

HFD: 0.0295 bpp

2023 NORTH AMERICAN SCHOOL OF INFORMATION THEORY

DISTORTION, REALISM, & LEARNED COMPRESSION

LUCAS THEIS, GOOGLE

JPEG: 0.1102 bpp



`files.theis.io/nasit2023_slides.pdf`

Overview

Part I

Learned compression I:

Variational auto-encoders (VAEs)

Realism I:

Realism-distortion trade-off

Learned compression II:

Adversarial losses and diffusion

Part II

Realism II:

Channel simulation

Learned compression III:

Diffusion-based compression

Motivation

Learned compression specializes easily to different types of content

- Video games
- Video calls
- Medical images

...

and new forms of media

- AR/VR
- 360 video
- Light fields

...



Magic Pony Technology



Google Meet

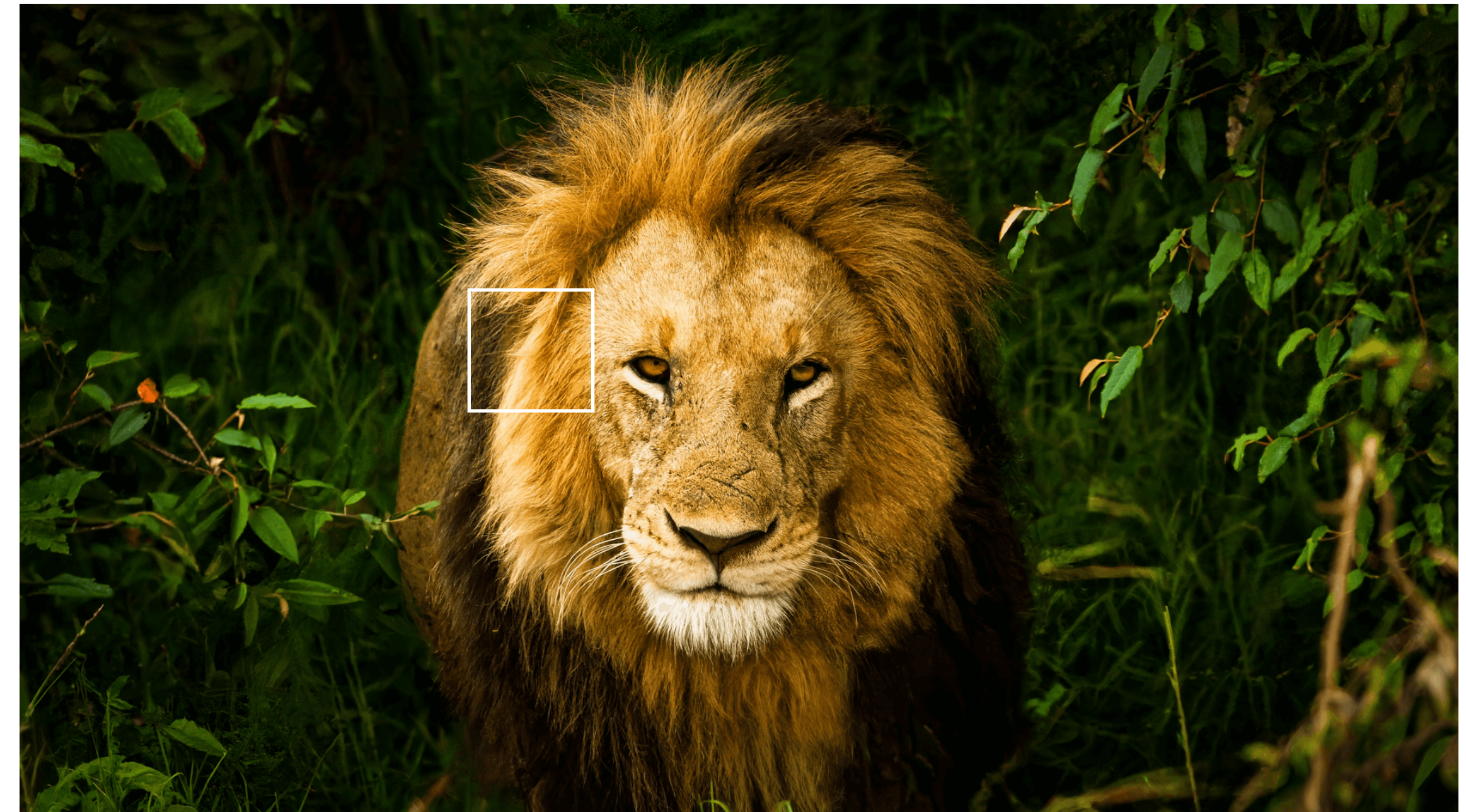


Lytro light field camera

Motivation

Learned compression with *realism constraints* enable extremely low bit-rates...

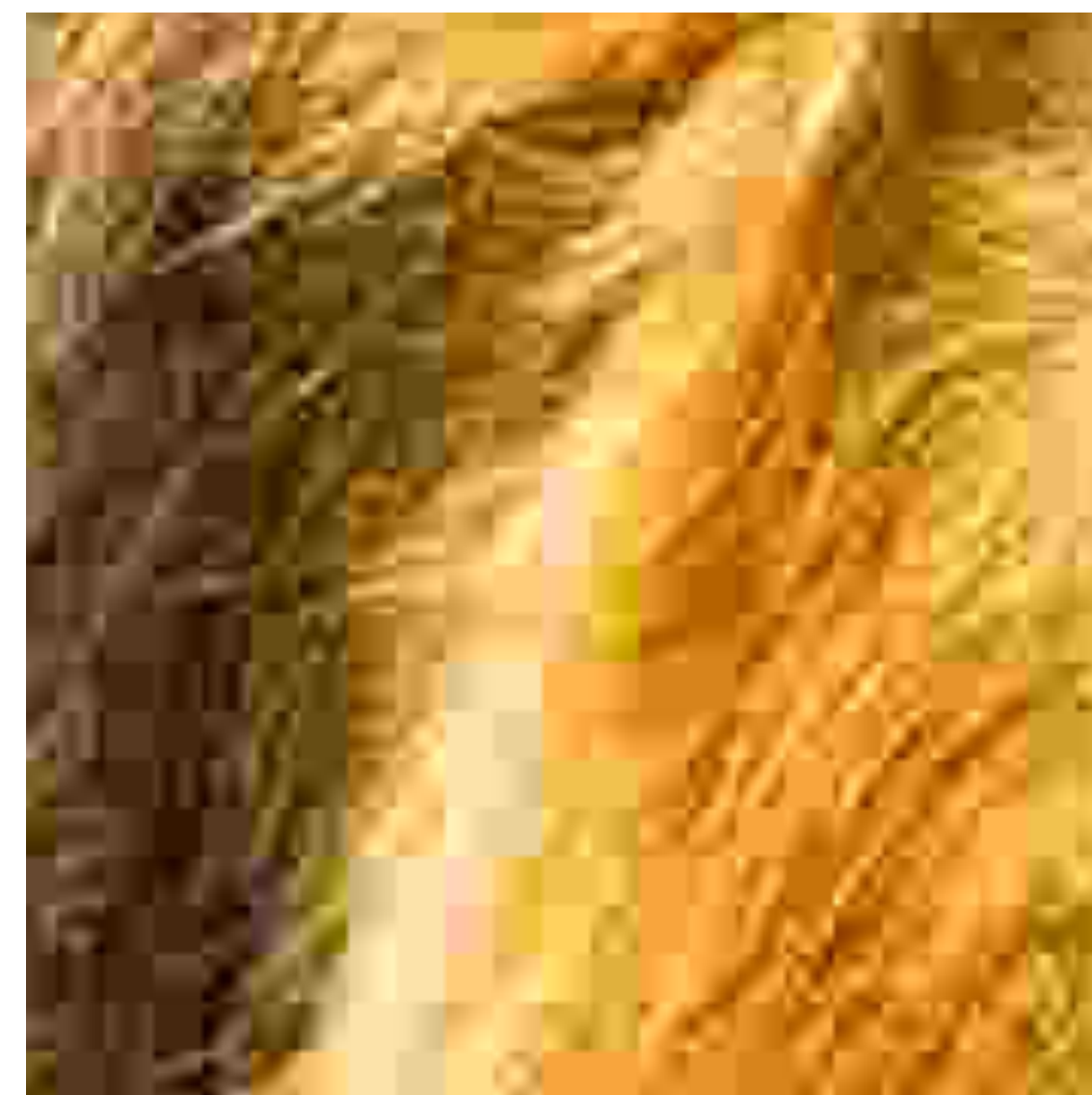
... but many open questions remain.



HFD: 0.0562 bpp



VVC: 0.0687 bpp

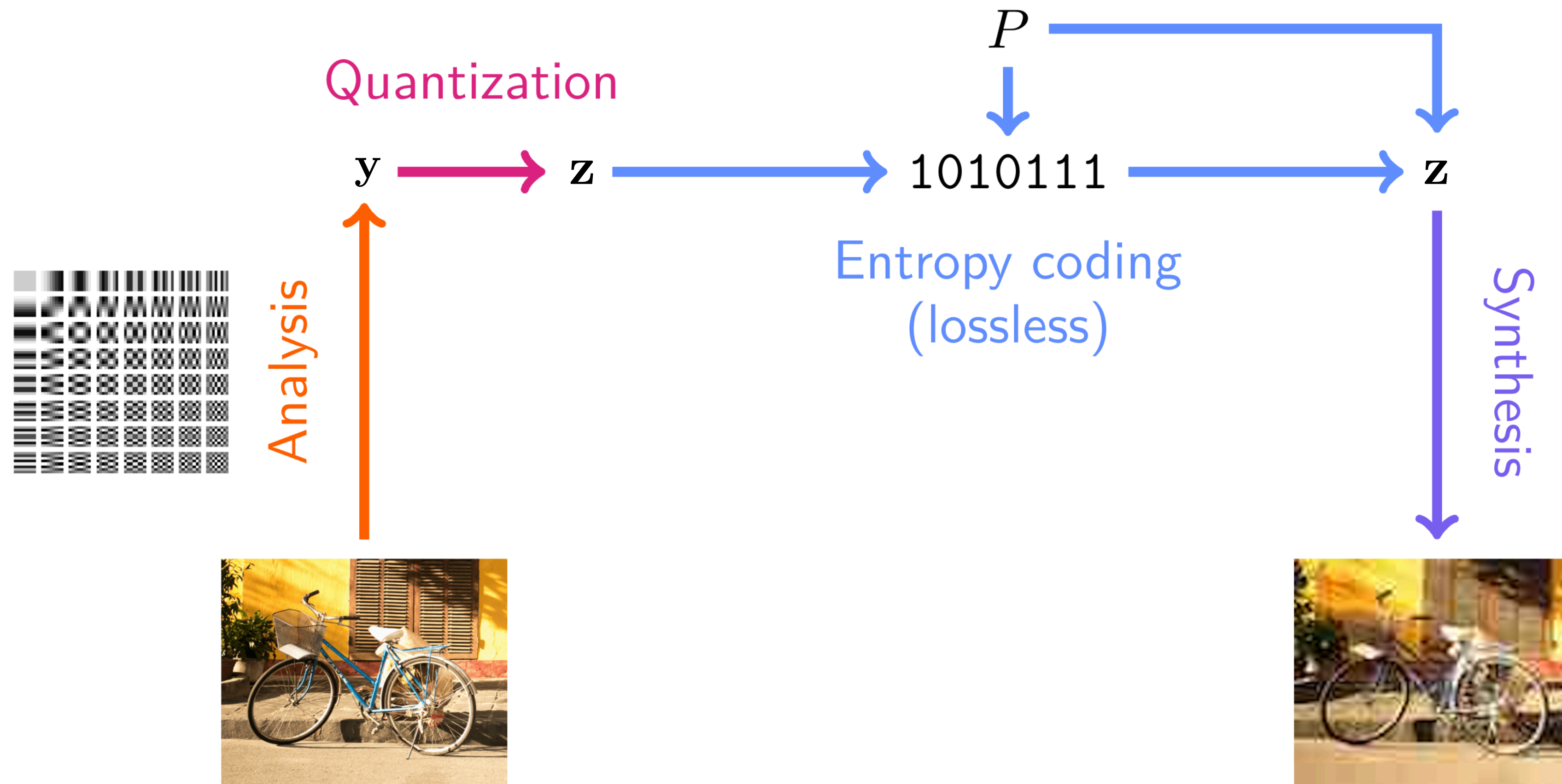


JPEG: 0.1251 bpp

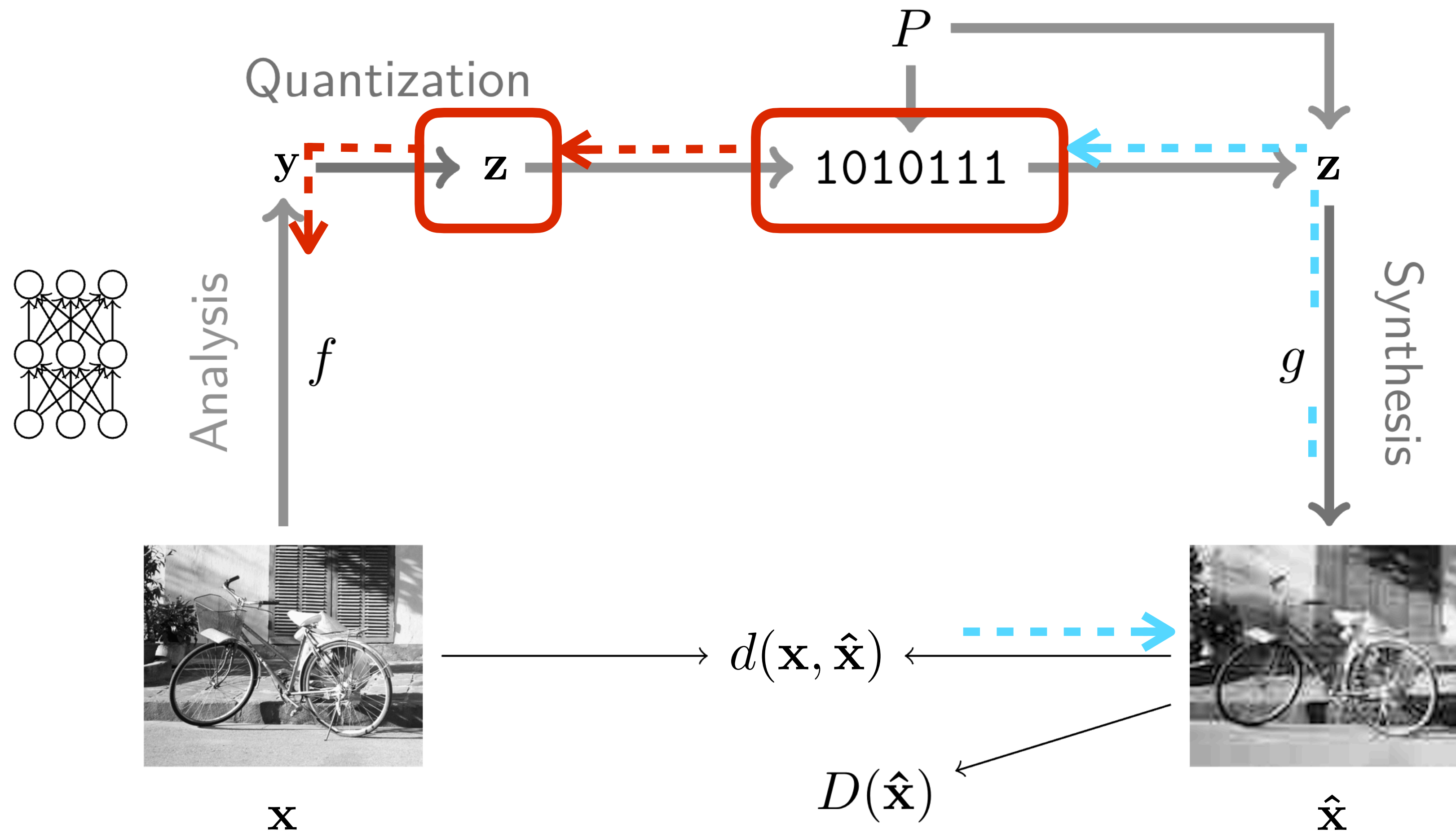
LEARNED COMPRESSION I:

Variational auto-encoders (VAEs)

JPEG

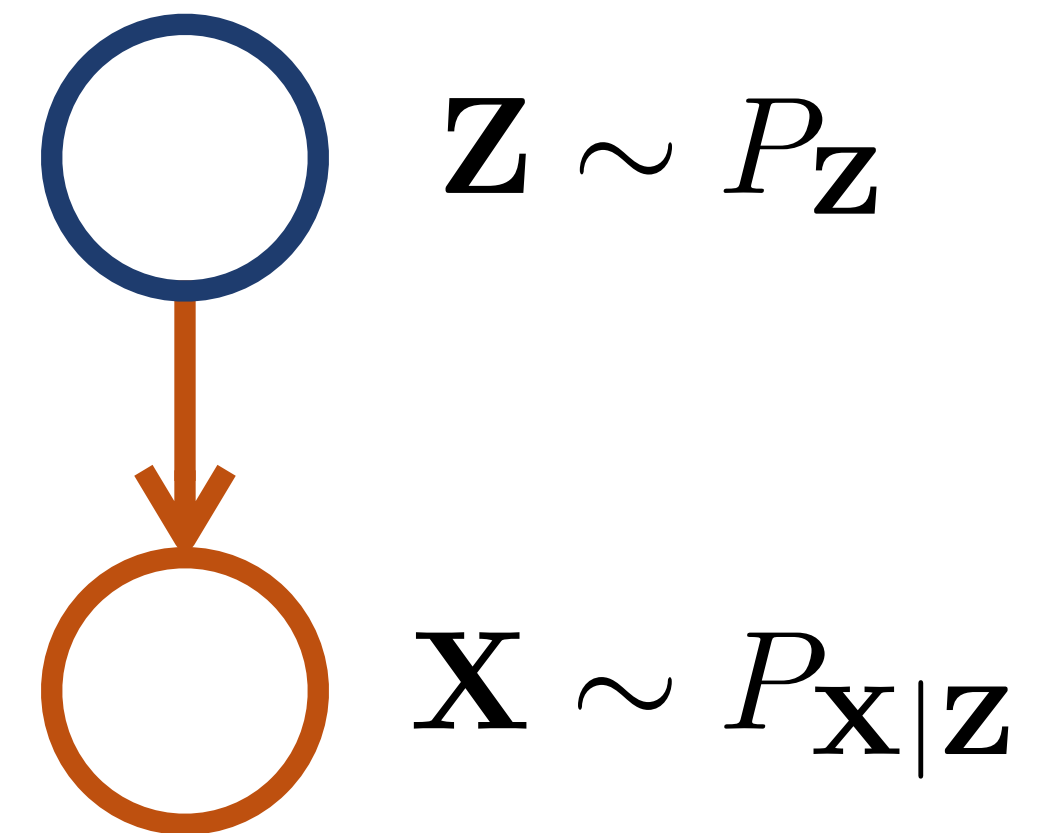


Backpropagation



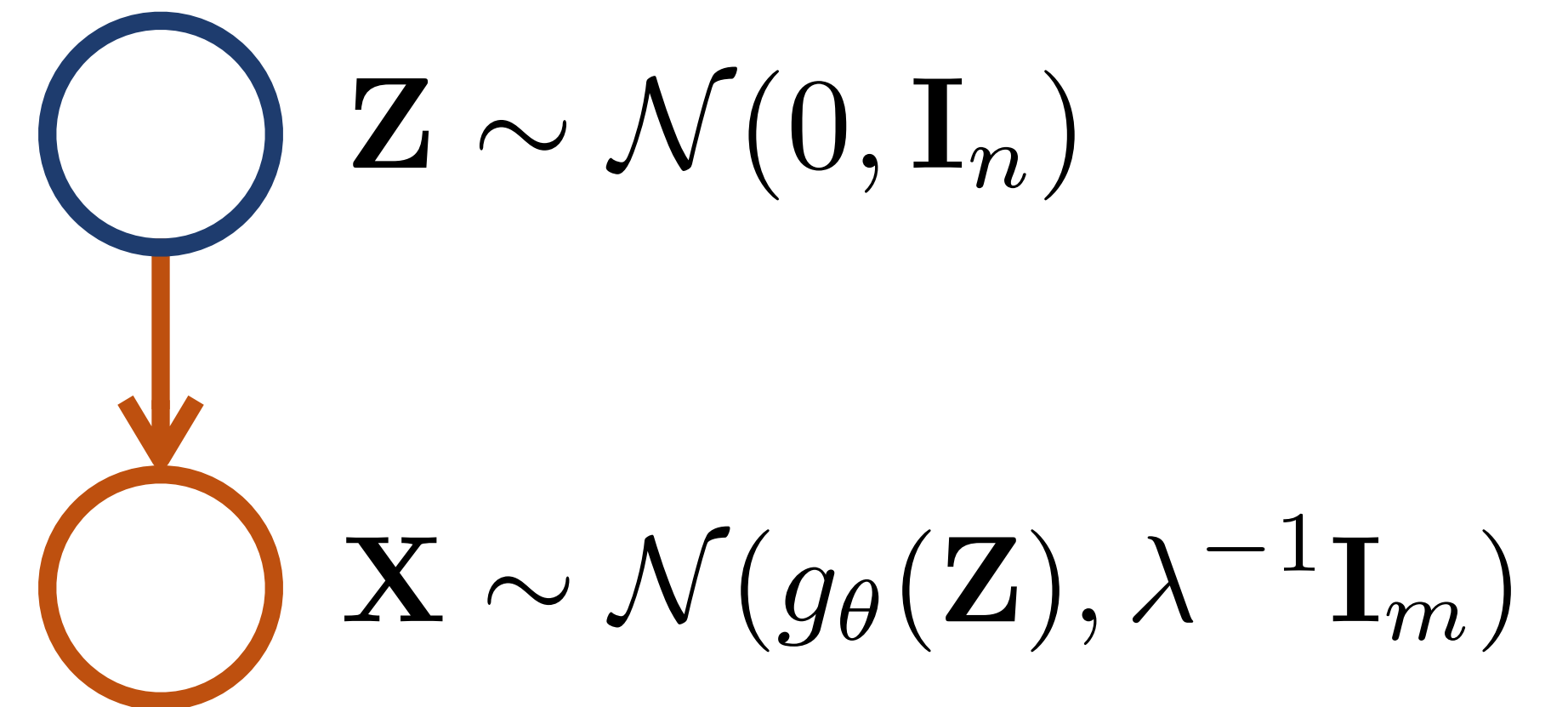
Variational autoencoders (VAEs)

$$p(\mathbf{x}) = \int p(\mathbf{x}, \mathbf{z}) d\mathbf{z}$$

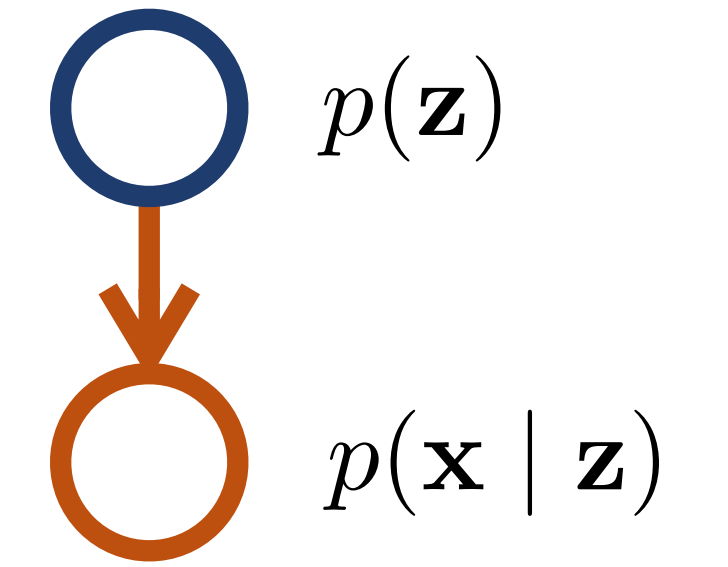


Variational autoencoders (VAEs)

$$p(\mathbf{x}) = \int p(\mathbf{x}, \mathbf{z}) d\mathbf{z}$$



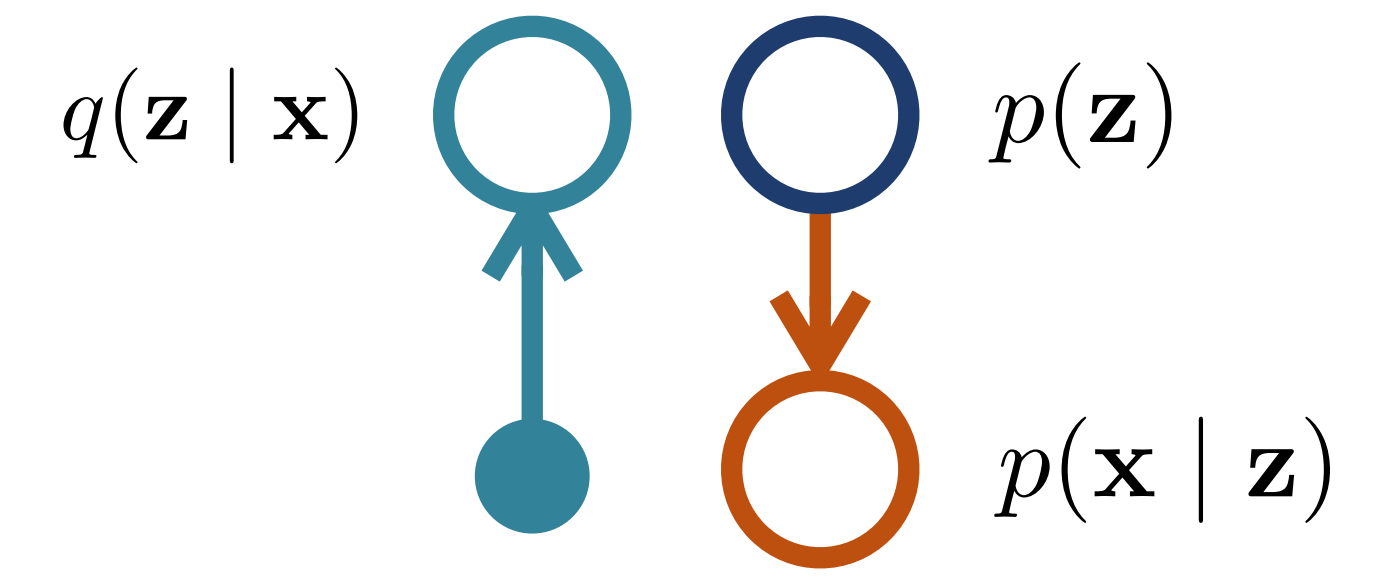
Maximum likelihood



$$\log p_{\theta}(\mathbf{x}) = \log \int p_{\theta}(\mathbf{x}, \mathbf{z}) d\mathbf{z}$$



Evidence lower bound (ELBO)



$$\log p_{\theta}(\mathbf{x}) \geq \int q(\mathbf{z} | \mathbf{x}) \log \frac{p_{\theta}(\mathbf{x}, \mathbf{z})}{q(\mathbf{z} | \mathbf{x})} d\mathbf{z}$$

Evidence lower bound (ELBO)

$$\begin{aligned}\log p_{\theta}(\mathbf{x}) &= \int q(\mathbf{z} \mid \mathbf{x}) \log p_{\theta}(\mathbf{x}) d\mathbf{z} \\ &= \int q(\mathbf{z} \mid \mathbf{x}) \log \left(p_{\theta}(\mathbf{x}) \frac{p_{\theta}(\mathbf{z} \mid \mathbf{x}) q(\mathbf{z} \mid \mathbf{x})}{p_{\theta}(\mathbf{z} \mid \mathbf{x}) q(\mathbf{z} \mid \mathbf{x})} \right) d\mathbf{z} \\ &= \int q(\mathbf{z} \mid \mathbf{x}) \log \frac{p_{\theta}(\mathbf{x}, \mathbf{z})}{q(\mathbf{z} \mid \mathbf{x})} d\mathbf{z} + \int q(\mathbf{z} \mid \mathbf{x}) \log \left(\frac{q(\mathbf{z} \mid \mathbf{x})}{p_{\theta}(\mathbf{z} \mid \mathbf{x})} \right) d\mathbf{z} \\ &= \int q(\mathbf{z} \mid \mathbf{x}) \log \frac{p_{\theta}(\mathbf{x}, \mathbf{z})}{q(\mathbf{z} \mid \mathbf{x})} d\mathbf{z} + D_{\text{KL}}[q(\mathbf{z} \mid \mathbf{x}) \parallel p_{\theta}(\mathbf{z} \mid \mathbf{x})] \\ &\geq \int q(\mathbf{z} \mid \mathbf{x}) \log \frac{p_{\theta}(\mathbf{x}, \mathbf{z})}{q(\mathbf{z} \mid \mathbf{x})} d\mathbf{z}\end{aligned}$$

Evidence lower bound (ELBO)

$$\begin{aligned}\log p_{\theta}(\mathbf{x}) &= \int q(\mathbf{z} \mid \mathbf{x}) \log p_{\theta}(\mathbf{x}) d\mathbf{z} \\ &= \int q(\mathbf{z} \mid \mathbf{x}) \log \left(p_{\theta}(\mathbf{x}) \frac{p_{\theta}(\mathbf{z} \mid \mathbf{x}) q(\mathbf{z} \mid \mathbf{x})}{p_{\theta}(\mathbf{z} \mid \mathbf{x}) q(\mathbf{z} \mid \mathbf{x})} \right) d\mathbf{z} \\ &= \int q(\mathbf{z} \mid \mathbf{x}) \log \frac{p_{\theta}(\mathbf{x}, \mathbf{z})}{q(\mathbf{z} \mid \mathbf{x})} d\mathbf{z} + \int q(\mathbf{z} \mid \mathbf{x}) \log \left(\frac{q(\mathbf{z} \mid \mathbf{x})}{p_{\theta}(\mathbf{z} \mid \mathbf{x})} \right) d\mathbf{z} \\ &= \int q(\mathbf{z} \mid \mathbf{x}) \log \frac{p_{\theta}(\mathbf{x}, \mathbf{z})}{q(\mathbf{z} \mid \mathbf{x})} d\mathbf{z} + D_{\text{KL}}[q(\mathbf{z} \mid \mathbf{x}) \parallel p_{\theta}(\mathbf{z} \mid \mathbf{x})] \\ &\geq \int q(\mathbf{z} \mid \mathbf{x}) \log \frac{p_{\theta}(\mathbf{x}, \mathbf{z})}{q(\mathbf{z} \mid \mathbf{x})} d\mathbf{z}\end{aligned}$$

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Evidence lower bound (ELBO)

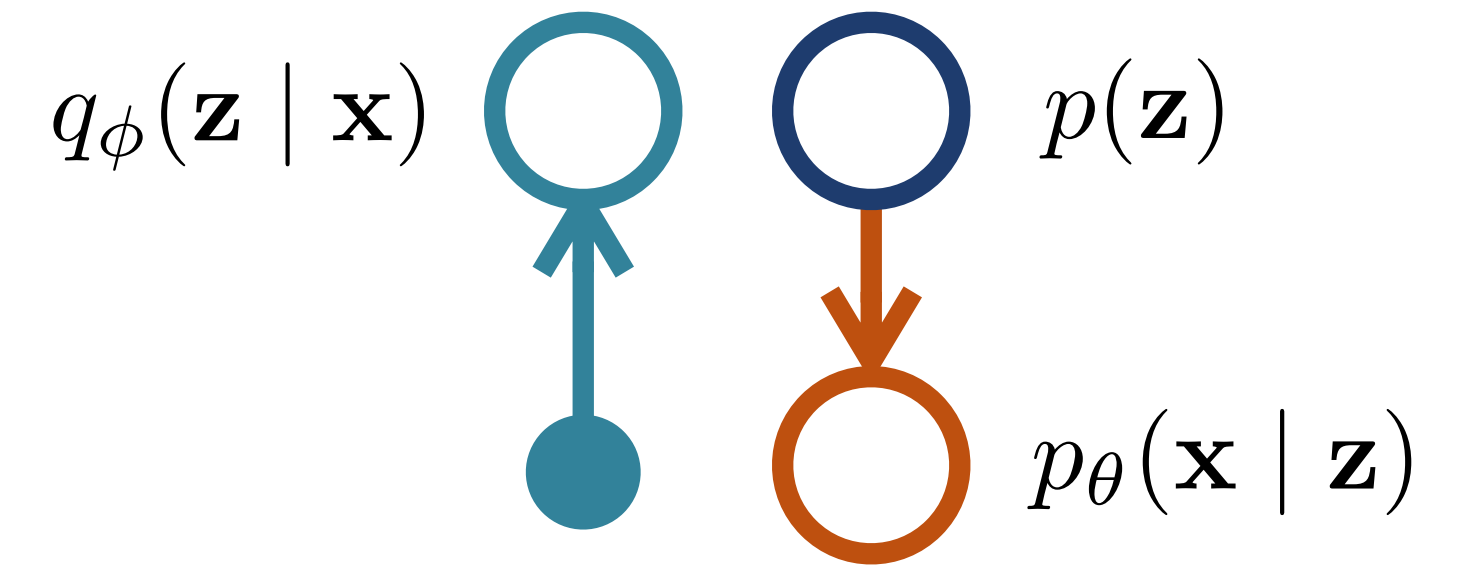
$$\begin{aligned}\log p_{\theta}(\mathbf{x}) &= \int q(\mathbf{z} \mid \mathbf{x}) \log p_{\theta}(\mathbf{x}) d\mathbf{z} \\ &= \int q(\mathbf{z} \mid \mathbf{x}) \log \left(p_{\theta}(\mathbf{x}) \frac{p_{\theta}(\mathbf{z} \mid \mathbf{x}) q(\mathbf{z} \mid \mathbf{x})}{p_{\theta}(\mathbf{z} \mid \mathbf{x}) q(\mathbf{z} \mid \mathbf{x})} \right) d\mathbf{z} \\ &= \int q(\mathbf{z} \mid \mathbf{x}) \log \frac{p_{\theta}(\mathbf{x}, \mathbf{z})}{q(\mathbf{z} \mid \mathbf{x})} d\mathbf{z} + \int q(\mathbf{z} \mid \mathbf{x}) \log \left(\frac{q(\mathbf{z} \mid \mathbf{x})}{p_{\theta}(\mathbf{z} \mid \mathbf{x})} \right) d\mathbf{z} \\ &= \int q(\mathbf{z} \mid \mathbf{x}) \log \frac{p_{\theta}(\mathbf{x}, \mathbf{z})}{q(\mathbf{z} \mid \mathbf{x})} d\mathbf{z} + D_{\text{KL}}[q(\mathbf{z} \mid \mathbf{x}) \parallel p_{\theta}(\mathbf{z} \mid \mathbf{x})] \\ &\geq \int q(\mathbf{z} \mid \mathbf{x}) \log \frac{p_{\theta}(\mathbf{x}, \mathbf{z})}{q(\mathbf{z} \mid \mathbf{x})} d\mathbf{z}\end{aligned}$$

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Evidence lower bound (ELBO)

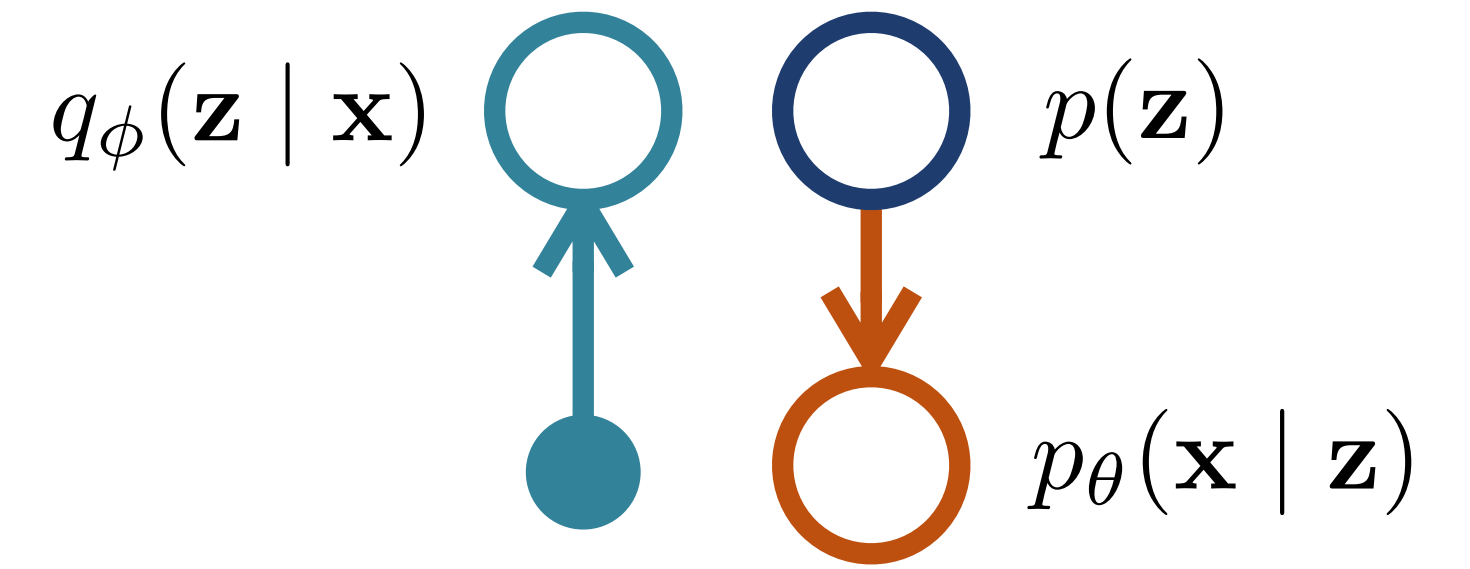


$$\ell(\phi, \theta) = -\mathbb{E}_{q_\phi} \left[\log \frac{p_\theta(\mathbf{x}, \mathbf{Z})}{q_\phi(\mathbf{Z} | \mathbf{x})} \right]$$

$$= \mathbb{E}_{q_\phi} [-\log p_\theta(\mathbf{x} | \mathbf{Z})] + \mathbb{E}_{q_\phi} [-\log p(\mathbf{Z})] - \mathbb{E}_{q_\phi} [-\log q_\phi(\mathbf{Z} | \mathbf{x})]$$



Evidence lower bound (ELBO)

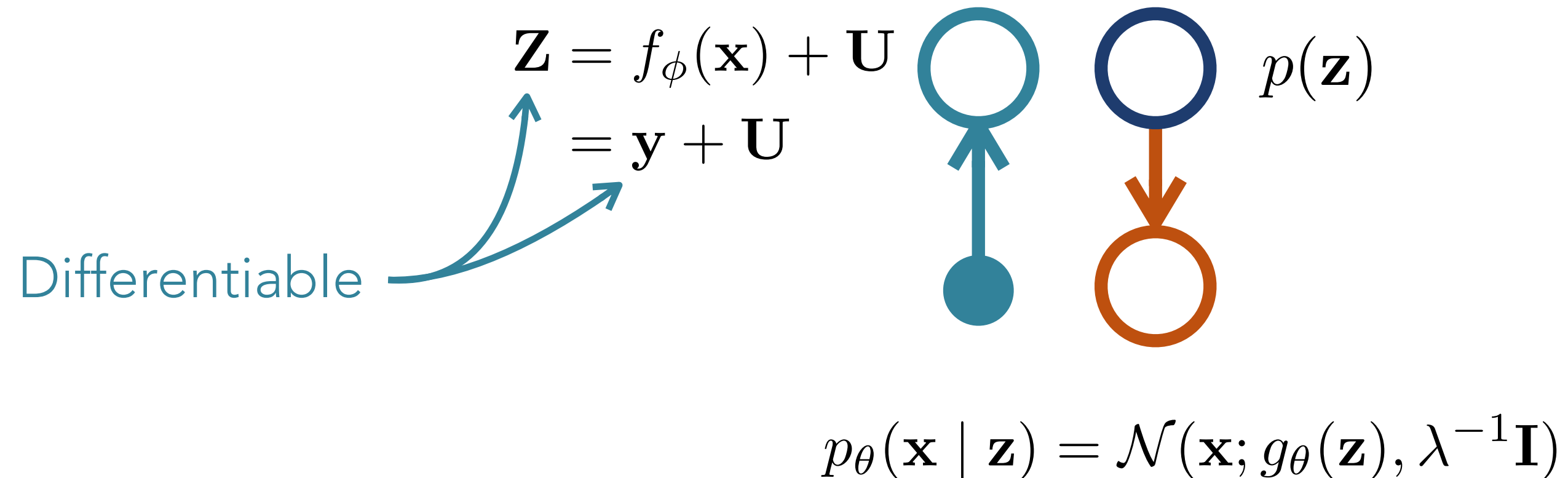


$$\ell(\phi, \theta) = -\mathbb{E}_{q_\phi} \left[\log \frac{p_\theta(\mathbf{x}, \mathbf{Z})}{q_\phi(\mathbf{Z} | \mathbf{x})} \right]$$

$$= \mathbb{E}_{q_\phi} [-\log p_\theta(\mathbf{x} | \mathbf{Z})] + \mathbb{E}_{q_\phi} [-\log p(\mathbf{Z})] - \mathbb{E}_{q_\phi} [-\log q_\phi(\mathbf{Z} | \mathbf{x})]$$



Evidence lower bound (ELBO)



$$\ell(\phi, \theta) = -\mathbb{E}_q \left[\log \frac{p_\theta(\mathbf{x}, \mathbf{Z})}{q_\phi(\mathbf{Z} | \mathbf{x})} \right]$$

$$= -\mathbb{E}_q [-\log p_\theta(\mathbf{x} | \mathbf{Z})] - \mathbb{E}_q [\log p(\mathbf{Z})] - \mathbb{E}_q [-\log q_\phi(\mathbf{Z} | \mathbf{x})]$$

$$= \frac{\lambda}{2} \mathbb{E}[\|\mathbf{x} - g_\theta(\mathbf{y} + \mathbf{U})\|^2] + \mathbb{E}[-\log p(\mathbf{y} + \mathbf{U})] + \text{const}$$

Distortion

Coding cost

Input

JPEG

Dithered JPEG

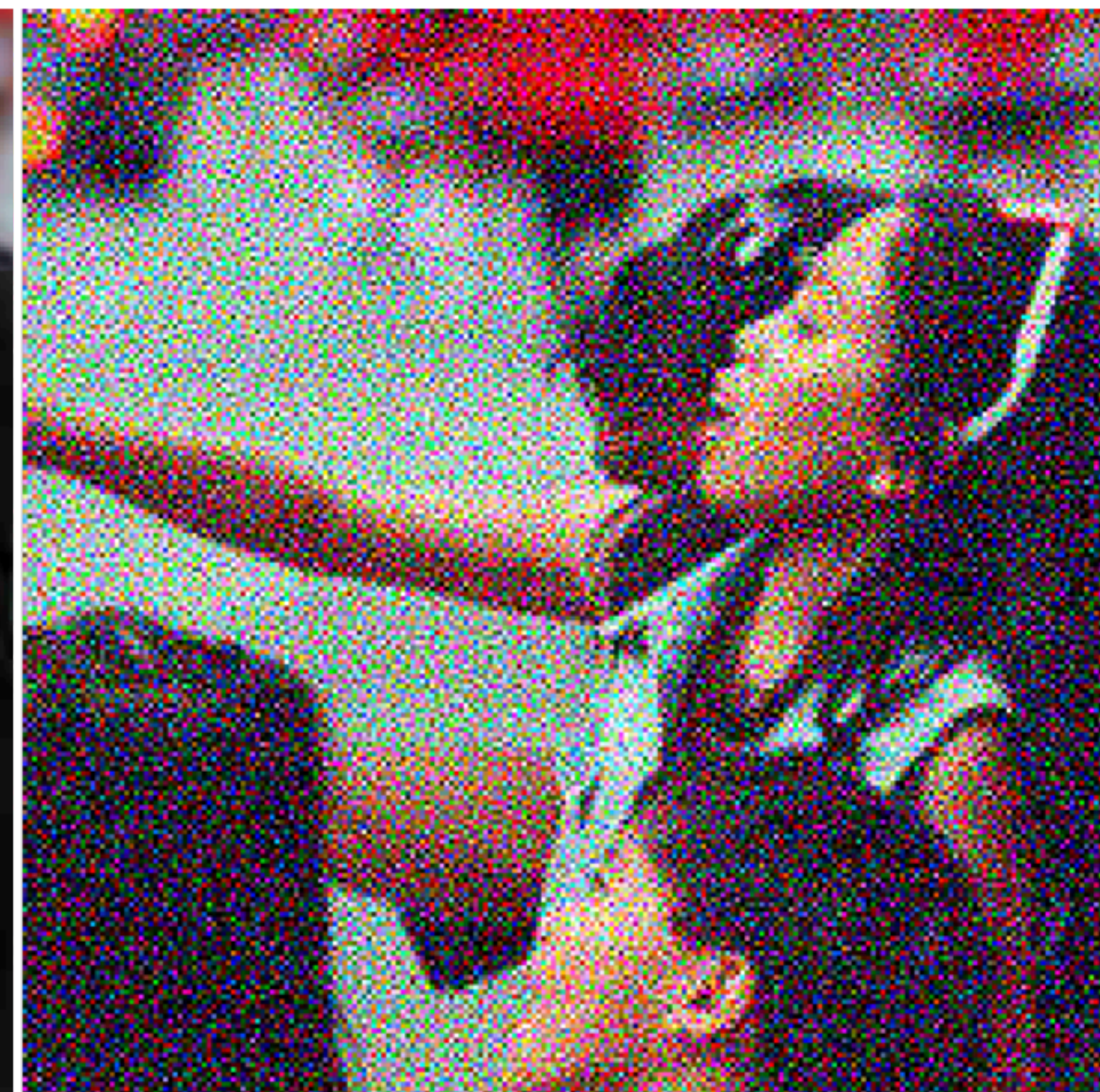
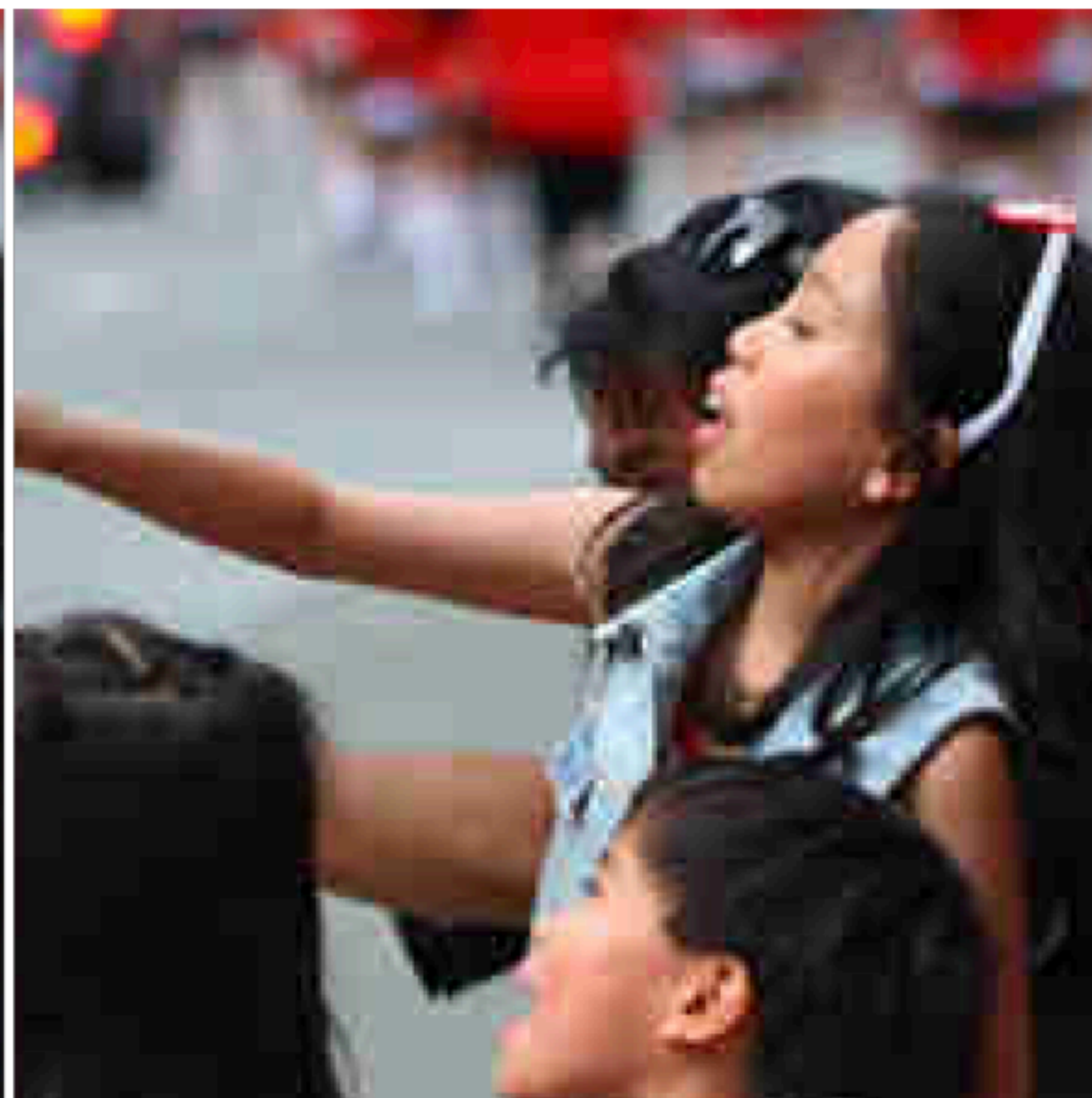


Photo: GoToVan, 2014

$$\mathbf{z} = \lfloor \mathbf{Ax} \rfloor$$

$$\mathbf{z} = \mathbf{Ax} + \mathbf{u}$$

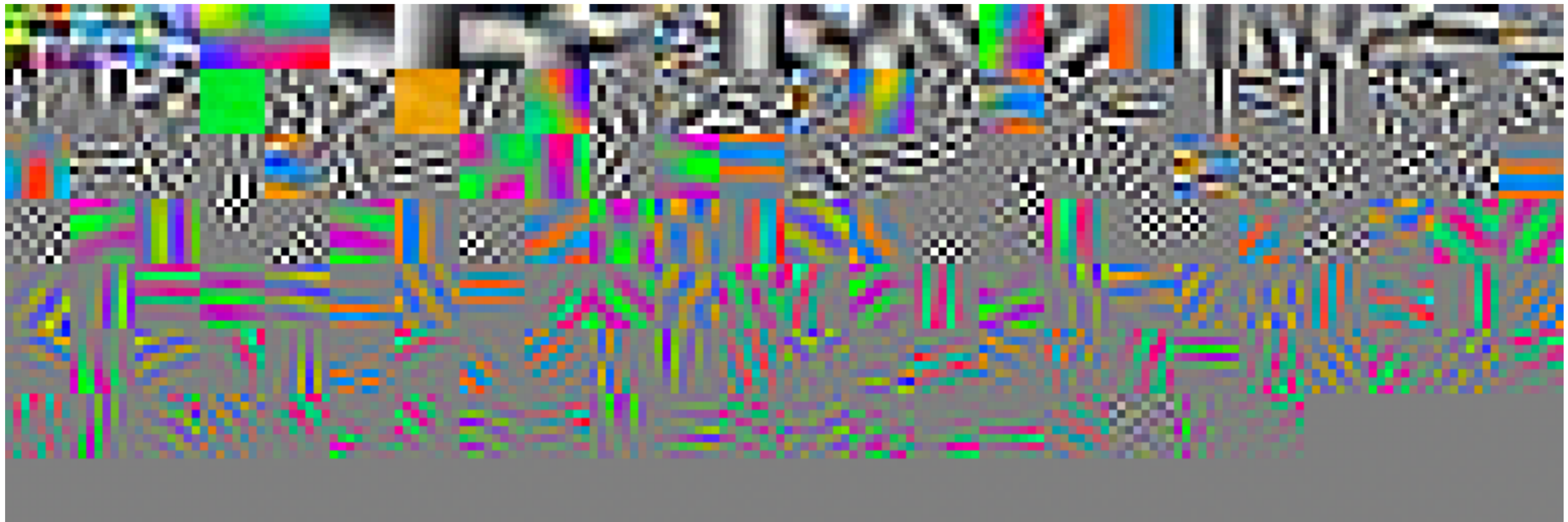
Theis et al. (2017)

Example: Linear VAE

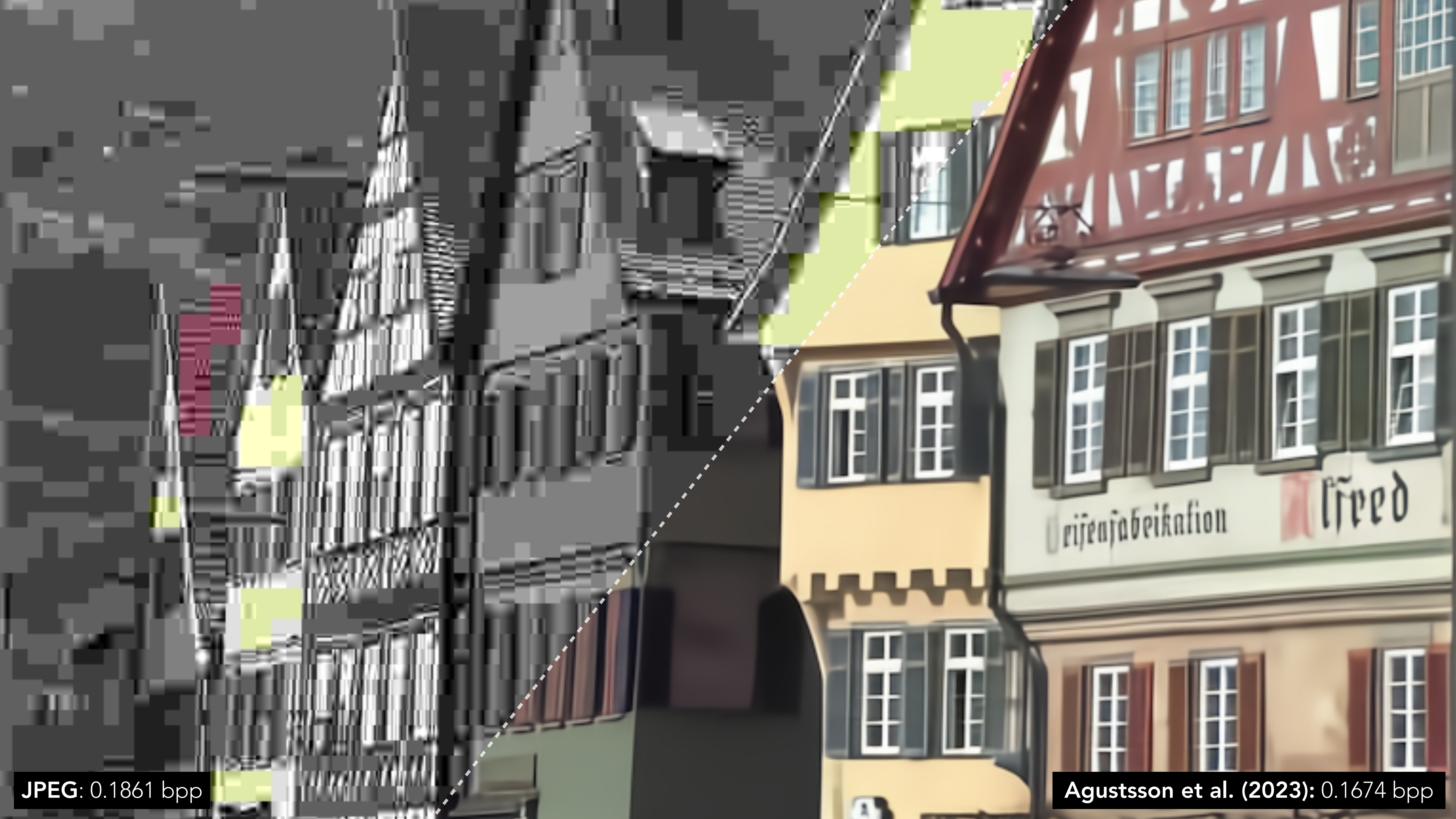
$$f(\mathbf{x}) = \mathbf{A}\mathbf{x}$$



$$g(\mathbf{z}) = \mathbf{B}\mathbf{z}$$



Learned analysis transform



JPEG: 0.1861 bpp

Agustsson et al. (2023): 0.1674 bpp

Example: ELIC (He et al., 2022)

Analyzer f_ϕ	Synthesizer g_θ
in: 3-channel image	in: M -channel symbols
Conv 5×5 , s2, N	Attention
ResBottleneck $\times 3$	TConv 5×5 , s2, N
Conv 5×5 , s2, N	ResBottleneck $\times 3$
ResBottleneck $\times 3$	TConv 5×5 , s2, N
Attention	Attention
Conv 5×5 , s2, N	ResBottleneck $\times 3$
ResBottleneck $\times 3$	TConv 5×5 , s2, N
Conv 5×5 , s2, M	ResBottleneck $\times 3$
Attention	TConv 5×5 , s2, 3

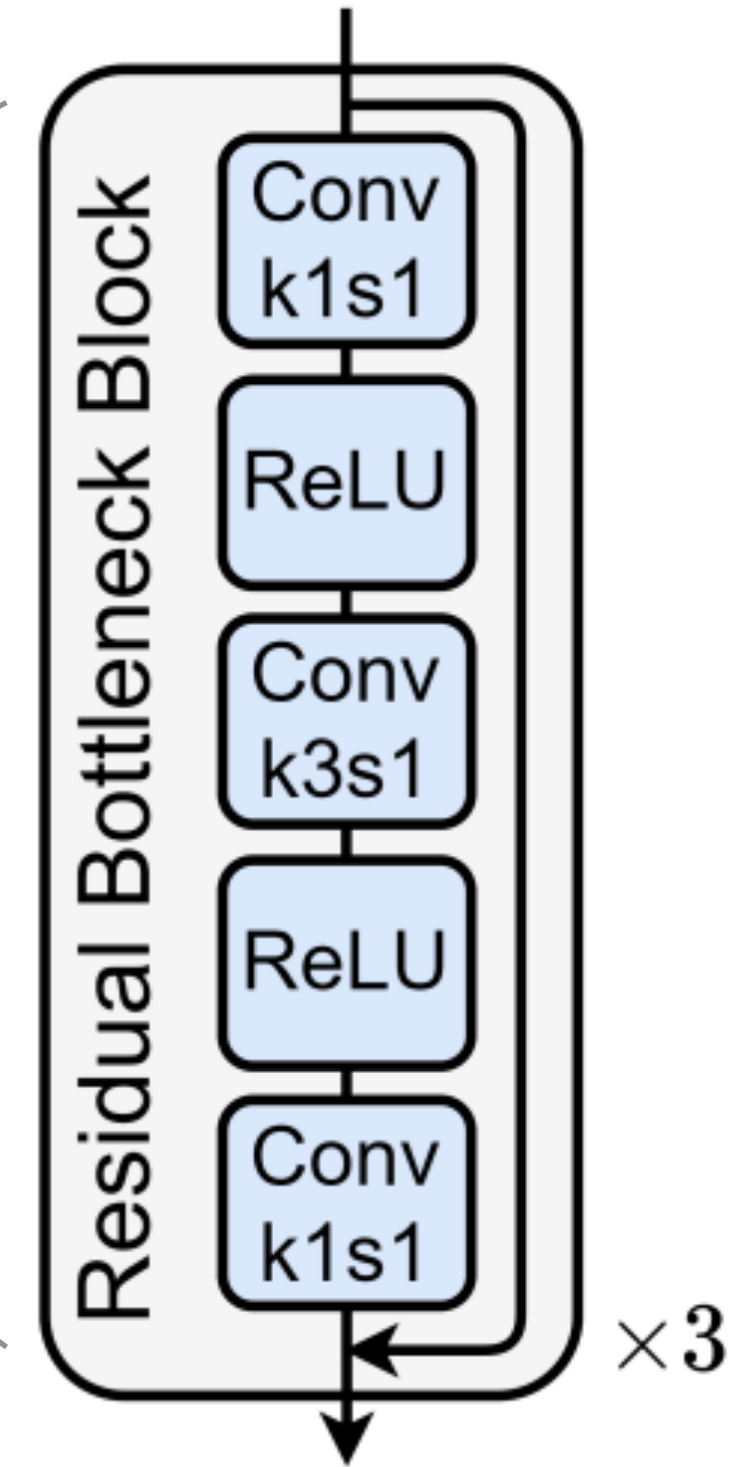


Table 1. Architecture of ELIC main transform networks.



JPEG/JFIF



Minnen et al. (2020)

REALISM I:

Realism-distortion trade-off

Realism-distortion trade-off



→ 1110010 →



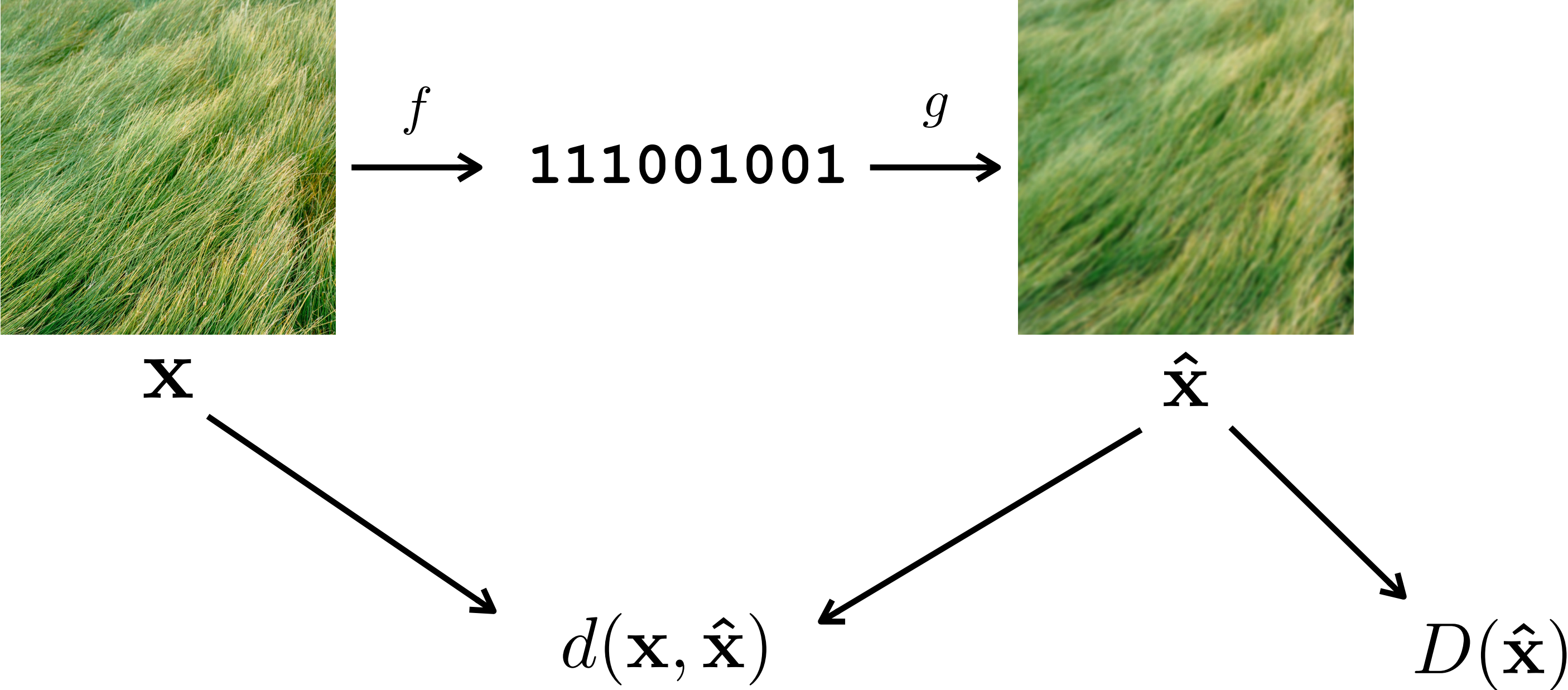
Realism-distortion trade-off



→ 1110010 →



How to measure realism?



Example: $d(\mathbf{x}, \hat{\mathbf{x}}) = \mathbb{E}[\|\mathbf{x} - \hat{\mathbf{x}}\|^2]$



How to measure realism?



$$P_{\mathbf{X}}, P_{\hat{\mathbf{X}}}$$





How to measure realism?

Divergence:

$$D[P_{\mathbf{X}}, P_{\hat{\mathbf{X}}}] \geq 0$$

$$D[P_{\mathbf{X}}, P_{\hat{\mathbf{X}}}] = 0 \Leftrightarrow P_{\mathbf{X}} = P_{\hat{\mathbf{X}}}$$

Example: Total variation distance

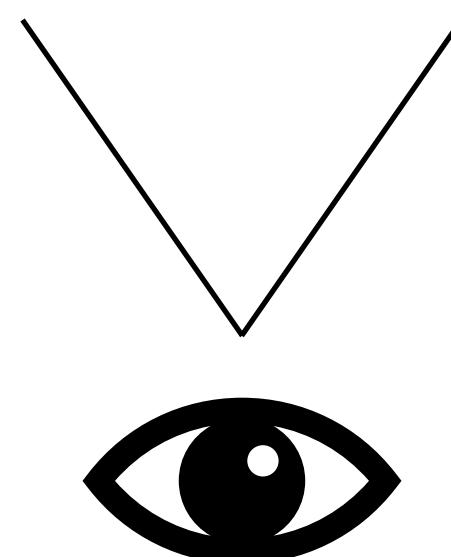
$$D_{\text{TV}}[P_{\mathbf{X}}, P_{\hat{\mathbf{X}}}] = \sup_{A \in \mathcal{A}} |P_{\mathbf{X}}(A) - P_{\hat{\mathbf{X}}}(A)|$$

Real? Fake?

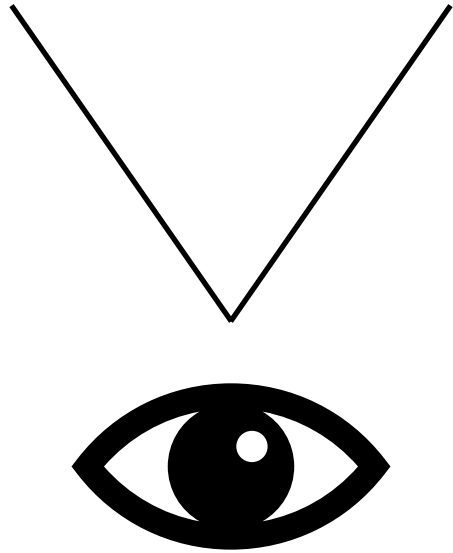
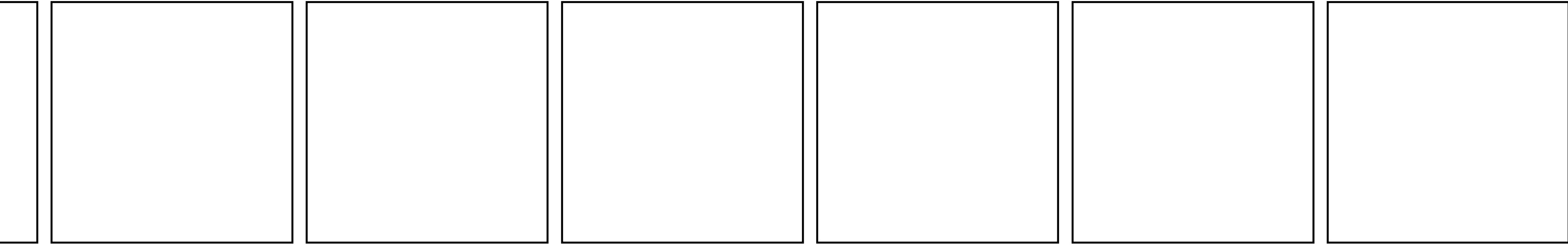
Divergences vs no-reference metrics



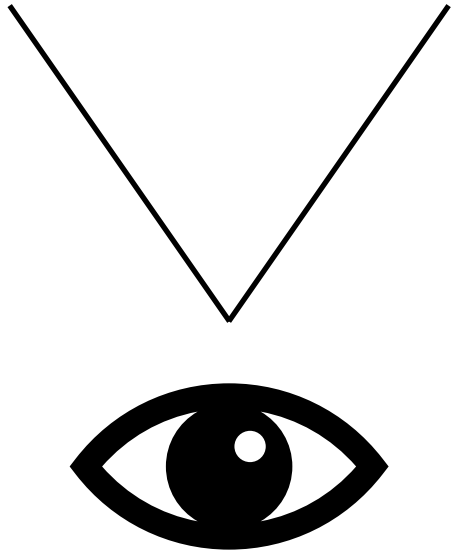
$\nu(\tilde{X})$



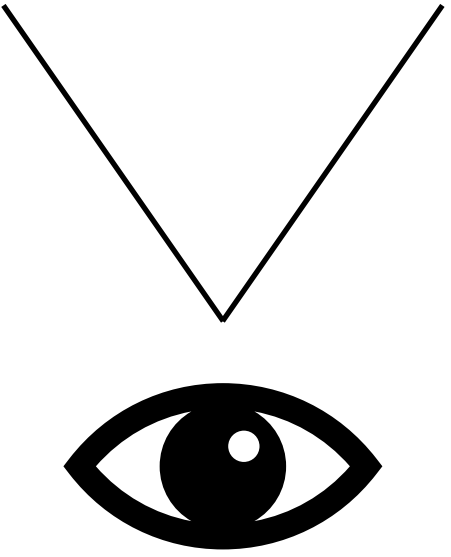
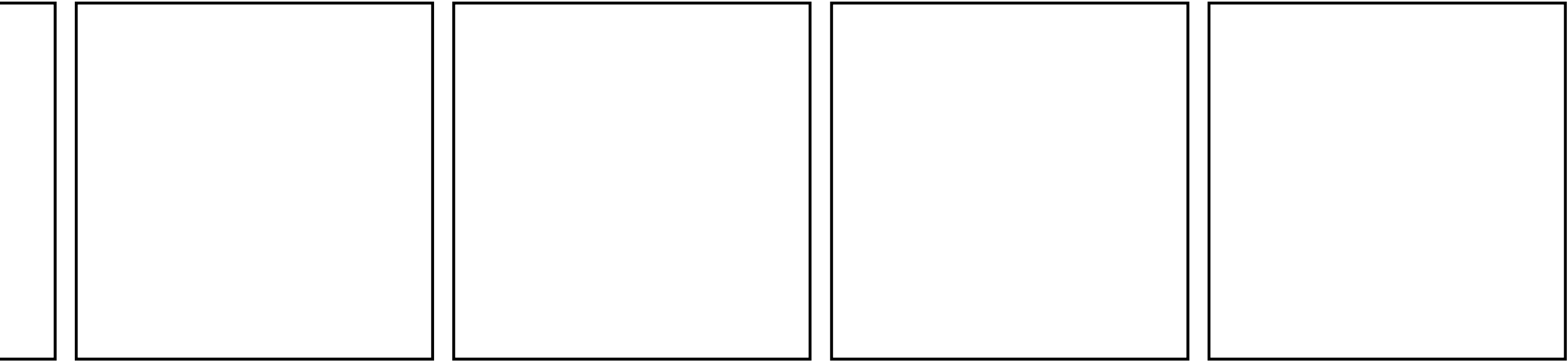
Divergences vs no-reference metrics



Divergences vs no-reference metrics



Divergences vs no-reference metrics



Divergences vs no-reference metrics

\hat{X}

X

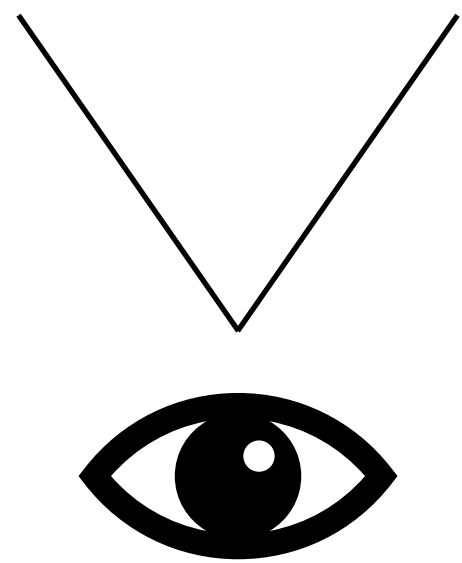
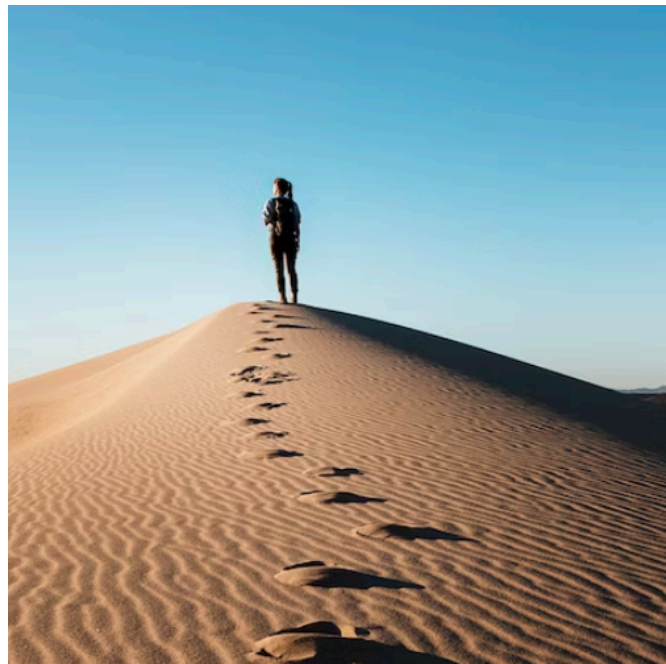
X

\hat{X}

\hat{X}

X

\hat{X}



Realism-distortion trade-off



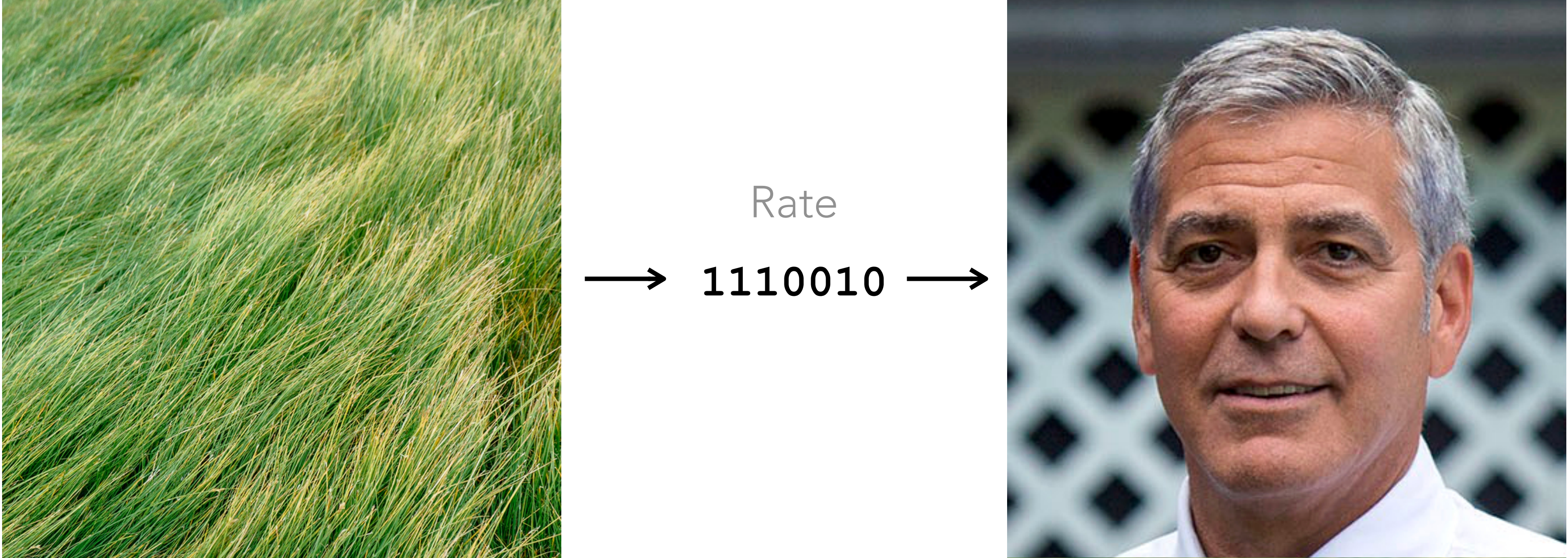
\mathbf{x}

$\hat{\mathbf{x}}$

$$d(\mathbf{x}, \hat{\mathbf{x}})$$

Distortion

Realism-distortion trade-off



$$x \rightarrow D[P_x, P_{\hat{x}}] \leftarrow \hat{x}$$

Realism

Realism-distortion trade-off

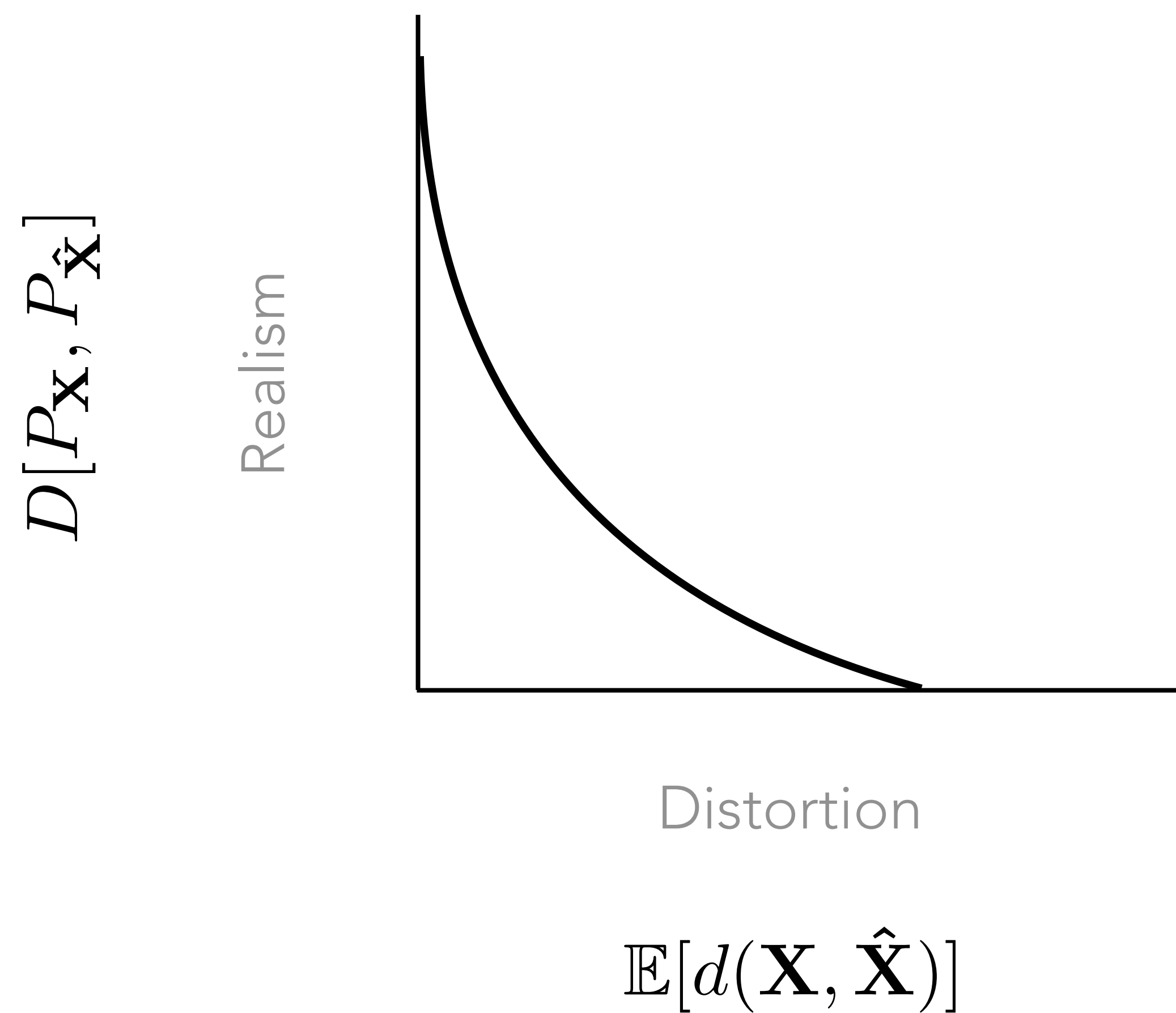


$$\mathbf{x} \rightarrow \mathbb{E}[d(\mathbf{X}, \hat{\mathbf{X}})] + \lambda D[P_{\mathbf{X}}, P_{\hat{\mathbf{X}}}] \leftarrow \hat{\mathbf{x}}$$

Realism-distortion trade-off

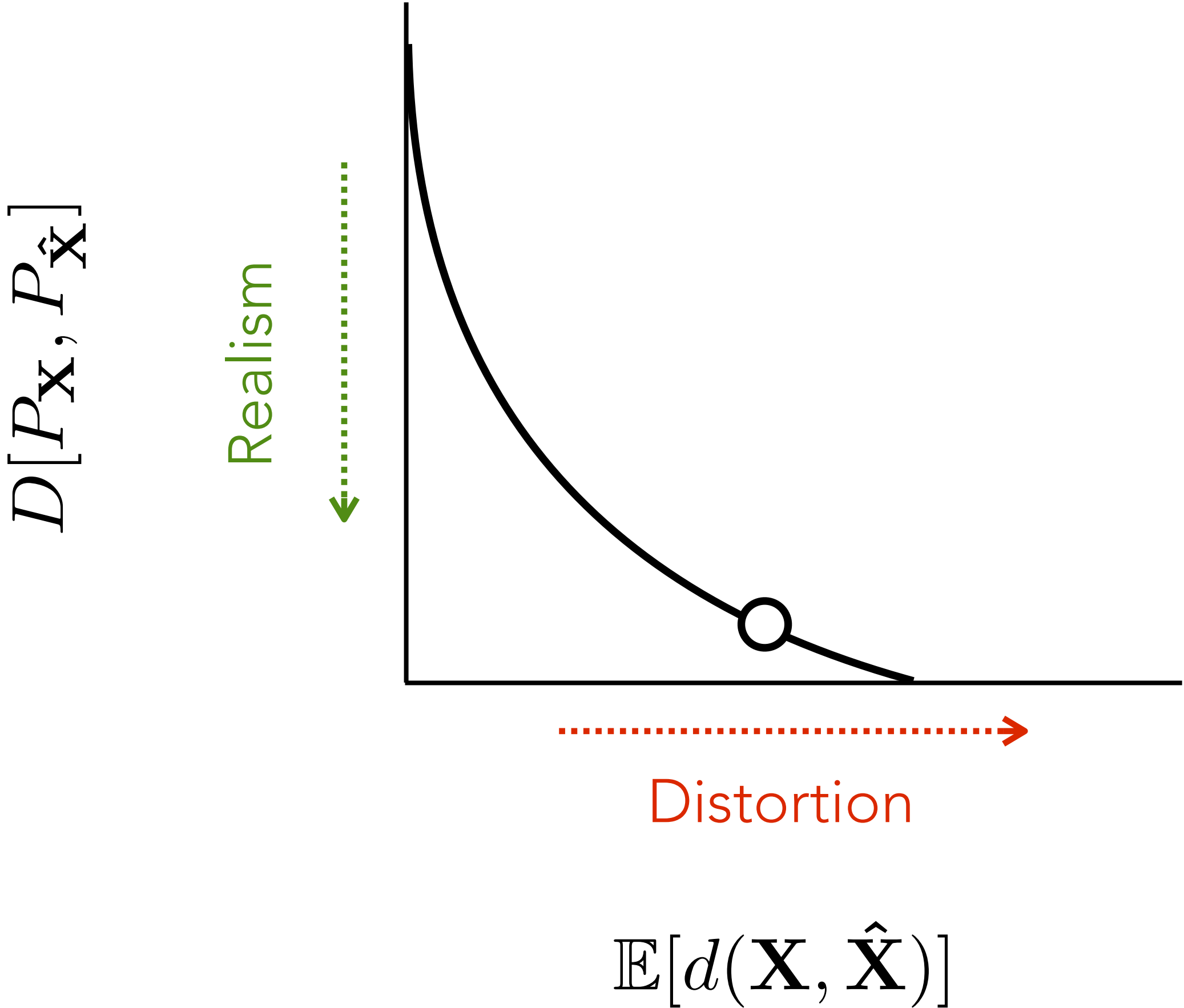


Realism-distortion trade-off



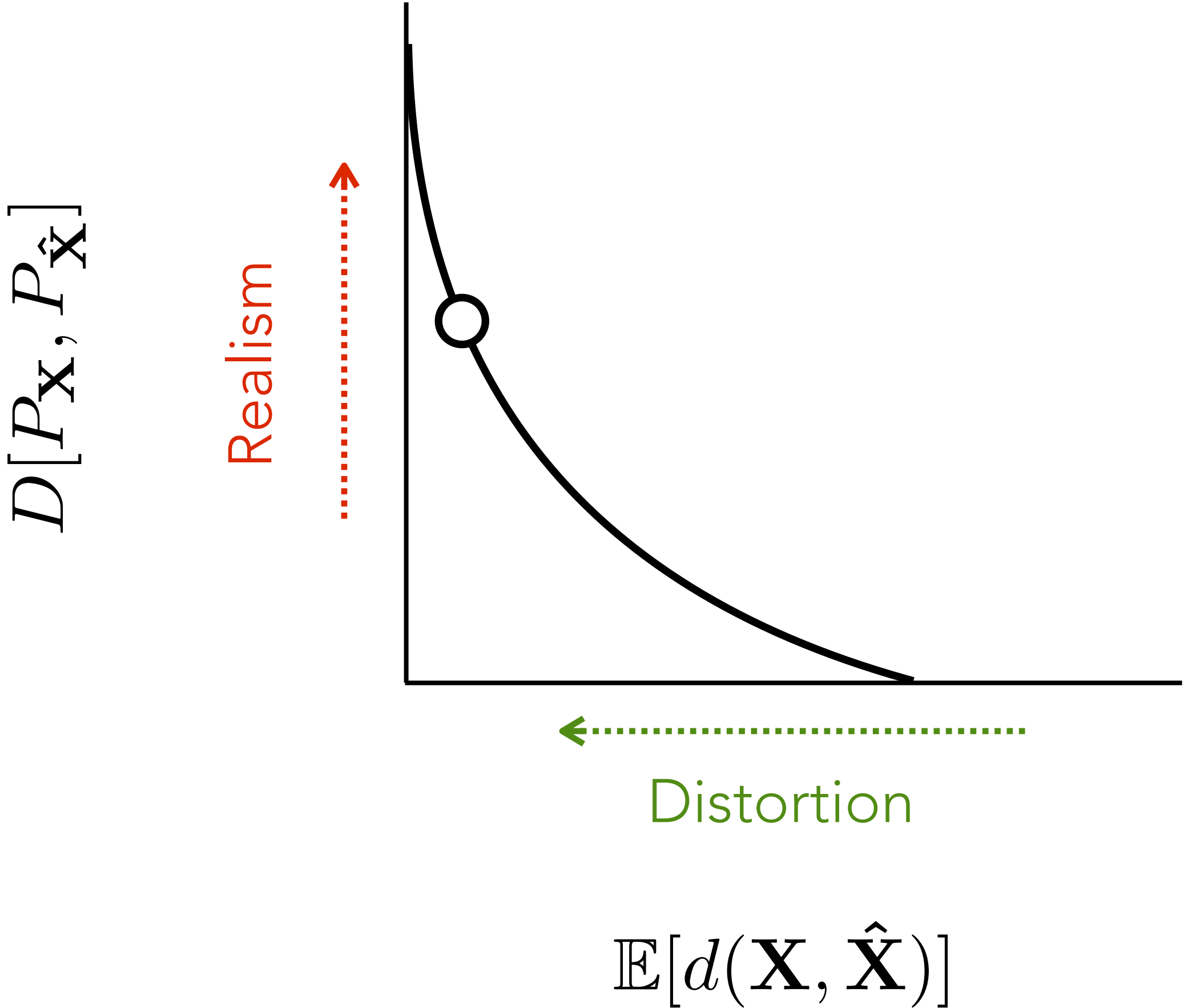


Realism-distortion trade-off





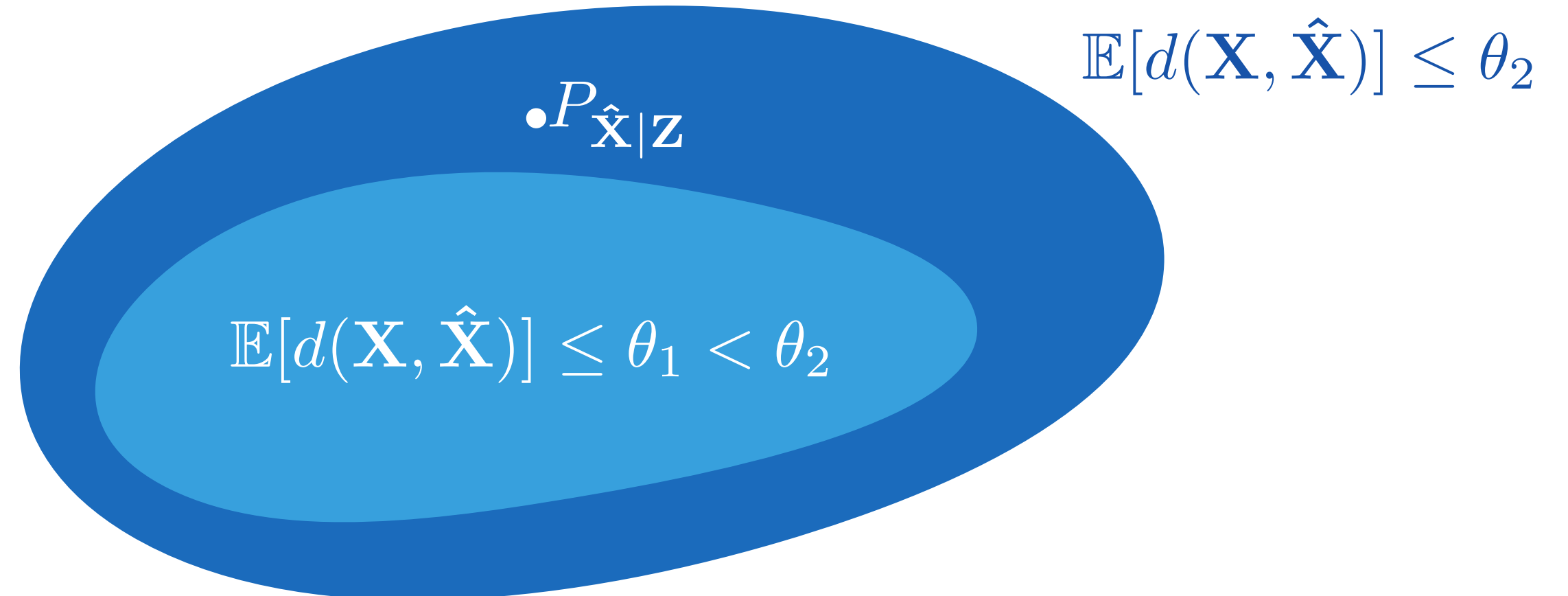
Realism-distortion trade-off



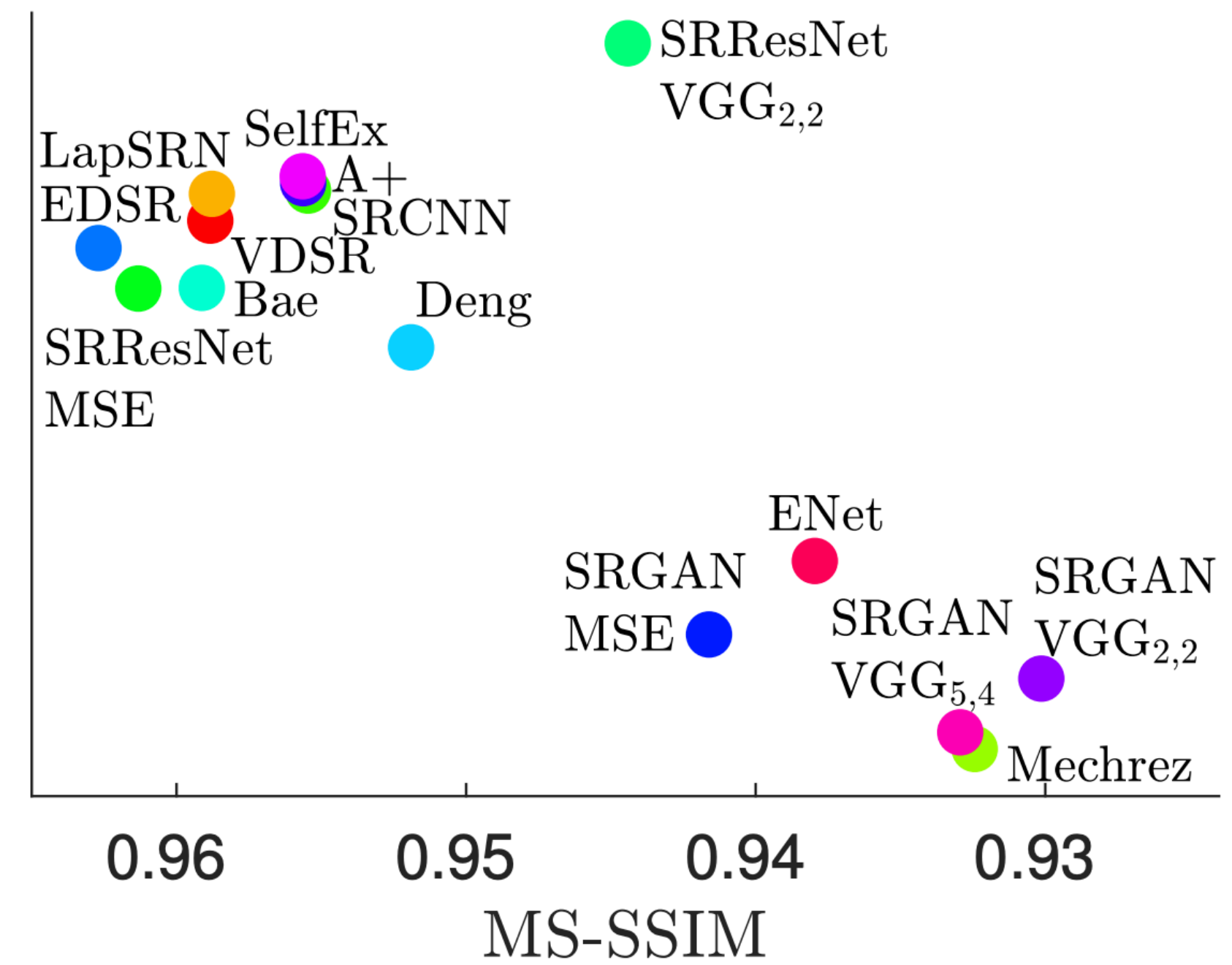
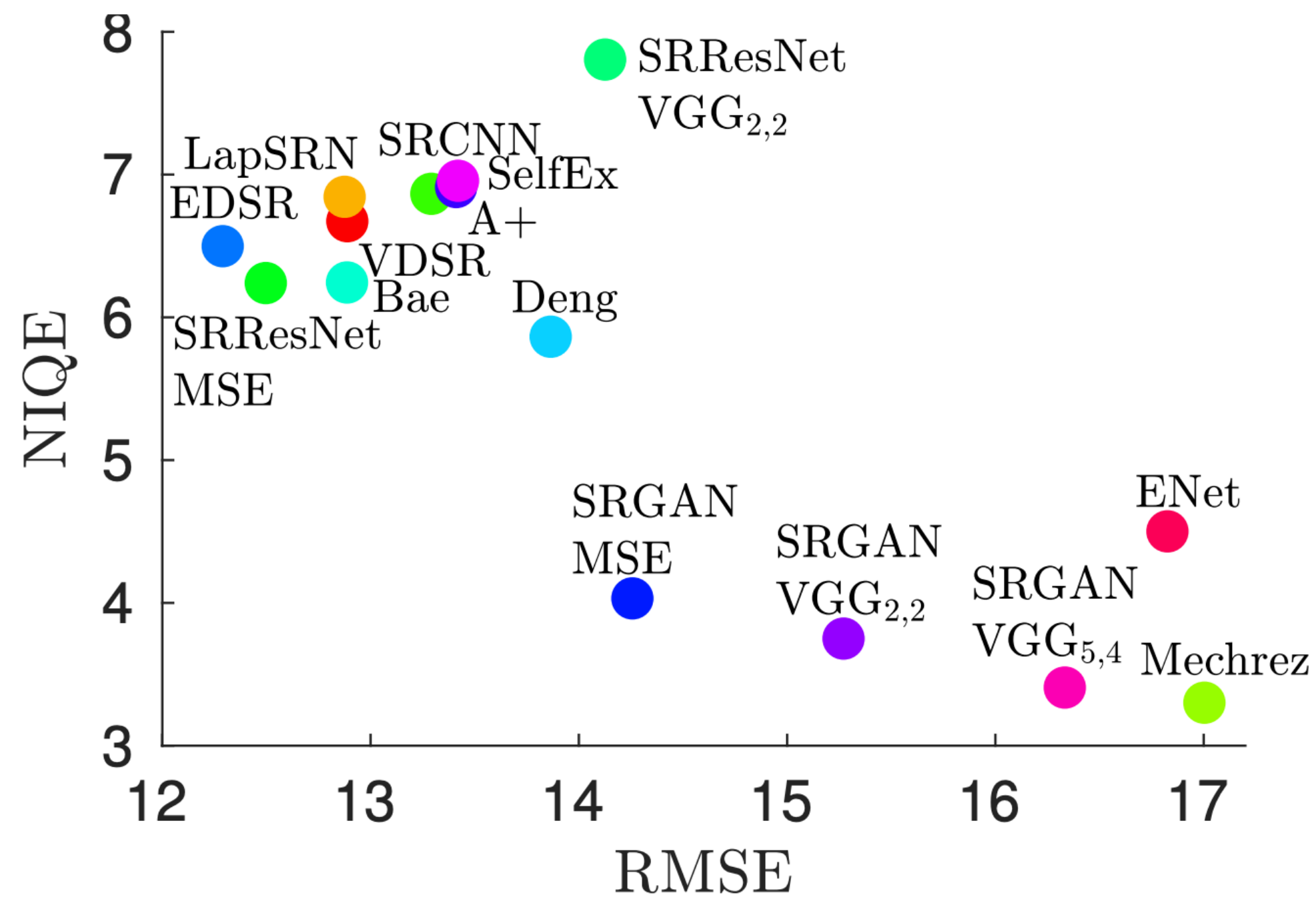
Realism-distortion trade-off

$$D(\theta_d) = \inf_{P_{\hat{\mathbf{X}}|\mathbf{Z}}} D[P_{\mathbf{X}}, P_{\hat{\mathbf{X}}}] \quad \text{s.t.} \quad \mathbb{E}[d(\mathbf{X}, \hat{\mathbf{X}})] \leq \theta_d$$

Theorem. If $D[P_{\mathbf{X}}, P_{\hat{\mathbf{X}}}]$ is a divergence which is convex in its second argument, then the *perception-distortion function* $D(\theta_d)$ is (1) monotonically non-increasing and (2) convex.



Realism-distortion trade-off



(Information) rate-distortion function

$$R(\theta_d) = \inf_{P_{\hat{\mathbf{X}}|\mathbf{X}}} I[\mathbf{X}; \hat{\mathbf{X}}]$$

$$\text{s.t. } \mathbb{E}[d(\mathbf{X}, \hat{\mathbf{X}})] \leq \theta_d$$



(Information) rate-distortion-perception function (RDPF)

$$R(\theta_d, \theta_D) = \inf_{P_{\hat{\mathbf{X}}|\mathbf{X}}} I[\mathbf{X}; \hat{\mathbf{X}}]$$

$$\text{s.t. } \mathbb{E}[d(\mathbf{X}, \hat{\mathbf{X}})] \leq \theta_d \quad \text{and} \quad D[P_{\mathbf{X}}, P_{\hat{\mathbf{X}}}] \leq \theta_D$$

General rate functions

$$\text{E.g., } D_1[P_{\mathbf{X}, \hat{\mathbf{X}}}] = \mathbb{E}[d(\mathbf{X}, \hat{\mathbf{X}})]$$

Vector

$$R(\boldsymbol{\theta}) = \inf_{P_{\hat{\mathbf{X}}|\mathbf{X}}} I[\mathbf{X}; \hat{\mathbf{X}}]$$

$$\text{s.t. } \forall i : D_i[P_{\mathbf{X}, \hat{\mathbf{X}}}] \leq \theta_i$$

Shannon (1948)

equal fidelity. This means that a criterion of fidelity can be represented by a numerically valued function:

$$v(P(x,y))$$

whose argument ranges over possible probability functions $P(x,y)$.

We will now show that under very general and reasonable assumptions the function $v(P(x,y))$ can be written in a seemingly much more specialized form, namely as an average of a function $\rho(x,y)$ over the set of possible values of x and y :

$$v(P(x,y)) = \iint P(x,y) \rho(x,y) dx dy.$$

To obtain this we need only assume (1) that the source and system are ergodic so that a very long sample will be, with probability nearly 1, typical of the ensemble, and (2) that the evaluation is “reasonable” in the sense that it is possible, by observing a typical input and output x_1 and y_1 , to form a tentative evaluation on the basis of these samples; and if these samples are increased in duration the tentative evaluation will, with probability 1, approach the exact evaluation based on a full knowledge of $P(x,y)$. Let the tentative



Perfect realism

$$\mathbf{X}^* \sim P_{\mathbf{X}|\hat{\mathbf{X}}} \leftarrow \text{Arbitrary reconstruction}$$



Perfect realism

$$\mathbf{X}^* \sim P_{\mathbf{X}|\hat{\mathbf{X}}} \leftarrow \text{Corrupted data, e.g., reconstruction with minimal distortion}$$

$$\begin{aligned} P_{\mathbf{X}^*}(\mathbf{x}^*) &= \sum_{\hat{\mathbf{x}}} P_{\hat{\mathbf{X}}}(\hat{\mathbf{x}}) P_{\mathbf{X}|\hat{\mathbf{X}}}(\mathbf{x}^* | \hat{\mathbf{x}}) \\ &= \sum_{\hat{\mathbf{x}}} P_{\hat{\mathbf{X}}, \mathbf{X}}(\hat{\mathbf{x}}, \mathbf{x}^*) = P_{\mathbf{X}}(\mathbf{x}^*) \end{aligned}$$



Perfect realism

$$\mathbf{X}^* \sim P_{\mathbf{X}|\hat{\mathbf{X}}} \leftarrow \begin{array}{l} \text{Corrupted data, e.g.,} \\ \text{reconstruction with minimal distortion} \end{array}$$

$$\begin{aligned} P_{\mathbf{X}^*}(\mathbf{x}^*) &= \sum_{\hat{\mathbf{x}}} P_{\hat{\mathbf{X}}}(\hat{\mathbf{x}}) P_{\mathbf{X}|\hat{\mathbf{X}}}(\mathbf{x}^* | \hat{\mathbf{x}}) \\ &= \sum_{\hat{\mathbf{x}}} P_{\hat{\mathbf{X}}, \mathbf{X}}(\hat{\mathbf{x}}, \mathbf{x}^*) = P_{\mathbf{X}}(\mathbf{x}^*) \end{aligned}$$

$$D[P_{\mathbf{X}}, P_{\mathbf{X}^*}] = 0$$

$$\mathbb{E}[\|\mathbf{X} - \mathbf{X}^*\|^2] \leq 2 \mathbb{E}[\|\mathbf{X} - \hat{\mathbf{X}}\|^2] \leftarrow \begin{array}{l} \text{At most } \mathbf{2x} \text{ increase} \end{array}$$

Perfect realism

Proof:

$$\begin{aligned}
 \mathbb{E}[\|\mathbf{X} - \mathbf{X}^*\|^2] &= \mathbb{E}[\|\mathbf{X}^* - \mathbb{E}[\mathbf{X} | \hat{\mathbf{X}}] + \mathbb{E}[\mathbf{X} | \hat{\mathbf{X}}] - \mathbf{X}\|^2] \\
 &= \mathbb{E}[\|\mathbf{X}^* - \mathbb{E}[\mathbf{X} | \hat{\mathbf{X}}]\|^2 + \|\mathbb{E}[\mathbf{X} | \hat{\mathbf{X}}] - \mathbf{X}\|^2] \\
 &\quad + \mathbb{E}[2(\mathbf{X}^* - \mathbb{E}[\mathbf{X} | \hat{\mathbf{X}}])^\top (\mathbb{E}[\mathbf{X} | \hat{\mathbf{X}}] - \mathbf{X})] \\
 (\mathbf{X}^*, \hat{\mathbf{X}}) \sim (\mathbf{X}, \hat{\mathbf{X}}) &\rightarrow \mathbb{E}[\|\mathbf{X} - \mathbb{E}[\mathbf{X} | \hat{\mathbf{X}}]\|^2 + \|\mathbb{E}[\mathbf{X} | \hat{\mathbf{X}}] - \mathbf{X}\|^2] \\
 &\quad + \mathbb{E}_{\hat{\mathbf{X}}}[2 \mathbb{E}[\mathbf{X}^* - \mathbb{E}[\mathbf{X} | \hat{\mathbf{X}}] | \hat{\mathbf{X}}]^\top \mathbb{E}[\mathbb{E}[\mathbf{X} | \hat{\mathbf{X}}] - \mathbf{X} | \hat{\mathbf{X}}]] \\
 &= 2\mathbb{E}[\|\mathbf{X} - \mathbb{E}[\mathbf{X} | \hat{\mathbf{X}}]\|^2] \\
 &\leq 2\mathbb{E}[\|\mathbf{X} - \hat{\mathbf{X}}\|^2]
 \end{aligned}$$

$\mathbf{X}^* \perp\!\!\!\perp \mathbf{X} | \hat{\mathbf{X}}$



Bounds on the RDPF

$$\mathbb{E}[\|\mathbf{X} - \mathbf{X}^*\|^2] \leq 2 \mathbb{E}[\|\mathbf{X} - \hat{\mathbf{X}}\|^2]$$

$$R(2\theta_d, 0) \leq R(\theta_d, \infty) = R(\theta_d)$$

2x distortion

Perfect realism



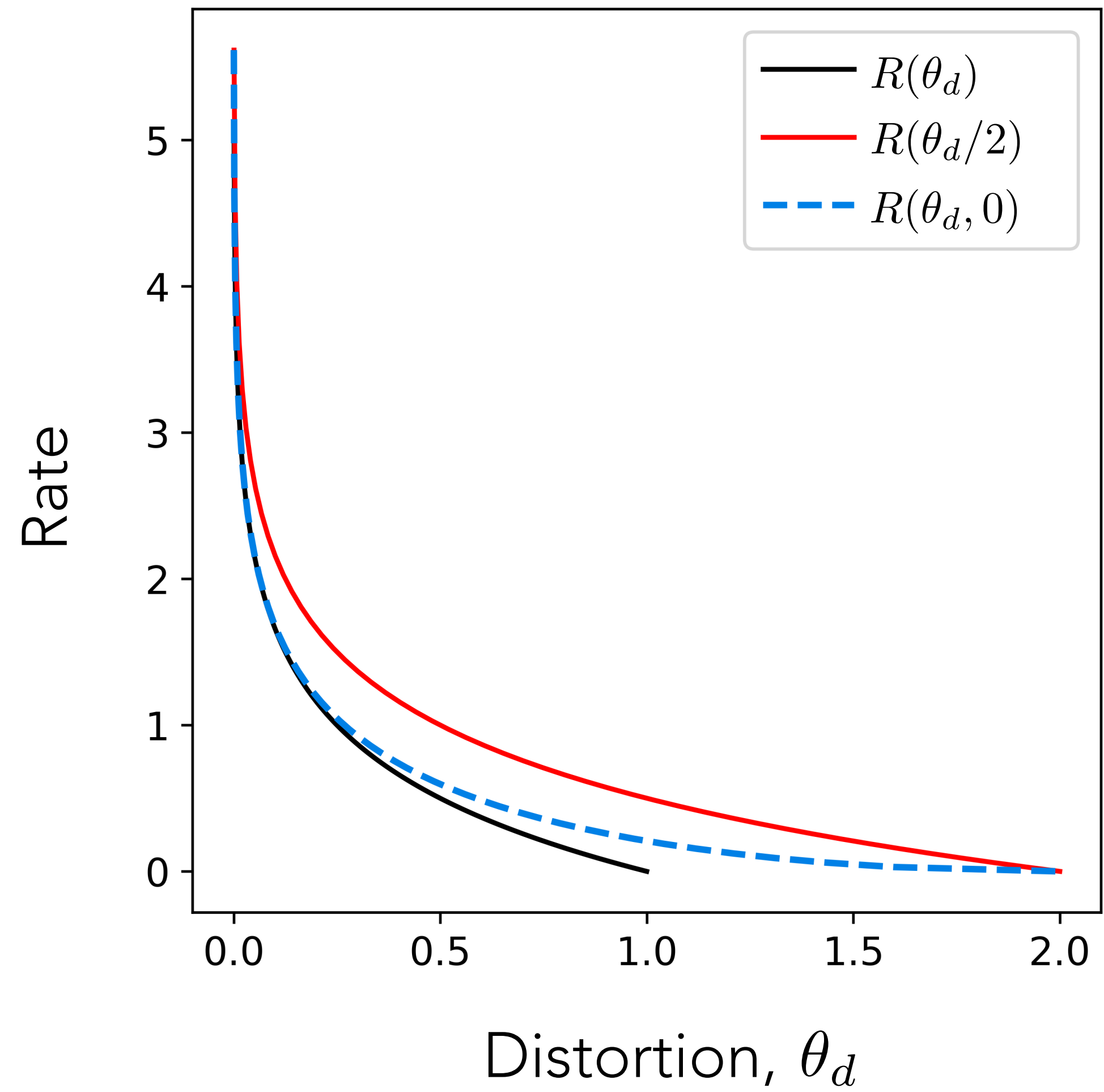
Bounds on the RDPF

$$\mathbb{E}[\|\mathbf{X} - \mathbf{X}^*\|^2] \leq 2 \mathbb{E}[\|\mathbf{X} - \hat{\mathbf{X}}\|^2]$$

$$R(\theta_d, 0) \leq R(\theta_d/2, \infty) = R(\theta_d/2)$$



Bounds on the RDPF



How meaningful is $R(\theta_d, \theta_D)$?

General rate functions

$$\text{E.g., } D_1[P_{\mathbf{X}, \hat{\mathbf{X}}}] = \mathbb{E}[d(\mathbf{X}, \hat{\mathbf{X}})]$$

Vector

$$R(\boldsymbol{\theta}) = \inf_{P_{\hat{\mathbf{X}}|\mathbf{X}}} I[\mathbf{X}; \hat{\mathbf{X}}]$$

$$\text{s.t. } \forall i : D_i[P_{\mathbf{X}, \hat{\mathbf{X}}}] \leq \theta_i$$

One-shot achievability

Definition. For a source $\mathbf{X} \sim P_{\mathbf{X}}$ and a given set of constraints, we say that a rate R is *one-shot achievable* if an encoder $f : \mathcal{X} \times \mathbb{R} \rightarrow \mathbb{N}_0$, a decoder $g : \mathbb{N}_0 \times \mathbb{R} \rightarrow \mathcal{X}$, and a random variable U (indep. of \mathbf{X}) exist with

$$K = f(\mathbf{X}, U) \quad \text{and} \quad \hat{\mathbf{X}} = g(K, U)$$

such that the joint distribution $P_{\mathbf{X}, \hat{\mathbf{X}}}$ satisfies the constraints and the conditional entropy of K is not more than R , $H[K | U] \leq R$.

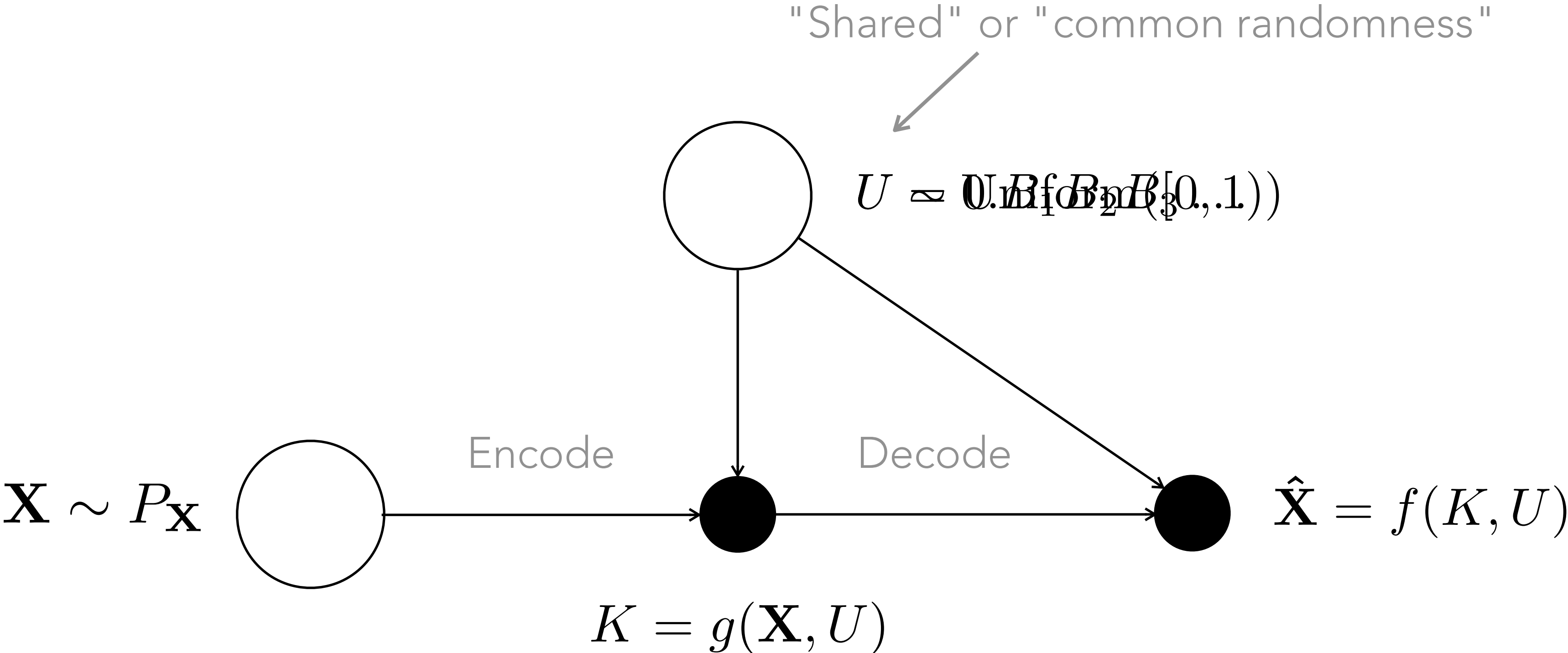
One-shot achievability

Definition. For a source $\mathbf{X} \sim P_{\mathbf{X}}$ and a given set of constraints, we say that a rate R is *one-shot achievable* if an encoder $f : \mathcal{X} \times \mathbb{R} \rightarrow \mathbb{N}_0$, a decoder $g : \mathbb{N}_0 \times \mathbb{R} \rightarrow \mathcal{X}$, and a random variable U (indep. of \mathbf{X}) exist with

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such that the joint distribution $P_{\mathbf{X}, \hat{\mathbf{X}}}$ satisfies the constraints and the conditional entropy of K is not more than R , $H[K | U] \leq R$.

Shared randomness



Achievability

Definition. For a source $\mathbf{X} \sim P_{\mathbf{X}}$ and a given set of constraints, we say that a rate R is *(asymptotically) achievable* if there exists a random variable U independent of \mathbf{X} and a sequence of encoders $f_N : \mathcal{X}^N \times \mathbb{R} \rightarrow \mathbb{N}_0$ and decoders $g_N : \mathbb{N}_0 \times \mathbb{R} \rightarrow \mathcal{X}^N$ with

$$K_N = f(\mathbf{X}^N, U) \quad \text{and} \quad \hat{\mathbf{X}}^N = g(K_N, U)$$

such that each joint distribution $P_{\mathbf{X}_n, \hat{\mathbf{X}}_n}$ ($n = 1, \dots, N$) satisfies the constraints and

$$\lim_{N \rightarrow \infty} H[K_N | U]/N \leq R.$$

Achievability

Definition. For a source $\mathbf{X} \sim P_{\mathbf{X}}$ and a given set of constraints, we say that a rate R is *(asymptotically) achievable* if there exists a random variable U independent of \mathbf{X} and a sequence of encoders $f_N : \mathcal{X}^N \times \mathbb{R} \rightarrow \mathbb{N}_0$ and decoders $g_N : \mathbb{N}_0 \times \mathbb{R} \rightarrow \mathcal{X}^N$ with

$$K_N = f(\mathbf{X}^N, U) \quad \text{and} \quad \hat{\mathbf{X}}^N = g(K_N, U)$$

such that each joint distribution $P_{\mathbf{X}_n, \hat{\mathbf{X}}_n}$ ($n = 1, \dots, N$) satisfies the constraints and

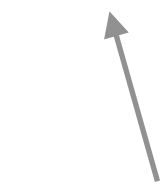
$$\lim_{N \rightarrow \infty} H[K_N | U]/N \leq R.$$

One-shot achievability

Theorem. Let an arbitrary source $\mathbf{X} \sim P_{\mathbf{X}}$ and constraints $D_i[P_{\mathbf{X}, \hat{\mathbf{X}}}] \leq \theta_i$ be given. If

$$R > R(\boldsymbol{\theta}) + \log(R(\boldsymbol{\theta}) + 1) + 4,$$

then R is one-shot achievable.


Vector

Achievability

Theorem. Let an arbitrary source $\mathbf{X} \sim P_{\mathbf{X}}$ and constraints $D_i[P_{\mathbf{X}, \hat{\mathbf{X}}}] \leq \theta_i$ be given. Then $R < \infty$ is achievable if and only if $R \geq R(\boldsymbol{\theta})$.

↑
Vector

LEARNED COMPRESSION II:

Adversarial losses and diffusion

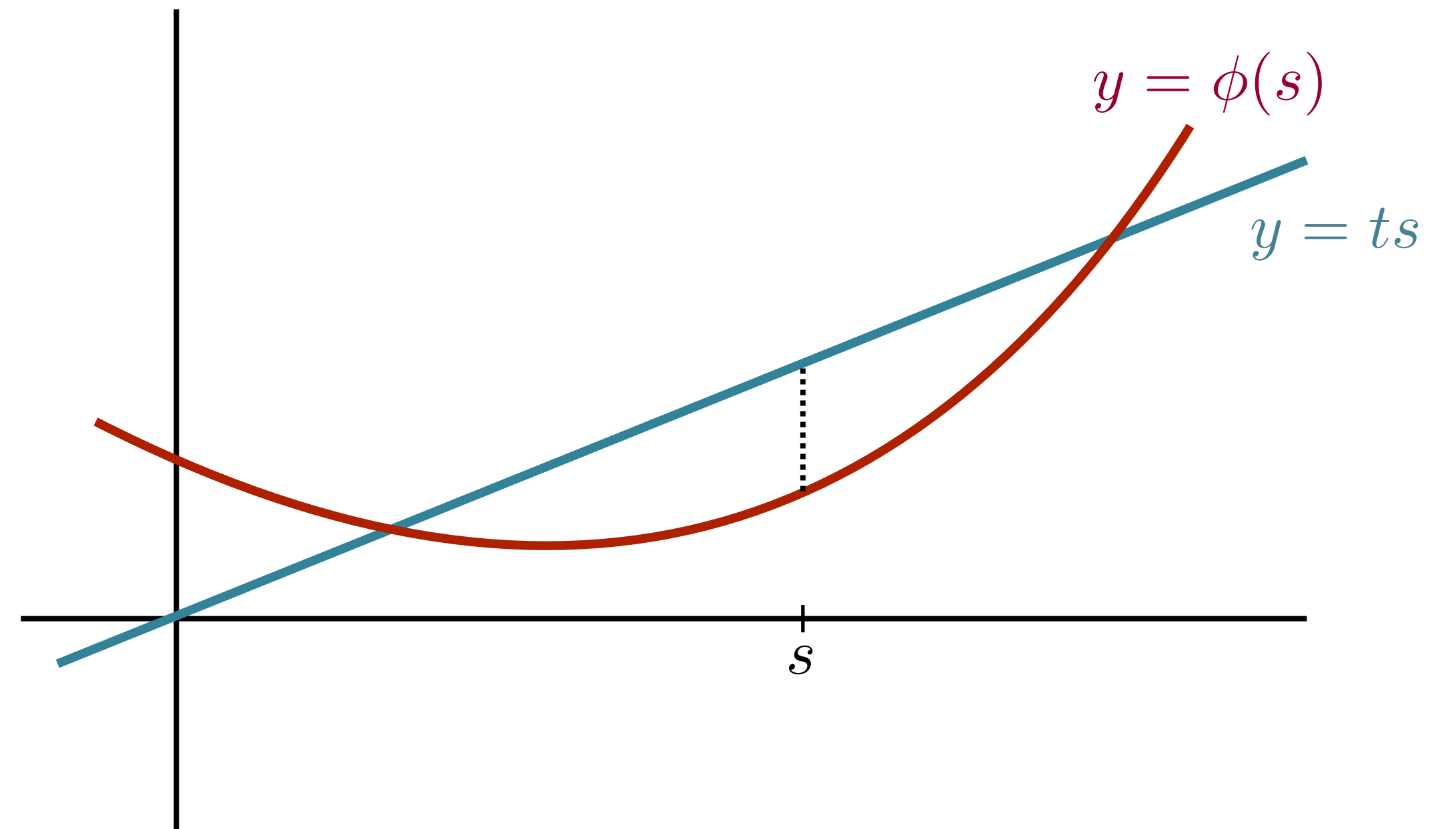
Legendre transform (convex conjugate)

$$\phi : I \rightarrow \mathbb{R}$$

$$\phi^* : I^* \rightarrow \mathbb{R},$$

$$\phi^*(t) = \sup_{s \in I} \{st - \phi(s)\}$$

$$\phi(s) = \sup_{t \in I^*} \{st - \phi^*(t)\}$$



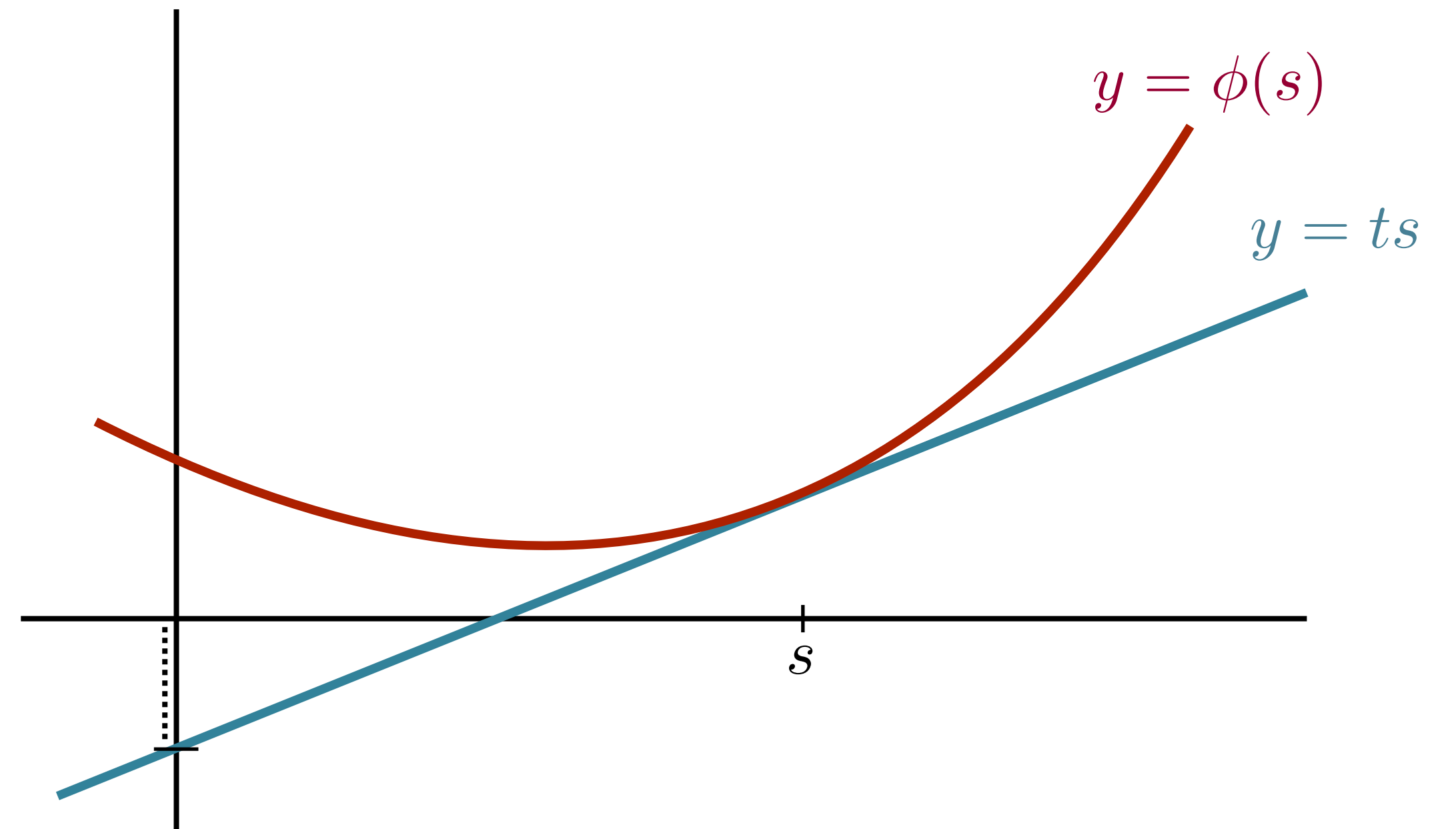
Legendre transform (convex conjugate)

$$\phi : I \rightarrow \mathbb{R}$$

$$\phi^* : I^* \rightarrow \mathbb{R},$$

$$\phi^*(t) = \sup_{s \in I} \{st - \phi(s)\}$$

$$\phi(s) = \sup_{t \in I^*} \{st - \phi^*(t)\}$$



Legendre transform (convex conjugate)

$$\phi(s) = s \log(s)$$

$$\phi^*(t) = \exp(t - 1)$$

$$\phi(s) = \sup_{t \in \mathbb{R}} (st - \exp(t - 1))$$

f -divergences

Convex function

$$D_{\phi}[P, Q] = \int \phi \left(\frac{dP}{dQ} \right) dQ$$

f -divergences

$$D_{\phi}[p, q] = \int q(\mathbf{x}) \phi \left(\frac{p(\mathbf{x})}{q(\mathbf{x})} \right) d\mathbf{x}$$

E.g., KL divergences: $\phi(s) = -\log s$ or $\phi(s) = s \log s$

Adversarial losses

$$\begin{aligned} D_{\phi}[p, q] &= \int q(\mathbf{x}) \phi \left(\frac{p(\mathbf{x})}{q(\mathbf{x})} \right) \\ &= \int q(\mathbf{x}) \sup_t \left\{ t \frac{p(\mathbf{x})}{q(\mathbf{x})} - \phi^*(t) \right\} d\mathbf{x} \end{aligned}$$

Adversarial losses

$$\begin{aligned} D_{\phi}[p, q] &= \int q(\mathbf{x}) \phi \left(\frac{p(\mathbf{x})}{q(\mathbf{x})} \right) \\ &= \int q(\mathbf{x}) \sup_t \left\{ t \frac{p(\mathbf{x})}{q(\mathbf{x})} - \phi^*(t) \right\} d\mathbf{x} \\ &\geq \sup_{\eta} \int q(\mathbf{x}) \left(T_{\eta}(\mathbf{x}) \frac{p(\mathbf{x})}{q(\mathbf{x})} - \phi^*(T_{\eta}(\mathbf{x})) \right) d\mathbf{x} \\ &= \sup_{\eta} \int p(\mathbf{x}) T_{\eta}(\mathbf{x}) d\mathbf{x} - \int q(\mathbf{x}) \phi^*(T_{\eta}(\mathbf{x})) d\mathbf{x} \end{aligned}$$


Adversarial losses

$$\sup_{\eta} \int p(\mathbf{x}) T_{\eta}(\mathbf{x}) d\mathbf{x} - \int q(\mathbf{x}) \phi^*(T_{\eta}(\mathbf{x})) d\mathbf{x}$$

Adversarial losses

$$\sup_{\eta} \mathbb{E}[T_{\eta}(\mathbf{X})] - \mathbb{E}[\phi^*(T_{\eta}(\hat{\mathbf{X}}))]$$

"Adversary" or "critic"



Adversarial losses

$$\mathbf{Z} = f_{\boldsymbol{\theta}}(\mathbf{X}) + \mathbf{U}$$

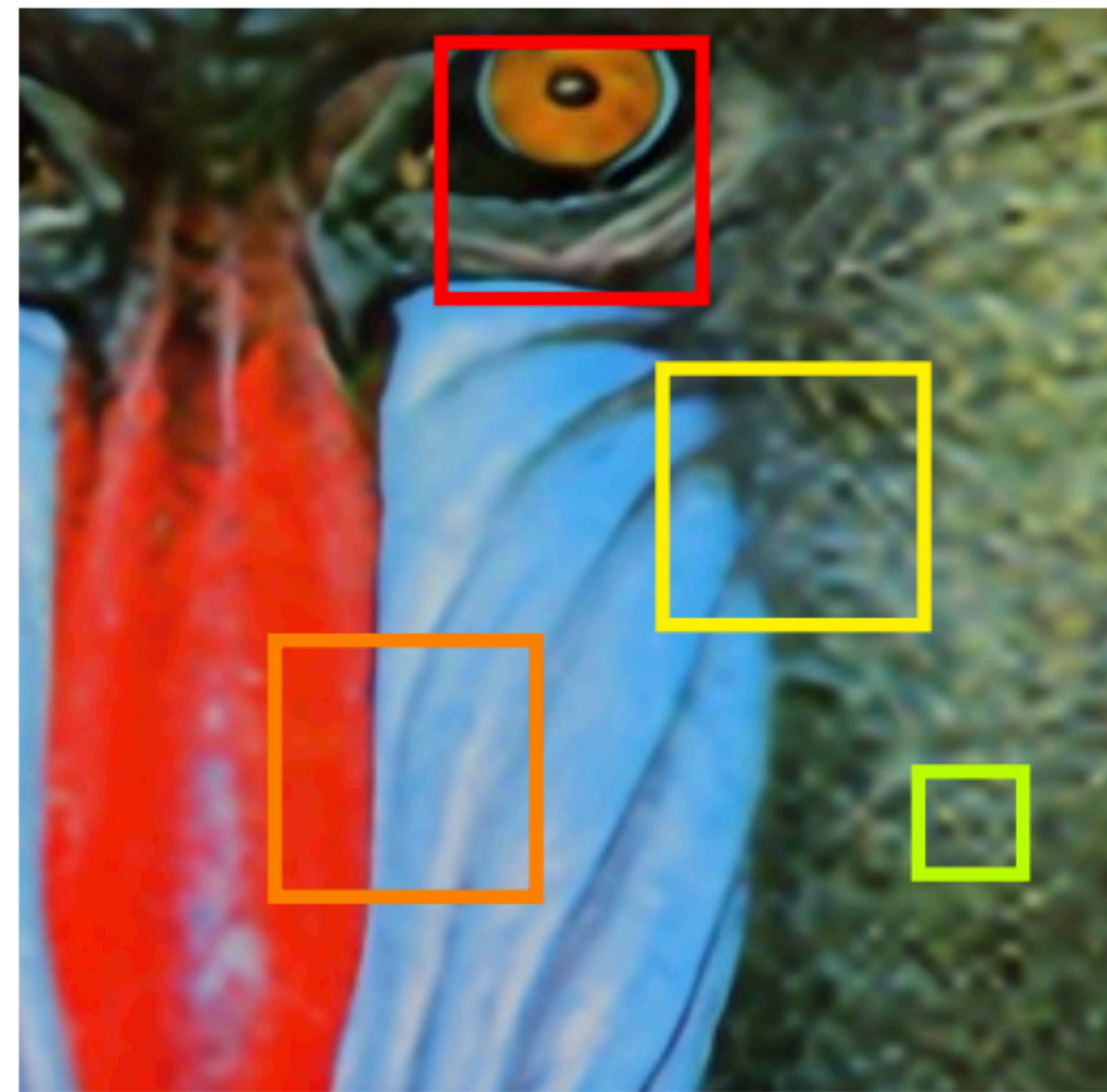
$$\hat{\mathbf{X}} = g_{\boldsymbol{\theta}}(\mathbf{Z})$$

Repeat:

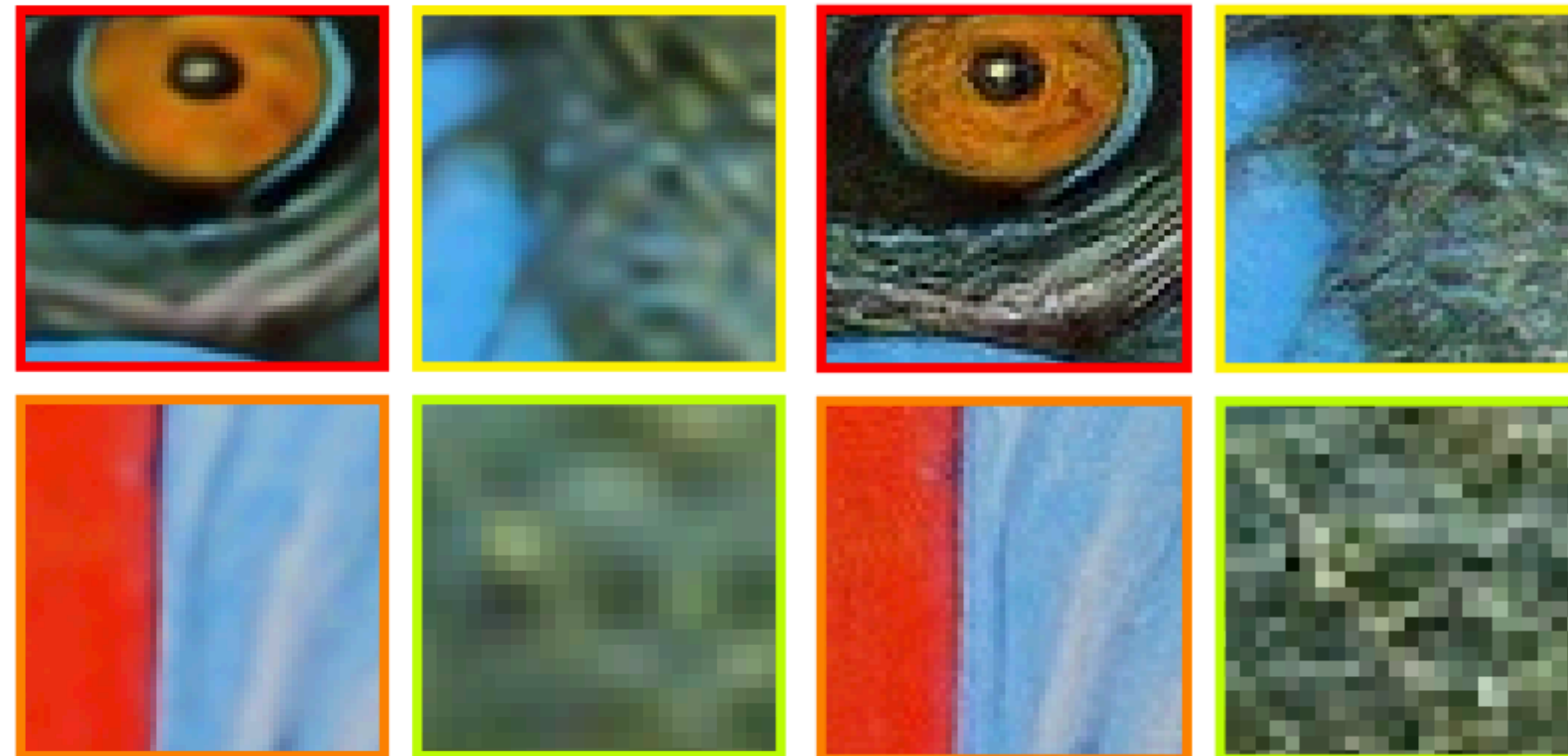
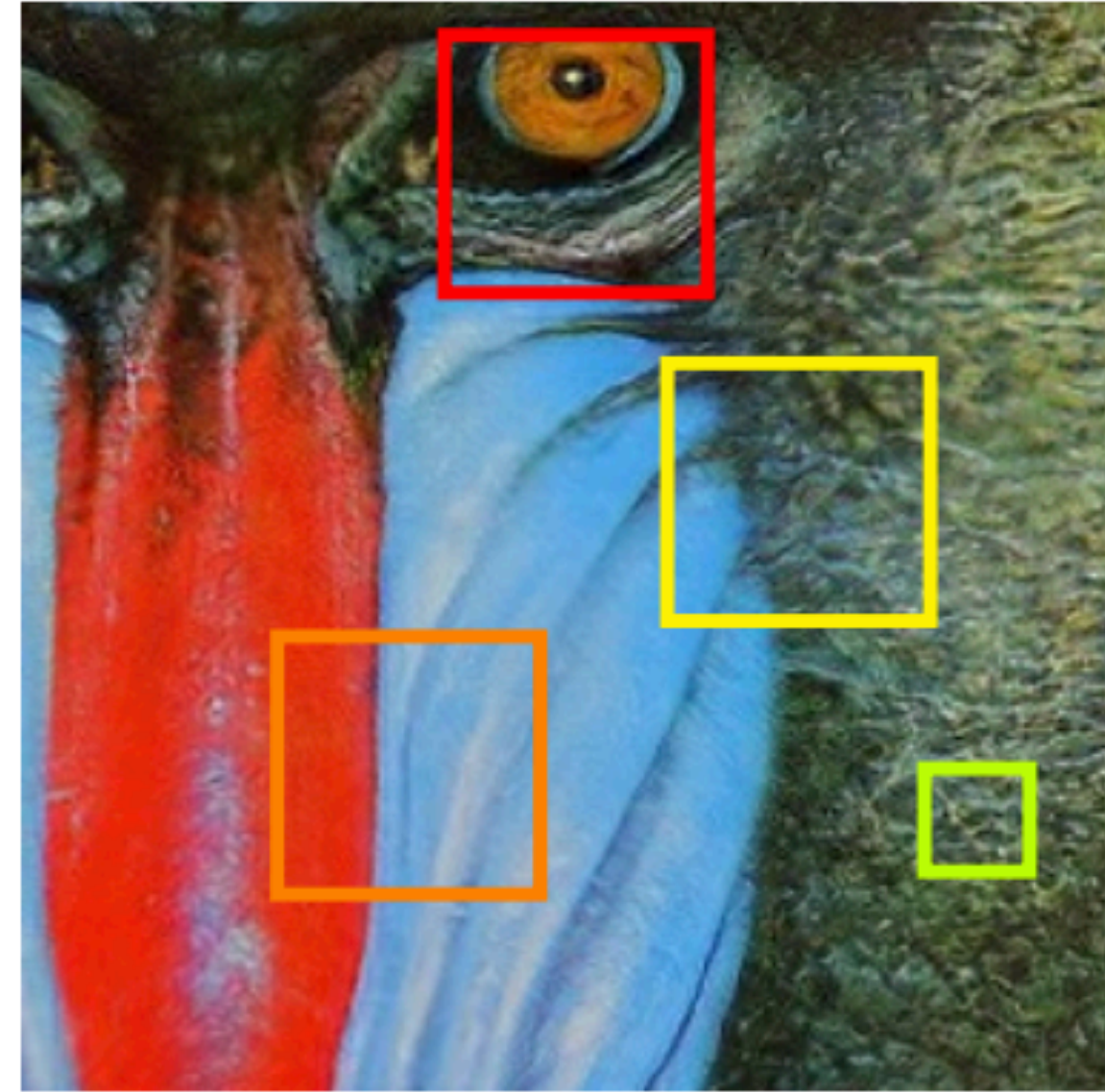
$$\boldsymbol{\eta} \leftarrow \underset{\boldsymbol{\eta}}{\operatorname{argmin}} \left(\mathbb{E}[T_{\boldsymbol{\eta}}(\mathbf{X})] - \mathbb{E}[\phi^*(T_{\boldsymbol{\eta}}(\hat{\mathbf{X}}))] \right)$$

$$\boldsymbol{\theta} \leftarrow \boldsymbol{\theta} + \varepsilon \nabla_{\boldsymbol{\theta}} \left(\underbrace{\mathbb{E}[-\log p(\mathbf{Z})]}_{\text{Rate}} + \lambda \underbrace{\mathbb{E}[-\log \mathbb{E}[d(\mathbf{X}, \hat{\mathbf{X}})]]}_{\text{Distortion}} + \beta \underbrace{\mathbb{E}[-\phi^*(T_{\boldsymbol{\eta}}(\hat{\mathbf{X}}))]}_{\text{Realism}} \right)$$

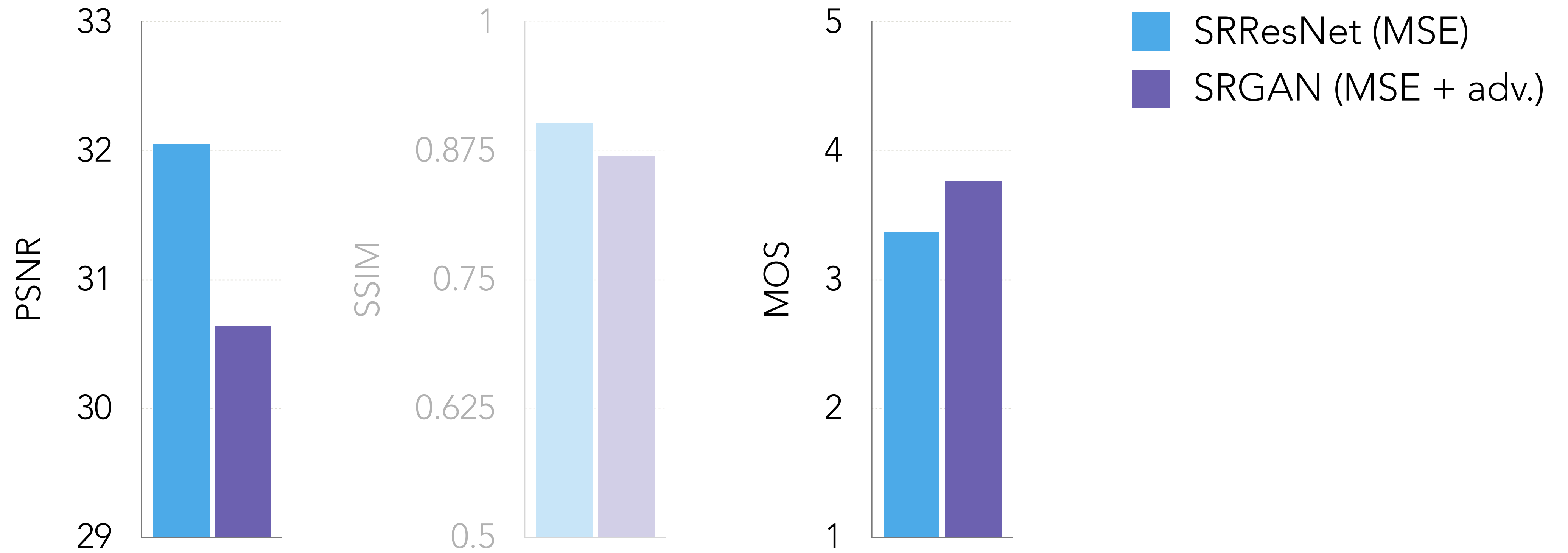
SRResNet



SRGAN



Example: SRGAN



A first approach using *diffusion*



Perfect realism

Powerful (conditional) generative model

Rate-constrained representation

$$\hat{\mathbf{X}} \sim P_{\mathbf{X}|\mathbf{Z}} \quad \textcircled{2}$$

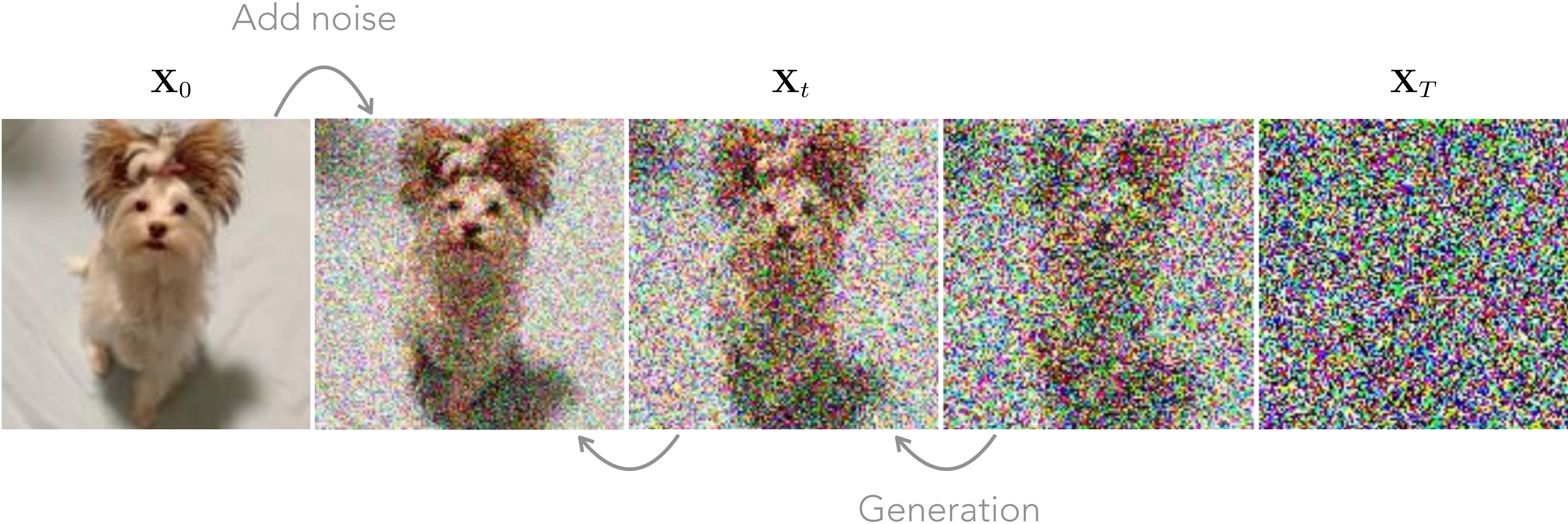
$$D[P_{\mathbf{X}}, P_{\hat{\mathbf{X}}}] = 0$$

$$\mathbb{E}[\|\hat{\mathbf{X}} - \mathbf{X}\|^2] = 2 \mathbb{E}[\|\mathbb{E}[\mathbf{X} | \mathbf{Z}] - \mathbf{X}\|^2] \quad \textcircled{1}$$

Difficult to optimize

Easy to optimize

Diffusion



Diffusion

💡 $P_{\mathbf{X}_{t-\delta}|\mathbf{X}_t}$ is approximately Gaussian (e.g., Feller, 1949; Anderson, 1982).

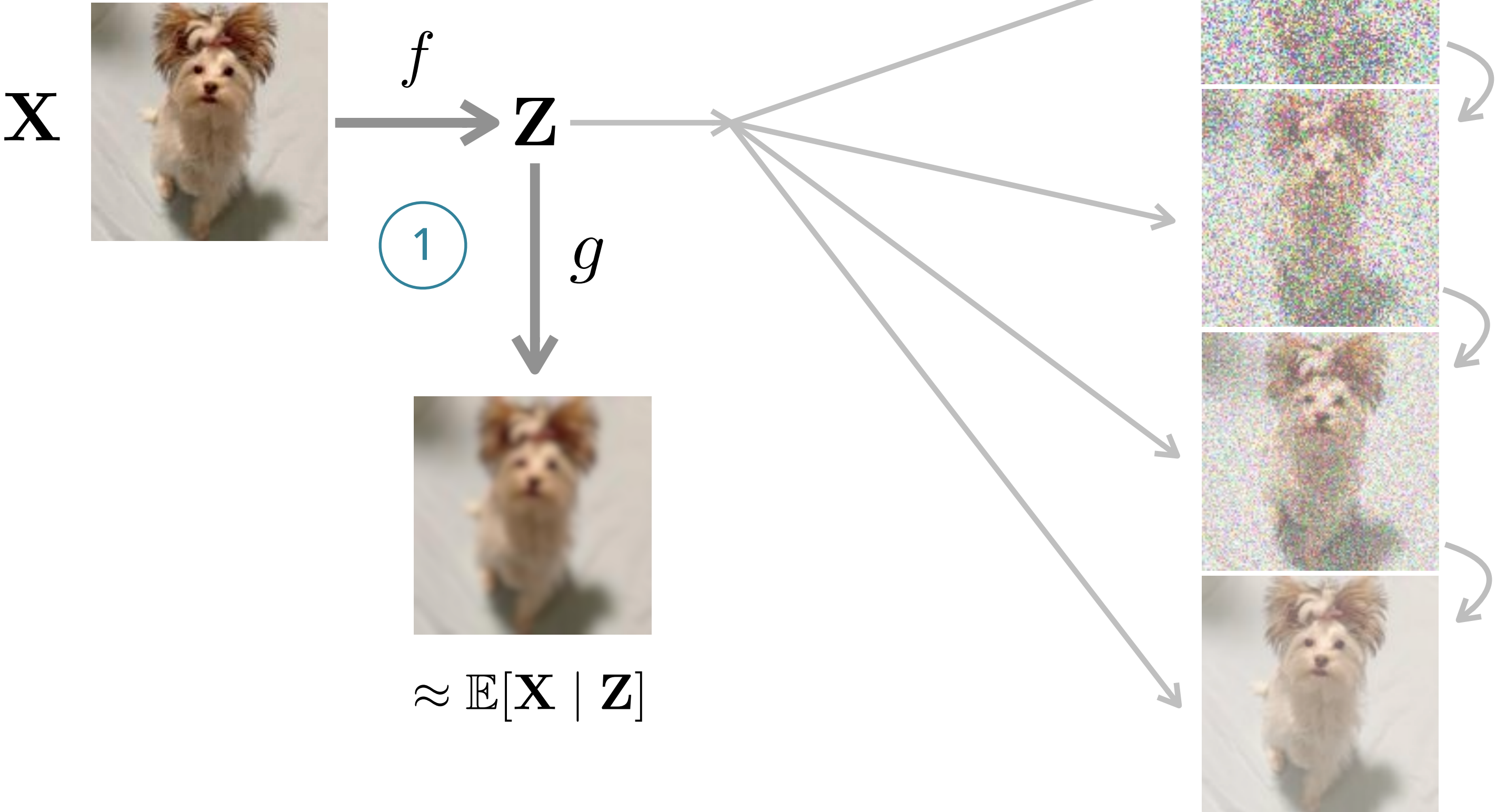
💡 Optimize $\mathbb{E}[\|\mathbf{X}_{t-\delta} - m_{\boldsymbol{\theta}}(\mathbf{X}_t)\|^2]$ so that $m_{\boldsymbol{\theta}}(\mathbf{X}_t) \approx \mathbb{E}[\mathbf{X}_{t-\delta} | \mathbf{X}_t]$.

Diffusion

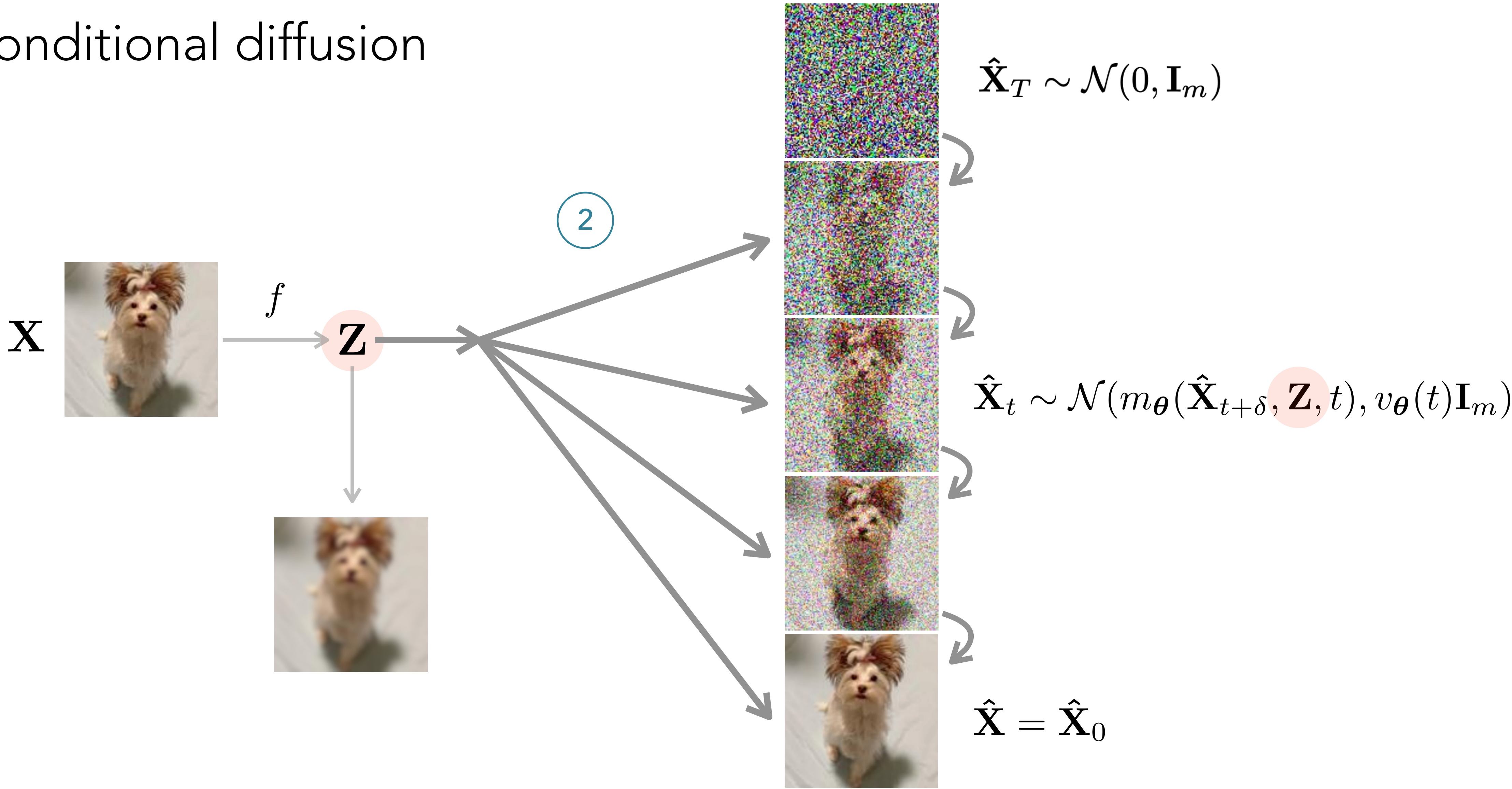
💡 $P_{\mathbf{X}_{t-\delta}|\mathbf{X}_t}$ is approximately Gaussian (e.g., Feller, 1949; Anderson, 1982).

💡 Optimize $\sum_t w_t \mathbb{E}[\|\mathbf{X}_{t-\delta} - m_{\theta}(\mathbf{X}_t, t)\|^2]$ so that $m_{\theta}(\mathbf{X}_t, t) \approx \mathbb{E}[\mathbf{X}_{t-\delta} | \mathbf{X}_t]$.

Conditional diffusion



Conditional diffusion





MSE

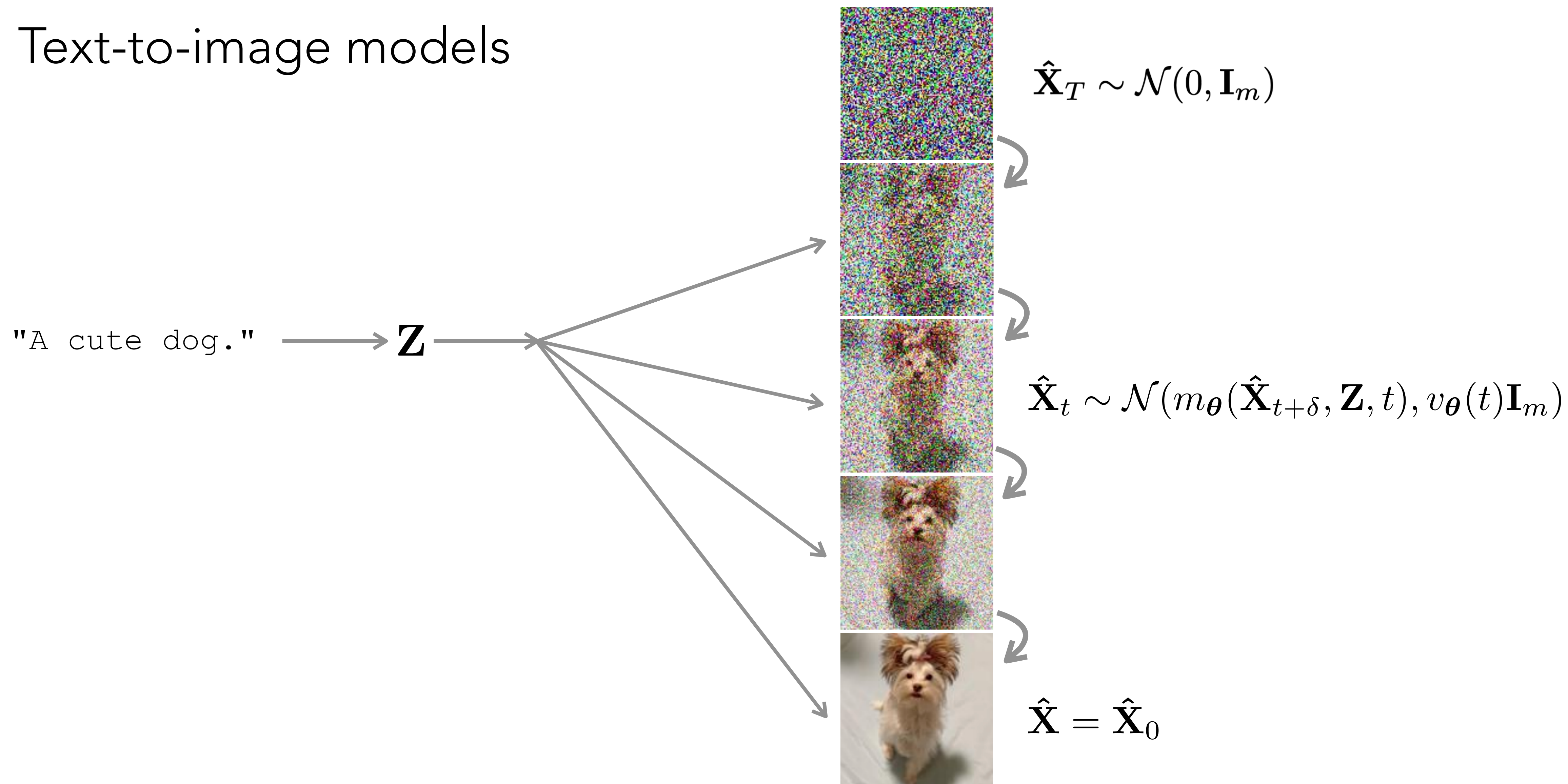
0.0562 bpp



MSE + diffusion

0.0562 bpp

Text-to-image models



Text-to-image models



kodim05.png
(Kodak, 1993)



"seven motocross
bikes facing
right at the
starting line"



Z



Imagen
(Saharia et al., 2022)



Hoogeboom et al. (2023)



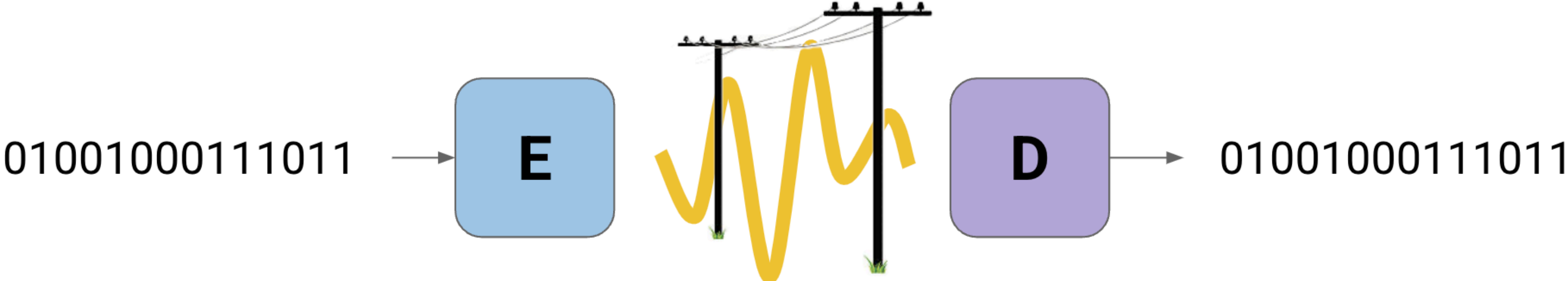
Rombach et al. (2022)

REALISM II:

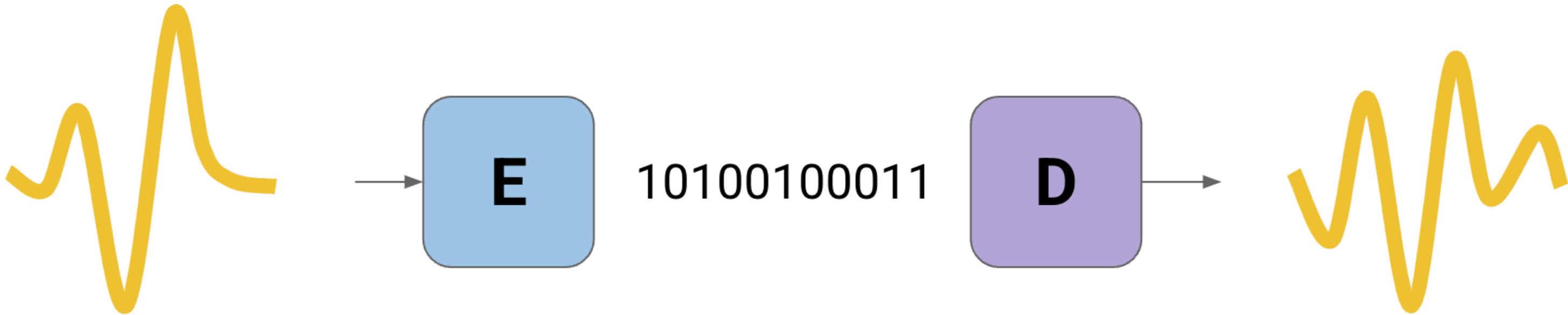
Channel simulation

Channel simulation (or *reverse* channel coding)

Channel coding

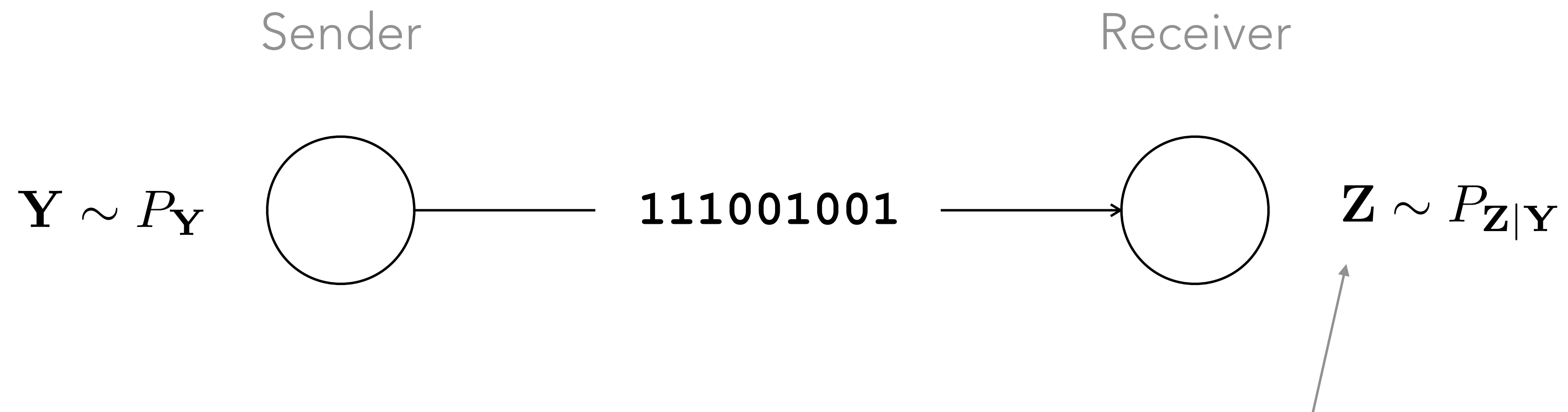


Reverse channel coding





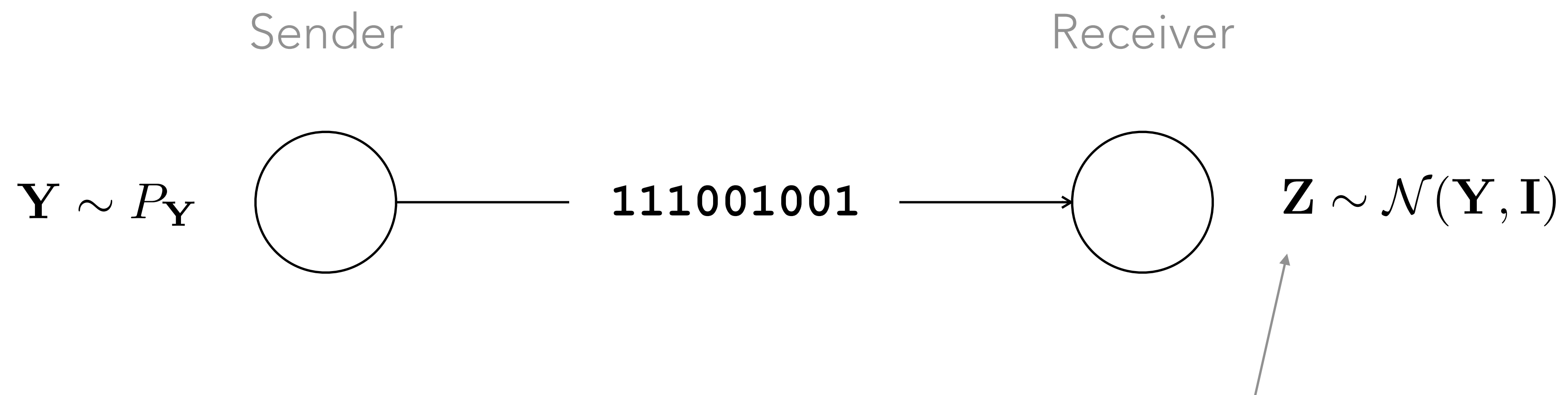
Channel simulation (or *reverse* channel coding)



Receiver only generates a **single instance** of Z



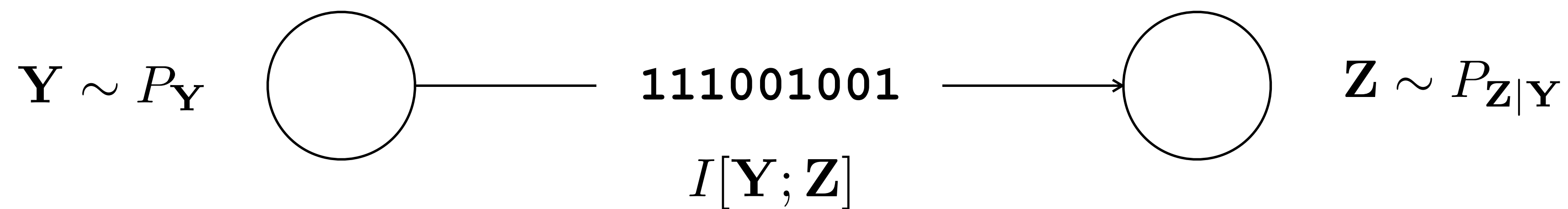
Channel simulation (or *reverse* channel coding)



Receiver only generates a **single instance** of \mathbf{Z}

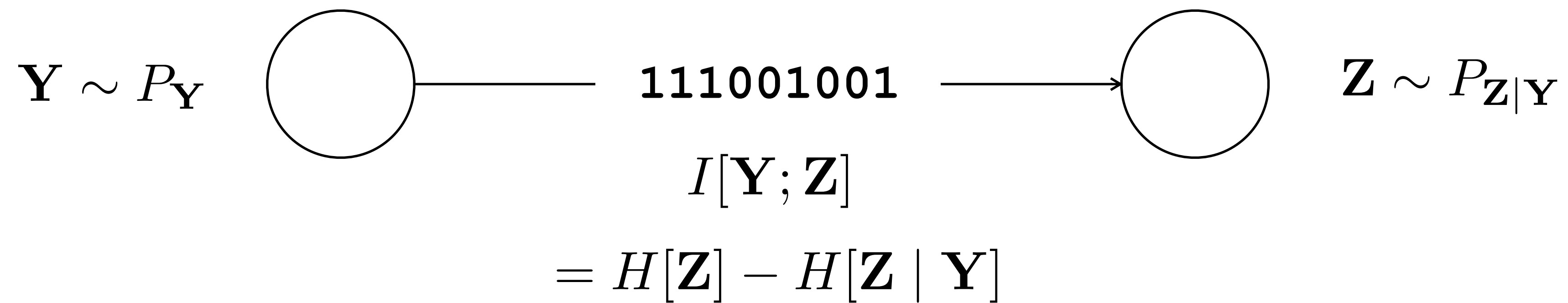


Channel simulation (or *reverse* channel coding)



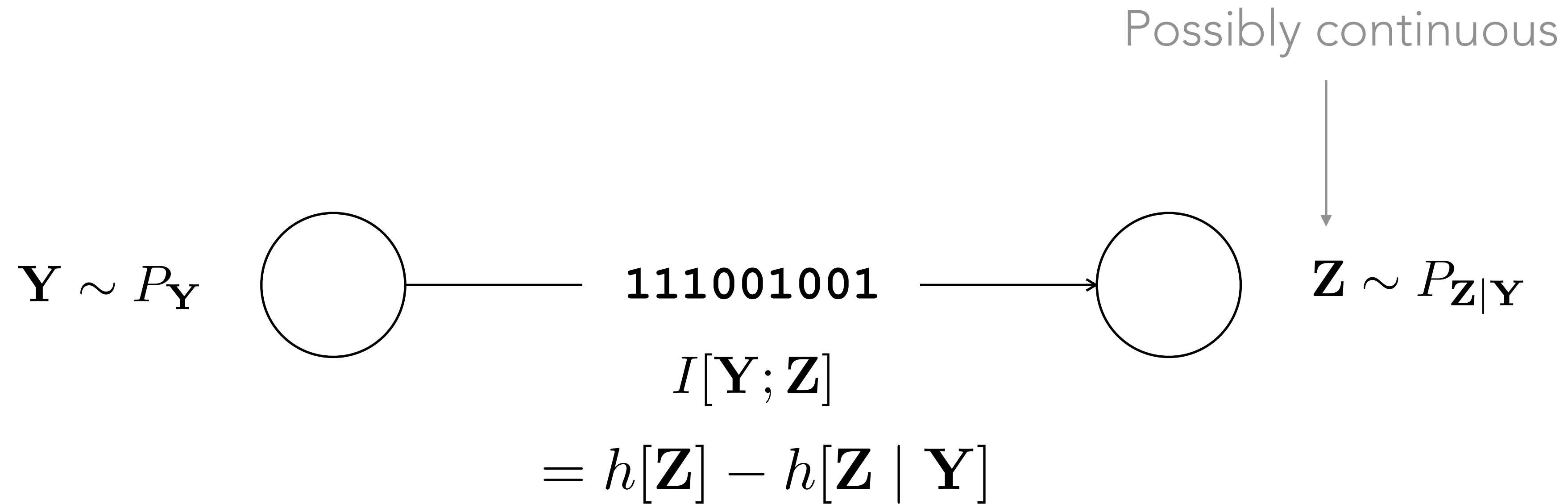


Channel simulation (or *reverse* channel coding)



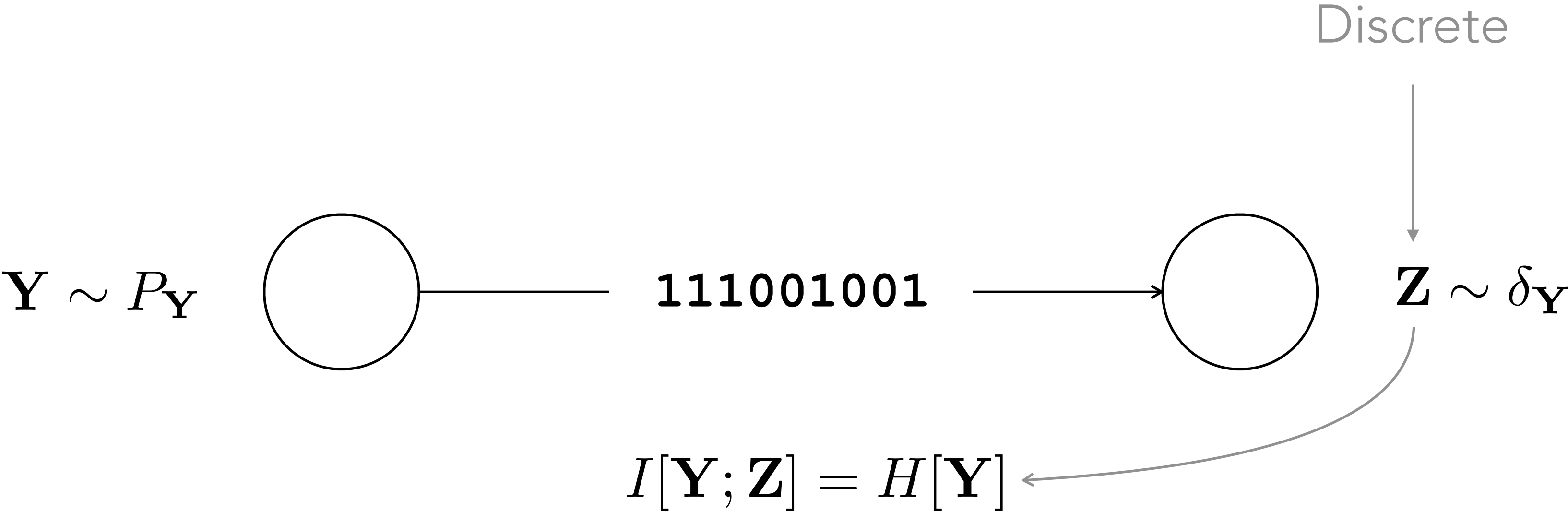


Channel simulation (or *reverse* channel coding)

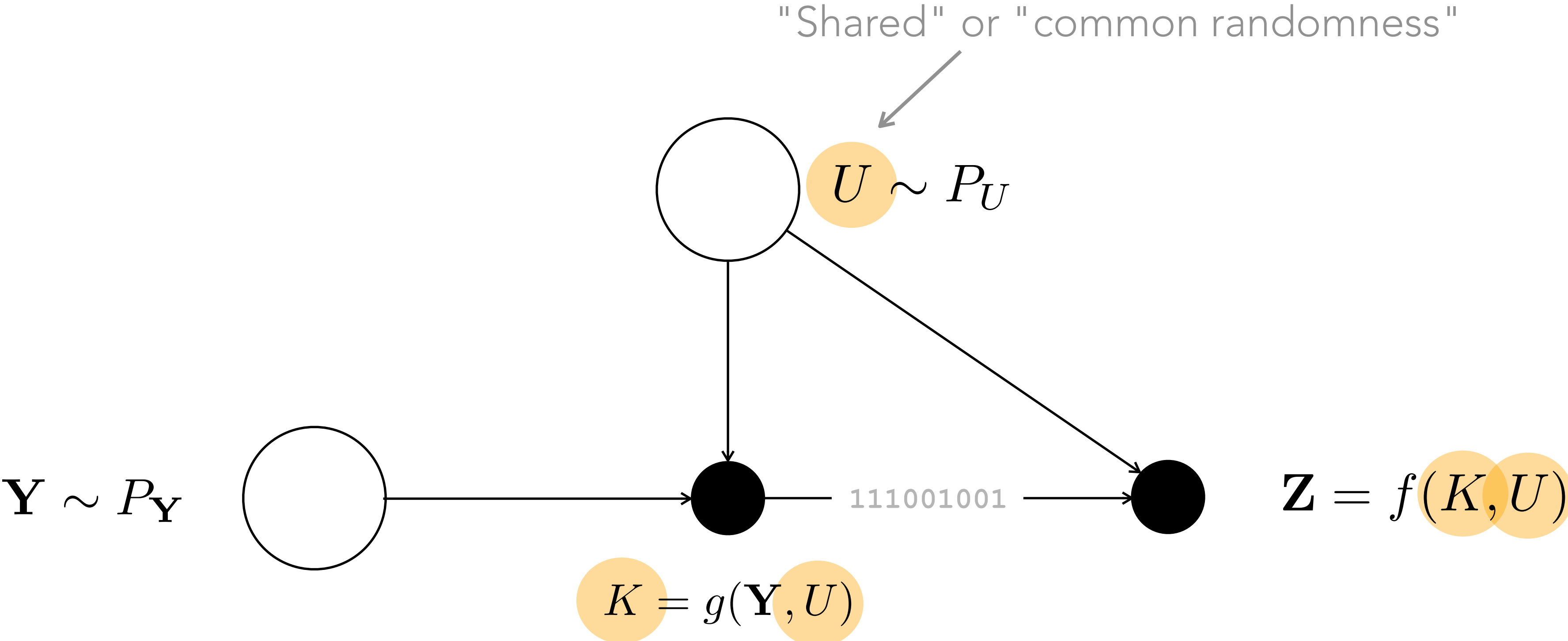


Channel simulation...

... generalizes lossless source coding



Channel simulation





Dithered quantization

Encoder Decoder

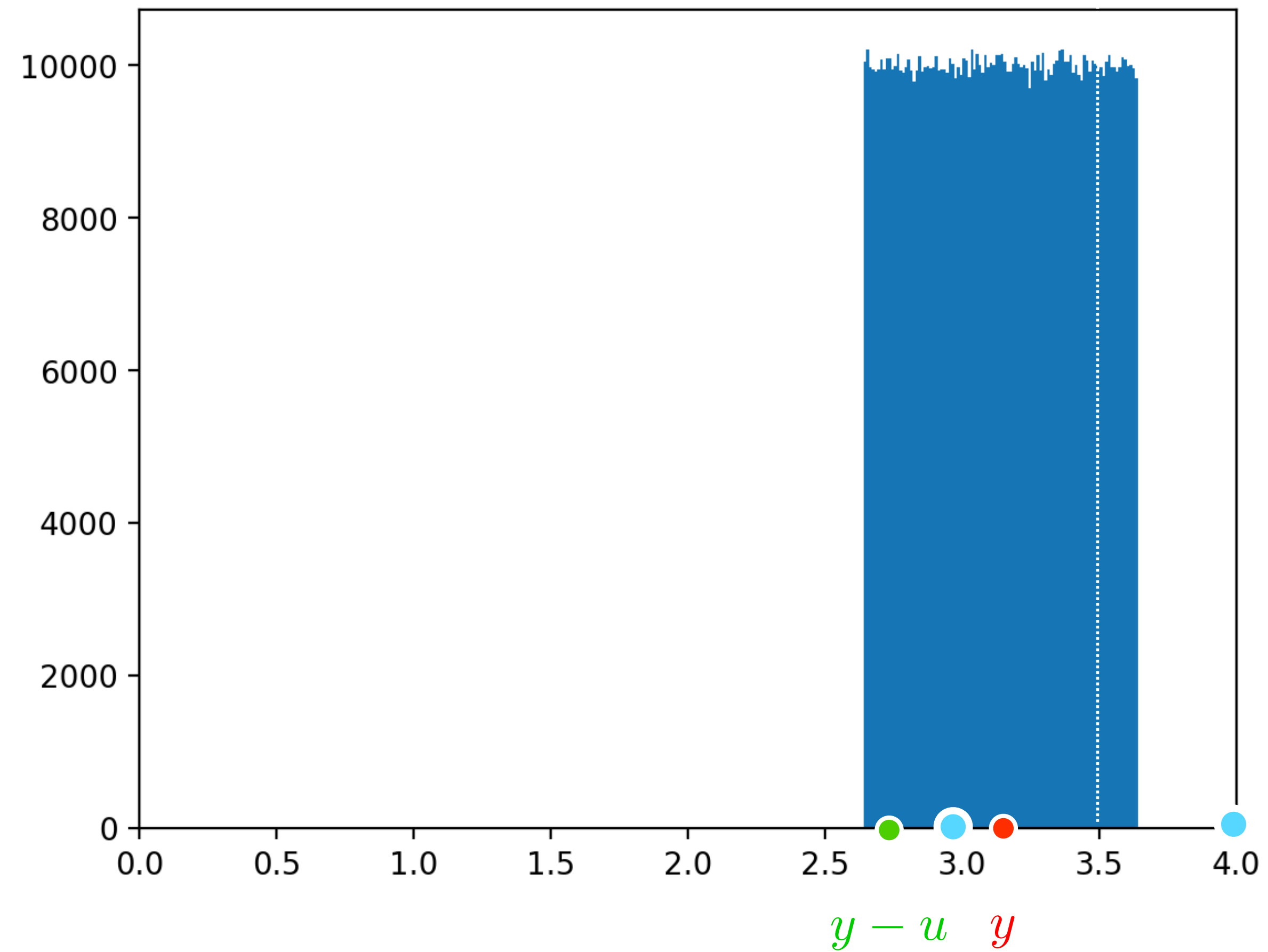
↓ ↙

$$Z = \underbrace{[Y - U]}_K + U \sim Y + U'$$

$$U, U' \sim \text{Uniform}([-1/2, 1/2))$$

```
y = 3.14
U = np.random.rand(1000000) - 0.5
K = np.round(y - U)
Z = K + U
```

```
plt.hist(Z, 100)
plt.xlim([0, 4]);
```





Dithered quantization

$$P(K = k \mid U = u) = p_Z(k + u)$$

$Z = K + U$
↓

$$H[K \mid U] = \mathbb{E}[-\log p_Z(K + U)]$$

$$= \mathbb{E}[-\log p_Z(Z)]$$

$$= h[Z]$$

$$= h[Z] - h[Z \mid Y]$$

$$= I[Z, Y]$$

0 ←

Dithered quantization

$$\begin{aligned} P(K = k \mid U = u) &= P(Y - u \in [k - 0.5, k + 0.5)) \\ &= P(Y \in [k + u - 0.5, k + u + 0.5)) \\ &= \int p_Y(k + u - u') \mathbb{I}[u' \in [-0.5, 0.5)) \, du' \\ &= p_{Y+U'}(k + u) \\ &= p_Z(k + u) \end{aligned}$$



Dithered quantization

$$Z = \lfloor Y - (U + b) \rfloor + (U + b)$$

$$U' \sim \text{Uniform}([-0.5, 0.5))$$

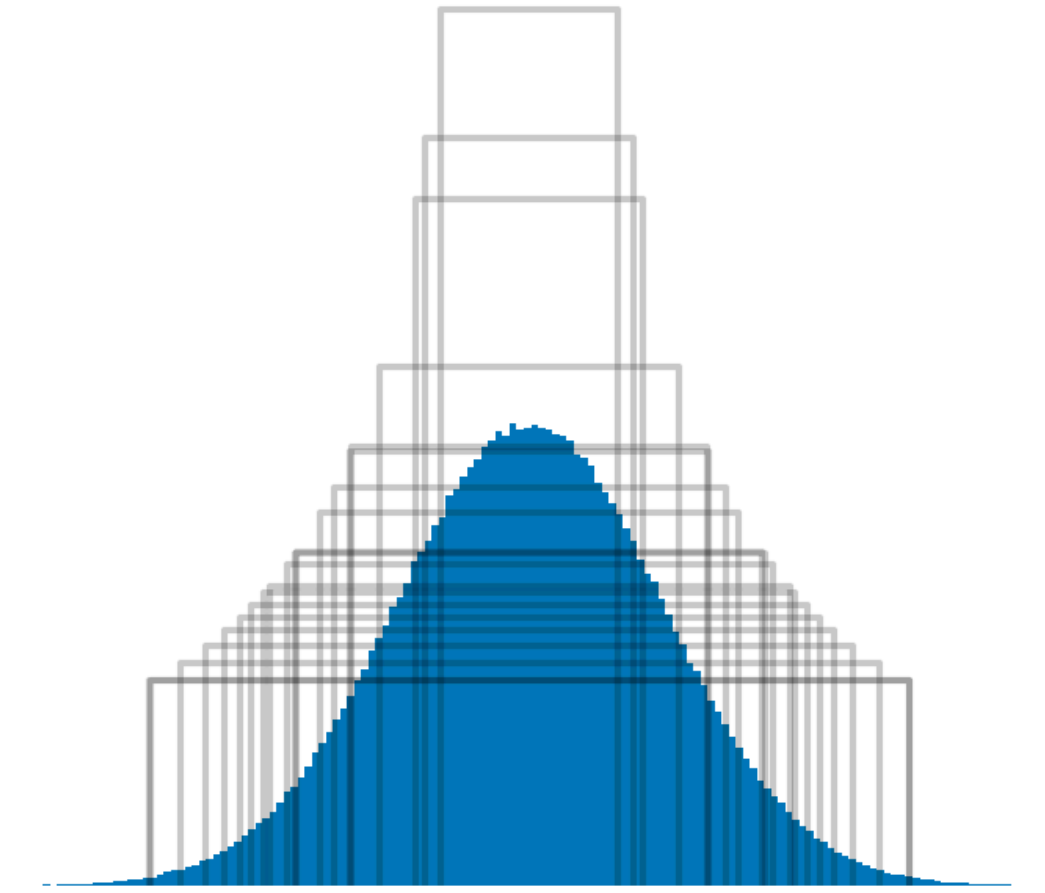


Dithered quantization

$$Z = (\lfloor Y/s - U \rfloor + U) s$$

Gaussian channel

$$\begin{aligned} Z &= (\lfloor Y/S - U \rfloor + U) S \\ &\sim Y + SU' \end{aligned}$$



Gaussian channel

$$K = \lfloor Y/S - U \rfloor$$

$$H[K | U, S] = I[Y; Z | S]$$

$$= h[Z | S] - h[Z | Y, S]$$

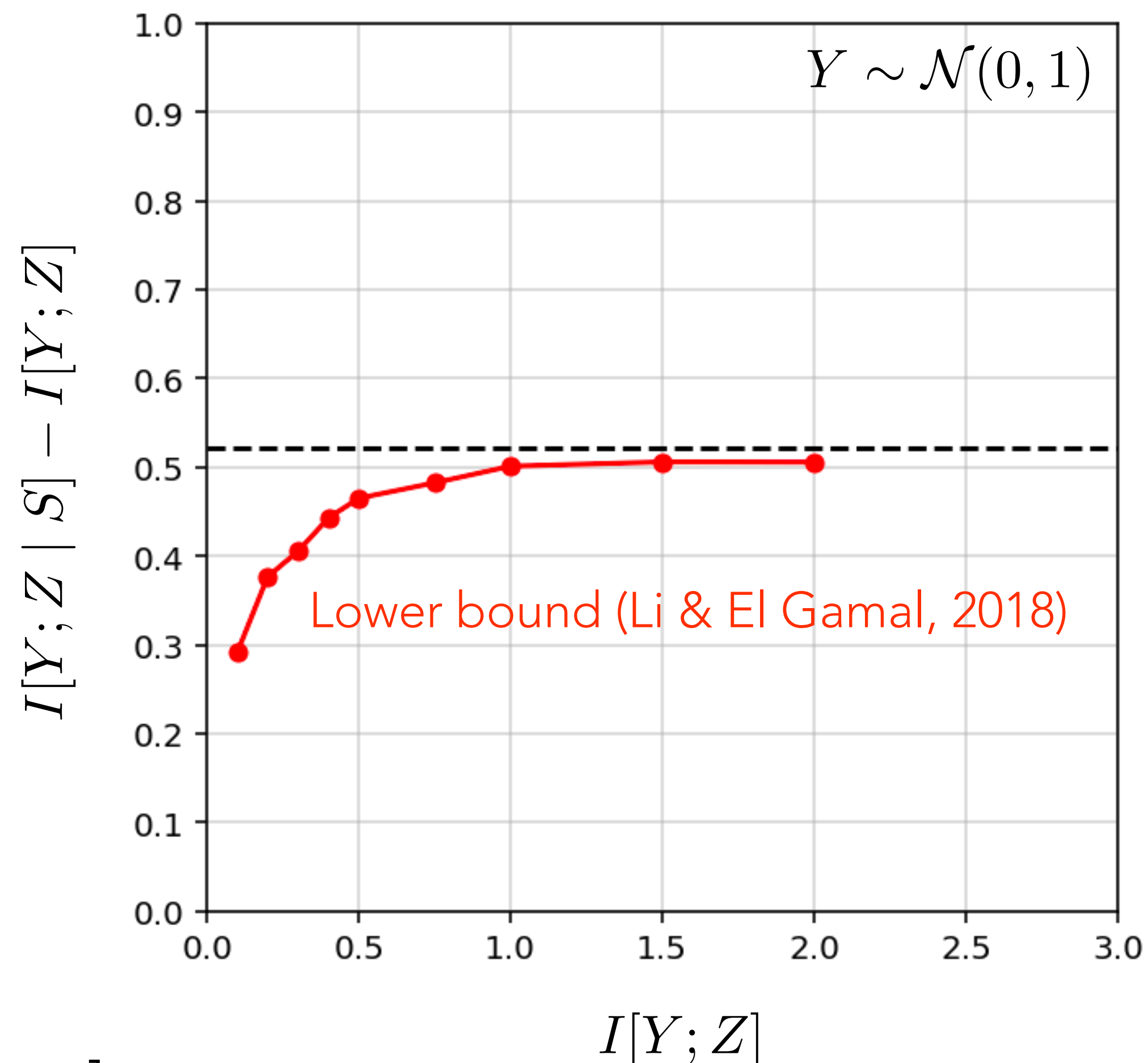
$$= h[Z | S] - \mathbb{E}[\log_2 S]$$

$$\leq h[Z] - \mathbb{E}[\log_2 S]$$

$$= I[Y; Z] + h[Z | Y] - \mathbb{E}[\log_2 S]$$

$$= I[Y; Z] + \frac{1}{2} \log_2(\pi) + \frac{1 - \psi(3/2)}{2 \ln 2}$$

$$\leq I[Y; Z] + 0.521$$





Dithered quantization and VAEs

Encoder Decoder

↓ ↙

$$Z = \underbrace{[Y - U] + U}_{\text{Inference}} \sim \underbrace{Y + U'}_{\text{Training}}$$

$$U, U' \sim \text{Uniform}([-1/2, 1/2))$$

VAEs revisited

Inference:

$$\mathbf{Z} = [f_{\theta}(\mathbf{X})]$$

$$\hat{\mathbf{X}} = g_{\theta}(\mathbf{Z})$$

Training:

$$\mathbf{Z} = f_{\theta}(\mathbf{X}) + \mathbf{U}$$

$$\hat{\mathbf{X}} = g_{\theta}(\mathbf{Z})$$

Mismatch

VAEs revisited

Encoder

$$\mathbf{Y} = f_{\boldsymbol{\theta}}(\mathbf{X})$$

$$K_i = \lfloor Y_i - U_i \rfloor$$

Decoder

$$Z_i = K_i + U_i$$

$$\hat{\mathbf{X}} = g_{\boldsymbol{\theta}}(\mathbf{Z})$$

Rate-distortion trade-off

$$\ell(\boldsymbol{\theta}) = \lambda \mathbb{E}[d(\mathbf{X}, g_{\boldsymbol{\theta}}(\lfloor \mathbf{Y} - \mathbf{U} \rfloor + \mathbf{U}))] + \mathbb{E}[-\log P(\mathbf{K} | \mathbf{U})]$$

VAEs revisited

Encoder

$$\mathbf{Y} = f_{\boldsymbol{\theta}}(\mathbf{X})$$

$$K_i = \lfloor Y_i - U_i \rfloor$$

Decoder

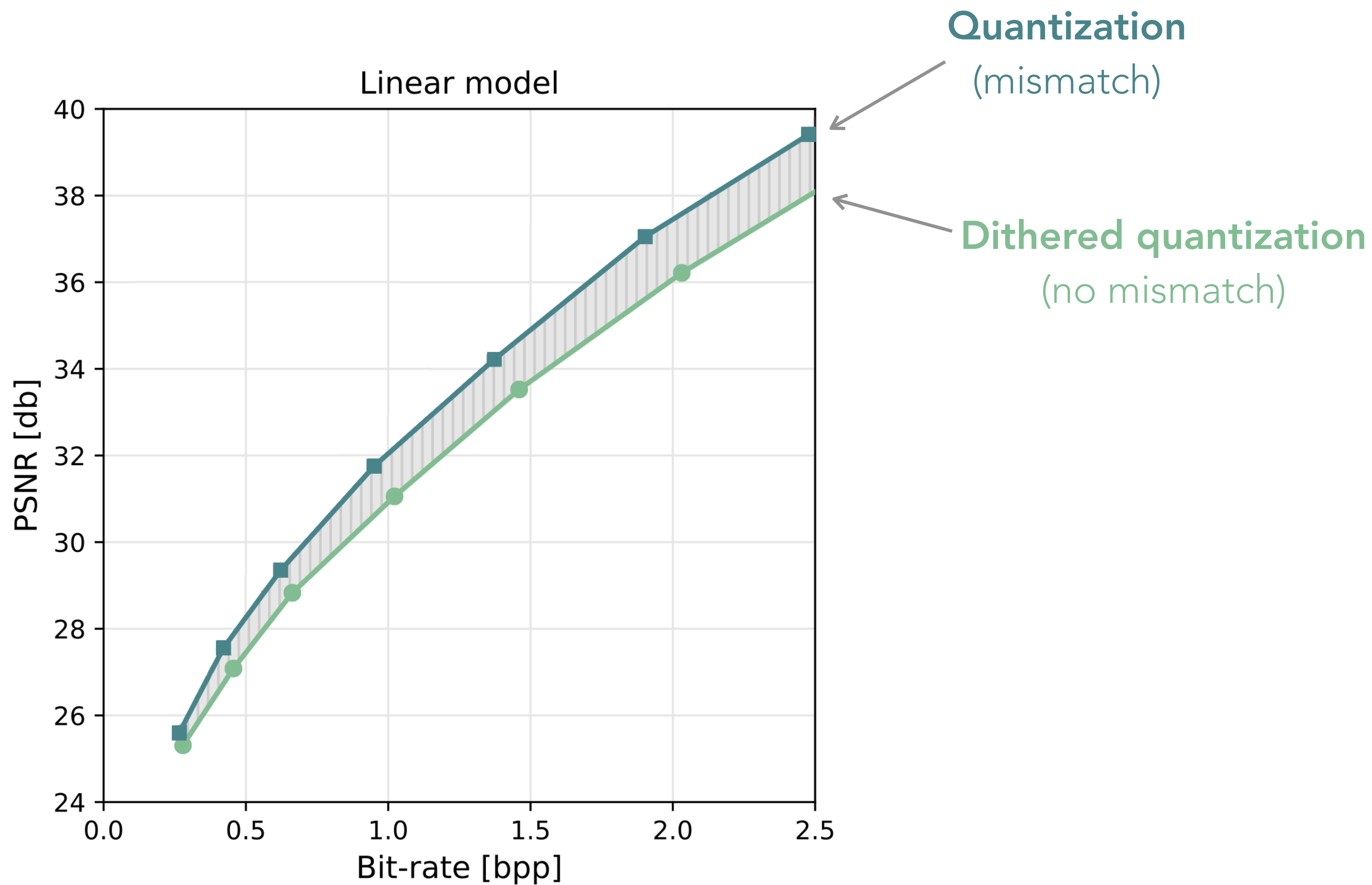
$$Z_i = K_i + U_i$$

$$\hat{\mathbf{X}} = g_{\boldsymbol{\theta}}(\mathbf{Z})$$

Rate-distortion trade-off = ELBO

$$\ell(\boldsymbol{\theta}) = \lambda \mathbb{E}[d(\mathbf{X}, g_{\boldsymbol{\theta}}(\mathbf{Y} + \mathbf{U}'))] + \mathbb{E}[-\log p_{\mathbf{Z}}(\mathbf{Y} + \mathbf{U}')]$$

Variational autoencoders revisited

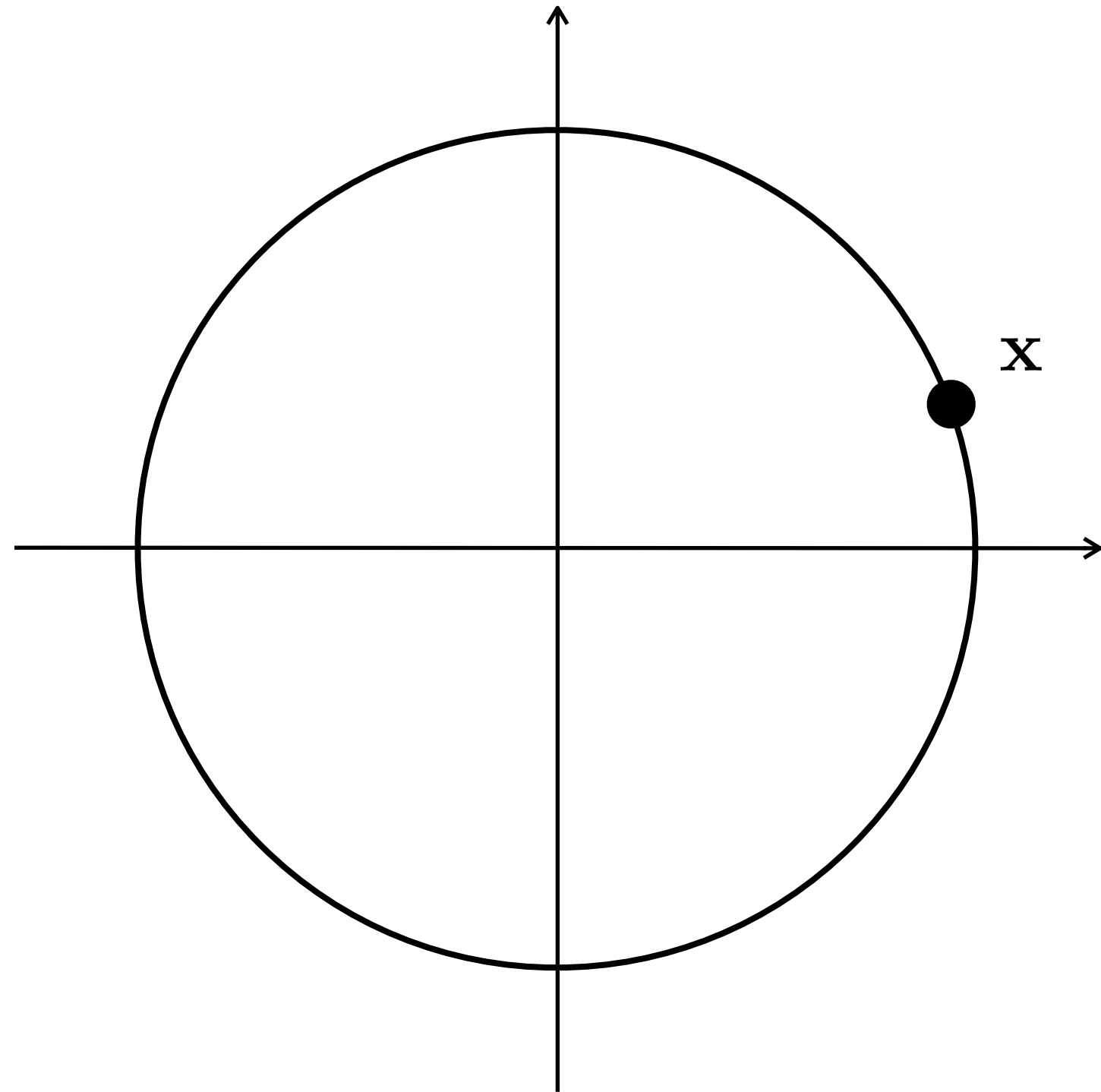


Randomness and rate-distortion trade-offs

$$\begin{aligned}\mathbb{E}[\ell_\lambda(\mathbf{X}, \mathbf{U})] &= \mathbb{E}_{\mathbf{U}}[\mathbb{E}_{\mathbf{X}}[\ell_\lambda(\mathbf{X}, \mathbf{U})]] \\ &\geq \min_{\mathbf{U}} \mathbb{E}_{\mathbf{X}}[\ell_\lambda(\mathbf{X}, \mathbf{U})] \\ &= \mathbb{E}_{\mathbf{X}}[\ell_\lambda(\mathbf{X}, \mathbf{u}^*)]\end{aligned}$$

Fix randomness

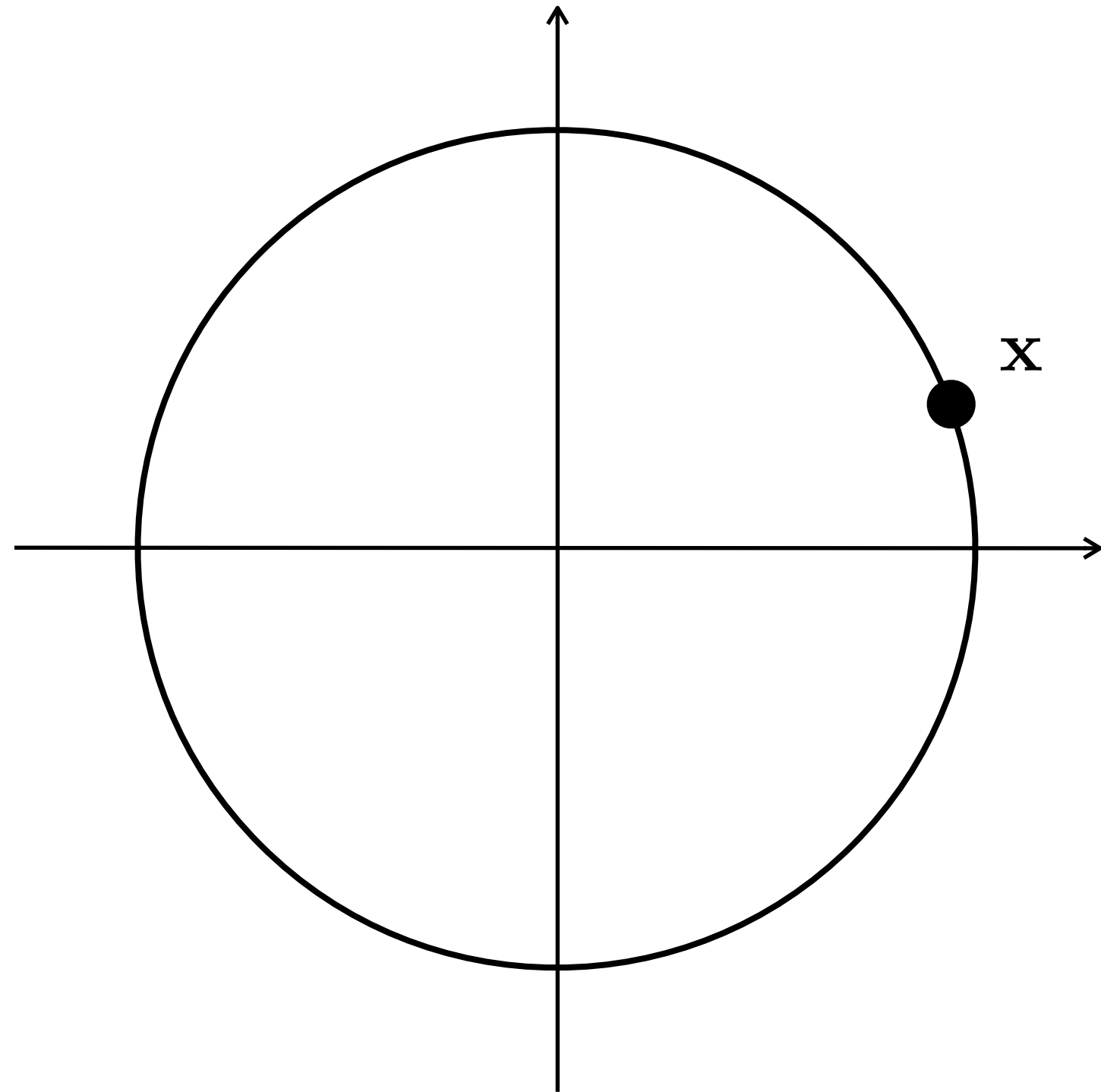
Randomness and realism



$$\Theta \sim \text{Uniform}(0, 2\pi)$$

$$\mathbf{X} = \begin{pmatrix} \cos \Theta \\ \sin \Theta \end{pmatrix}$$

Randomness and realism



$$d(\mathbf{x}, \hat{\mathbf{x}}) = \frac{1}{2} \|\mathbf{x} - \hat{\mathbf{x}}\|^2 = 1 - \cos(\theta - \hat{\theta})$$

$$\Theta \sim \text{Uniform}(0, 2\pi)$$

$$\mathbf{X} = \begin{pmatrix} \cos \Theta \\ \sin \Theta \end{pmatrix}$$

$$U \sim \text{Uniform}(0, 1)$$

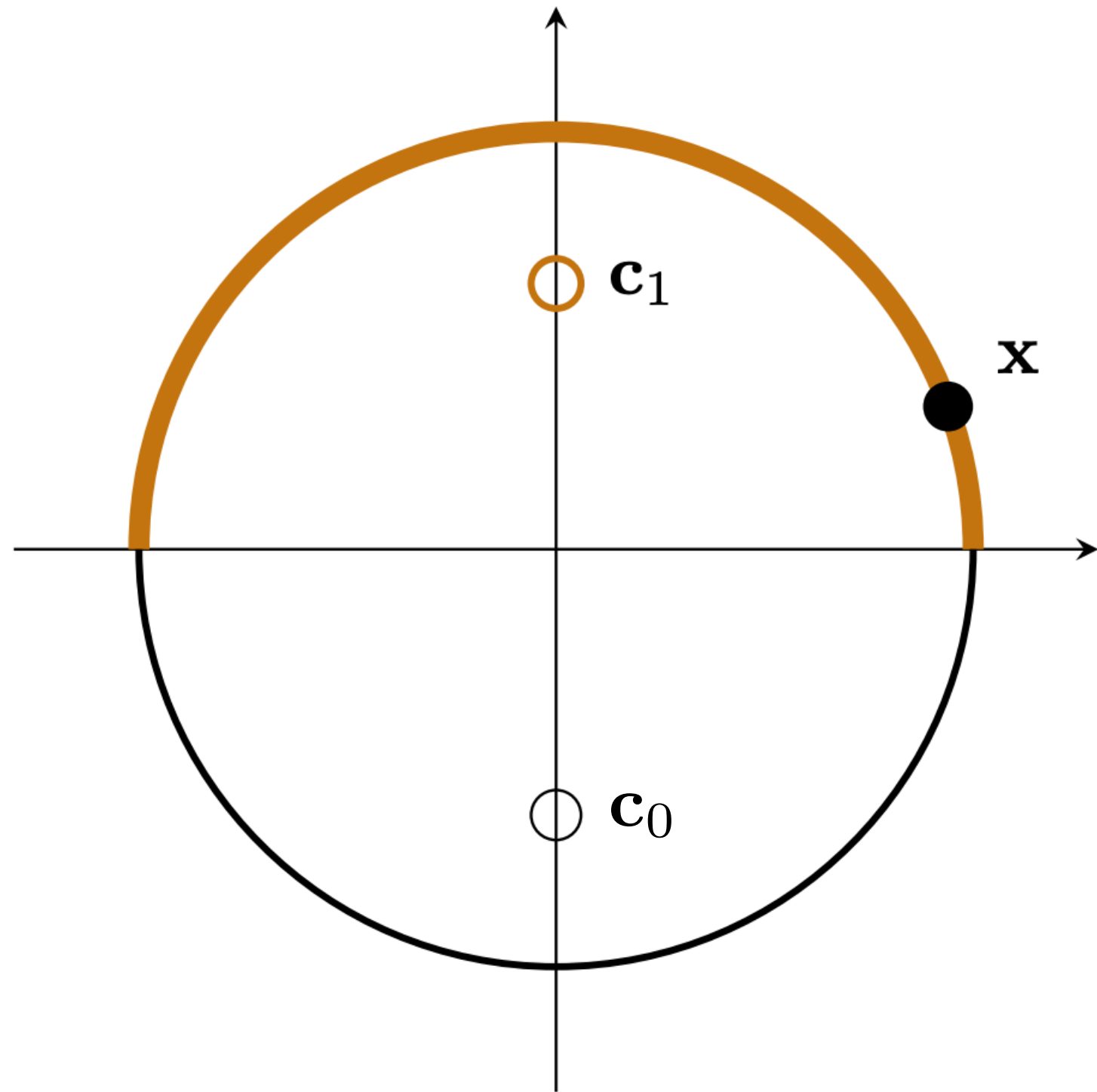
$$\hat{\mathbf{X}} = g(f(\mathbf{X}, U), U)$$

$$f : \mathbb{R}^2 \times \mathbb{R} \rightarrow \{0, 1\}$$

$$g : \{0, 1\} \times \mathbb{R} \rightarrow \mathbb{R}^2$$

$$\underset{f, g}{\text{minimize}} \quad \mathbb{E}[d(\mathbf{X}, \hat{\mathbf{X}})] \quad \text{s.t.} \quad \hat{\mathbf{X}} \sim \mathbf{X}$$

Randomness and realism



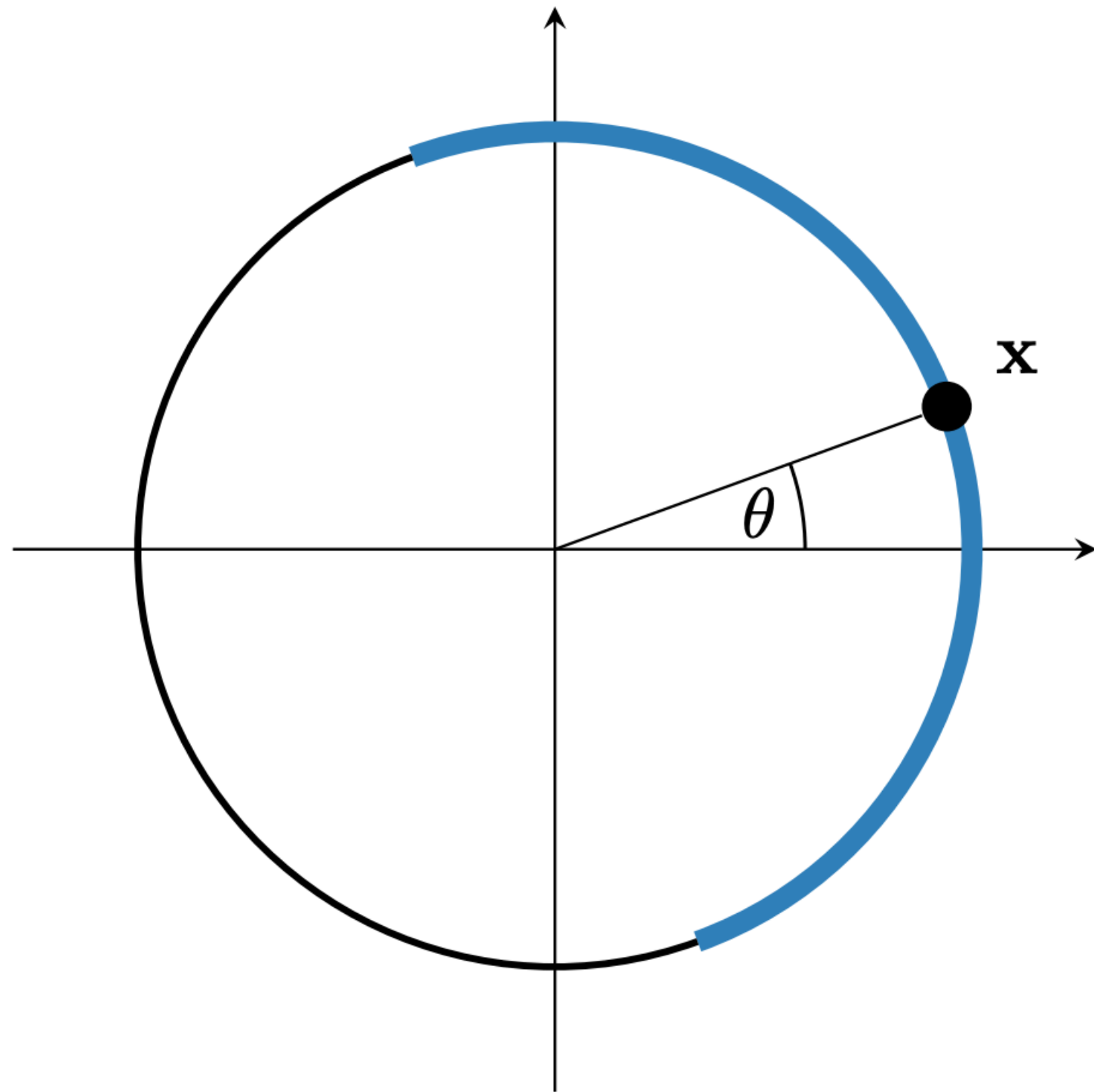
$$\Theta \sim \text{Uniform}(0, 2\pi)$$

$$\mathbf{X} = \begin{pmatrix} \cos \Theta \\ \sin \Theta \end{pmatrix}$$

$$U \sim \text{Uniform}(0, 1)$$

$$\hat{\mathbf{X}} = g(f(\mathbf{X}), U) \sim P_{\mathbf{X}|f(\mathbf{X})}$$

Randomness and realism



$$\Theta \sim \text{Uniform}(0, 2\pi)$$

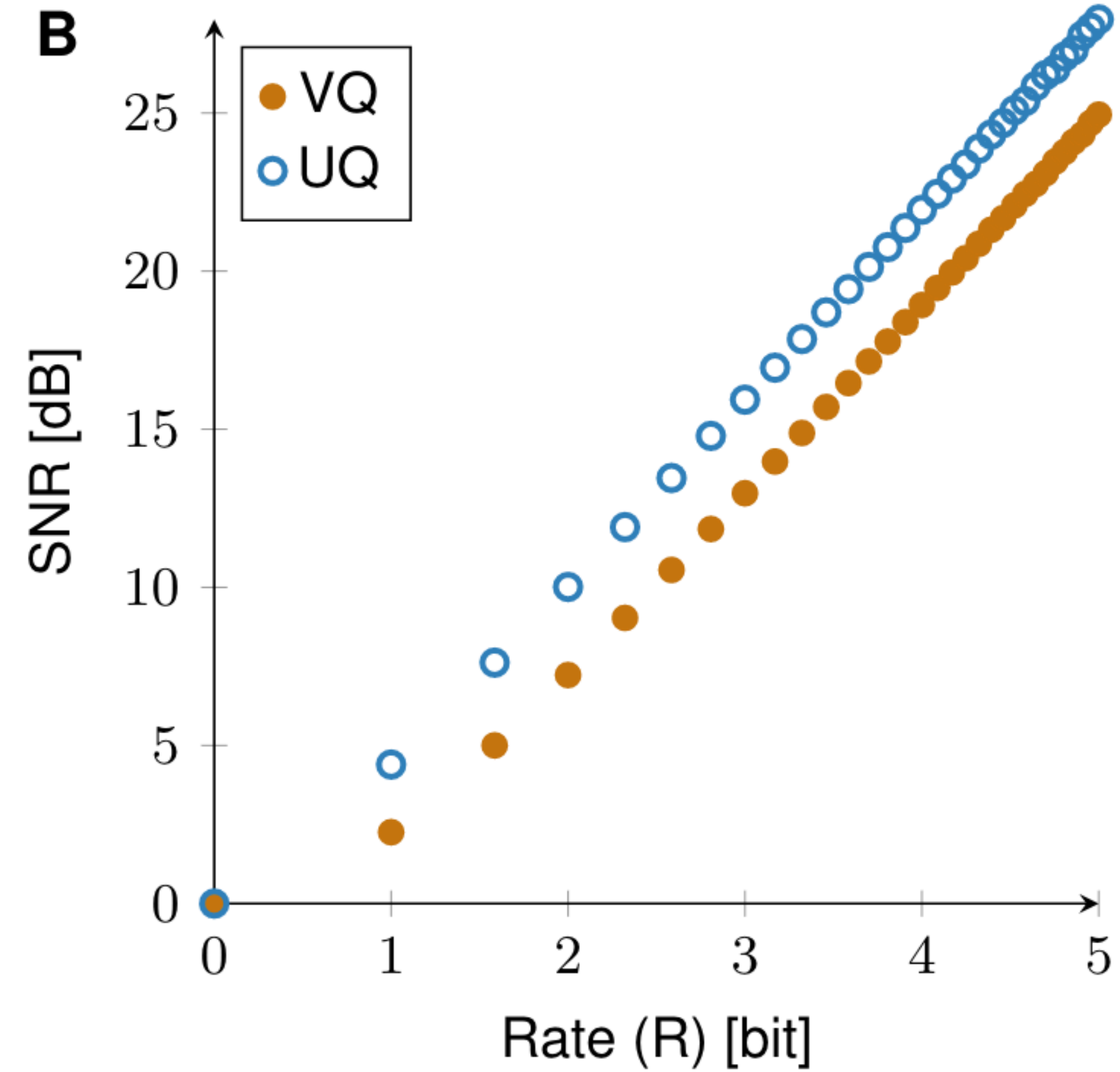
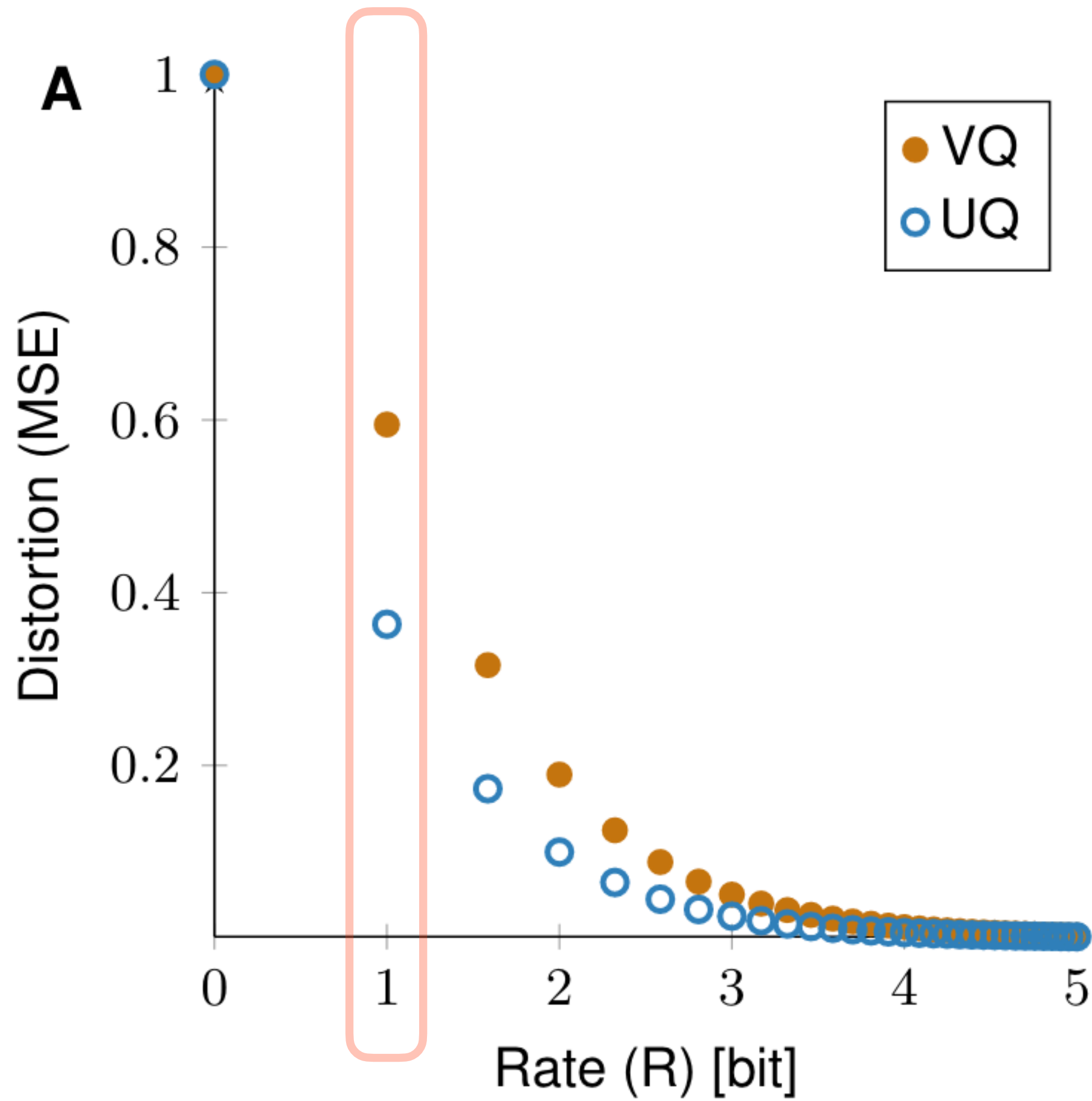
$$\mathbf{X} = \begin{pmatrix} \cos \Theta \\ \sin \Theta \end{pmatrix}$$

$$U \sim \text{Uniform}(0, 1)$$

$$K = f(\mathbf{X}, U) = \left\lfloor \frac{\Theta}{\pi} - U \right\rfloor \text{ mod } 2$$

$$\hat{\Theta} = \pi(K + U)$$

Randomness and realism



Rejection sampling

$k \leftarrow 0$

repeat

$k \leftarrow k + 1$

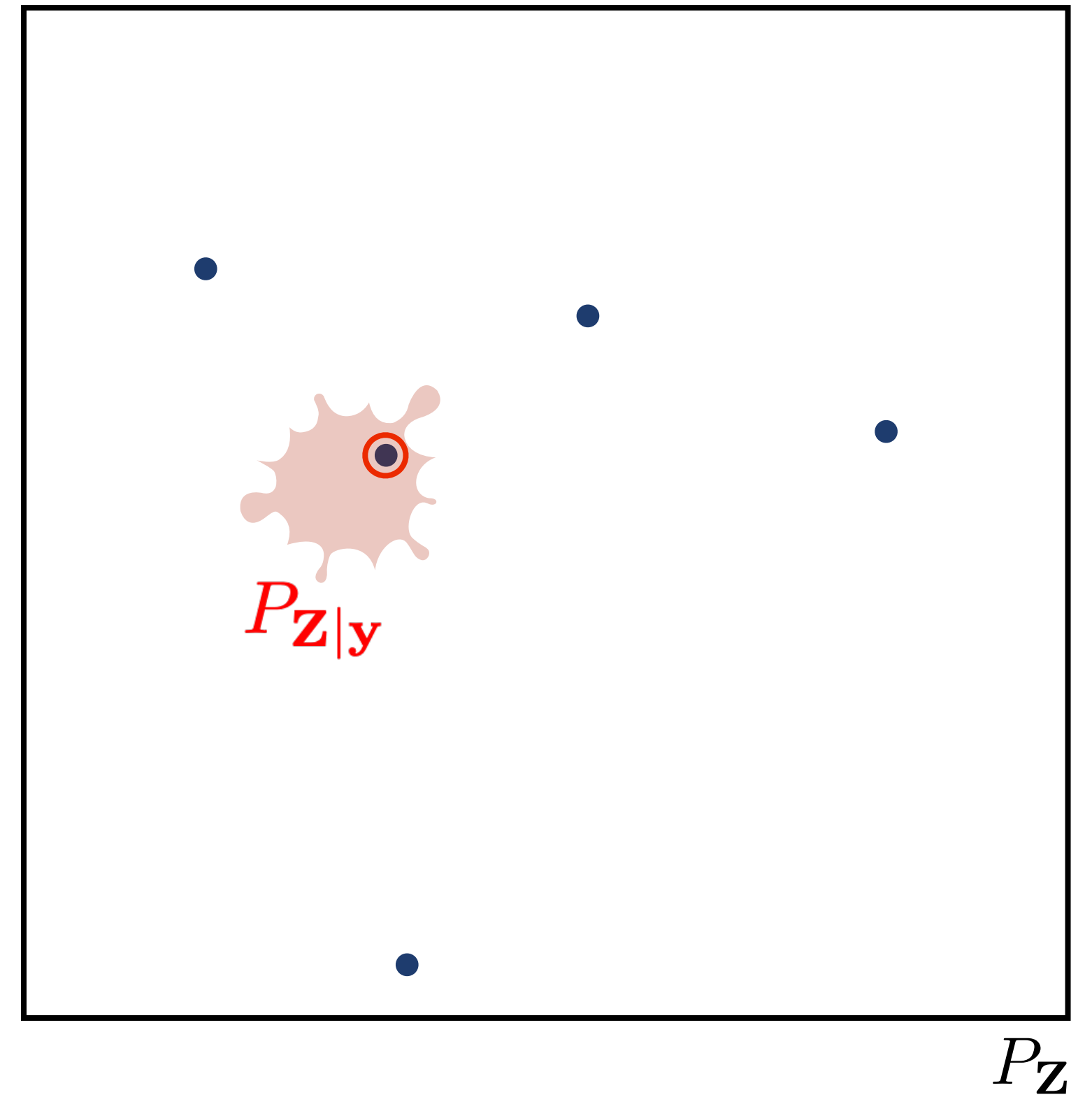
$\mathbf{Z}_k \sim P_{\mathbf{Z}}$

$U_k \sim \text{Uniform}([0, 1])$

until $U_k < \frac{1}{M} \frac{dP_{\mathbf{Z}|y}}{dP_{\mathbf{Z}}}(\mathbf{Z}_k)$

return k

Using shared source
of randomness



Rejection sampling

$k \leftarrow 0$

repeat

$k \leftarrow k + 1$ Using shared source
of randomness

$\mathbf{Z}_k \sim P_{\mathbf{Z}}$

$U_k \sim \text{Uniform}([0, 1])$

until $U_k < \frac{1}{M} \frac{dP_{\mathbf{Z}|y}}{dP_{\mathbf{Z}}}(\mathbf{Z}_k)$

return k

Poisson functional representation

$$\begin{aligned} S_k &\sim \text{Exp}(1) & \mathbf{Z}_K &\sim P_{\mathbf{Z}|\mathbf{y}} \quad \checkmark \\ T_k &= \sum_{i=1}^k S_i & H[K] &< I[\mathbf{Z}; \mathbf{Y}] + \log_2(I[\mathbf{Z}; \mathbf{Y}] + 1) + 4 \quad \checkmark \\ \mathbf{Z}_k &\sim P_{\mathbf{Z}} \end{aligned}$$

Using shared source of randomness

$$K = \operatorname{argmin}_{k \in \mathbb{N}} \left\{ T_k \frac{dP_{\mathbf{Z}}}{dP_{\mathbf{Z}|\mathbf{y}}}(\mathbf{Z}_k) \right\}$$

LEARNED COMPRESSION III:

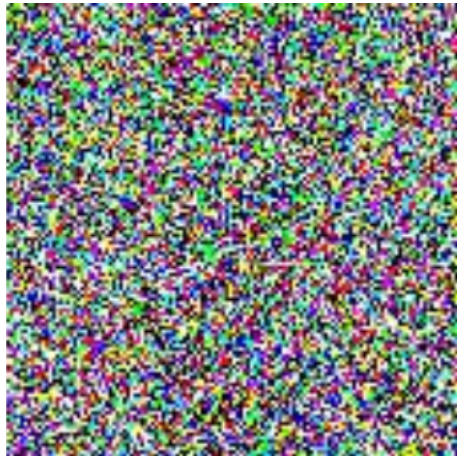
Diffusion-based compression

Conditional diffusion



f

Z



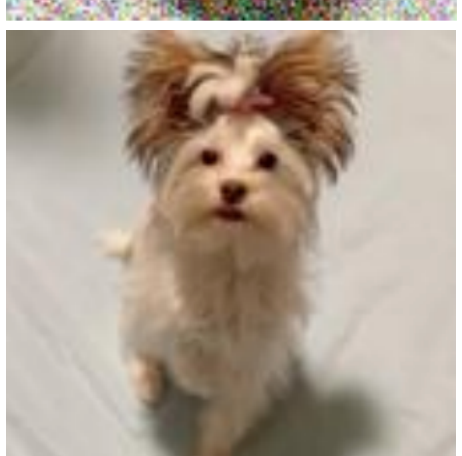
$$\hat{\mathbf{X}}_T \sim \mathcal{N}(0, \mathbf{I}_m)$$



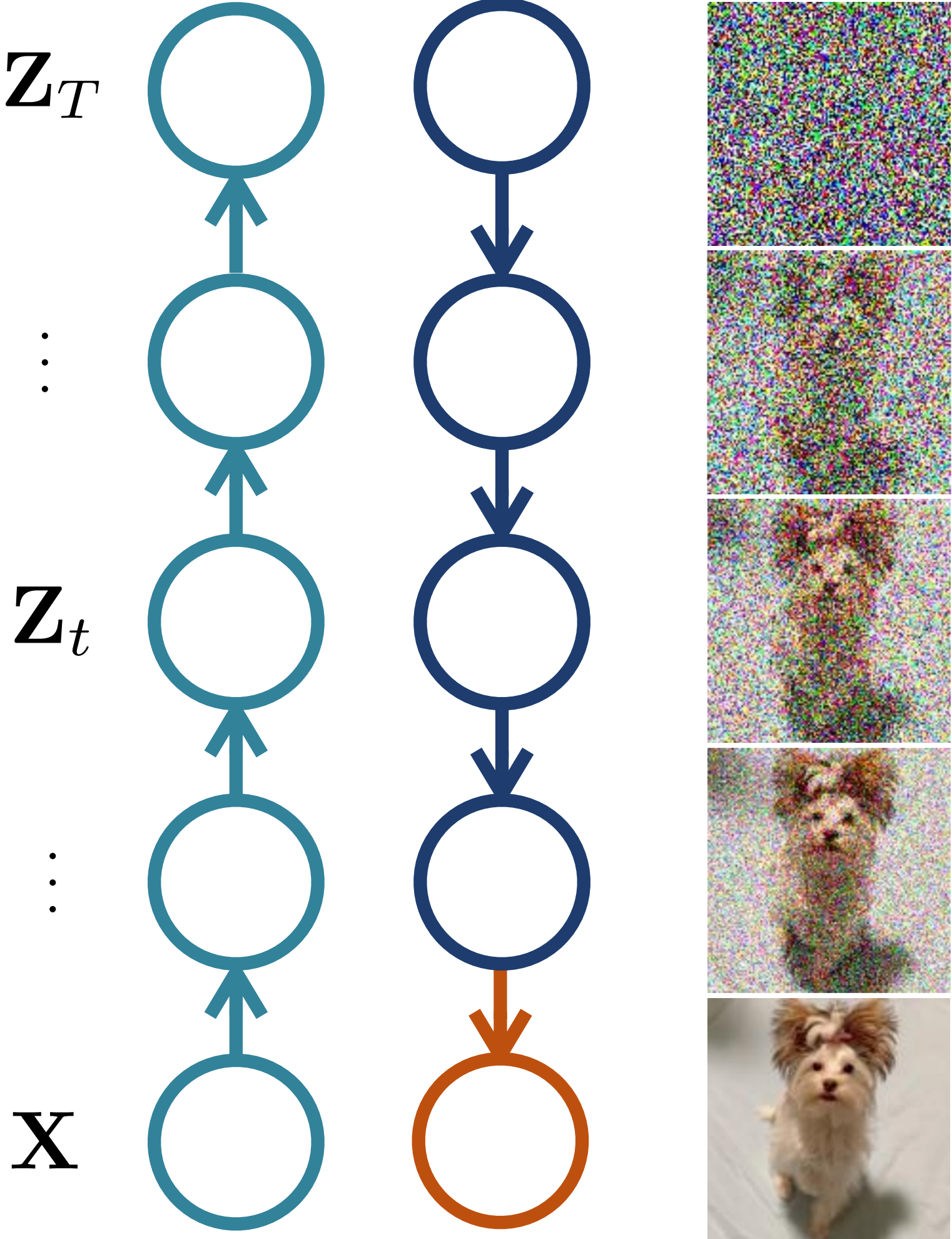
$$\hat{\mathbf{X}}_t \sim \mathcal{N}(m_{\theta}(\hat{\mathbf{X}}_{t+\delta}, \mathbf{Z}, t), v_{\theta}(t)\mathbf{I}_m)$$



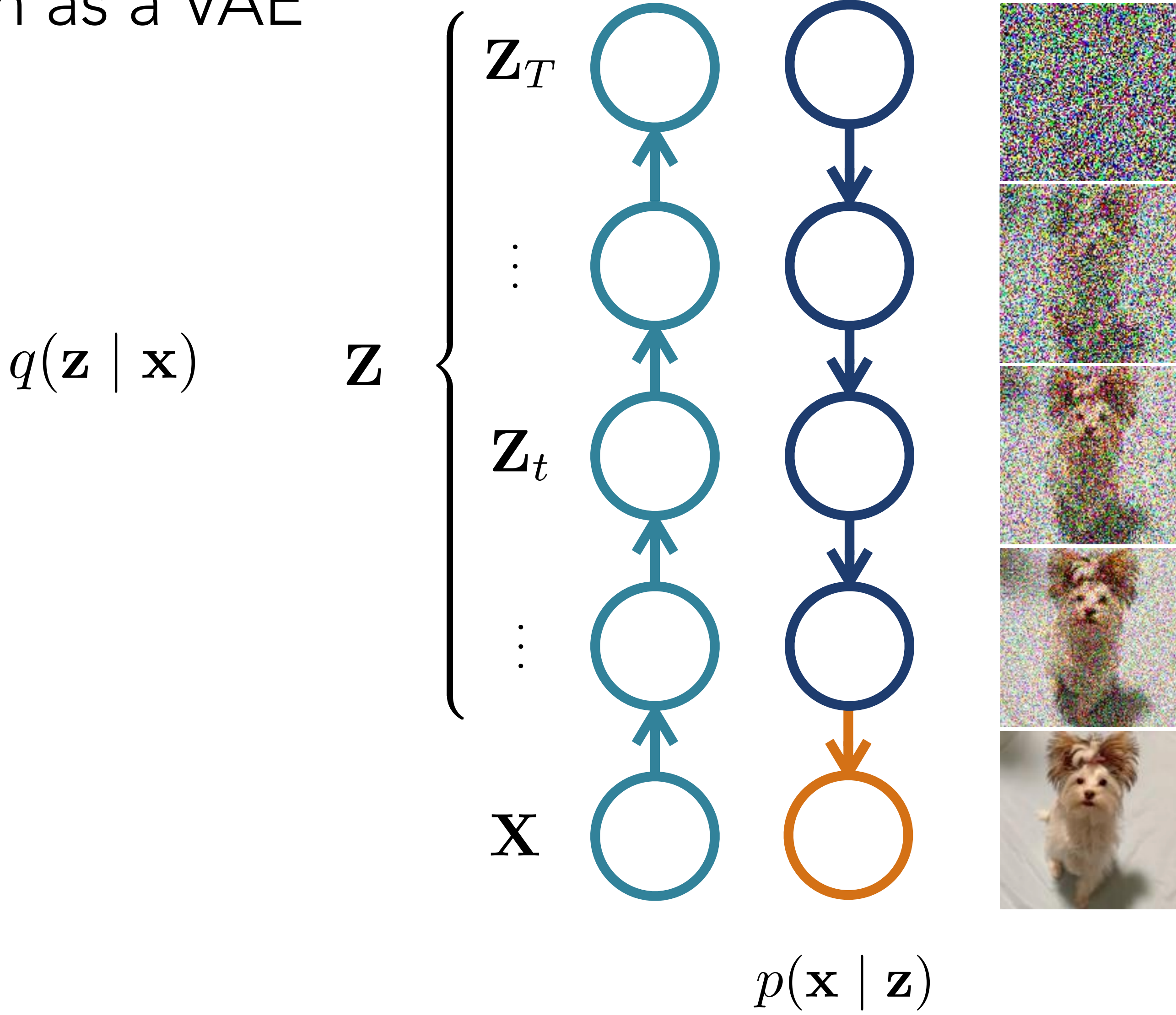
$$\hat{\mathbf{X}} = \hat{\mathbf{X}}_0$$



Diffusion as a VAE

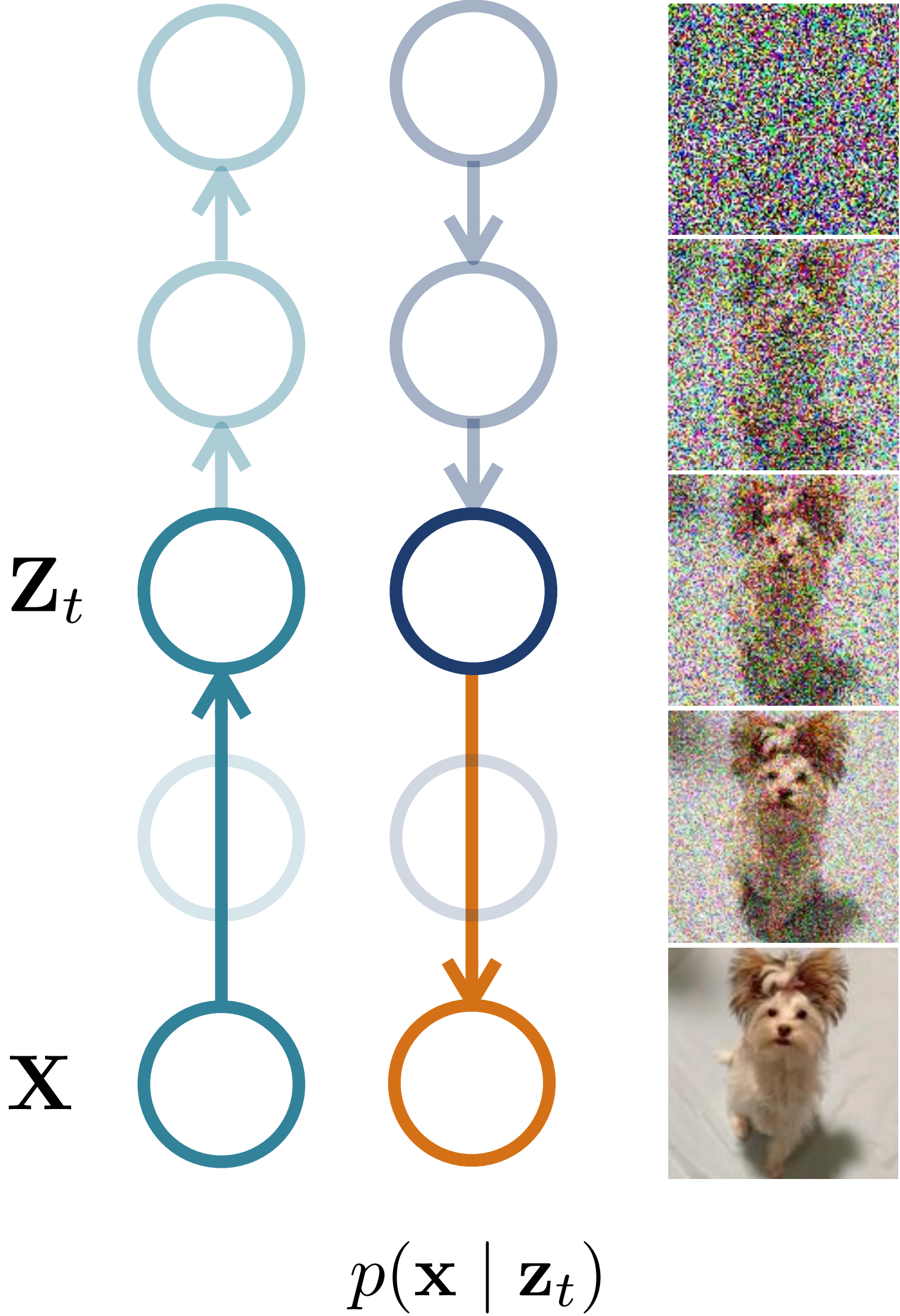


Diffusion as a VAE



$$p(\mathbf{z}) = p(\mathbf{z}_T)p(\mathbf{z}_{T-1} | \mathbf{z}_T) \cdots$$

Diffusion as a VAE

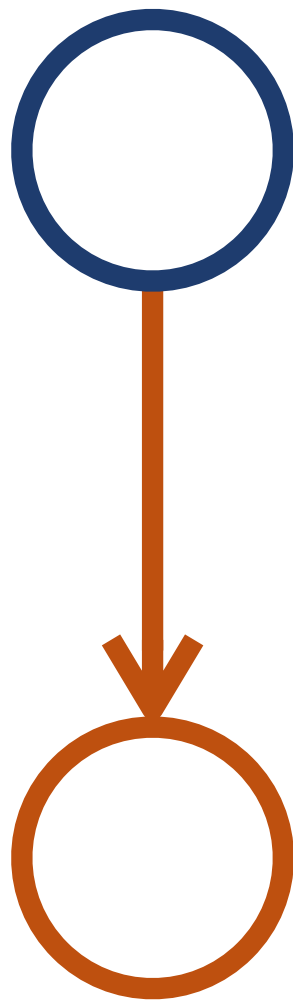
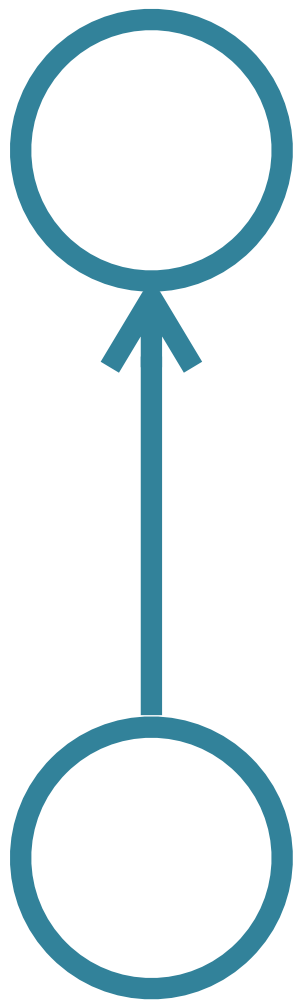


Diffusion as a VAE

Simple



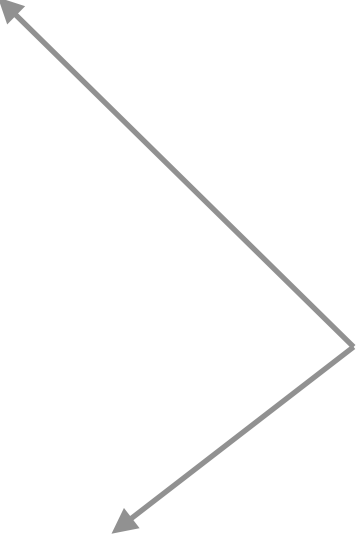
$$q(\mathbf{z}_t | \mathbf{x}) = \mathcal{N}(\mathbf{z}_t; \alpha_t \mathbf{x}, \sigma_t^2 \mathbf{I}_m)$$



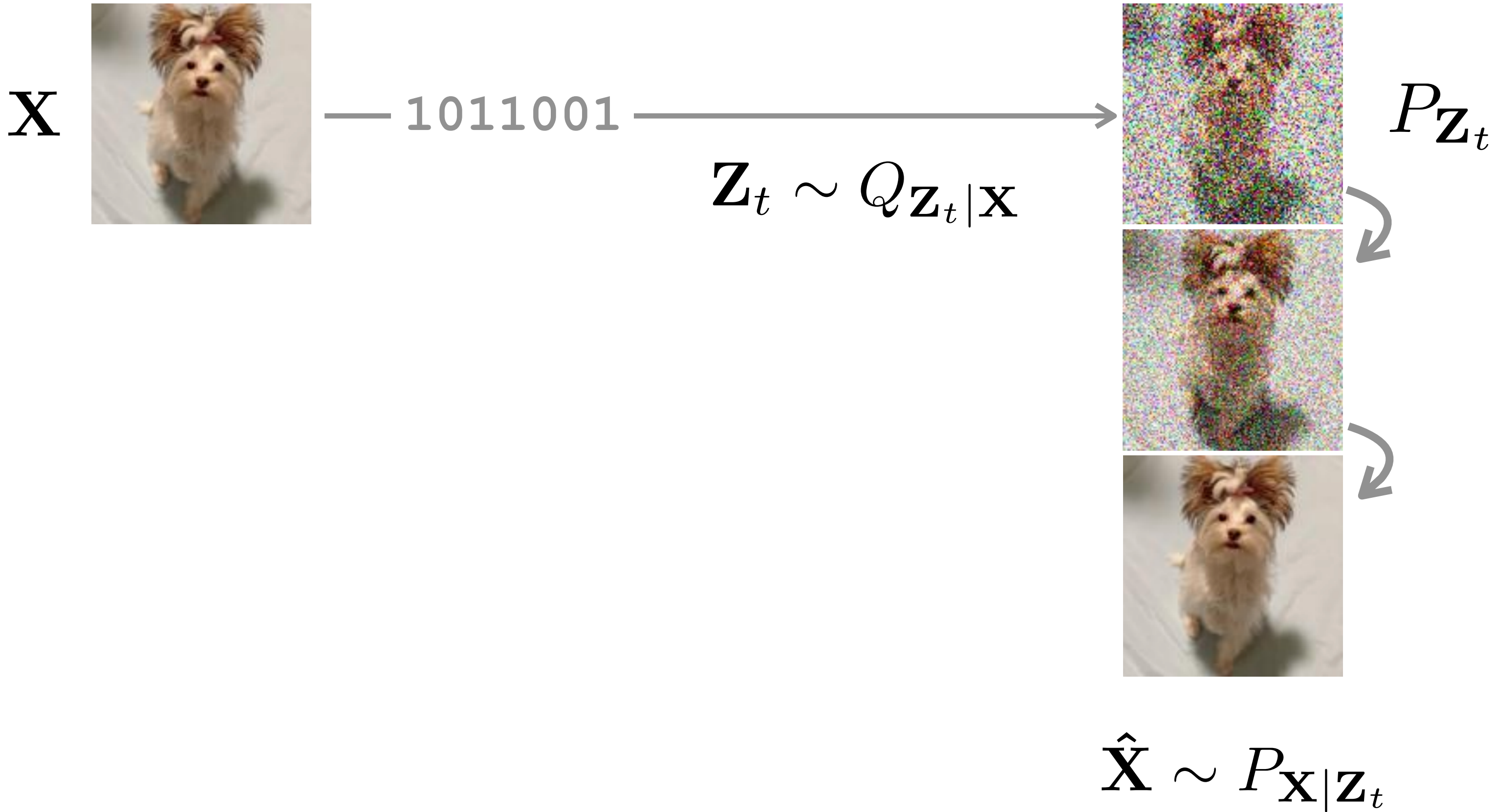
$$p(\mathbf{z}_t)$$

$$p(\mathbf{x} | \mathbf{z}_t)$$

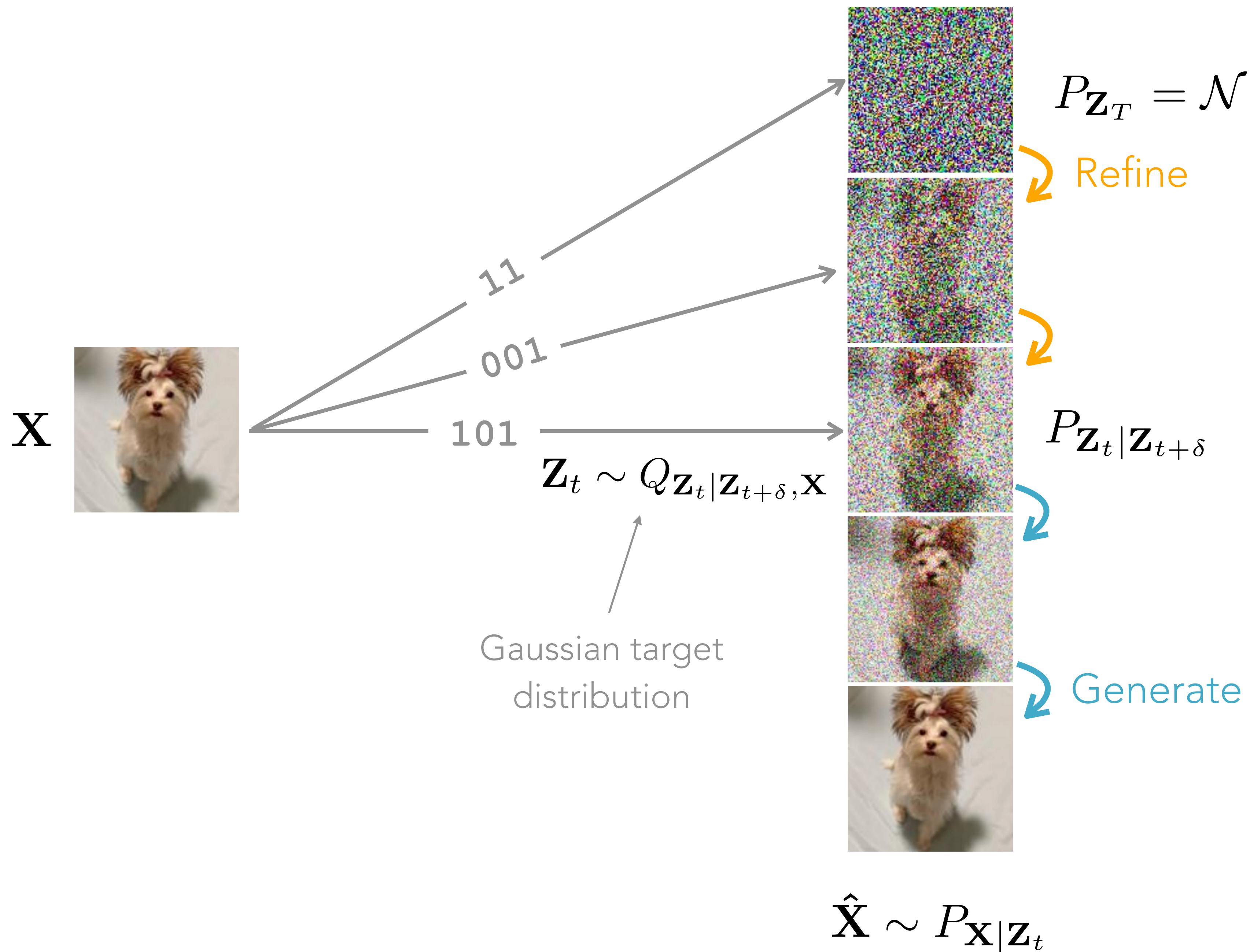
Complicated



Diffusion



Diffusion



Example: Normal

$$X \sim \mathcal{N}(0, 1)$$

$$Z_t = \sqrt{1 - \sigma^2}X + \sigma U$$

$$\hat{X} \sim P_{X|Z_t}$$

$$U \sim \mathcal{N}(0, 1)$$

$$(0 < \sigma \leq 1)$$

Example: Normal

Already follows correct distribution

$$X \sim \mathcal{N}(0, 1)$$

$$Z_t = \sqrt{1 - \sigma^2} X + \sigma U \quad U \sim \mathcal{N}(0, 1) \quad (0 < \sigma \leq 1)$$

$$\hat{X} = \sqrt{1 - \sigma^2} Z_t + \sigma V \quad V \sim \mathcal{N}(0, 1)$$

Realism: $D[P_X, P_{\hat{X}}] = 0$

Distortion: $\mathbb{E}[(X - \hat{X})^2] = 2\sigma^2 = d$ RD function of standard normal

Rate: $I[X, Z_t] = -\log_2 \sigma = \frac{1}{2} \log \frac{2}{d} = R(d/2)$

Example: Normal

$$X \sim \mathcal{N}(0, 1)$$

$$Z_t = \sqrt{1 - \sigma^2} X + \sigma U$$

$$U \sim \mathcal{N}(0, 1)$$

$$(0 < \sigma \leq 1)$$

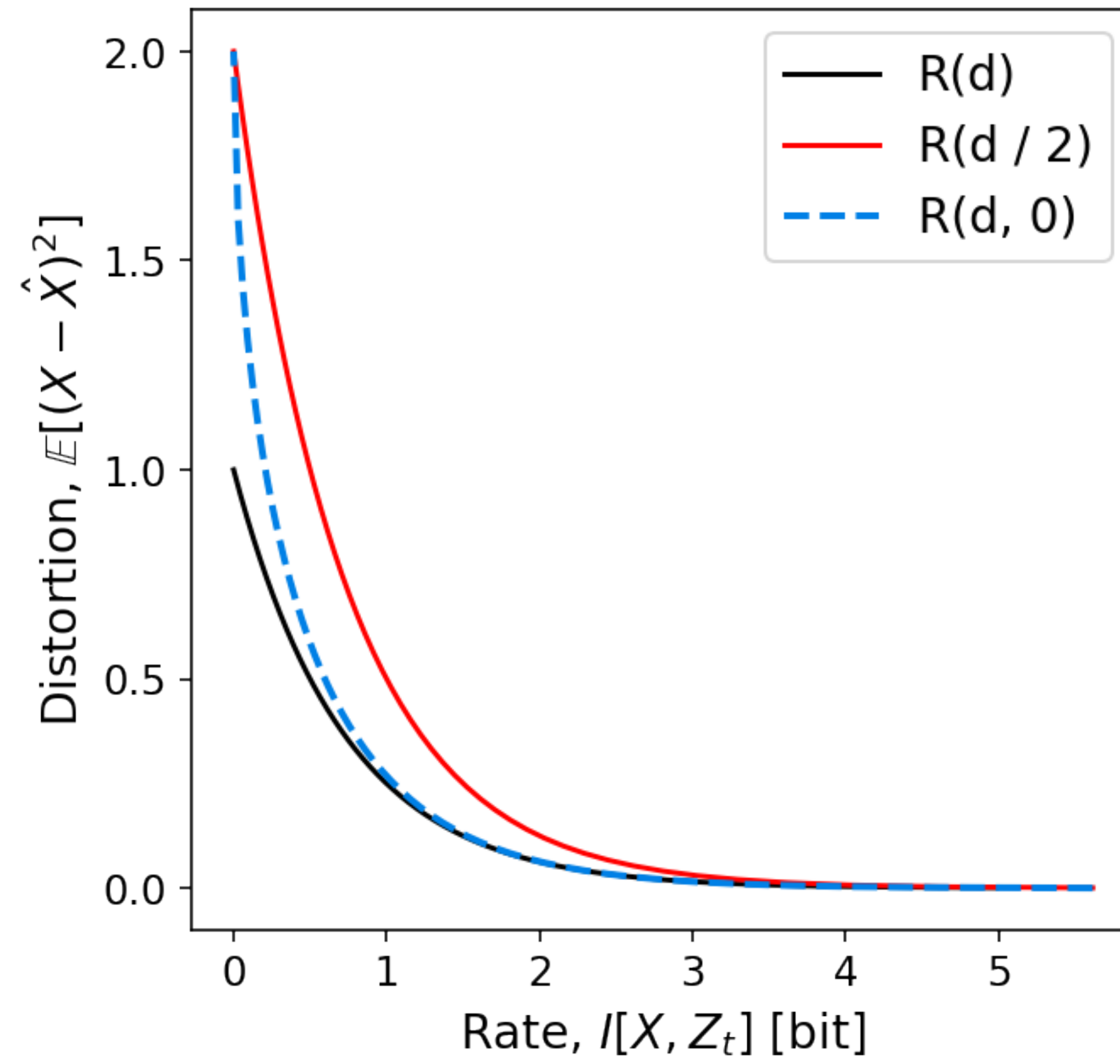
$$\hat{X} = Z_t$$

Realism: $D[P_X, P_{\hat{X}}] = 0$

Distortion: $\mathbb{E}[(X - \hat{X})^2] = 2 - 2\sqrt{1 - \sigma^2} < 2\sigma^2$

Rate: $I[X, X_t] = -\log_2 \sigma = \frac{1}{2} \log \frac{2}{d}$


Example: Normal



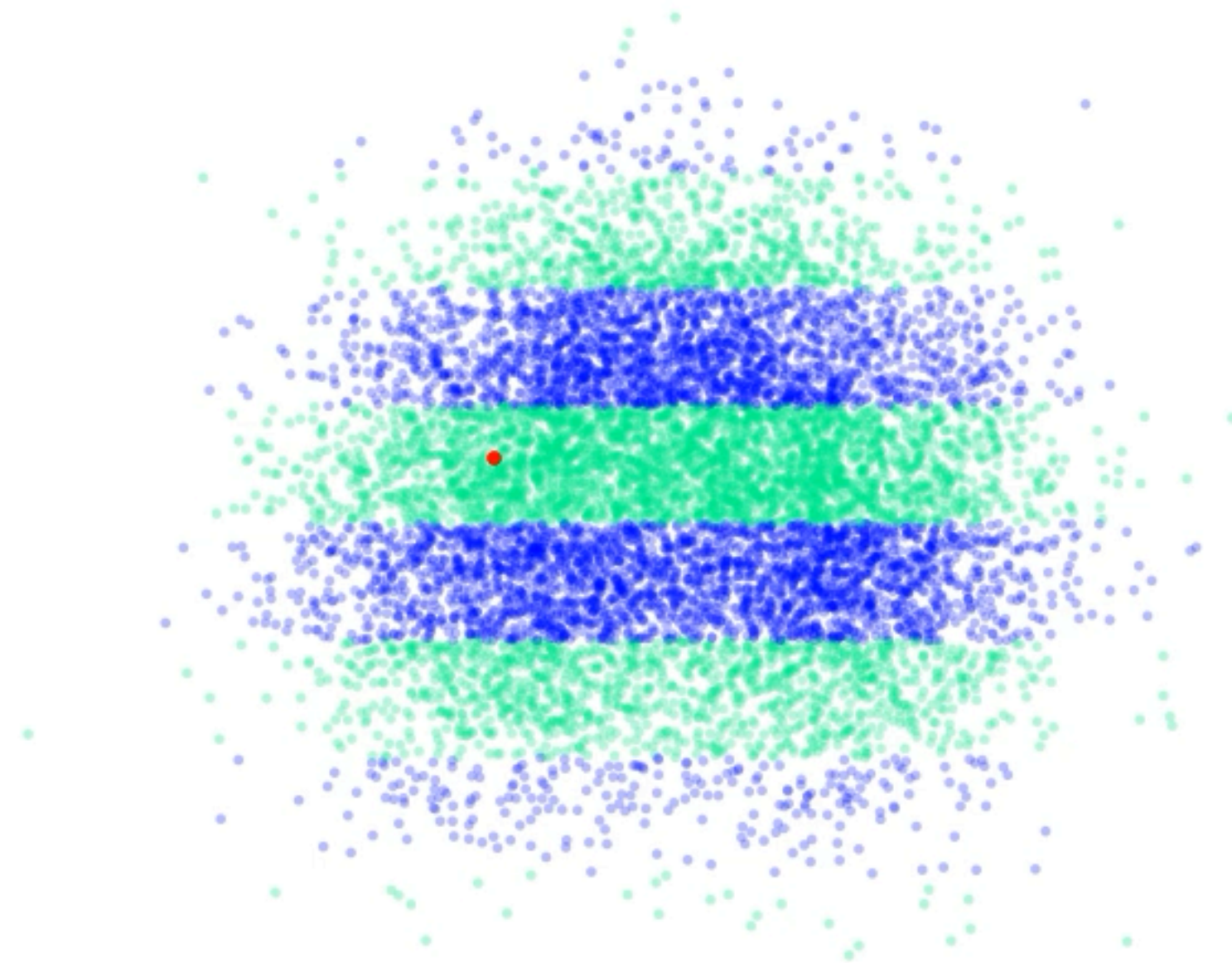
SDE / ODE

Neural network goes in here

SDE:

$$d\mathbf{Z}_t = \left(-\frac{1}{2}\beta_t\mathbf{Z}_t - \beta_t\nabla \ln p_t(\mathbf{Z}_t) \right) dt + \sqrt{\beta_t}d\bar{\mathbf{W}}_t$$


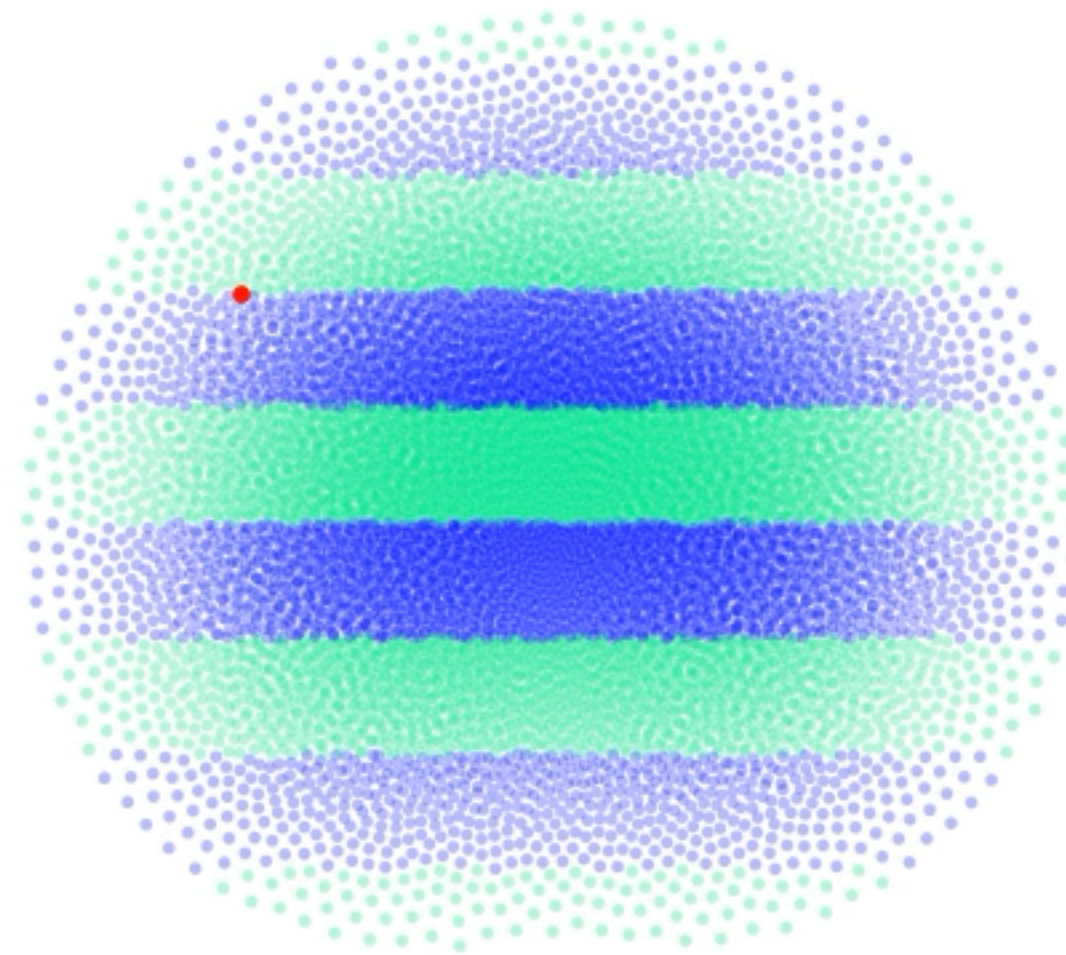
SDE



$$d\mathbf{X}_t = \left(-\frac{1}{2}\beta_t \mathbf{X}_t - \beta_t \nabla \log p_t(\mathbf{X}_t) \right) dt + \sqrt{\beta_t} d\bar{\mathbf{W}}_t$$

(simulated in reverse)

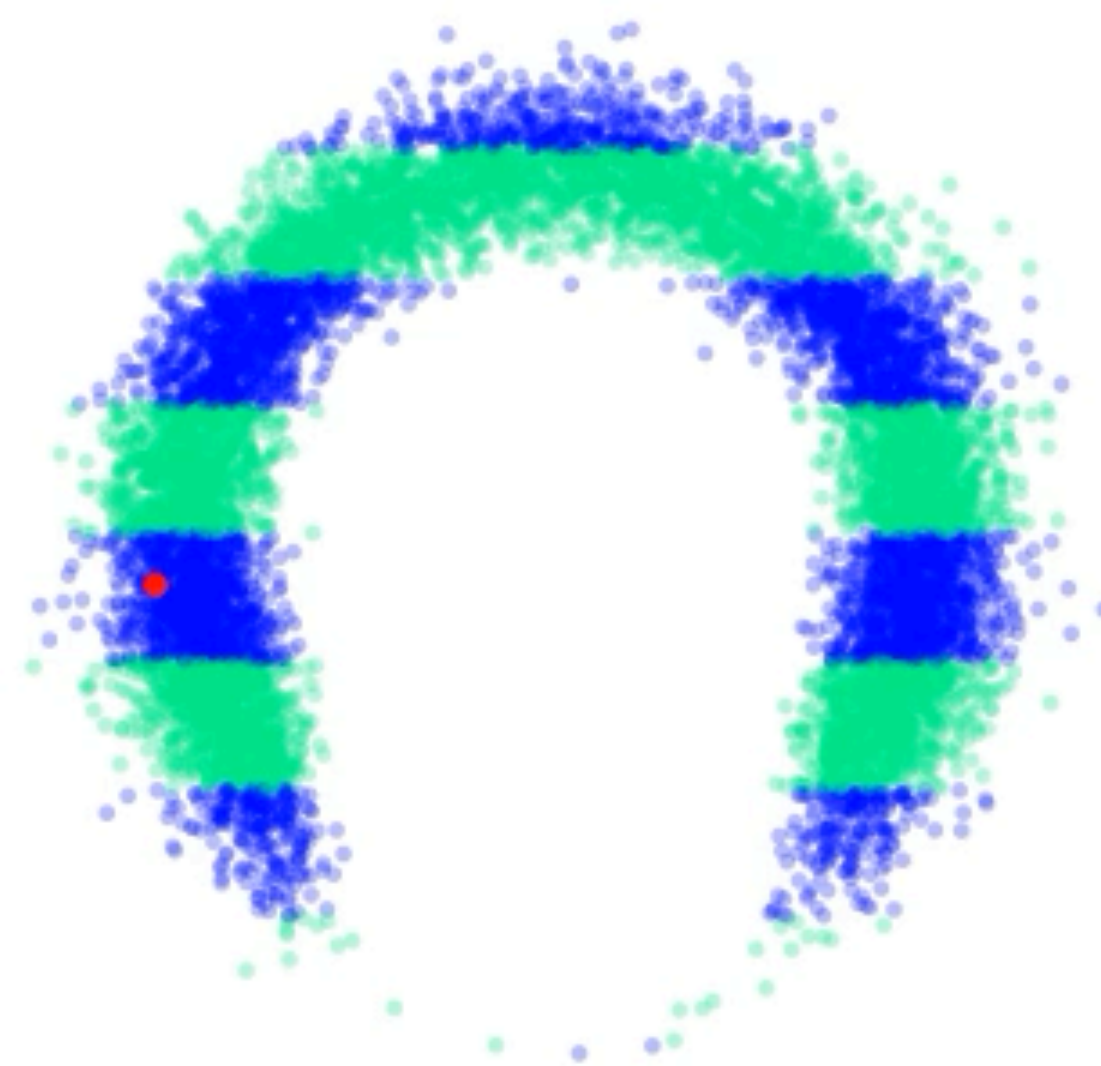
ODE



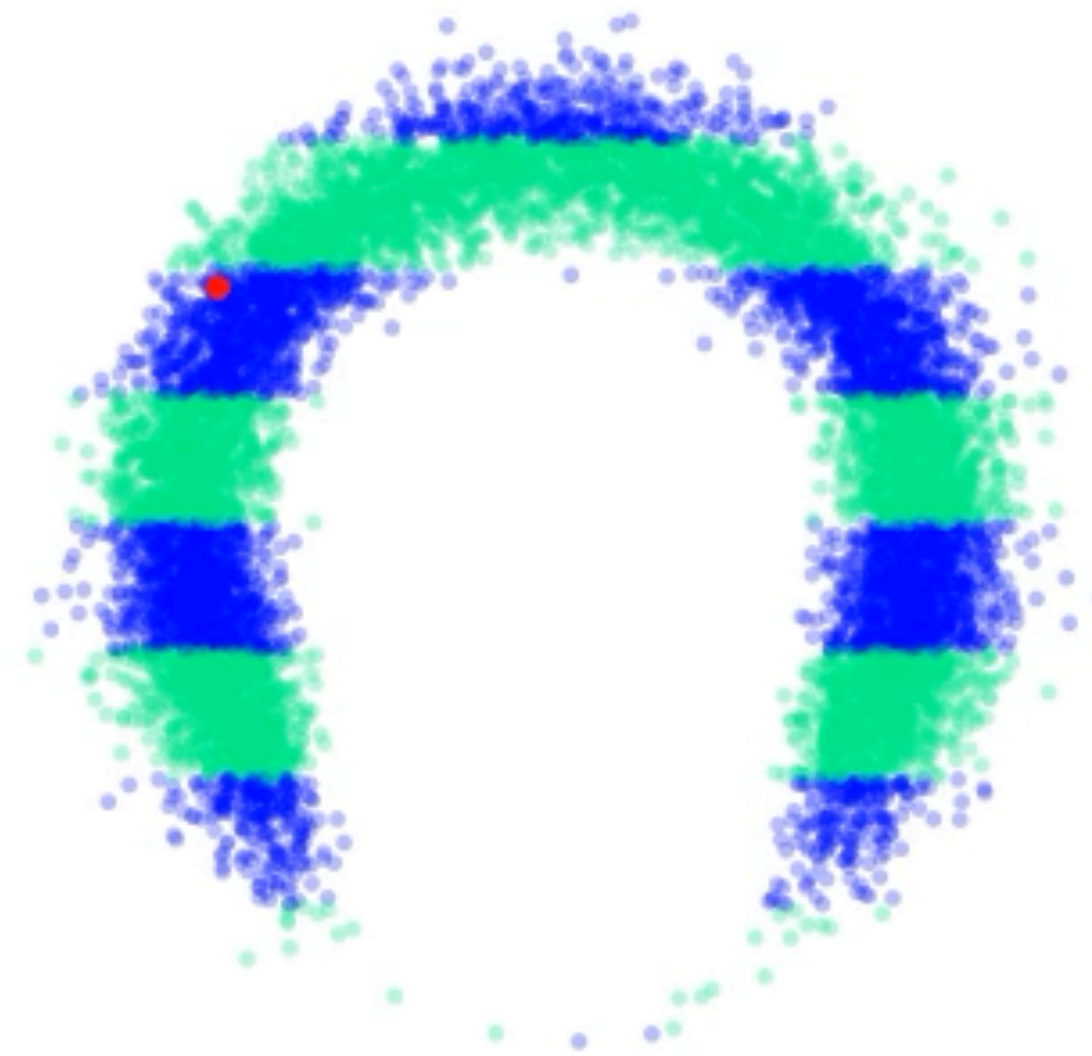
$$d\mathbf{x}_t = \left(-\frac{1}{2}\beta_t\mathbf{x}_t - \frac{1}{2}\beta_t\nabla\log p_t(\mathbf{x}_t) \right) dt$$

(simulated in reverse)

DiffC-A (SDE)



DiffC-F (ODE)



Tweedie's formula

$$\mathbf{Z} = \mathbf{X} + \sigma \mathbf{V}$$

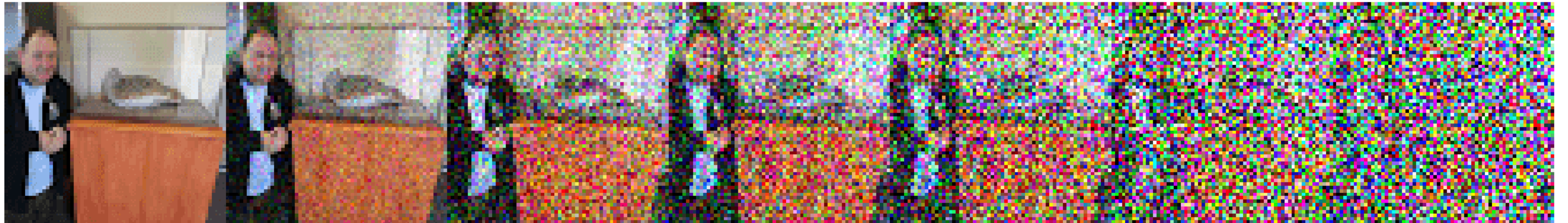
$$\mathbf{V} \sim \mathcal{N}(\mathbf{0}, \mathbf{I}_m)$$

$$\mathbb{E}[\mathbf{X} \mid \mathbf{z}] = \mathbf{z} + \sigma^2 \nabla \ln p_{\mathbf{Z}}(\mathbf{z})$$

DiffC-F (ODE)

9.1719 0.5654 0.2421 0.1916 0.1297 0.0538 0.0256

Z_t



\hat{X}

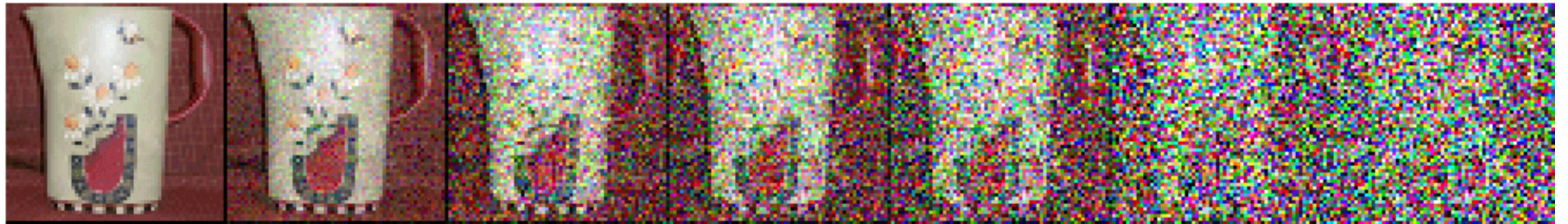


32.4dB 26.7dB 25.4dB 23.3dB 18.6dB 15.7dB

DiffC-F (ODE)

10.4572 0.6486 0.2554 0.1974 0.1240 0.0429 0.0198

Z_t



\hat{X}



31.7dB 25.8dB 24.7dB 22.4dB 19.3dB 16.3dB

DiffC-F (ODE) vs DiffC-A (SDE)

Theorem. Let $\mathbf{X} : \Omega \rightarrow \mathbb{R}^M$ have a smooth density p with finite

$$G = \mathbb{E}[\|\nabla \ln p(\mathbf{X})\|^2].$$

Let $\mathbf{Z}_t = \sqrt{1 - \sigma_t^2} \mathbf{X} + \sigma_t \mathbf{U}$ with $\mathbf{U} \sim \mathcal{N}(0, \mathbf{I})$. Let $\hat{\mathbf{X}}_A \sim P(\mathbf{X} \mid \mathbf{Z}_t)$ and let $\hat{\mathbf{X}}_F = \mathbf{Z}_0$ be the solution to the ODE with \mathbf{Z}_t as initial condition. Then

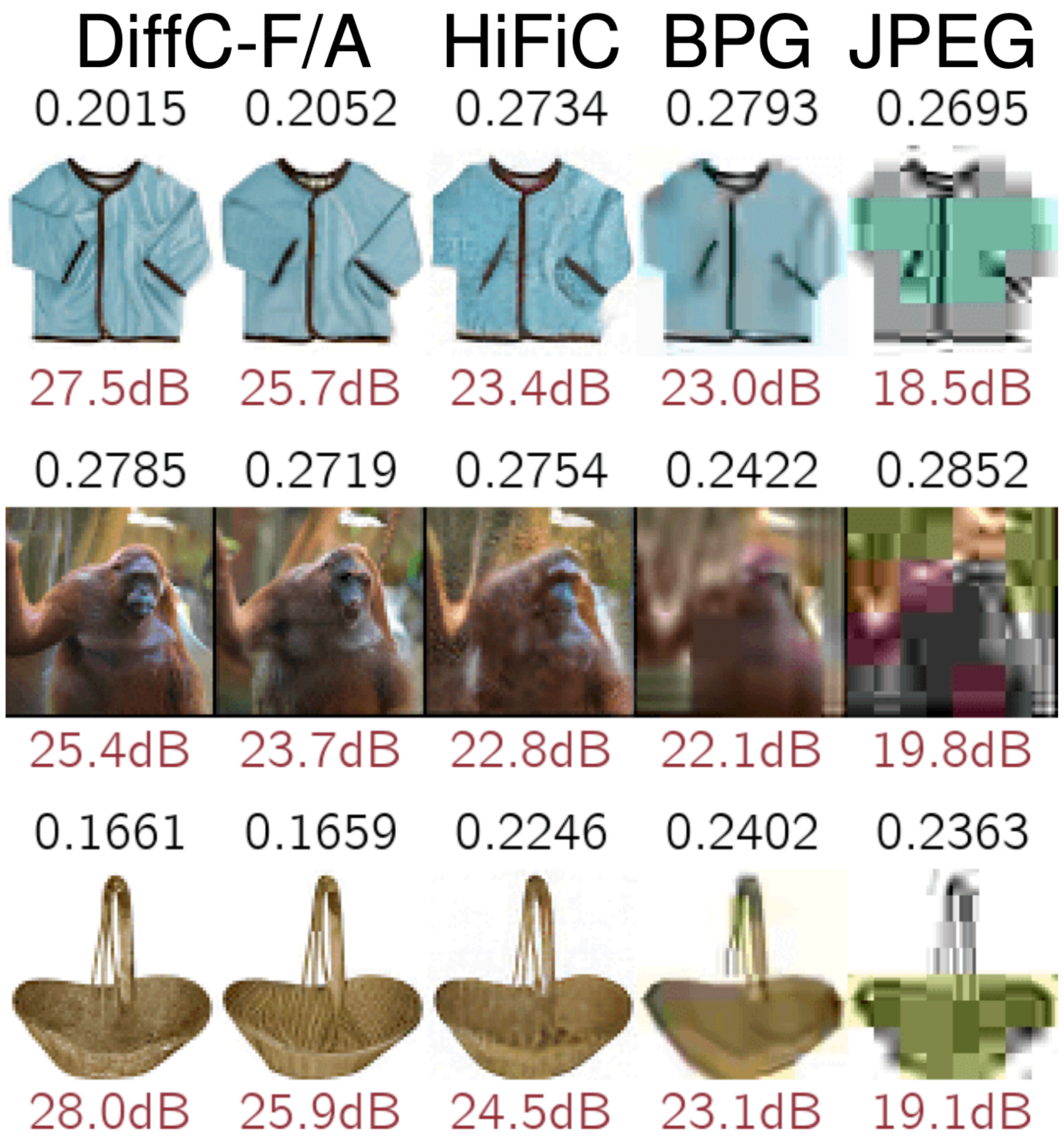
$$\lim_{\sigma_t \rightarrow 0} \frac{\mathbb{E}[\|\hat{\mathbf{X}}_F - \mathbf{X}\|^2]}{\mathbb{E}[\|\hat{\mathbf{X}}_A - \mathbf{X}\|^2]} = \frac{1}{2}$$

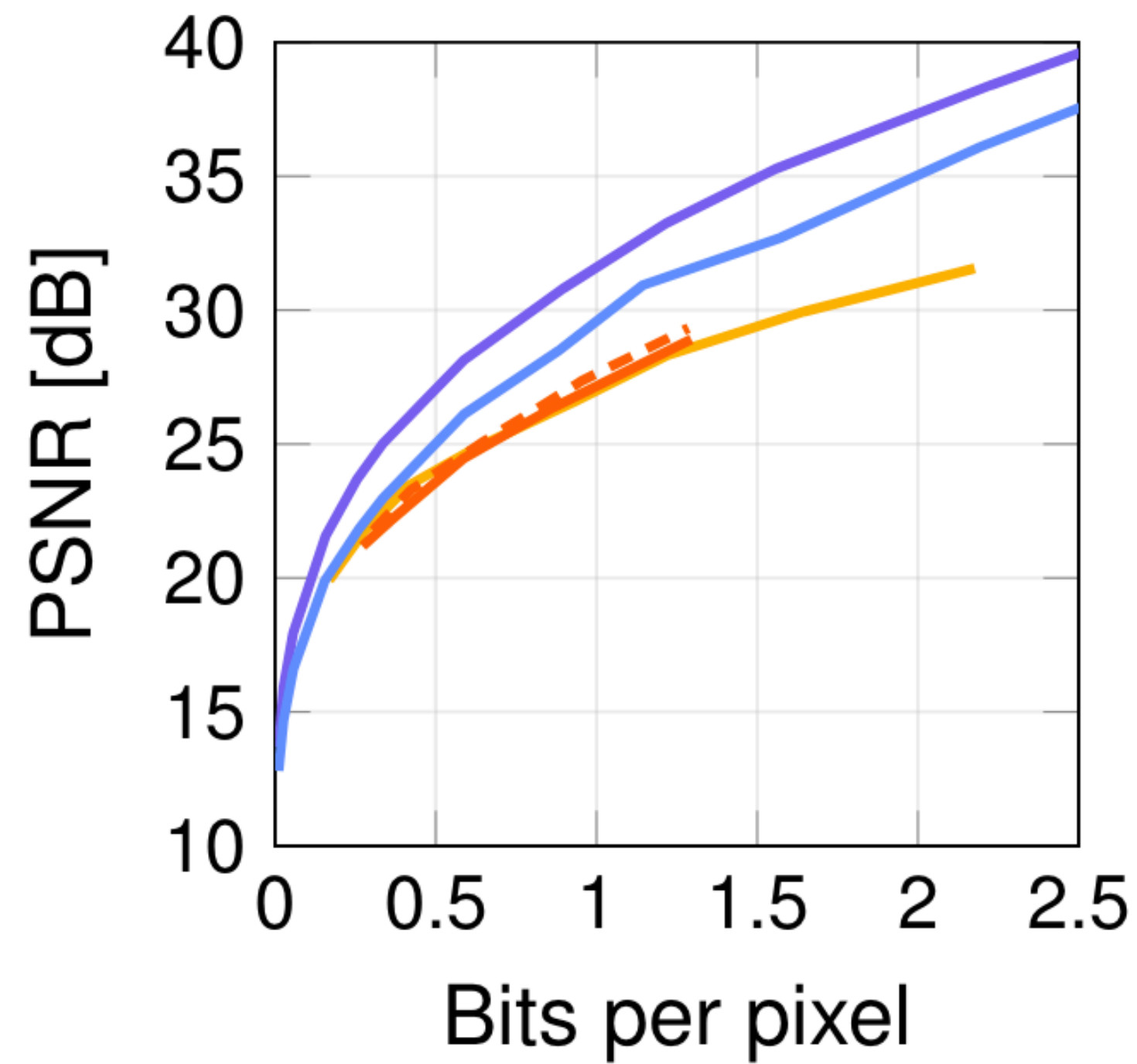
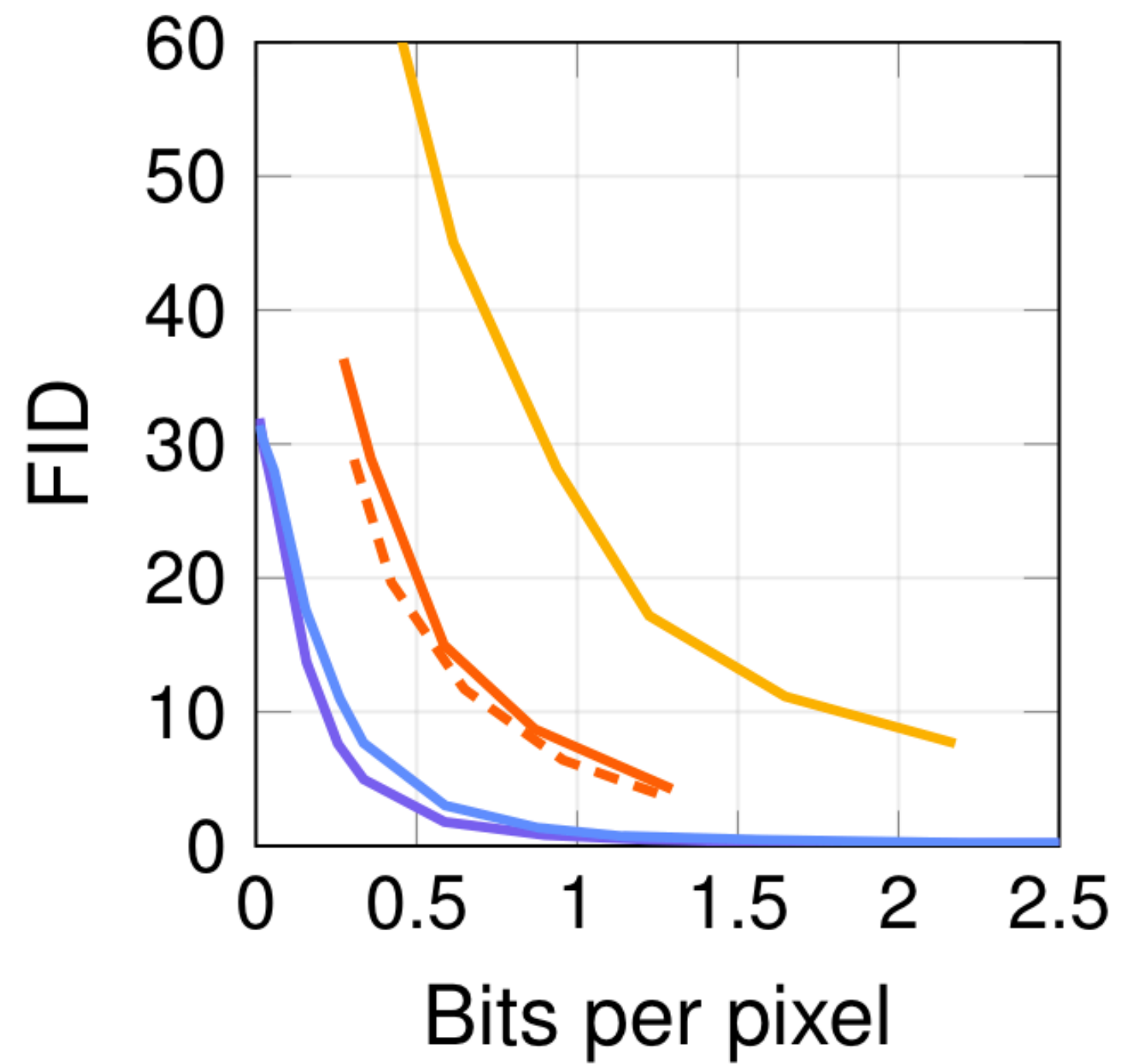
DiffC-F (ODE)

Theorem. Let $\mathbf{X} = \mathbf{Q}\mathbf{S}$ where \mathbf{Q} is an orthogonal matrix and $\mathbf{S} : \Omega \rightarrow \mathbb{R}^M$ is a random vector with smooth density and $S_i \perp\!\!\!\perp S_j$ for all $i \neq j$. Define \mathbf{Z}_t as before. If $\hat{\mathbf{X}}_F = \mathbf{Z}_0$ is the solution to the ODE given \mathbf{Z}_t as initial condition, then

$$\mathbb{E}[\|\hat{\mathbf{X}}_F - \mathbf{X}\|^2] \leq \mathbb{E}[\|\hat{\mathbf{X}}' - \mathbf{X}\|^2]$$

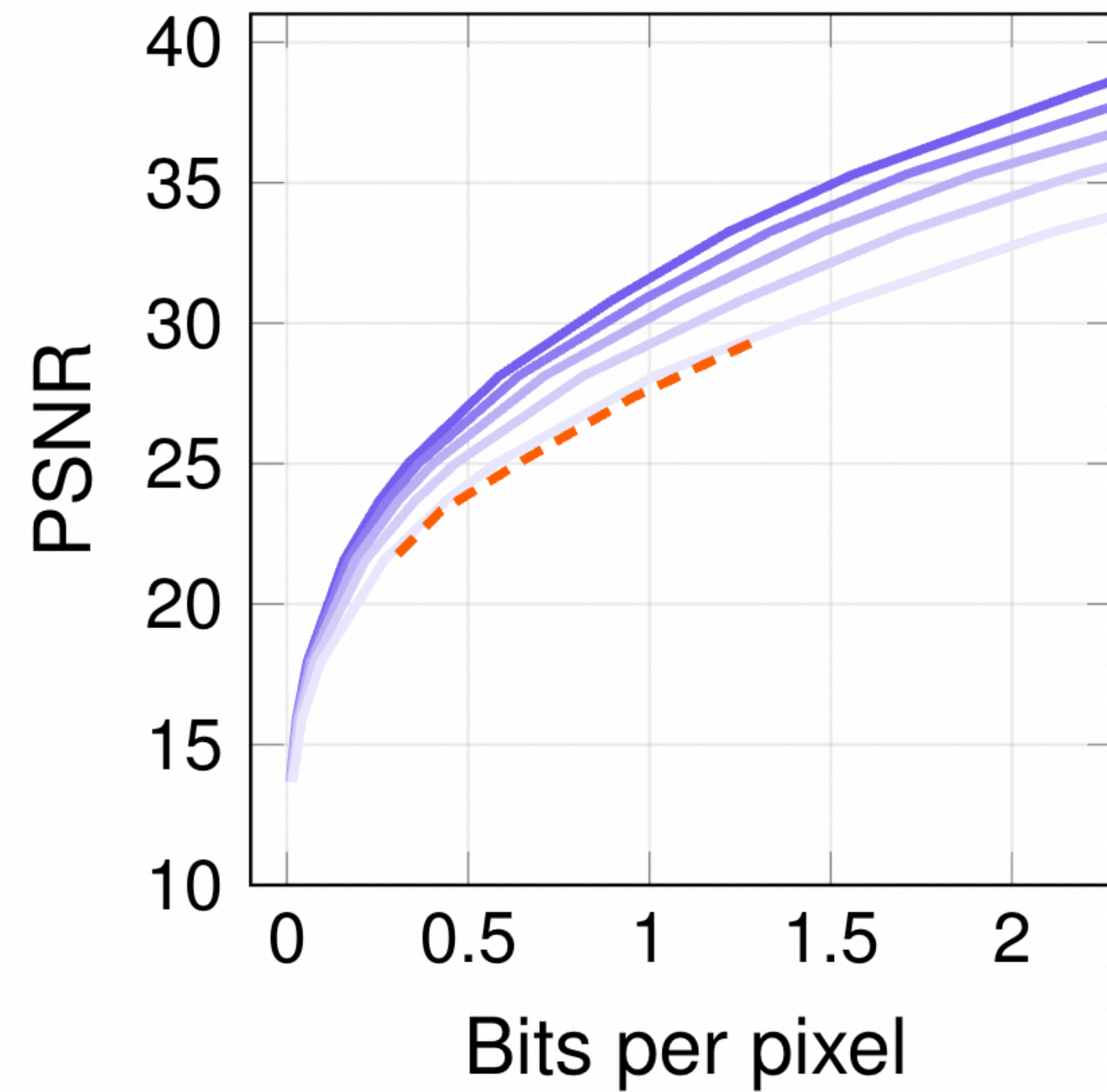
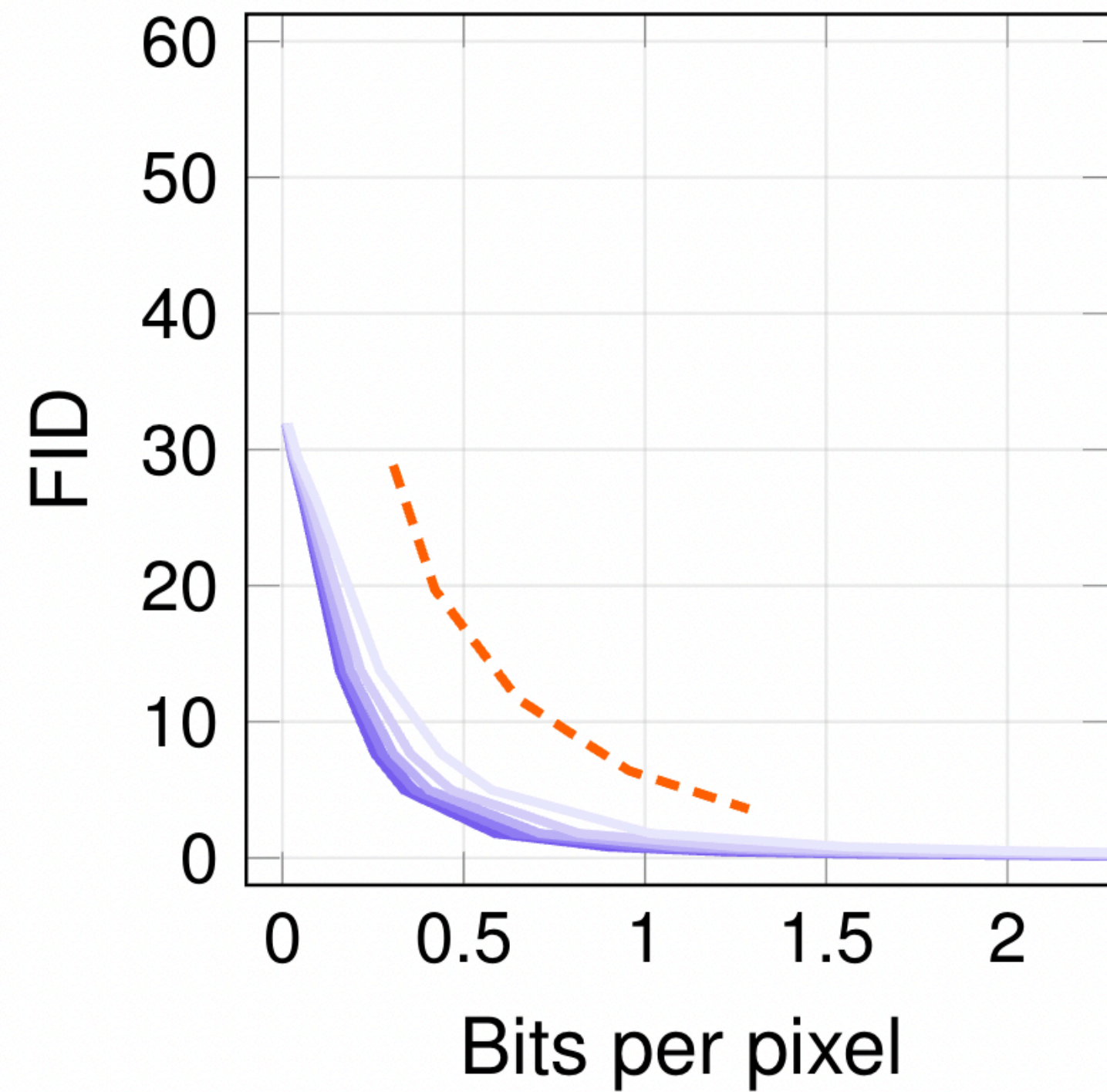
for any $\hat{\mathbf{X}}'$ with $\hat{\mathbf{X}}' \perp\!\!\!\perp \mathbf{X} \mid \mathbf{Z}_t$ which achieves perfect realism, $\hat{\mathbf{X}}' \sim \mathbf{X}$.





- BPG
- HiFiC
- - - HiFiC (pretrained)
- DiffC-F
- DiffC-A

Refinement



Bits communicated
per refinement

- DiffC-F
- DiffC-F (100)
- DiffC-F (40)
- DiffC-F (20)
- DiffC-F (10)
- HiFiC (pretrained)

Example: Multivariate Gaussian

$$\mathbf{X} \sim \mathcal{N}(\mathbf{0}, \mathbf{\Sigma})$$

$$\mathbf{Z}_t = \sqrt{1 - \sigma^2} \mathbf{X} + \sigma \mathbf{V}$$

$$\mathbf{V} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$$

$$\hat{\mathbf{X}} \sim P_{\mathbf{X}|\mathbf{Z}_t}$$

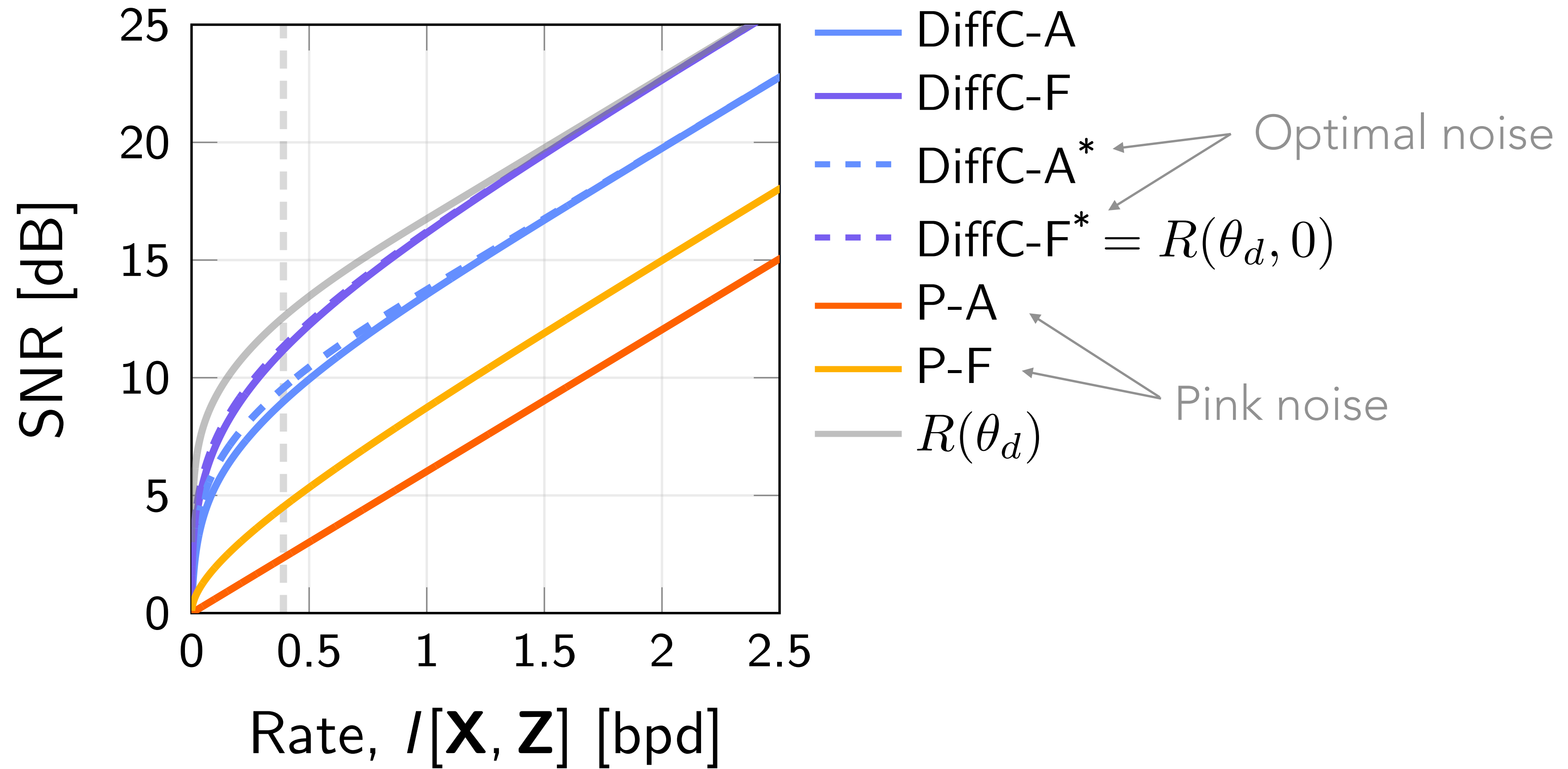
$$I[\mathbf{X}, \mathbf{Z}_t] \geq R(d/2)$$

$$d = \mathbb{E}[\|\mathbf{X} - \hat{\mathbf{X}}\|^2]$$

Worse than 1D case



Example: Multivariate Gaussian



Open problems

Channel simulation

Computational complexity

- No general algorithm exists with runtime polynomial in D_{KL} (Agustsson & Theis, 2020).
- Existing algorithms' runtime is exponential in D_{∞} (infinity divergence), can we find one that's exponential in D_{KL} ?
- What is the computational complexity of simulating Gaussian channels? What is the computational complexity of the closest-vector problem (CVP) for optimal lattices?
- Practical implementation of entropy-coded lattice quantization (e.g., for A2 or E8 lattice)?

Coding cost

- Bounds for the one-shot coding cost of simulating multivariate Gaussian channels

Open problems

Learned compression

DiffC

- Can we bound the rate-distortion-perception function of DiffC-A? (For DiffC-A*, see Theis et al., 2022).
- How can we make DiffC computationally more efficient?
- What about other types of noise? Dithered quantization?

Generative compression

- Training in two stages vs end-to-end training
- Better approaches targeting $D(\theta_d, \theta_D)$ where $0 < \theta_D < \infty$

Open problems

Realism

Shared randomness

- The role of shared randomness (e.g., Wagner, 2022; Chen et al., 2022)

Universal critics

- Adversarial losses can be challenging to optimize. Can we construct a "universal critic" (or a distortion over sequences) which encourages realistic reconstructions when optimized?

(Yes in theory, but how do we make it practical?)



files.theis.io/nasit2023_solutions.pdf

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