St. Joseph's Primary School Report on the Use of the Life-wide Learning Grant 2022-2023 School Year

Schools are required to upload this Report or the School Report which consist of this Report endorsed by their SMCs / IMCs onto the homepage of the schools for the sake of enhancing transparency and in accordance with the established practice.

Category 1: To organise / participate in life-wide learning activities

Cat	egory 1: To organise / participate in life-wide learning activi	<u>ties</u>													
			Target S	tudents								l Learning Exp			
						Actual Expenses	37.4	Domain		more than one option can be selected)					
N	o. Name, Brief Description and Objective of the Activity	Date	Level	Number of Participants	Actual Expenses (\$)	per Person (\$)	Nature of Expenses*	(Please select or fill in the domain of the activity as appropriate)		Intellectual Development (closely linked with curriculum)	<u>V</u> alues Education	Physical and Aesthetic Development	Community <u>S</u> ervice	Career-related Experiences	
1.	Local Activities: To organise life-wide learning activities in differ students positive values and attitudes	rent KLAs / cros	s-KLA / curriculun	areas to enhanc	e learning effective	ness, or to organi	se diversified li	ife-wide learning activities	es to cater for students' i	nterests and abi	lities for stretcl	ning students' p	otential and nur	turing in	
	Teaching English through Movies Objectives: To raise students' interest in learning English and to develop all four skills (reading, writing, listening and speaking) through movies with themes that align with our								Students were motivated to learn due to their great interest in the chosen movies. Students engaged in creative activities such as writing a new						
1	English curriculum To expose students to authentic language by using recently produced movies To conduct activities on movie appreciation for helping students to establish relevance to their life experience, understand the plot and the characters' motivation, and to encourage students to engage in creative activities such as writing a new ending for the movie To allow students to see the world from a unique point of view and develop a sense of empathy for people who are different from them To show students good examples of resilience and perseverance from the protagonists' words and deeds, and motivate students to develop resilience and perseverance after viewing the success stories of the protagonists		P.6	132	\$13,316.66	\$100.88	E9: Motion p	English Language	ending for the movie or role playing. Through understanding the protagonists' thoughts and feelings, students were able to develop empathy for people who are different from them. Students were able to learn resilience and perseverance from the protagonists' words and deeds. The activity was conducted for P.4 and P.5 students instead of P.6 students due to time contraints.	✓	✓				
2	Online Reading Platform (Raz Kids) Objectives: • To encourage students to engage in self-directed learning through reading at home and completing self-assessments after reading • To provide a platform where students of different learning needs and interests can engage in reading and listening to stories of different levels and topics • To motivate students to develop resilience and perseverance as they have to finish reading all books of their level before they can progress to the next level • To acknowledge and encourage students' continued hard work and effort in reading by providing positive reinforcement through the incentive and award system of the platform	Year round	P.1-6	951	\$12,825.00	\$13.49	E8	English Language	*Students engaged in self-directed learning through reading at home and completing self- assessments after reading. *Students were motivated to keep reading due to the incentive and award system of the platform. *Students' reading habits were successfully cultivated	√	1				

3	認識兒童文學目標: ○設計多元化的學習活動引導學生閱讀繪本、橋樑書及小說,藉此提升他們學習中文的興趣,提升聽、說、讀、寫的能力 ○發展觀察力、想象力、思維力和表達能力 ○培養學生的正向價值觀 ○培養閱讀習慣	全年	P.1-6	951	\$36,891.00	\$38.79	E8	Chinese Language	● 破射 中國	√	√		
4	智愛中文平台 目標: • 通過平台上不同的活動提高學生學習中文的興趣 • 提升學生讀寫聽說的能力 • 培養學生自主學習的能力	全年	P.1-6	951	\$11,000.00	\$11.57	E8	Chinese Language	●智愛中文平台通過 不同形式的語文線上 活動引起學生中動完 成練習的能力。 ●各年級學生生時完 成平台的練習。 二年級尤為踴躍。	√	,		
5	Maths Station Objective: ■ To increase students' interest in learning mathematics through reading and taking part in different mathematics activities outside the regular lesson time	Year round	P.1-6	951	\$16,280.00	\$17.12	ΕI	Mathematics	Students showed great interest in reading the Mathematics storybooks during class periods and recesses. Students were able to find, explore and clarify the mathematical concepts as they were embedded in fun and interesting stories.	√	1		
6	GS Excursions Objectives: • To provide students with opportunities of going on field trips • To enhance students' interest in the exploration of new places and new environment • To develop students' abilities of observation, judgement and problem-solving • To help students gain a better understanding of various topics	Year round	P.5	951	\$6,960.00	\$7.32	E2	General Studies	Due to COVID- 19 restrictions before March, only one excursion to the Hong Kong Palace Museum was organised for P5 students. The students showed great interest during the visit, demonstrating their appreciation for Chinese culture.	√	1		

7	Primary Science Programme Objectives: To nurture and develop students' interest and creativity in science through hands-on tasks To enhance their inquiry and problem-solving skills through workshops and projects To enable students to appreciate different species of creatures and build an awareness of the environment	Year round	P.1-3	493	\$6,351.23	\$12.88	El	Cross-Disciplinary (ST	Students' interest in science was enhanced. Students' scientific thinking was cultivated and developed.	√	√		
8	STEM Workshops Objectives: To promote students' interest in science and technology To develop students' creativity by the provision of handson tasks To enhance their inquiry and problem-solving skills through the workshops	Year round	P.4-6	458	\$45,844.00	\$100.10	E1, E5	Cross-Disciplinary (ST	•Students took part in the STEM workshops actively. •Students' scientific thinking was cultivated and developed.	√	√		
9	Community Service Learning Programmes Objectives: To cultivate empathy in students To provide opportunities for students to participate in voluntary work To encourage our students to follow the teachings of Jesus and show their love to the needy	Year round	P.3-6	458	\$91,600.00	\$200.00	E6	Values Education	Owing to the tight schedule, only two service programmes were arranged for P.4 and P.5 students. Most P.4 and 5 students took part in the programme actively. Students gained a better understanding of the lives of people who are different from them, fostering empathy and a broader perspective.		✓	√	
10	Whole School Approach Guidance Project Objective: To cultivate meaning and well-being in students by instilling positive values in students	Year round	P.1-6	951	\$81,398.28	\$85.59	E6, 7, 8	Values Education	The year-end survey showed that the majority of students enjoyed the activities of the Whole School Approach Guidance Project and PD lessons conducted by		1		
11	Personal Growth Education Programme PD Lessons Objective: To develop and enhance students' personal growth by equipping them with different life skills	Year round	P.1-6	951	\$31,560.00	\$33.19	E6, 7, 8	Values Education	the Guidance Team. They regarded the programme interesting and rewarding. The students agreed that they had learnt what the activities and lessons had intended to teach them. Many of them found that they had gained a better understanding of their own character strengths. They		J		

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12	School Guidance Prefect Scheme Objectives: • To develop students' leadership • To promote students' confidence and resilience • To create a loving and caring environment at school	Year round	P.5-6	60	\$0.00		E6, 7, 8	Values Education	become more confident in planning for their future. • Most of the SGPs expressed that their self-confidence had been boosted and they enjoyed the Training Activity Day and the training workshops.	✓		
13	Class Library Scheme Objective: • To instil positive values into students through reading interesting storybooks	Year round	P.1-6	951	\$0.00	-	E8	Values Education	Note: Funds were drawn from another account instead of LWLG	✓		
14	Sports Training Team Objectives: To provide students with more opportunities to do physical activities apart from regular PE lessons To enhance students' skills in sports through regular and systematic training To develop students' interest in sports and to nurture students' positive values and attitudes and perseverance through participating in sports training	Year round	P.1-6	200	\$0.00	-	E1, 5	Physical Education	Note: Funds were drawn from another account instead of LWLG	~	~	
15	School Picnic Objectives: To develop students' interpersonal skills To help reduce students' stress and anxiety	Dec, 2022	P.1-6	951	\$35,200.00	\$37.01	E2	Values Education	The school picnic was a great success, fostering joyful camaraderie and promoting active outdoor participation. It offered valuable educational experiences.	1		
16	Sports Events: • Swimming Gala • Athletic Meet Objective: • To nurture students' positive attitude: sportsmanship, respect for referees' judgement and results of competition	l, 2023, Apr, 20	P.1-6	951	\$0.00	-	-	Physical Education	Note: Funds were drawn from another account instead of LWLG	✓	√	

17	Outings and Visits for Uniformed and Social Service Group: • Cub Scout and Grasshopper • Red Cross • CYC Objectives: • To provide students with valuable learning opportunities outside the classroom • To give students a chance to meet people from different backgrounds and raise their awareness on what life is like for the less privileged	Year round	P.1-6	128	\$9,315.00	\$72.77	E1, E2	Uniformed and Social S	The Cub Scout day camp provided fun-filled outdoor activities and fostering teamwork.		√		
18	STEM Gifted Programmes Objectives: • To help students excel in fast track STEM disciplines via hands-on, evidence-based and experiential workshop activities • To develop students' soft skills such as critical thinking, creative thinking, communicating, and collaborating skills • To increase students' awareness of project management and develop relevant skills • To equip students with STEM knowledge and skills to a competitive level with enough proficiency to participate in relevant contests • To nurture students' teamwork and sportsmanship • To foster students' craftsmanship using hand tools and power tools	Year round	P.3-5	36	\$10,146.70	\$281.85	E5	Cross-Disciplinary (STI	Students were highly engaged in all the STEM activities. Students were equipped with relevant STEM knowledge and skills. Students' generic skills such as critical thinking, creative thinking, communicating, and collaborating skills were fostered.	~	~		
19	Junior Choir and Senior Choir Objectives: To help students learn to sing with conductors' guidance To nurture students' responsibility and collaboration skills through choir practice To stretch students' potential	Year round	P.1-6	120	\$69,800.00	\$581.67	E5	Arts (Music)	Students were guided to sing better in harmony with the guidance of the conductor. Students showed great commitment in their regular rehearsals. Students' potential was strengthened.		√	√	
20	Handchime Team Objectives: To help students learn to play the handchime with instructors' guidance To nurture students' responsibility and collaboration skills through ensemble activities To stretch students' potential	Year round	P.3-6	15	\$34,000.00	\$2,266.67	E5	Arts (Music)	Students were encouraged to collaborate better to play the handchime with the guidance of the conductor. Students showed great commitment in their regular rehearsals. Students' potential for reading, listening and performing music was strengthened.		√	√	

21	中樂小組 目標: ●培養學生對中國文化的興趣 ●加深對中國樂器的認識 ●訓練學生的演奏技巧 ●加強學生的協作能力	全年	P.2-6	9	\$0.00	-	-	Arts (Music)	•Note: Funds were drawn from another account instead of LWLG		√	√	
22	道理班 目標: ●透過認識耶穌的生平及天主教會發展的歷史·從而建 立學生正面的價值觀和態度·並在日常生活中實踐出來	全年	P.3-4	35	\$29,600.00	\$845.71	E5	Values Education	•學生透過學習耶穌的一生建立了正向的價值觀·並從日常生 活中實踐出來。例如 · 在學人、寬恕別人、 要的人、學努力去實現 目標等。		1		
23	Josephian Campus Treasure Hunt with Classkick and Quizlet Apps Objectives: To instil Lasallian spirits and values into junior students To actively engage junior students in exploring the campus environment	Jun-Jul 2023	P.2-3	328	\$0.00	-	-	IT in Education, Value I	Note: Funds were drawn from another account instead of LWLG		√		
24	iJam Music Class Objectives: Teach and guide students to create music using iPad application Elementary introduction to Pop-music production	Oct-Dec 2022	P.4	8	\$9,000.00	\$1,125.00	E5	Arts (Music)	The ECA fostered creativity and nurtured a love of music.		✓	~	
25	Dance Class Objectives: To promote and develop students' social skills To help students appreciate art through dancing	Oct, 22- Jun, 23	P.2-3	5	\$0.00	-	-	Arts (Others)	Note: Funds were drawn from another account instead of LWLG		√	✓	
26	Foreign Language Course Objectives: • To broaden students' horizons with different languages • To help students understand and appreciate the culture of different countries	Oct, 22- Jun, 23	P.5-6	11	\$2,500.00	\$227.27	E5	Language Education	•Students' interest in learning foreign languages was nurtured. •Students were more able to appreciate cultural diversity.	√	1		

27	STEAM Project - Bridge-IT Project Objectives: • To integrate learnt knowledge of different subjects (e.g. Primary Science, Visual Arts) into the project • To increase students' motivation in learning STEAM-related topics • To enable students to recognise their emotions • To enable students to spread positive messages to peers	Year round	P.1-6	951	\$343,825.00	\$361.54	E1, E5, E7		The project was successful in facilitating students' personal growth and development. In collaboration with the Guidance Team, students used tublocks to create a symbol representing their character strengths. We were invited to showcase students' work in an STEAM exhibition organized by the Home Affairs Department.		√	1	
28	OLE Objectives: To develop and enhance students' multiple intelligences through taking part in a great variety of fun and meaningful activities To let our students have more exposure	Jun-Jul 2023	P.1-6	951	\$138,771.57	\$145.92	E1, E2, E5, E	Chi, Eng, Maths, VA, M	With the joint effort of different panels and Guidance Team, a lot of fun and meaningful cross-curricular activities were organized. Students' school life was considerably enriched with a lot of happy and memorable experiences. The programme received acclaim and support by parents and students.	√	√	1	
	Interschool competitions Objectives: To develop critical thinking skills To nurture problem-solving abilities To provide opportunities to showcase students' talents on different areas insert rows above if the space provided is insufficient.)		o-total of Item 1.1	9 13,917	\$6,100.00 \$1,042,284.44	\$677.78	El	Cross-Disciplinary (STI	Despite the high cost of the competition fee, students who participated in the competition achieved good results				
1.2	Non-Local Activities: 10 organise or participate in non-local excl	nange activities o	r non-local competi	itions to broaden	students' horizons								
2													
(Please	insert rows above if the space provided is insufficient.)												
			o-total of Item 1.2	0	\$0.00								
		ses for Category 1	13,917	\$1,042,284.44									

No.	Item	Purpose	Actual Expenses (\$)				
1	l Materials	Music & Sports	\$6,505.70				
(Please i	insert rows above if the space provided is insufficient.)						
	Expenses	for Category 2	\$6,505.70				
Expenses for Categories 1 & 2							

Category 3: Number of Student Beneficiaries

Total number of students in the school:	951
Number of student beneficiaries:	951
Percentage of students benefitting from the Grant (%):	100%

Name of Contact Person for LWL:	Ho Tan Meng Jeanne
Post of Contact Person for LWL:	PSM (CD)

* Input using the following codes; more than one code can be used for each item.	
E1 Activity fees (registration fees, admission fees, course fees, camp fees, venue fees, learning materials, activity materials, etc.)	E6 Fees for students attending courses, activities or training organised by external organisations recognised by the school
E2 Transportation fees	
E3 Fees for non-local exchange activities / competitions (students)	E7 Purchase of equipment, instruments, tools, devices, consumables
E4 Fees for non-local exchange activities / competitions (escorting teachers)	E8 Purchase of learning resources (e.g. educational softwares, resource packs)
E5 Fees for hiring expert / professionals / coaches	E9 Others (please specify)