

Patrick Seibold

Product Designer

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Experience

Product Designer Learn From A Chef

Remote
April 2020 - Present

Learn From a Chef offers virtual cooking classes taught by Michelin-trained chefs.

I collaborated with the founder to improve chef instructor retention by designing a class management system, and standardized a curriculum framework, effectively saving instructors hours of their time.

Chef De Cuisine Vicia

St. Louis, MO
November 2016 - November 2019

I was second-in-command of the opening management team and led the charge on designing systems for staff communication, inventory management and purchasing, and daily operations. While building and managing a team of 20, I was also head of menu development, executing creative concepts that changed daily while keeping food cost below 20% and food waste at nearly 0%. I oversaw supply chain management, from defining specs with farmers on what to grow and how to grow it to negotiating ingredient prices and validating quality of the supplied goods.

Chef De Partie Chez Panisse

Berkely, CA
October 2014 - November 2016

I mentored and trained other chef de parties and interns on all service stations and directly managed relationships with local farmers, ranchers and dairies in the supply network.

Chef De Partie Gramercy Tavern

New York, NY
May 2012 - September 2014

I internalized CEO Danny Meyer's philosophy of "enlightened hospitality" which prioritizes empathy, curiosity, and work ethic, while consistently producing Michelin-star level dishes at an extremely high volume.

Chef De Partie Bouchon Bistro

Yountville, CA
May 2011 - March 2012

I executed technique and component-heavy Michelin-star French bistro food with hyper-attention to detail and flawless technique, developing a strong foundation in intense organization and personal efficiency.

Education

Springboard Certificate, UX/UI

Culinary Institute of America A.O.S. Culinary Arts

Washington University in St. Louis B.A. Advertising & Design

Skills

Collaborative Ideation
Prototyping
Wire framing
Mobile Design
Web Design

User Interviews
Usability Testing
Heuristic Evaluation
Journey Mapping
Ethnography

Sketch
Figma
Adobe XD
Google Suite
Invision

Keynote
Photoshop
Illustrator
HTML & CSS
Javascript