

## Sound 2 „Scream Bass“

### OSC PAGE

#### OSCILLATOR

	<b>OSC 1</b>	<b>OSC 2</b>	<b>OSC 3</b>
Wellenform	HP Sine	SH Saw	PB Saw
Keytrack	On	On	on
Coarse	-12	+24	+24
Fine	0	0	0
OSC3>FM	127	-----	-----
Waveshape	Off	-----	-----
Osc 1 Sync		off	On

StartMod	0
Drift	0

#### MIX

OSC 1	64
OSC 2	0
OSC 3	0
RingMod	77
External	0

#### VOICE

VoiceMode	Mono
Unison	On
Uni Voices	8
Detune	0
Transpose	0
Fine Tune	0

#### PITCH

Glide	Off
Glide Rate	0
Bend Rng	0

**FILTER**

Prefilter Boost	9
Filter Type	Lowpass 24
Cutoff	9830
Resonance	0

**ENV**

	<b>ENV 1</b>	<b>ENV 2</b>	<b>ENV 3</b>
Attack	0	56	63
Hold	0	0	0
Decay	127	127	83
Sustain	0	0	0
Release	14	0	0

**LFO PAGE**

**LFO**

	<b>LFO 1</b>	<b>LFO 2</b>	<b>LFO 3</b>
Wellenform	Sine	-----	-----
Tempo Sync	On	-----	-----
Rate	¼	-----	-----
Delay	0	-----	-----
Attack	0	-----	-----
Start Phase	0	-----	-----

**A-MOD** (Die Amplitudenmodulation wird nicht verwendet.)

Wellenform	Triangle
Tempo Sync	Off
Rate	0
Tremolo	0
Auto Pan	0

**INSERT FX**

Type	Distortion
Distortion Type	Overdrive
Depth	52
Pre Gain	127
Post Gain	127
High Cutoff	127

**CHANNEL**

Volume	127
Pan	Center
Direct	127
Aux FX 1	127
Aux FX 2	127

**MASTER**

Low Gain	+27%
Low Freq	21
Mid Gain	-13%
Mid Freq	22
High Gain	+51%
High Freq	111
Volume	127

**EQ**

Low Gain	Flat
Low Freq	0
High Gain	Flat
High Freq	0

**AUX FX**

(siehe AUX)

**MOD PAGE**

**MOD MATRIX**

Source	Destination	Amount
LFO 1 Wide BiPolar	OSC 2 Level	+100%
Envelope 2	Filter Cutoff	+21%
Envelope 3	LFO 1 Rate	+100%
Mod Wheel	Filter Cutoff	+30%

**AUX PAGE**

**AUX FX 1**

Type	Plate Reverb
RV Depth	75
RV Pre HP	7
RV Pre Delay	0
RV High Damp	26
RV Time	0
Gate Tempo Sync	Off
Gate Time	55
Gate Threshold	0
Tone Gain	0
Tone Freq	0

**AUX FX 2**

Type	Chorus
CH Depth	93
CH Pre LP	0
CH Pre HP	14
CH High Damp	80
CH Time	25
CH Feedback	8
Send To Aux 1	127
LFO Rate	34
LFO Depth	25