Max Berger

Product Designer

Contact

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in /in/maxbergernyc

Education

IxDF

Specialization, Human-Computer Interaction & Cognitive Science

Skills

User Experience
Software Design
Information Architecture
Visual Design
User Research
Prototyping
Design Systems
Roadmapping
Project Management

Certifications

Georgia Tech

Human-Computer Interaction (In Progress)

The Scrum Organization

Professional Scrum Master

University of Virginia

Design Thinking for Innovation

Experience

Harvard University   04/21 - Present

Human-Computer Interaction Researcher

- Designing and researching data visualization methods for electronic health records and large data corpora with Massachusetts General Hospital

Stealth Blockchain Startup   03/21 - Present

Founding Design + Product

Stealth startup building a B2B platform using blockchain & NFTs
- Joined founding team to scope product requirements, define visual language, and design MVP

Negotiatus   07/21 - 09/21

Product Designer

A SaaS product for streamlining spend and procurement
- Owned Negotiatus' order management feature, led re-design efforts of information architecture and user interface

Vendr (YC S19)   05/20 - 09/20

Product Designer

An end-to-end spend solution for software procurement
- Shipped V1 and V2 of new product, used by thousands of stakeholders, in addition to multiple new product features
- Conducted user research & testing sessions with customers

Plato (YC W16)   4/20 - 5/20

Product Designer

A platform for employees to receive external mentorship
- Worked with Product & Engineer teams to re-design user flow and information architecture of a major feature
- Utilized user research to scope product requirements and translate product requirements to design ideation

I believe in designing a cleaner, more accessible world where user interfaces are mediums between human and machine that foster intelligent, intuitive, and delightful interactions.