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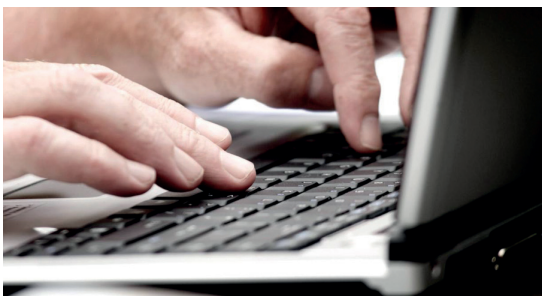
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FREE TO CODE

IMPROVING DIGITAL AND CODING SKILLS FOR INMATES
2018-1-R001-KA204-049298

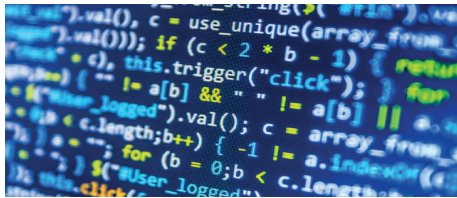


THE FREE TO CODE PROJECT HAS THE AMBITIOUS GOAL OF USING DIGITAL SKILLS AND COMPUTER PROGRAMMING AS A MEAN OF HUMAN DEVELOPMENT THAT CAN HELP ADULT EUROPEAN PRISONERS TO RE ENTER SOCIETY WITH A RESALE EXPERTISE.



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SYNOPSIS



As our society is facing a new digital era where new languages are raising up and whoever knows them can get more opportunities in finding jobs and help humanity to develop toward and beyond a high-tech development, coding seems to be a great chance to learn and to be competitive, especially for those that could be starting from a weak and disadvantaged point (like prisoners in such a case).

The project intends to be focused on detained people that have a relatively short time to spend in prison and during the rest of the detection time could improve their knowledge with motivation and natural attitude to improve their digital and programming skills. These men will be committed to learning how they could create a better life after they served their time.



OBJECTIVES

To develop an innovative training programme on coding for learners detained with the aim to favour the development of their digital skills and in turn their transversal skills, particularly problem solving.

Transparency and recognition of skills and qualifications; application of the European recommendations to validate the non-formal and informal learning with the improvement of their digital and programming skills in an informal and formal learning environment.

Applying the methodology of the European recommendations to validate the non-formal and informal learning to adult education.

To maximize the benefits of the training process for the prisoners.

To exchange good practices among partners, and to provide more efficient, credible and valid services to prisoners and ex-prisoners.

To contribute to social change.



OUTCOMES

An interactive, multifunctional platform for adult coding education, with a special regard to vulnerable and disadvantaged people, like prisoners are. It will host: training contents; interactive exercises for understanding theory; programming games

Digital learning and key competences and to increase literacy and numeracy of adult people with a disadvantaged background and especially prisoners about to leave the custody.

Improvement of personal skills and motivation: coding enhances creativity, teaches people to cooperate, to work together across physical and geographical boundaries and to communicate in a universal language. Technology is part of our life, and coding brings it closer to people.

Active participation and better understanding of the digital world we live in.

Improved professional opportunities.

The promotion of non-formal and informal learning among adult learners

