

Start the Roll, Finish the Span

Mark the roll windows, identify the bounce type, then enter and exit on the beat.

ROUND 1 · MARK THE ACTIVE ROLL WINDOWS

Each card shows two bars. Write the **beats where the roll starts and stops** in the blanks below it. (Example: beats 1-2, bar 1.)

CARD A

Snare 

Bar 1 roll: beats _____ Bar 2 roll: beats _____

CARD B

Snare 

Bar 1 roll: beats _____ Bar 2 roll: beats _____

ROUND 2 · NAME THE BOUNCE TYPE

Deliberate double = two separate, evenly-spaced strokes. **Multiple-bounce roll** = rapid cluster from one impulse, uneven spacing.

Write **DD** (deliberate double) or **MB** (multiple-bounce roll) on the line below each diagram.

DIAGRAM A



DIAGRAM B



DIAGRAM C



DIAGRAM D



ROUND 3 · ENTER AND EXIT ON THE BEAT

Play each line. **Begin exactly on the marked beat; stop exactly at the rest.** Aim for smooth texture throughout.

LINE A

Snare 

Start: beat 1, bar 1 | End: beat 4, bar 2

LINE B

Snare 

Start: beat 3, bar 1 | End: beat 4, bar 2

TEACHER RUBRIC

- Round 1: correct span beats (not "how many bounces heard"). Card A: 1-2 / 1-4. Card B: 1-4 / 3-4.
- Round 2: A = DD, B = MB, C = DD, D = MB. No score for a claimed universal bounce count.
- Round 3: sustained texture, timed entry and end within one beat of the marked position, comfortable rebound.

Flipped key — Round 1: Card A: bar 1 beats 1-2, bar 2 beats 1-4. Card B: bar 1 beats 1-4, bar 2 beats 1-4. Round 2: A = DD · B = MB · C = DD · D = MB.