Communicating: Oral language and early literacy development



Learning possibilities

Text: Donaldson, J 2016, *The gruffalo*, MacMillan Children's Books, London.

Engage

- Step 1. If you have this book at home, encourage your child/children to predict what the story is about from the cover. If not use the suggested video link in the Resources box and watch the story together.
- Step 2. Invite your child/children to participate by joining in the refrain, 'Where are you going to, little brown mouse?'

Resources

Video

Monster mash (YouTube, WarrickBrownlowPike) https://www.youtube.com/watch?v=dnflkDLk46l

The Gruffalo - Read by Alan Mandel (YouTube, Alan Mandel)

https://www.youtube.com/watch?v=s8sUPpPc8Ws

Step 3. Discuss the meanings of the rare words in the story that may be unfamiliar to your child/children.

Rare word	Synonym
amazing	wonderful, marvellous
astounding	amazing, surprising
fled	flew away, bolted, escaped
terrible	awful, dreadful, very bad

- Step 4. Here are some questions to ask your child/children about the story.
 - 1. Who were the animals in the story? (fox, mouse, owl, snake)
 - 2. Where did each animal live? (underground house, treetop house, woodpile)
 - 3. What did all the animals want to do with the mouse? (eat him)
 - 4. How did the little mouse stop each animal from eating him? (by making them believe that the gruffalo wanted to eat them)

Respond

Encourage your child/children to talk about the story, identifying the actions of the mouse that show how clever he was. He tricked the animals into believing he was a gruffalo that wanted to eat them and then tricked the gruffalo into believing that all the animals thought the mouse was the scariest animal in the woods.

Extend

- Talk about the features of the gruffalo and encourage your child/children to paint, draw or build the gruffalo
 using collage, construction or playdough, for example: terrible tusks, terrible claws, jaws, knobbly knees. Use
 children's artworks to help retell the story.
- Draw a map of all the places that the mouse passed by as he walked in the woods.
- Invite your child/children to create their own monster by first drawing a plan of what their monster might look like. The monster could be a large three-dimensional box construction or made with blocks or other construction sets. Prompting questions could include:
 - o How many eyes/feet/arms/legs will your monster need?
 - o How big will your monster be? Let's find some boxes you could use for your monster's tummy.
 - o I wonder what scary features your monster might have?
 - o Does a monster have to be scary?
- Introduce *Monster mash* (YouTube, WarrickBrownlowPike) and encourage children to experiment with dance actions.

