

Online Chess Tournament Player Guide

Tournament Details:

Date	Sunday, 27-09-2020
Format	Swiss League, as per the FIDE (World Chess Body)
Categories	U – 11 & U – 15
Time control	5 mins per player (10 mins / game)
Rounds	9 rounds i.e. 9 matches/player Swiss League (No Knockout regardless of Win/Loss/Draw)
Platform	Lichess

Category- wise schedule:

Category	Timings
U-11 (Boys & Girls)	10 am
U-15 (Boys & Girls)	12 pm

Eligibility criteria:

Age Group	Cut off dates
U-11	Born on or after 1 st January 2010
U-15	Born on or after 1 st January 2006

Note: All the information regarding the tournament will be sent on your registered email Id. Kindly check all the tournament related communication sent by SFAPLAY.COM for updates.

Win a cash prize!!!

Rank 1 – Rs 2500

Rank 2 – Rs 1500

Rank 3 – Rs 1000

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Steps to follow, for the tournament registration:

All Participants are requested to follow the steps below to play the tournament:

Step 1: Register for the tournament on SFAPLAY.COM

Step 2: Join Tournament

- Click on the Tournament link sent on your registered email ID.
- Click on Join Team
- After successfully joining the team click on “Chess Tournament for U-11 / U-15”
- Join in the Tournament by entering the password sent on your registered email ID

Once you have completed the above mentioned steps, you will receive an email confirming your participation.

Important things to note:

- **Using a Laptop/desktop browser provides the best, hassle-free user experience. In absence of both, please use mobile browser (Google chrome) for a smooth experience.**
- **Do not use the Lichess Mobile Application to play the tournament.**
- **Ensure you have a stable internet connection.**
- Participants are supposed to log in 15 minutes prior to their match schedule, if any player fails to log in within 10 minutes after the schedule time, then he or she will not be eligible to play the tournament.
- Staying online is extremely important during the tournament, **do not press the back button**, else you might be logged out of the tournament.
- Once the tournament has started, **do not refresh your page.**
- Once you finish the current match, click on "**Back to Tournament**" and wait for the next match to start automatically. DO NOT CLICK ANYWHERE ELSE.
- After your round, **please wait patiently for your next round to begin.** The countdown will notify you as to how many minutes / seconds are still remaining for your next round.
- Use the SFAPLAY.COM forum to raise any query / questions and patiently wait for the arbiters to get back to you.
- Do not use abusive/aggressive/ foul languages in the forum or in any communication with anyone, one should maintain the decorum of the tournament. Organisers decision would be final.

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- **How to win a chess game? :**
 - When you checkmate your opponent king
 - When your opponent loses his/her time
 - When opponent resigns the game

- **When is a game drawn? :**

- *Stalemate :*
 - When you don't have any legal move left on the board and there is no check to your king, the position is called Stalemate.
 - It usually occurs in the endgame as the number of pieces on the board are mostly less; mostly when only king and some pawns are left on the board and there is no move left.
 - When you are on the winning side you should avoid doing Stalemate to your opponent as it leads to a draw and you score only $\frac{1}{2}$ point instead of 1. On the other hand if you in a losing position you should try to get stalemated as you get to score $\frac{1}{2}$ point instead of 0, which is like a bonus point.

- *3 Fold repetition :*
 - When both the sides play same set of moves three times consecutively it is called 3 – Fold Repetition. This leads to a draws.
 - It can also be said that if an identical position appears on the board in succession three times then it is said to be a 3- Fold Repetition.

- *Mutual agreement:*
 - If both the players agree to draw the game then they can mutually agree to settle the game for a draw.
 - A player may offer a draw to his opponent at any stage of a game, if the opponent accepts, the game is a draw.

- *50 moves Rule:*
 - It states that a player can claim a draw if no capture has been made and no pawn has been moved in the last fifty moves. The purpose of this rule is to prevent a player with no chance of winning from continuing to play indefinitely or seek a win by tiring the opponent.
 - It can also be said that if one side is left with only one king on the board then the player can start counting 50 moves at every step. The other player has to checkmate the king within these 50 moves or else the game ends in a draw.

- *Insufficient winning material :*
 - When one player is left with only a king and the other player has a King and atleast one of the following pieces: 1 Queen, 1 Rook, 1 Pawn, 2 Bishops or 1 Bishop & 1 Knight; only then a checkmate is possible on the board.

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Rules and Regulations:

- All Participants must complete the registration process of the tournament.
- Participants will be considered as successfully registered only once he/she receives an SMS/email from SFA confirming the same.
- All Participants must have a Lichess ID.
- Having a stable and decent Internet connection is the sole responsibility of all Participants. Lichess or the organizers cannot be held responsible for any disconnections, lag or forfeits.
- Participants are advised to remain logged into the tournament at all times. If you visit any other page or close the tournament window, you risk being forfeited from the event.
- If any participant is found over age or with any manipulation in his/her documents, he/she will be disqualified without any kind of prior intimation.
- The Tournament Organizing Committee has the right to postpone or cancel the tournament in the case of unavoidable circumstances. All schools and participants are requested to co-operate in any such case.
- Kindly note, anti-cheating mechanism will be applicable for this tournament. In case any player is found guilty of unfair play in matches, the tournament committee holds the right to disqualify the player.
- Organizers reserve the right to refuse an entry without giving any reason.

Results and point system:

- Points System: Win – 1 point, Draw – 0.5 point, Loss – 0 point.
- Final standings will be declared within 1 week post completion of the competition.
- All participants will be given a participation/winner e-certificate.

For queries please contact: +91 9653405601 • +91 9892467950 • +91 9920109449 or you can email us at info@sfaplay.com

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