



**ETTU EUROPE TROPHY MEN/WOMEN
2025/2026
FINAL STAGE**

24th – 26th APRIL 2026

NIŠ , Serbia

**Delegates Meeting/Team Managers Briefing
23rd April 2026**

Informations

Introduction of the Event Management and Referee

Competition manager	JOSIPA ZAJEC	Croatia
Referee	SPASOJE MATIJEVIC	Croatia

Equipment: Competition Tables: STIGA Expert Roller blue
Balls: DHS DJ40+ *** Colour: white
Floor: Trioflor Colour: red

Event: ETTU Europe Trophy Men/Women 2025/2026

Draw for team events:

- 50 minutes before the start of the match

Racket Testing

- Rackets should be brought to call area 20 minutes before the match.

Playing system: The playing system shall be the Swaythling Cup system (best of 5 singles) and in each individual match, the 5th game (set) shall start at 0:0 and play until the first player reaches 6 points (sudden death point at 5:5). In the 5th game (set) each player shall serve only once in a row and there will be no change of ends in the 5th game (set).

In a match, there will be breaks after each game (set).

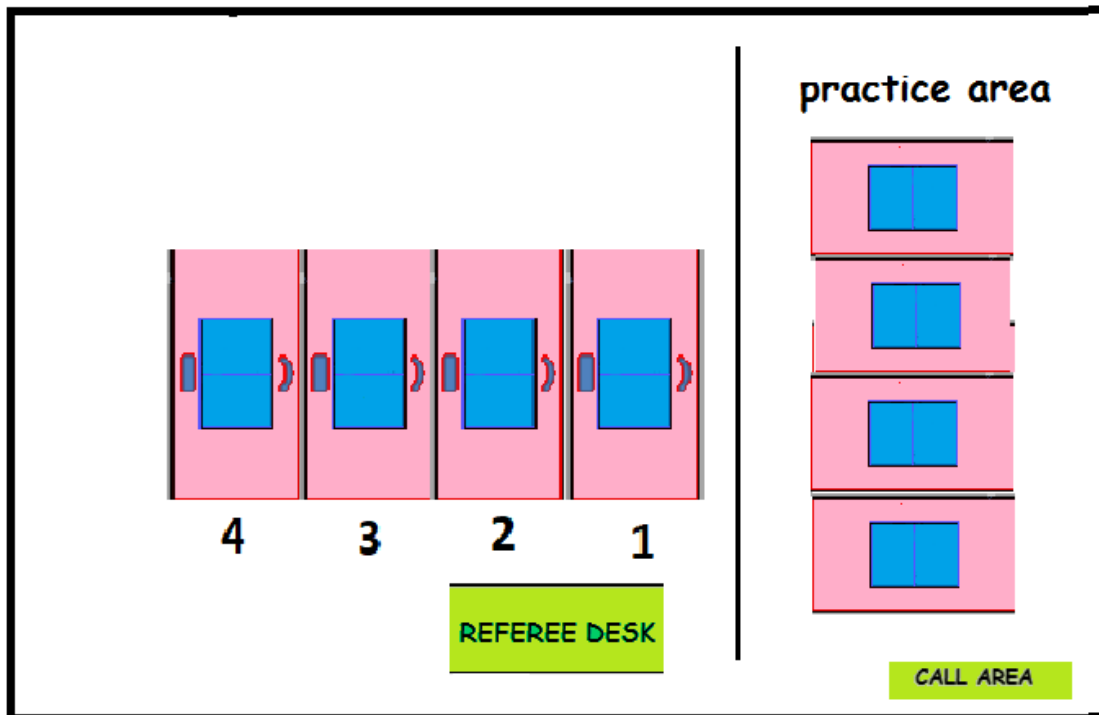
A team shall consist of 5 players selected from those nominated by the team's club for the event.

The home team is considered to be composed by the players A1, A2, A3 and the visiting team is considered to be composed by the players B1, B2, B3. The order of play in a team match shall be A1 v B2, A2 v B1, A3 v B3, A1 v B1, A2 v B2, and the match shall end when a team has won 3 singles, each the best of 5 games.

After the second single in a team match, player No. 4 or 5 of the team may replace player A1 or A2 (for the home team) respectively player B1 or B2 (for the away team). Such a player substitution must be announced by the respective team captain to the Referee at the latest before the start of the third single.

Intervals between individual matches shall not exceed 1 minute.

MAP OF THE VENUE



Call area:

During this tournament a call area is set up. Its functions are as follows

- Racket testing
- Check of the colour of the shirts that are brought by the players before their next match
- Ball selection
- The indicated time-limits below(clothing, racket deposit and control, ball choice) are to be strictly observed; no exceptions will be made.

Procedures in the call area

Draw for team events:

- **50 minutes** before the start of the match
- A team late for more than 5 minutes loses the right to choose.
- For a team that does not submit its composition on time the referee on duty will apply the sequence of the published list of the enrolled players in ranking order as below:
A1/B1 - player with the highest ranking, A2/B2 – second best player (by ranking),
A3/B3 – third best player (by ranking)

Shirt Colour

- 50 minutes before the match the players should show their match shirt.
- The 2 teams must wear shirts of clearly different main colours
- Main colour will be registered on the score sheet
- The team, who did not present the shirt in the call area, must immediately change the shirt in case of a colour clash.

Racket Testing

- The players have the right to deposit their next-match racket at the call area 20 minutes before their match.
- The team can decide to deposit rackets of all players before the start of the match or decide that each player deposits his own racket before his individual match. (20 minutes before)
- Umpires will perform the racket inspection in the call area.
- Umpire will register on the score sheet:
racket control before - after the match
- The racket will be kept in the call area and the umpire of the match will hand the racket to the players at the table.
- Rackets will no longer be checked in the playing area.
- Rackets not being forwarded to the call area before the match
 - will be tested afterwards (after match test).
 - The umpire will only check any other irregularities (are the racket coverings damaged) at the table.

Ball selection

- Each player may choose 2 balls 40 minutes before match starting time
- If no player selects a ball, the umpire will decide

Coach

- A team is allowed to have the same number of persons on the bench as is the number of players in their team + the one coach.

Practice:

- Practice is allowed on the practice tables only.

Advice

- **Players may receive advice at any time except during rallies provided that continuity of play is not affected;**
- if any authorised person gives advice illegally the umpire shall hold up a yellow card to warn him or her that any further such offence will result in his or her dismissal from the playing area.
If the dismissed adviser refuses to leave, the Umpire must suspend play and report to the Referee.
The coach has to go to the opposite side of the hall (spectator seats) to avoid any contact with the player.

Discipline

- We believe and hope that during the event there will be no serious mis-behavior which may bring the sport into disrepute. We kindly ask all Players, Coaches and Delegates to refrain of any kind of mis-behavior.

Disqualification:

General principles

- The referee shall have the power to disqualify a player from a match, a team match, an event or a competition for seriously unfair or offensive behavior, whether reported by the umpire or not; as the referee does so he or she shall hold up a red card.
- If a player is disqualified from 2 matches of the team event, he or she shall automatically be disqualified from that team event.

- The referee may disqualify for the remainder of a competition anyone who has been sent away twice from the playing area during that competition.

Disqualification of a player

- If a member of a team is found to have committed a violation of the ITTF Anti-Doping Rules the team shall be disqualified from the event and any title, medal, points and prize shall be withdrawn.
- Except for anti-doping violations if a player is disqualified from:
 - a match of a team match, he or she will forfeit the match but can participate in his or her subsequent matches of the team match. The final result of the forfeited match should be n:3. (Note: n refers to the games already gained by the disqualified player);
 - a team match, he or she will forfeit all the matches scheduled for him or her to play in the team match but is allowed to participate in the subsequent team matches of his or her team;
 - two team matches or from the event, he or she will not be allowed to participate in the subsequent team matches of his or her team, but the team are entitled to continue the competition-

Appeals

- No appeal may be made to the referee against a decision on a question of fact by the responsible match official or to the management committee on a question of interpretation of Laws or Regulations by the referee.
- An appeal may be made to the referee against a decision of a match official on a question of interpretation of Laws or Regulations, and the decision of the referee shall be final.
- An appeal may be made to the Jury against a decision of the referee on a question of tournament or match conduct not covered by the Laws or Regulations, and the decision of the Jury shall be final.
- In case of any disagreement about the results, a written protest shall be lodged within 60 minutes after the match has finished. The captain of the team is qualified to lodge a protest.

If you have any questions or comments/complaints, please don't hesitate to contact me.

MATIJEVIĆ Spasoje, referee

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