Non-Profit Grant Writing-Storyboard (Beta) for Review

Target Audience: Any community member that is interested in compiling a successful grant for their local non-profit organization.

Learning Objectives:

- 1. Identify common needs of non-profit organizations.
- 2. Identify specific details and data to include in the grant.
- 3. Arrange the steps needed to write a successful grant.

Seat Time: 20 minutes

Outline:

- Welcome
- Navigation
- Learner Intro Slide
- Learning Objectives
- What Is a Grant?
- Create A Plan
- Knowledge Check
- Prepare Your Grant
- Almost Ready for Review
- Review & Get A Fresh Perspective
- Knowledge Check
- Assessment
- Summary
- Congratulations

[Global Comments]

Title: How to Create a Successful Grant for your local Non-Profit Organization

Color Palette: E Kernel Hex codes in color order: 1F5CSC, F59C81, and B2DCD6, then colors repeat.

Player: Modern Font: Articulate

Custom rectangle border on all slides unless otherwise specified.

There is a custom title/directions bar on each slide unless otherwise specified. All directions are bold. Directions are in the title bar unless specified.

1 Avatar: Thomas (volunteer-male, business casual appearance)

Aspect Ratio/Slide dimensions are 4:3 for this module.

Module Resources/References: Example of a local grantor form.

https://www.ucemc.com/images/documents/UCEMC-Cares-APPLICATION-FOR-ORGANIZATION-AGENCY.pdf

Note: For edits or comments, use the comment tab to make notes for the instructional designer to view. This module will consist of 24 slides. Please return the storyboard with comments to the Instructional Designer within **two weeks** of receipt. This will allow the Instructional Designer to make suggested edits/revisions to the storyboard and keep to the Alpha review deadline.

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Slide 1.1/Menu Title: Welcome				
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:	
The title of the course is displayed	[Slide Title]	[Narrator]		
at the top of slide with an intro	Welcome	Welcome to the "How to Write a	The Start and Navigation	
animation.		Successful Grant for Your Non-Profit	buttons have animations that	
	Title: "How to Write a	Organization" eLearning course. In this	are timed with audio.	
An image representing caring	Successful Grant for	course, you will learn how to conduct		
(hands or heart) or giving is in	Your Local Non-Profit	appropriate research, identify a need for	The Next button is hidden on	
background with a custom shape	Organization" is	a non-profit organization, and put all the	this slide.	
centered in the background used	displayed at the top	necessary information together to		
throughout course. The image is	centered with semi-	compile a successful grant.	When the user clicks the	
set on a custom color from palette.	transparent shape to		Navigation button the slide	
White space around image. This	match course color	If you are familiar with the course	moves to 1.2 Navigation slide.	
image (unless other specified) will	palette.	navigation player, click the start button		
be used as a background		to begin. If you would like some	When the user clicks the Start	
throughout course.	Start button	guidance with navigating the course, click	button, the slide advances to	
	Navigation button	the navigation button.	1.3 the Learner intro slide.	
This slide has a Start and Navigation				
button for the learner timed with		When you're ready, let's get started.		
the audio. Both buttons are				
rectangle shape and semi-				
transparent to match course color				
palette.				

Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Custom Title bar on this slide. The	[Slide Title]	[Narrator]	Caption bubbles/Callouts with
title bar is composed of a bar left	Navigation	Please take a moment to review the	text labels will fade in timed
aligned with slide title inside of		course player so you can comfortably	with their reference in the
shape. Under the title bar are	[Directions]	navigate through the course.	audio.
directions in a rectangle that is	Click on each marker to		
length of slide. (Custom title bar	learn how to navigate	If you know your way around, you may	Custom check mark icon (color
uses color palette of course and is	through the course.	proceed to the next slide. If you'd like to	palette used) will travel along

present on each slide unless	[Captions]	go backward and forward in the course,	a motion path from off right of
specified).	Next	click the previous or next	slide and move to applicable
	Previous	buttons. Accessibility options are located	Player feature timed with
Background image:	Accessibility	here. To adjust the volume, click the	audio reference. As the icon
	Volume	volume icon. Click the replay button to	reaches the Player feature, the
Same image as specified in 1.1 as	Replay	see the entire slide again or adjust the	caption/callout shape with the
background centered with same	Seekbar	seek bar at any time to review a portion	applicable label text will fade
custom shape. White space around	Play/Pause	of the slide. You can also pause the	in on the slide and remain in
image. The background image is	Menu	player, click the same button again to	place.
flipped so it the point of focus for		resume play. Revisit a slide by using the	
learner.		menu on the left. Finally click the	Next button will be disabled
		resources tab to learn more about non-	until the timeline is reached on
Each feature on course player has a		profit grant writing.	the slide.
callout/caption bubble pointing to			
appropriate feature.		Click the next button now to begin the	
		course.	

Slide 1.3/ Menu Title: Learner Intro Slide			
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
No Title bar on this slide.	[Slide Title]	[Thomas]	The captions will be timed with
	Learner Intro Slide	[1] Welcome to the course. My name is	the VO audio.
Background image: Casual/informal		Thomas and I encourage you to get	
setting	[Thomas audio caption	comfortable so we can learn	The slide begins with the
	bubbles]		background and Thomas
This slide begins with the casual	Welcome to the	[2] how to write a successful grant for a	speaking, on the left of slide
background image and Thomas,	course. My name is	non-profit organization together. I will	gesturing to the center of
speaking aligned left. Thomas is	Thomas and I encourage	be learning along with you throughout	slide.
gesturing to the center of slide.	you to get comfortable	this course.	
	so we can learn	[3] Type your name here, then click the	Thomas gestures for the
Caption bubble tracks Thomas'		Submit button.	learner to enter their name in
audio to the learner.	how to write a		the custom "learner name"
	successful grant for a		text box.
	non-profit organization		

A custom "learner name" variable in a rectangle centered on slide will appear timed with audio. (%learnername)	together. I will be learning along with you throughout this course.	The previous and next buttons are hidden on this slide.
The submit button is in the same color palette as name rectangle.	Type your name here, then click the Submit button.	

Slide 1.4/ Menu Title: Learning Objectives			
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Title Bar: Custom course title bar	[Slide Title]	[Narrator]	Each objective and
with slide title and directions below.	Learning Objectives	Before you and Thomas begin, take a	bullseye/target icon are timed
		moment to review the learning	to float in from bottom of slide
Background image: A full screen	[Directions]	objectives for this course.	timed with VO audio.
image of a volunteer outlining on	By the end of this		
paper. The image is semi-	course, you will be able	By the end of this course, you will be able	Next button is hidden until
transparent.	to:	to:	timeline ends on the slide.
	[Narrator]	Identify common needs of non-profit	
The learning objectives are on the	Identify common needs	organizations.	
left side of slide with a semi-	of non-profit	Identify specific details and data to	
transparent rectangle as	organizations.	include in your grant.	
background. Transparency is light		Arrange the steps needed to write a	
enough to see slide background	Identify specific details	successful grant.	
image.	and data to include in		
	your grant.	Click the next button to learn more.	
Each learning objective has a			
custom target or bullseye icon in	Arrange the steps		
custom palette colors aligned to left	needed to write a		
side of each objective.	successful grant.		
	[Directions]		

Click the next bu	tton to
learn more.	

Slide 1.5 Menu Title: What Is a Grant?			
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
At introduction of slide, only the	[Slide Title]	[Insert Script Text]	Slide title bar and Thomas
slide title of title bar is present.	What Is a Grant?	[Narrator]	avatar facing learner, smiling is
	Narrator:	Before we continue, it will be helpful for	on slide from beginning.
Thomas is facing learner on the	Before we continue, it	you and Thomas to understand exactly	
right of the screen, smiling.	will be helpful for you	"What is a Grant?"	Thomas' caption bubbles are
	and Thomas to	Click the next button once you are	timed with VO to appear and
Slide directions bar appears timed	understand exactly	finished.	fade out at end of VO.
with narrator audio.	"What is a Grant?"		
	Click the next button	[Thomas caption]	Three buttons float in from
Thomas changes to thinking pose	once you are finished.	I'm sure I need this quick review. Let's	bottom
once his captions and VO begins.		take a moment to review together.	Name of each and icon
	Thomas caption:		representation centered on
Thomas' caption bubble is in center	I'm sure I need this quick	[Narrator]	each button.
of slide.	review. Let's take a	Review the descriptions below by clicking	Request button
	moment to review	on each tab.	Conditional Button
Three buttons using custom color	together		Contribution Button
palette appear after avatar's		A grant is a request that a grantor joins	
caption bubbles.	Insert reference	the nonprofit as a partner	Each button has hover and
	%LearnerName at end of		visited state.
Buttons cover 2/3 or screen with	caption bubble two.	A grant is usually conditional based upon	
avatar 1/3 on right of screen.		certain qualifications by grantee or	Narrator VO begins and text
	Narrator:	grantor.	appears after learner clicks
1. Request button	Review the descriptions		button.
a. Has an icon centered on	below by clicking on	A grant is a bounty, contribution gift,	
button that is	each tab.	subsidy bestowed by an organization.	Next button is disabled until
representative of a written			timeline is reached (and all in
request	Request button:		visited states) on three
2. Conditional button			buttons.

a.	Has an icon centered on	A grant is a request that	
	button that is	a grantor joins the	
	representative of an	nonprofit as a partner	
	agreement reached in a		
	meeting	Conditional button:	
3.	Contribution button	A grant is usually	
a.	Has an icon centered on	conditional based upon	
	button that is	certain qualifications by	
	representative of monetary	grantee or grantor.	
	or gift contribution		
		Contribution button:	
		A grant is a bounty,	
		contribution gift, subsidy	
		bestowed by an	
		organization.	

Slide 1.6/ Menu Title: Identify Need	Objective: [1]		
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Title Bar, border, Thomas and	[Slide Title]	[Insert Script Text]	Thomas' captions appear
custom shape background are	Identify Needs	[Thomas]	timed with VO. Each is timed
present when		I'm glad we are learning how to write a	to disappear timed with VO.
slide begins.	[Thomas caption]	successful grant together %learnername.	
	I'm glad we are learning		Directions bar appears once
Thomas avatar is left of screen	how to write a	I'm often confused in uncovering a need	Thomas' captions disappear.
facing learner, conversing.	successful grant	and understanding if the need is grant	
	together %learnername.	worthy. Let's learn more.	The three custom buttons float
Thomas' caption bubbles are			in together centered on slide
centered on screen and are 1 st to	I'm often confused in	[Narrator-Directions]	repeating a similar custom
appear on screen.	uncovering a need and	Click on each button below to assist you	shape as background.
	understanding if the	in identifying needs for your non-profit	
Directions bar appears after	need is grant worthy.	organization.	This is the home slide for a
Thomas' captions complete and	Let's learn more.		branching scenario to three
disappear.			slides. When the learner clicks

	[Directions]	the relevant custom button,
Three custom buttons appear from	Click on each button	the learner will jump to the
bottom of screen with narrator VO.	below to assist you in	corresponding slide.
	identifying needs for	
Buttons:	your non-profit	Is there a need? Button-Jumps
Is there a need?	organization.	to 1.7.
What type of need?		What type of need? Button-
Is this need grant worthy?		Jumps to 1.8
		Is the need grant worthy?
		Button-Jumps to 1.9
		The next button in the player
		will be disabled on this slide.
		The next button will be normal
		once all three custom shapes
		are visited.
		The 3 custom shapes are
		restricted until Narrator VO
		ends. The learner can then
		click on custom shapes in any
		order.
		Once the learner has viewed
		the 3 slides, the next button
		will be set to normal.
		The next button will jump to
		1.10.

Slide 1.7/ Menu Title: Is There a Need?		Objective: [1]	
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:

Two custom shape tabs appear	[Slide Title]	[Narrator]	The tabs are present at the
beside one another, centered on	Is There a Need?	Click on each button below. Click next	beginning of slide timeline.
the slide. Each with a different		when you are finished.	The tabs are centered on the
palette color.	[Narrator]		slide approximately 50 pixels
	Click on each button		below the title/directions bar.
Who do I ask? -Tab	below. Click next when		
Are there any unmet needs? -Tab	you are finished.		The learner can click the tabs
			in either order, but when they
When the tabs are clicked,			select each one, the other one
appropriate text appears with a	[Left Tab Title] Who do I		is disabled until the audio
custom shaped border that is same	ask?		completes on the one they
color palette as corresponding tab.			selected.
	[Right Tab Title] Are		
Most of the slide is blank below the	there any unmet needs?		Next button is disabled until
tabs and to the left and right. This			just before timeline ends.
leaves space for the content on	[Directions/Narrator]		
layers.	Click on each button		Next button returns learner to
	below. Click next when		slide 1.6 (home slide).
	you are finished.		

Slide 1.7a/ Menu Title:			Objective: [1]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
The larger custom border matches	[Slide Title]	[Narrator]	This layer corresponds with
the custom "Who do I ask?" Tab.	Is There a Need?	Partner with your non-profit organization	the "Who do I ask?"
		and ask them.	tab/button.
All slide text related information on	Tab: Who do I ask?		
this slide appears within the custom	[Text inside a custom		Large custom shape border
border with a corresponding	border and background		and background are centered
custom shape background.	coordinating with tab		below the two tabs and appear
	color]		

The base layer is visible on this	Partner with your non-	in a swivel animation when the
layer, so it appears that this layer is part of the base layer.	profit organization and ask them.	tab is selected.

Slide 1.7b/ Menu Title: Objective: [1]			Objective: [1]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
The larger custom border matches the custom "Are there any unmet needs?" Tab.	[Slide Title] Are there any unmet needs?	[Narrator] Find out if there are needs that have not been met within their organization.	This layer corresponds with the "Are there any unmet needs?" tab/button.
All slide text related information on this slide appears within the custom border with a corresponding custom shape background. The base layer is visible on this layer, so it appears that this layer is part of the base layer.	Tab: Are there any unmet needs? [Text inside a custom border and background coordinating with tab color] Find out if there are needs that have not been met within their organization. Often, there is a need that has not been fulfilled.	Often, there is a need that has not been fulfilled.	Large custom shape border and background are centered below the two tabs and appear in a swivel animation when the tab is selected.

Slide 1.8/ Menu Title: What Type of Need Is Identified?			Objective: [1]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Two custom shape tabs appear	[Slide Title]	[Narrator]	The tabs are present at the
beside one another, centered on	What Type of Need Is	Click each button below. Click Next when	beginning of slide timeline.
the slide. Each with a different	Identified?	you are finished.	The tabs are centered on the
palette color.		{No repeat narration on slides 1.8 and	slide approximately 50 pixels
		1.9}	below the title/directions bar.

Uncover the need-Tab	[Left Tab Title] Uncover	
Basic necessities-Tab	the need	The learner can click the tabs in either order, but when they
When the tabs are clicked,	[Right Tab Title] Basic	select each one, the other one
appropriate text appears with a	Necessities	is disabled until the audio
custom shaped border that is same		completes on the current tab.
color palette as corresponding tab.	[Directions]	
	Click on each button	Next button is disabled until
Most of the slide is blank below the	below. Click next when	just before timeline ends.
tabs and to the left and right. This	you are finished.	
leaves space for the content on		Next button returns learner to
layers.		slide 1.6 (home slide).

Slide 1.8a/ Menu Title:			Objective: [1]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Same visual design as 1.7a ,1.8a, and 1.9a.	[Slide Title] Uncover the Need	[Narrator] You can ask your non-profit organization for specific needs.	Same as 1.7a, 1.8a, and 1.9a.
	Same tab and layer design as 1.7a, 1.8a, and 1.9a. Tab: Uncover the Need	Some needs that could be uncovered are maintenance needs, new equipment for the office, kitchen or living quarters.	
	[Text] You can ask your non- profit organization for specific needs.		
	Some needs that could be uncovered are		

maintenance needs, r	ew
equipment for the	
office, kitchen or livin	
quarters.	

Slide 1.8b/ Menu Title:		Objective: [2]	
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Same visual design as 1.7b, 1.8b, and 1.9b.	[Slide Title] Basic Necessities	[Insert Script Text]	Same as 1.7b, 1.8b, and 1.9b.

Slide 1.9/ Menu Title: Is the Need Gra	Slide 1.9/ Menu Title: Is the Need Grant Worthy?		
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Two custom shape tabs appear	[Slide Title]	[Insert Script Text]	The tabs are present at the
beside one another, centered on	Is This Need Grant	Click each button below. Click Next when	beginning of slide timeline.
the slide. Each with a different	Worthy?	you are finished.	The tabs are centered on the
palette color.		{No repeat narration on slides 1.8 and	slide approximately 50 pixels
	[Left Tab Title] Worthy	1.9}	below the title/directions bar.
Worthy of a grant-Tab	of a grant		
Examples-Tab			The learner can click the tabs
	[Right Tab Title]		in either order, but when they
When the tabs are clicked,	Examples		select each one, the other one
appropriate text appears with a			is disabled until the audio
custom shaped border that is same	[Directions]		completes on the one they
color palette as corresponding tab.	Click on each button		selected.
	below. Click next when		
Most of the slide is blank below the	you are finished.		Next button is disabled until
tabs and to the left and right. This			just before timeline ends.
leaves space for the content on			
layers.			Next button returns learner to
			slide 1.6 (home slide).

Slide 1.9a/ Menu Title:		Objective: [2]	
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Same visual design as 1.7a, 1.8a, and 1.9a	[Slide Title] Worthy of a Grant layer There are times that a need may arise for the non–profit organization, but it's not necessarily a grant worthy request.	[Narrator] There are times that a need may arise for the non–profit organization, but it's not necessarily a grant worthy request.	Same as 1.7a, 1.8a, and 1.9a

Slide 1.9b/ Menu Title: Object		Objective: [2]	
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Same visual design as 1.7b, 1.8b, and 1.9b.	[Slide Title] Examples Examples of grant worthy needs would include staffing shortages and volunteer assistance.	[Narrator] Examples of grant worthy needs would include staffing shortages and volunteer assistance.	Same as 1.7b, 1.8b, and 1.9b.

Slide 1.10/ Menu Title: Create a Plan		Objective: [2]	
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Over half the slide is taken up by an	[Slide Title]	[Narrator]	Timeline begins with closed
accordion interaction.	Create a Plan	It is vital to spend time doing research about your non-profit organization of	accordion.
Each of the four tabs displaying the	[Cover Box]	choice. It is equally important to	Video, centered in white space
tab titles takes up about 1/3-1/4 of	Create a plan for your	research the company or business that	to the right of accordion tabs
the accordion space and are	grant with these 4 steps.	you plan to request a grant. Plan to	

vertical. This leaves the remainder of the space for content to show within the accordion frame. Closed accordion on start of slide. A video will play that represents a planning meeting or brainstorming	gather important information that will support your request. Be prepared to do your own research gathering data about the exact need that the grant will be written. Create a plan for your grant with these 4	plays to represent planning or creating. A cover box with text appears and covers all space to the right of the accordion after the video fades.
with another person.	steps.	
		Video will fade when VO
A cover box will cover remainder of slide timed in the slide.	Click on each tab to learn more.	reaches "Create a plan"
		The learner will be able to click
When the learner clicks on each		on tabs, which will glide to the
tab, it will glide across the screen to		right (motion path) across the
the right, and display the		slide to reveal the layer.
information for that tab.		
		The Next button will be
Each tab has a different palette		restricted until all 4 of the tabs
color. The layer or open section		have been viewed.
should have white background with		
text in custom text box as Start and		When the learner clicks on the
Navigation on Welcome Slide.		Next button, it will jump to
Each layer will have an icon that is		Slide 1.11
representative of the tab.		

Slide 1.10a/ Menu Title:		Objective: [2]	
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Custom text box with same design	[Slide Title]	[Narrator]	Learner can click on tab to
as Navigation/Start button on	Where do I start? Tab	Check with the grantor to verify if there is	open accordion and reveal
Welcome slide is centered top half	[Text]	a standardized form. If not, you will be	layer, then close by clicking on
of slide.		compiling the info into a grant letter.	the x icon.

Image/Icon consistent with tab	Check with the grantor	
content shown centered below	to verify if there is a	
custom text box.	standardized form. If	
	not, you will be	
X icon coordinating with tab color	compiling the info into a	
will close the accordion.	grant letter.	

Slide 1.10b/ Menu Title:			Objective: [2]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Same Visual Design as 1.10a, 1.10b,	[Slide Title]	[Narrator]	Learner can click on tab to
1.10c, and 1.10d	Gather Details Tab	Partner with your non-profit to collect	open accordion and reveal
		relevant information about the	layer, then close by clicking on
	Partner with your non-	organization. Important information	the x icon.
	profit to collect relevant	included:	
	information about the		
	organization. Important	Size of the organization	
	information included:		
		Who or what do they serve?	
	Size of the organization		
		What are their specific needs	
	Who or what do they		
	serve?		
	What are their specific		
	needs		

Slide 1.10c/ Menu Title:			Objective: [2]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:

Same Visual Design as 1.10a, 1.10b,	[Slide Title]	[Narrator]	Learner can click on tab to
1.10c, and 1.10d	Who Benefits? Tab	Grantors appreciate knowing who or	open accordion and reveal
		what the grant will benefit. Always	layer, then close by clicking on
	[Text]	include this in your grant proposal. It is	the x icon.
	Grantors appreciate	also customary to include the number of	
	knowing who or what	beneficiaries.	
	the grant will		
	benefit. Always include		
	this in your grant		
	proposal. It is also		
	customary to include the		
	number of beneficiaries.		

Slide 1.10d/ Menu Title:	Slide 1.10d/ Menu Title:		
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Same Visual Design as 1.10a, 1.10b, 1.10c, and 1.10d	[Slide Title] Data, Data, Data Tab [Text] Including data in your grant proposal strengthens your argument for the request. Specific data to include should be: Record the number of beneficiaries served or impacted.	 [Narrator] Including data in your grant proposal strengthens your argument for the request. Specific data to include should be: Record the number of beneficiaries served or impacted. State the exact financial need with an invoice or billing statement. Provide a persuasive argument as to the economic and social benefits to the community. 	Learner can click on tab to open accordion and reveal layer, then close by clicking on the x icon.

State the exact financial	
need with an invoice or	
billing statement.	
Provide a persuasive	
argument as to the	
economic and social	
benefits to the	
community.	

Slide 1.11/ Menu Title: Knowledge Check			Objective: [2]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Title bar only.	[Slide Title]	[Narrator]	After KC has been answered,
	Knowledge Check	It's time to check your knowledge of	the learner clicks Submit to
The slide is white with a rectangle		what you have learned thus far.	jump to the next slide.
covering most of the slide. The	[Question]		
rectangle is lightened in color and	What are the three	Click three choices to best answer this	
has the same color border previous	types of data that one	question.	
slides.	should include in a grant		
	proposal?	What are the three types of data that	
The statement text appears larger		one should include in a grant proposal?	
than answer choices.	[Answer choices]		
	1. The number of		
	beneficiaries served		
	2. The financial need		
	and when possible,		
	include invoices or		
	billing statement		
	3. How the community		
	benefits financially		
	or socially		
	4. The number of times		
	the grant has been		
	submitted		

Slide 1.11a and 1.11b/ Menu Title:			
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
The base layer on each feedback	[Slide Title]	[Narrator]	The Try Again button gives the
layer is dimmed.	Feedback	[Try Again]	learner another attempt.
		Not quite right. The 3 types of data to	
Feedback layers:	[Try Again]	include are the number of beneficiaries	The Continue button will take
Incorrect	Not quite right. The 3	served, financial need, and how the	the learner to 1.12.
Try Again	types of data to include	community benefits financially or	
Correct	are the number of	socially.	Try again and Continue button
	beneficiaries served,		are timed to appear at
Feedback layer is left standard for	financial need, and how	Click the button below to try again.	appropriate time with VO.
KC.	the community benefits		
	financially or socially.	[Incorrect]	
		That's incorrect. The 3 types of data to	
	Click the button below	include are the number of beneficiaries	
	to try again.	served, financial need, and how the	
		community benefits financially or	
	[Incorrect]	socially.	
	That's incorrect. The 3		
	types of data to include	Click the continue button to learn more	
	are the number of	with Thomas.	
	beneficiaries served,		
	financial need, and how	[Correct]	
	the community benefits	That's right. The 3 types of data to	
	financially or socially.	include are the number of beneficiaries	
		served, financial need, and how the	
	[Correct]	community benefits financially or	
	That's right. The 3 types	socially.	
	of data to include are		
	the number of	Click the continue button to learn more.	
	beneficiaries served,		
	financial need, and how		

the community benefits financially or socially.	
Click the continue button to learn more.	
[Buttons] Try Again Continue	

Slide 1.12/ Menu Title: Prepare Your	Objective: [3]		
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Custom title/directions bar is	[Slide Title]	[Thomas]	Thomas avatar changes from
present when slide begins.	Prepare Your Grant	Now that we have identified the need	facing learned gesturing to
		and gathered the relevant data, it's time	smiling at completion of his
Custom shape background is	[Thomas caption]	to start building our grant.	VO.
shaped to allow some screen white	Now that we have		
space on sides of shape. This is the	identified the need and	[Narrator]	Thomas avatar fades out in
same as slides 1.22 and 1.24.	gathered the relevant	Click each button in order to learn how	order for slide to
	data, it's time to start	to build your grant.	accommodate the 3 buttons.
Thomas is present when the slide	building and preparing		
begins, facing the learner with hand	our grant.		The 3 buttons float in from
gesturing toward learner. Then			bottom.
Thomas changes poses to smiling at	[Directions]		
completion of his caption.	Click each tab to learn		Next button is disabled until all
	more.		buttons have been visited.
Thomas captions are centered top			
half of slide. The caption color is			
from custom palette and used for			
all captions in course.			

Three large buttons take up the		
majority of slide and appear after		
Thomas avatar and caption fade		
out. Color from palette. Each		
button has a large icon consistent		
with button topic and is 2/3 of		
button.		

Slide 1.12a/ Menu Title:			Objective: [3]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Visual / Display: Image that represents draft/intro Text is centered on slide with image centered below text. X Icon with hotspot to exit layer.	 Draft/Intro button [Text] Begin composing your draft. Include the following: Recipient contact information Sender contact 	Narration / Voiceover: [Narrator] Begin composing your draft. Include the following: Recipient contact information Sender contact information Greeting Note: if the grantor has a form, follow the guidelines on the form.	Button will have a hover and visited state. Once clicked, a full slide layer appears with same custom shape as 1.12. Image spins and stops
	information • Greeting In smaller font add below image Note: if the grantor has a form, follow the guidelines on the form.		centered while text fades in above image.

Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Image that represents draft/intro	Body/Content button [Text]	[Narrator] The body of the letter should include the information from your research:	Button will have a hover and visited state.

Text is centered on slide with image centered below text.	The body of the letter	Information gathered about the non-	Once clicked, a full slide layer
	should include the	profit organization	appears with same custom
	information from your	Specific needs to be requested	shape as 1.12.
X Icon with hotspot to exit layer.	research: Information gathered about the non-profit organization Specific needs to be requested Relevant data	Relevant data	The image spins and stops centered while text fades in above image.

Slide 1.12c/ Menu Title:	Slide 1.12c/ Menu Title:		
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Image that represents draft/intro	Conclusion button	[Narrator]	Button will have a hover and
	[Text]	The final step is to construct a conclusion	visited state.
Text is centered on slide with image	The final step is to	(final paragraph in the body), closing and	
centered below text.	construct a conclusion	a signature.	Once clicked, a full slide layer
	(final paragraph in the		appears with same custom
X Icon with hotspot to exit layer.	body), closing and a	In the final paragraph, close with a	shape as 1.12.
	signature.	persuasive, well supported argument.	
		For the closure, use a closing such as	The image spins and stops
	In the final paragraph,	sincerely	centered while text fades in
	close with a persuasive,	Signature (signed and printed)	above image.
	well supported		
	argument.	Now that you have reviewed all 3	
	For the closure, use a	sections of the grant letter, click the x	
	closing such as sincerely	button to continue.	
	Signature (signed and		
	printed)		

Slide 1.13/ Menu Title: Review			Objective: [3]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Visual / Display: Slide begins with image (two people reviewing material with a laptop). 3 markers, placed strategically on slide image.	Slide Text: [Slide Title] Review [Directions] Click on the markers to review. Click the next button when you are finished. [Text-below video] (1.) Proofreading your grant proposal for errors in grammar and missing data will ensure your proposal is approved. (2.) Review your grant proposal a second time and save your proposal. (3.) For the final check, have a friend review the proposal to get a fresh	Narration / Voiceover: [Narrator] [Directions] You're almost there. Click on the markers to review. Click the next button when you are finished. (Marker 1.) Proofreading your grant proposal for errors in grammar and missing data will ensure your proposal is approved. (Marker 2.) Review your grant proposal a second time and save your proposal. (Marker 3.) For the final check, have a friend review the proposal to get a fresh perspective.	Animation / Interaction: Markers are timed to appear timed with VO and are pulsing. Learner can click markers in any order. When learner clicks markers, a video that corresponds with narration plays. VO for each video corresponds to: Marker 1,2,3. The Next button is disabled until all markers are visited and timeline ends on all markers.
	perspective.		
Slide 1.14/ Menu Title: Knowledge C			Objective: [3]
Visual / Display: Title bar only.	Slide Text: [Slide Title] Knowledge Check	Narration / Voiceover: [Narrator] It's time for a knowledge check to assess	Animation / Interaction: After KC has been answered, the learner clicks Submit to
The slide is white with a rectangle covering most of the slide. The rectangle is light in color and has the same color border previous slides.	[True/False Statement] The body of the proposal letter should include relevant information	what you have learned in this course. Is the following statement true or false? The body of the proposal letter should	jump to the next slide.
	gathered from the non-	include relevant information gathered	

The statement text appears larger than answer choices.	profit organization and data to support your argument for the grant.	from the non-profit organization and data to support your argument for the grant.	
	[Answer Choices] True False	Click the Submit button when you are finished.	

Slide [1.14a and 1.14b/ Menu Title:				
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:	
The base layer on each feedback	[Slide Title]	[Narrator]	The Try Again button gives the	
layer is dimmed.	Feedback	Correct layer:	learner another attempt.	
		That's right. The body of the proposal		
Feedback layers:	[Correct]	letter should include relevant	The Continue button will take	
Incorrect	That's right. The body of	information gathered from the non-profit	the learner to 1.12.	
Try Again	the proposal letter	organization and data to support your		
Correct	should include relevant	argument for the grant.	Try again and Continue button	
	information gathered		are timed to appear at	
Feedback layer is left standard for	from the non-profit	Click the Continue button if you are	appropriate time with VO.	
KC.	organization and data to	ready to move on in this course.		
	support your argument			
	for the grant.	Incorrect layer:		
		Not quite right. The body of the proposal		
	[Incorrect]	letter should include relevant		
	Not quite right. The	information gathered from the non-profit		
	body of the proposal	organization and data to support your		
	letter should include	argument for the grant.		
	relevant information			
	gathered from the non-	Click the Continue button to move on in		
	profit organization and	this course.		
	data to support your			
	argument for the grant.			

Click the Continue	
button to move on in	
this course.	

Slide 1.15/ Menu Title: Graded Assessment				
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:	
No title/directions bar.	[Slide Title]	[Insert Script Text]	The background and graded	
	Graded Assessment		quiz info rectangle will be on	
The background image has the		[Narrator]	slide when slide begins.	
same visual design as 1.2	It's time for your	It's time for your assessment. You'll		
(Navigation) slide.	assessment. You'll	answer 5 questions. You must earn 80%	Take the quiz button is timed	
	answer 5 questions. You	to pass. You can retake the quiz as many	with the VO.	
Aligned left is a semi-transparent	must earn 80% to	times as needed.		
rectangle that is half of slide image.	pass. You can retake the		Next button is hidden.	
Custom color palette used.	quiz as many times as	Click the Take the Quiz button when you		
	needed.	are ready to begin.		
Semi-transparent rectangle will				
house graded quiz info, centered on	[Rectangle Text]			
rectangle	Graded Quiz is top			
	centered of rectangle.			
A button with the same formatting	Larger font than other			
as Start and Navigation buttons on	text.			
Navigation slide will appear on				
bottom right of slide.	Bottom 2/3 of rectangle:			
	5 Questions			
	80% to Pass			
	Directions bottom of			
	[Directions-bottom of			
	rectangle] Click the Take the Quiz			
	button to begin.			

Slide 1.16/ Menu Title: Graded Ques	stion 1 [hidden from Menu]		Objective: [1]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
The assessment slides have a	[Slide Title]	[Narrator]	
border only. No custom	Assessment	No audio on final assessment.	Score by question with 1
background or Title bar.			attempt for each quiz question
	[Directions]		as the learner progresses
Directions are italicized and just	Select the best answer		through the quiz. The learner
before each assessment question.	choice for the following		will be able to Retake the
Each assessment slide has a white	question.		entire quiz at the end if they
background, to not distract the	[Question]		do not pass.
learner.	What can you do to		Quiz results slide 1.23; graded
learner.	identify a non-profit		quiz slide-multiple choice, drag
The question is top-centered text	organization's needs?		and drop, and true/false.
appears larger than the answer			
options, which are left aligned	[Answer Choices]		
below the question.	Partner with your non-		
	profit organization and		
	ask them if there are		
	any unmet needs.		
	Choose a need and write		
	the grant for that need.		
	Ask your grantor if they		
	have any funding to		
	donate to the non-profit		
	organization.		
	Write a generic grant		
	request.		

Slide 1.16a/ Menu Title:

Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Each layer will show either correct or incorrect answer for the quiz question.	[Slide Title] Review	No audio on final assessment.	Learner can click next to advance through the review feedback.
Default Correct and Incorrect layer: Correct color is default dark green Incorrect color is default dark red.			

Slide 1.17/ Menu Title: Graded Ques	tion 2 [hidden from Menu]		Objective: [2]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Same visual layout for slides 1.17,	[Slide Title]	No audio on final assessment.	Same settings for Slides 1.17,
1.18, 1.19, and 1.20.	Assessment		1.18, 1.19, and 1.20.
	[Directions] Is this statement true or false? [Question/Statement] The first step to find a need at your local non- profit organization would be to ask the non- profit organization if there are any unmet needs.		
	[Answer Choices]		
	True		
	False		

Slide 1.17a/ Menu Title:			
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Same visual layout for Slides 1.17a, 1.18a, 1.19a, and 1.20a.	[Slide Title] Review	No audio on final assessment.	Same settings for Slides 1.17a, 1.18a, 1.19a, and 1.20a.

Slide 1.18/ Menu Title: Graded Ques	tion 3 [hidden from Menu]		Objective: [2]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Same visual layout for slides 1.17,	[Slide Title]	No audio on final assessment.	Same settings for Slides 1.17,
1.18, 1.19, and 1.20.	Assessment		1.18, 1.19, and 1.20.
	[Directions]		
	Select all that apply.		
	[Question]		
	Relevant data that one		
	should include in their		
	grant proposal to		
	strengthen one's		
	argument for the grant		
	request are:		
	[Answer Choices]		
	Record the number of		
	beneficiaries served or		
	impacted.		
	impacteu.		
	State the exact financial		
	need with an invoice or		
	billing statement.		
	Provide an argument as		
	to the economic and		

social benefits to the community.	
Include the number of times a grant has been requested.	

Slide 1.18a/ Menu Title:			
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Same visual layout for Slides 1.17a,	[Slide Title]	No audio on final assessment.	Same slide settings for Slides
1.18a, 1.19a, and 1.20a.	Review		1.17a, 1.18a, 1.19a, and 1.20a.

Slide 1.19/ Menu Title: Graded Ques	Slide 1.19/ Menu Title: Graded Question 4 [hidden from Menu]		
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Same visual layout for slides 1.17,	[Slide Title]	No audio on final assessment.	Same slide settings for Slides
1.18, 1.19, and 1.20.	Assessment		1.17, 1.18, 1.19, and 1.20.
	[Directions] Is this statement true or false?		
	[Question] It is not necessary to include data to support a need in the body of the grant letter. [Answer Choices]		

True	
False	

Slide 1.19a/ Menu Title:			
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Same visual layout for Slides 1.17a,	[Slide Title]	No audio on final assessment.	Same slide settings for Slides
1.18a, 1.19a, and 1.20a.	Review		1.17a, 1.18a, 1.19a, and 1.20a.

Slide 1.20/ Menu Title: Graded Question 5 [hidden from Menu]			Objective: [3]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Same visual layout for slides 1.17,	[Slide Title]	No audio on final assessment.	Same settings for Slides 1.17,
1.18, 1.19, and 1.20.	Assessment		1.18, 1.19, and 1.20.
	[Directions] Drag and drop the following steps to complete a grant in the correct order. [Answer choices] <i>(Listed in order)</i> List the steps to find a need at your non-profit organization. Identify specific details and data to include in the grant.		

Slide 1.20a/ Menu Title:			
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Same visual layout for Slides 1.17a,	[Slide Title]	No audio on final assessment.	Same directions for Slides
1.18a, 1.19a, and 1.20a.	Review		1.17a, 1.18a, 1.19a, and 1.20a.

Slide 1.21/ Menu Title: Quiz Results [hidden from Menu]				
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:	
Border and custom shape	[Slide Title]	[Narration only on layers]	Use a Result slide to show	
background as used in 1.6.	Quiz Results		Success layer 1.22a when	
			timeline starts if results are	
White space is shown around	Your Score: XX%		equal to or greater than the	
background.	Passing Score: YY%		passing score.	
Quiz Results title aligned top, center.			Show Failure layer 1.22b when timeline starts if results are less than passing score.	
Your score box is centered just below the middle of slide. % score			Pase laver will be visible from	
is in the center of box. Underneath			Base layer will be visible from Success or Failure slide layers.	
score text "Passing Score" and is			Success of Failure since layers.	
centered under %score.			Results variable reference	
			shows the percent score only.	
			Do not show the points variable reference.	
			Built in graded quiz variable	
			reference displays learner	

	score when XX appears on slide.
	80% to pass shows where YY appears on slide.

Slide 1.21a/ Menu Title: Quiz Results [hidden from Menu]				
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:	
Thomas appears with a happy gesture to the learner.	Nice job, you passed!	[Thomas] Nice job, you passed! You can review your results by clicking on the review quiz	Review Quiz button: Shows correct/incorrect response when reviewing	
Directions appear under Quiz Results title.	Click the Review Quiz button to review your answers.	button. If you are satisfied with your results and ready to move on, please click the continue button.	Continue button: Jumps to Slide 1.23	
[Buttons] Review Quiz Continue	Click the Continue button when you are finished.			

Slide 1.21b/ Menu Title: Quiz Results [hidden from Menu]				
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:	
Thomas is looking at the learner and appears concerned/upset.	Sorry, you did not pass. [Directions]	[Thomas] I'm sorry, but you did not pass. You can review your results by clicking on the	Retake quiz button: Resets results slide and jumps to Slide 1.17	
Directions appear under Quiz Results Title.	Click the Review button to review your answers. Click the Retake Quiz	review quiz button. When you are ready to try again, please click on the retake quiz button.	Review Quiz button: Shows correct/incorrect response	
[Buttons] Review Quiz Retry Quiz	button to retake the quiz.		when reviewing	

Slide 1.22/ Menu Title: Summary			
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
This slide has the same design as	[Slide Title]	[Insert Script Text]	Slide design, background
the 1.2 (Navigation), and 1.16	Summary	[Narrator]	image, and semi-transparent
(Graded Assessment) slide.		Now that you and Thomas have	objectives background are
	[Summary/Objectives]	successfully completed this course, you	present at the beginning of
Background image: Same image		will be able to:	slide timeline.
and shape with custom color	[Directions]		
background around image.	Now that you have	Identify common needs of non-profit	Each objective floats in from
	successfully completed	organizations.	bottom that is timed with
Aligned left are the objectives set	this course, you will be		narrator VO.
on a semi-transparent rectangle	able to:	Identify specific details and data to	
background using custom color	Identify common needs	include in your grant.	Next button is disabled until
palette. This background covers the	of non-profit		timeline reaches end.
left half of slide.	organizations.	Arrange the steps needed to write a	
		successful grant.	
Use the custom title/directions bar	Identify specific details		
on this slide.	and data to include in	Click the next button to continue.	
	your grant.		
	Arrange the steps		
	needed to write a		
	successful grant.		

Slide 1.23/ Menu Title: Congratulations				
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:	
This slide has a similar design as 1.6-	[Slide Title]	[Thomas]	Thomas avatar is on left of	
Identify Needs.	Congratulations!	You have completed this course, [Name Variable].	slide, smiling with a congratulatory gesture to the	
No title/directions bar.	You have completed this course, [Name variable,		learner	
Background image:	%Learnername].			

Custom shape background centered		Now, you have the tools to write a	Custom Exit Course Button
on slide with white showing on	Now, you have the tools	successful grant for your local non-profit	aligned bottom center.
slide.	to write a successful	organization.	
Thomas is facing the learner with a	grant for your local non-		
smile and congratulatory gesture.	profit organization.		
Name variable present on this slide.	[button]		
	Exit Course		
Exit course button is custom.			