design Technology Overview: EYFS

Davyhulme Primary School

Long Term Plan Davyhulme Primary School Nursery and Reception

This is a working document, we follow the lead of the children and tailor our curriculum to their interests.

2025-2026

Elements of the curriculum are also revisited to ensure connections between old and new knowledge.

	Nursery			Reception		
	Autumn	Spring	Summer	Autumn	Spring	Summer
Proposed Topics	Marvellous Me	Polar Regions	How does your Garden Grow?	Getting to Know You	Winter	Careers Week
	Autumn Colours	Reaching for the Stars	Mad about Minibeasts	Families	Zoo Animals	Pirates
	Once Upon a Time	Superheroes	Under the Sea	Autumn	Chinese New Year	Traditional Tales
	Autumn Festivals and Christmas	People who Help Us Life Cycles	Holidays	Festivals	Dinosaurs	Circus
			Old McDonald had a Farm.		Duckling Eggs	Transition
					Superheroes	

<p>Expressive Arts and Design</p> <p>(EAD)</p>	<p>Take part in simple pretend play using an object to represent something else even though they are not similar</p> <p>Begin to develop complex stories using small world equipment like animal sets, dolls and dolls houses</p> <p>Explore different materials freely to develop their ideas about how to use them and what to make</p> <p>Create a closed shape with continuous lines and begin to use these shapes to represent objects</p> <p>Explore colour and colour mixing</p>	<p>Make imaginative and complex stories using small worlds with blocks and construction kits, such as a city with different buildings and a park</p> <p>Develop own ideas and then decide which materials to use to express them</p> <p>Draw with increasing complexity and detail, such as representing a face with a circle and including details</p> <p>Respond to what they have heard, expressing their thoughts and feelings</p> <p>Sing the pitch of a tune sung by another person</p>	<p>Join different materials and explore different textures</p> <p>Use drawing to represent ideas like movement or loud noises</p> <p>Show different emotions in their drawings such as happiness, fear, sadness</p> <p>Sing the melodic shape of familiar songs</p> <p>Create their own songs or improvise a song around one they already know</p> <p>Play instruments with increasing control to express how they are feeling and ideas.</p>	<p>Create collaboratively, sharing ideas, resources and skills.</p> <p>Watch and talk about dance and performance art, expressing their feelings and responses.</p> <p>Develop storylines in their pretend play.</p>	<p>Listen attentively, move to and talk about music, expressing their feelings and responses.</p> <p>Sing in a group or on their own, increasingly matching the pitch and following the melody.</p> <p>Explore and engage in music making and dance, performing solo or in groups.</p>	<p>Explore, use and refine a variety of artistic effects to express their ideas and feelings.</p> <p>Return to and build on their previous learning, refining ideas and developing their ability to represent them</p>
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	Listen with increased attention to sounds Remember and sing entire songs					
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