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|  | **Literacy/Phonics** | **Teaching Instructions** | **Numeracy** | **Teaching Instructions** |
| **Monday** | **Phonics:** Introduce new sound: “g“ .  Colour in the objects that start with ‘g’. Practice writing the ‘g’ sound on the line below (the “tail” of the ‘g’ falling under) | Use Geraldine the giraffe to introduce new sound “g”:  <https://www.youtube.com/watch?v=P2DdC5Q6D64>  Discuss what Geraldine found – can they find anything? Show what the sound looks like in lower and uppercase. | Introduction to Money. Chn. will be learning to count pennies to the value of 10p. Discuss what we use money for, and that a penny coin is a copper colour with ‘1p’ on it. \*\* not to be confused with £1!! | Follow the link to visit “Toy Shop Money Game”.  <https://www.topmarks.co.uk/money/toy-shop-money>  Select:   * 1 coin * 1p up to 10p   Use the coins to add to the correct value to ‘buy’ the toy in the shop. |
| **Tuesday** | Literacy: Read ‘Brenda’s Boring Egg’ ebook. Answer questions about the story to develop comprehension. | Watch/Listen to the story.  Using questions on the ‘Talk Cards’ , you should discuss the story with your child. The comprehension questions are just for discussion, no writing is needed. You could also make up your own questions and answers. | Role Play “Farm Shop” (or “Toy Shop”, whatever option suits you best) with your child. | Label some items with stickers ranging in value. Take turns acting as shopkeeper and customer, with shopkeeper reading label & customer counting out correct value in pennies. Keep this game relatively simple initially.  (We would encourage you to first wash your 1p coins first in soapy water to ensure any potential germs are removed). |
| **Wednesday** | **Phonics:** Introduce new sound: “p“ .  Colour in the objects that start with ‘p’. Practice writing the ‘p’ sound on the line below. | Use Geraldine the giraffe to introduce new sound ”p”:  <https://www.youtube.com/watch?v=q0akp_j1nbc>  Discuss what Geraldine found – can they find anything? Show what the sound looks like in lower and uppercase. | Recap on what money is useful for, and explain that larger values “cost more”, eg that 9p is a greater sum than 2p. a toy costing 2p is “cheaper”. (numerical terms)  Complete “Toy Shop” worksheet with your child. | Use 1p coins to make up the value listed for each item (can be adapted as necessary). Children can draw around their 1p coins (good fine motor practice!) or simply line up the correct coins. |
| **Thursday** | Literacy: read ‘Brenda’s Boring Egg’.  Encourage your child to design their own egg. | Watch/Listen to the story.  Using the ‘My Amazing Egg’ template, encourage your child to design their own egg and explain their design. | Count the pennies to complete “How Much Money in my Piggy Bank” worksheet. | This activity can be adapted to best suit your child by lowering values if necessary. Remember to reinforce that if the answer is 3, they need to write “3p” as money has special symbols. |
| **Friday** | World Around Us: link to ‘Brenda’s Boring Egg’. Discuss the life cycle of a duck and complete sequencing activity. | Your child may wish to read ‘Brenda’s Boring Egg’ again to discover the life cycle of a duck.  Complete cut and stick activity to sequence the life cycle of a duck. | Complete activity of your choice from earlier in week (Toy Shop Money Game or Role Play shopkeeper & customer.) | Choose which activity to complete again with your child as reinforcement of this new topic area. Recap on ideas surrounding value, discuss what “costs more” or “costs less”. |