Show and tell

Class Objective: I will be able to speak and understand show and tell..

Concept A: Introduction

Show and tell is an activity where an object is taken and shown to the audience. The speaker will describe the object in detail. Eg- It could be a toy or a hobby, or any favorite item. It helps in developing storytelling ability, building connections and bonds between students. It helps teachers to gauge their students, and enhance student's communication skills.

Possible Topics

- A favorite item of their choice
- Something from a holiday, old or recent.
- An excerpt on postcard, a souvenir or a holiday journal
- A family recipe. ...
- About a family member ...
- A photo of a pet
- A photo of a best friend. ...
- My favorite outfit.
- An art or craft work created-pottery, calligraphy etc
- Any collectible figures.
- photos of great memories.
- a special succulent
- a favorite book.
- Photos of your baking skills
- Any DIY recycled art work

Multishashi

Concept B: Steps to be followed

1. Introduce yourself
2. Maintain a short smile
3. Be confident
4. While speaking pay attention to details like grammar, pronunciation, and sentence formation.
5. Always look around at your audience as much as possible.
6. Speak in a loud and clear voice.
7. Stand still or walk comfortably with the object and describe.
8. While describing, use words or adjectives to describe your adventure or object.
9. Be brief and to the point.

Date: February 3 | 4:00-5:00pm

Present: Brandon (driver), Jasmine (navigator), Collin (reviewer)

Agenda

1. Discuss milestone goals
2. Implement testing
3. Discuss deliverables

Minutes

1. We confirmed the milestone requirements on the google doc. Focus this development on testing, unit testing, and basic deliverables.
2. Brandon, Jasmine, and Collin did pair programming and navigated who was the main editor for the implementation of testing. We used a combination screen and in-person coding this time.
3. We all learned about how we could implement deliverables and their outlines.

Next Action Items

1. Prepare for the coding tomorrow by reviewing calls about testing and also to implement/log and compiling.

Meeting #3

Date: February 4 | 8:00-9:00pm

Present: Brandon (driver), Jasmine (navigator), Collin (reviewer)

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1. Complete testing and unit compiling
2. Create deliverables
3. Milestone report

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