



The Race All-Star Series fully charged by ROKiT Phones

Season 2 Competitor Handbook v1.0

—CHANGES SINCE LAST UPDATE ARE HIGHLIGHTED—

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1. SEASONS & EVENTS

1.1. *The Race All-Star Series powered by ROKiT Phones* will consist of:

1.1.1. 5 Events across May 2020, which will constitute Season 2.

1.1.2. Further Seasons will be announced in due course.

1.2. Events will be live-streamed over the internet without geoblocking.

1.3. Additional content packages will be created for Sponsors, Partners, & Broadcasters.

1.4. A full calendar can be found in the Appendix.

2. CHAMPIONSHIPS

2.1. There will be 3 championships for Drivers;

2.1.1. Legends Trophy - Invitational championship for top tier motorsport personalities.

2.1.2. Pro Cup - For professional racing drivers.

2.1.3. Sim Masters - For top level sim racing drivers.

2.2. There will be 2 championships for Teams;

2.2.1. Pro Cup - For professional racing teams.

2.2.2. Sim Masters - For top tier professional sim racing teams.

2.3. Team Championships will not be held in the event that less than 5 teams take part.

2.4. Teams will consist of 2 Cars.

2.5. Teams may enter different Drivers in each of their Cars at each Event.

3. DRIVER INVITATIONS & QUALIFICATION

3.1. Grid sizes are limited to 32 cars for all Races in Legends Cup and Sim Masters.

3.2. Grid sizes are limited to 40 cars for all Races in Pro Cup.

3.3. First preference for full season entry will be given to Teams.

3.4. Pro Cup;

3.4.1. There will be a maximum of 20 Teams.

3.4.2. Remaining grid spaces will be filled at each Event by invitation in order of finishing positions in *The Race All-Star Cup Season 1*.

3.5. Sim Masters;

3.5.1. There will be a maximum of 11 Teams.

3.5.2. The top 10 finishing Sim Drivers in *The Race All-Star Cup Season 1* will be invited to take part in all Events of Season 2. A full list of these Drivers can be found in the Appendix.

3.5.3. Remaining grid spaces will be filled at each Event by invitation in order of finishing positions in a weekly *Hotlap Time Trial Qualifier*.

4. FORMAT

4.1. Events will take place over 1 Day and last around 3 Hours total.

4.2. Events may take place at differing times to each other to accommodate broadcast requirements and to avoid schedule conflicts.

4.3. All organisational communication with competitors will be conducted via Discord.

4.4. All broadcast and media communication with competitors will be conducted via Zoom.

4.5. Events will consist of 6 Races;

4.5.1. Pro Cup Feature Race.

4.5.2. Sim Master Feature Race.

4.5.3. Legends Trophy Feature Race.

4.5.4. Pro Cup Reverse Grid Race.

4.5.5. Sim Master Reverse Grid Race.

4.5.6. Legends Reverse Grid Race.

4.6. All Races will last around 15 minutes.

4.7. All Feature Races will have their own 5 minute qualifying session directly before the Race to set the grid for that particular Race.

4.8. All Reverse Grid Races will have their grids set in reverse order of Feature Race Qualifying positions.

5. POINTS

5.1. Both Feature and Reverse Grid Races will use the same points system.

5.2. The Points system can be found in the Appendix.

6. STEWARDING & PENALTIES

6.1. All Incident investigations by the Stewards will take place after each Event.

6.2. Drivers and Teams may request the Stewards to investigate incidents via a process detailed on Discord within 4 hours of the completion of an Event.

6.3. The Stewards may award any of the following Race Penalties for individual incidents;

6.3.1. Warning.

6.3.2. 5 Seconds added to Race Finishing Time.

6.3.3. 10 Seconds added to Race Finishing Time.

6.3.4. 20 Seconds added to Race Finishing Time.

6.3.5. Disqualification from Race.

6.3.6. Disqualification from Championship.

6.4. Drivers who receive multiple warnings for the same reason within a Race will receive a Post Race Time Penalty.

6.5. Drivers who receive multiple warnings for the same reason within an Event will receive a minor Points Penalty.

6.6. Drivers who receive multiple warnings for the same reason within a Championship will receive a major Points Penalty.

7. CARS & TRACKS

7.1. All Drivers in the Pro Cup and Sim Masters championships will compete in the same car with the same core setup.

7.2. All Drivers in the Legends Trophy will compete in the same car with the same core setup.

7.3. The car selection will remain the same between Events within a Season.

7.4. The car selection will change between Seasons.

7.5. Events will take place at different tracks within a Season.

8. PRIZES & PRIZE MONEY

8.1. For Team Entries, prizes and Prize money will be awarded to Teams.

8.2. For Individual Entries, prizes and Prize money will be awarded to Individuals.

8.3. Pro Cup;

8.3.1. There will be no prize pool, however Drivers & Teams will be given the opportunity design elements of their livery and display sponsor logos with agreement.

8.4. Sim Masters;

8.4.1. A Full Season Entrant will be awarded \$500 if they attend and compete fully at all 5 Events.

8.4.2. A Full Season Entrant will be awarded \$300 if they attend and compete fully at only 4 Events.

8.4.3. A Full Season Entrant will be awarded \$100 if they attend and compete fully at less than 4 Events.

8.4.4. Single Event Entrants will be awarded \$100 if they attend and compete fully at the Event they qualify for.

8.4.5. All Entrants will be awarded \$2 per point awarded at the end of the Championship.

8.5. Legends Trophy;

8.5.1. \$25,000 will be donated to the charity of the Champion's choice.

APPENDIX A - POINTS SYSTEM

POSITION	POINTS
1st	50
2nd	44
3rd	40
4th	36
5th	34
6th	32
7th	30
8th	28
9th	26
10th	24
11th	22
12th	21
13th	20
14th	19
15th	18
16th	17
17th	16
18th	15
19th	14
20th	13
21st	12
22nd	11
23rd	10
24th	9
25th	8
26th	7
27th	6
28th	5
29th	4
30th	3
31st	2
32nd	1
DNF	0

APPENDIX B - CALENDAR

2020	April	2	SAT	Season 2	Event 1
		9			Event 2
		16			Event 3
		23			Event 4
		30			Event 5

APPENDIX C - EVENT TIMETABLE

All times UTC+1.

All times indicative and subject to change.

Tuesday 28th April			
21:00	21:00	Driver Entry Confirmation	
Wednesday 29th April			
15:00	18:00	Testing/Test Races (Legend Only)	3h
20:00	20:00	Pro Custom Livery Submit deadline	
Thursday 30th April			
12:00	22:00	Sim Qualifier	10h
14:00	14:00	Circuit Announcement (Main Comp)	
15:00	18:00	Testing/Test Races (Legend Only)	3h
Friday 1st May			
15:00	23:59	Open Pitlane Testing Server (Pro Driver)	9h
Saturday 2nd May			
00:00	17:00	Open Pitlane Testing Server (Pro Driver)	17h
13:00	17:00	Open Pitlane Testing Server (Sim Driver)	4h
00:00	17:00	Open Pitlane Testing Server (Legends)	17h
16:20	16:20	Join Discord/Zoom	
16:45	16:45	Join Race Server	
17:00	17:17	Broadcast Starts - Race Preview	
17:17	17:22	Pro Driver Qualifying 1	5m
17:22	17:37	Pro Driver Race 1	15m
17:37	17:42	Broadcast - Race Review/Preview	5m
17:42	17:47	Sim Qualifying 1	5m
17:47	18:02	Sim Race 1	15m
18:02	18:07	Broadcast - Race Review/Preview	5m
18:07	18:12	Legend Qualifying 1	5m
18:12	18:30	Legend Race 1	18m
18:30	18:37	Broadcast - Race Review/Preview	7m
18:37	18:52	Pro Driver Race 2 (Reverse Grid)	15m
18:52	18:59	Broadcast - Race Review/Preview	7m
18:59	19:14	Sim Race 2 (Reverse Grid)	15m
19:14	19:21	Broadcast - Driver Interviews/Race Review (Zoom)	7m
19:21	19:39	Sim Race 2 (Reverse Grid)	18m
19:39	19:55	Broadcast - Race Review/Preview	

APPENDIX D - INVITED SIM MASTERS DRIVERS

1	Erhan Jajovski
2	Nikodem Wisniewski
3	Kevin Sigg
4	Bono Huis
5	Kuba Brzezinski
6	Yuri Kasdorp
7	Rudy van Buren
8	Alen Terzic
9	Jernej Simončič
10	Jiri Toman