

# Hello, I'm **NICK DAUCHOT**



## Profile

I am a specialist in UX research, information architecture, and human-computer interaction. I strive to learn about how things can be used to improve people's lives.

## Experience

**USER EXPERIENCE DESIGNER, SELF-EMPLOYED; COLUMBUS, OH – NOV 2019 - PRESENT**

In quarter four of 2019 I started my own LLC to help an international bank create a public-facing website for an innovative new blockchain service. My role was as a user experience design lead with a focus on content strategy. This project was completed in six weeks and followed my human-centered design process of research, strategy, and design.

**USER EXPERIENCE DESIGNER, BALANCE INNOVATION & DESIGN; CLEVELAND, OH, MAY 2017- NOV 2019**

I worked as a UX Designer for a human-centered design agency on larger projects including: General Electric: Smart Thermostat (2019), Oatey Smart Water Monitoring Systems (2019), First Energy Medication Administration Software (2019), Canadian Tire Garage Storage Solutions (2019), General Electric: C By G.E. Smart Light Switch (2018), Westfield Insurance ConstructBot Software (2018), and Horizon Echo Mobile App Design (2018). Please inquire for a detailed presentation of any of these case studies.

**AGILE COACH AND QA ANALYST, DAKOTA SOFTWARE; CLEVELAND, OH – JAN 2015- MAY 2017**

I started in software as an agile coach and QA analyst for a medium-sized software team. I created test cases, tested updates, managed feature requests, and designed strategies to get updates released on time. This work helped me gain a strong understanding and appreciation for quality design. One of my core responsibilities was exercising servant-leadership to resolve road-blocks facing my team.

## Education

M.S. Information Architecture & Knowledge Management – Kent State University, 2018;  
B.A. Psychology & Media Arts – University of Arizona, 2012.

## Skills

Ethnography, survey and questionnaire design, workshop design and facilitation, formative and summative evaluation, wireframing, prototyping, systems design, accessibility, heuristics, personas, quantitative & qualitative research, user interviews, focus groups, mental model diagramming, content strategy, research reports, illustration.