



# ALEKSANDRA ŻMUDZIŃSKA

I am a **Junior UX designer** candidate.

I am skilled in analyzing problems insightfully and presenting vivid solutions. I am fond of practical, intuitive, and usable digital products, triggering positive experiences of users.

## PROFILE

I am a geologist by profession. It was an obvious choice of direction for me born out of from my passion for nature. After graduating I started my professional career in the engineering industry. This gave me a wide spectrum of capabilities on the market. I always have a strong interest in new technologies. I used to be a scientist. During my scientific career, I have learned how to do comprehensive research, analyze the outcomes and create reports with itemized schemes. These elements are some basics of the User Experience design process, which I am presenting in my projects making up my **portfolio**.

## LANGUAGES

**Polish** – mother tongue  
**English** – b2 level  
**German** - basic

## INDEPENDENT TRAINING

**Constant learner** using Udemy/Skillshare/eduweb.pl platforms · **UX book collector and active reader** · Follower and active member of The Awwwesomes webinars and Elementtalks.com online conferences ·

I am still driving my own learning agenda. I love to take on new challenges.

## INTERESTS

Mountain trekking · Horseback riding · Interior design · Fashion



## EXPERIENCE

### FREELANCER / JUNIOR UX DESIGNER

Due to my interests, I have started to prepare my UX projects. I have finished two capstone projects from the Digital UX course, as well as my latest idea the PEKA App project. Moreover, I have started with my friend's project which is a lifestyle blog named #MyTasteofLife. The project is in progress. MAY 2020 – NOW

### JARS S.A. / ENVIRONMENTAL SPECIALIST, SENIOR GEOLOGIST

In this company I was responsible for geological documentation and also environmental specifications. NOVEMBER 2019 – FEBRUARY 2021

### INŻYNIERIA WIELKOPOLSKA SP.Z O.O.

#### ENGINEERING GEOLOGIST, REGULAR POSITION

I used to work as a geologist preparing geological documentation from previously conducted field research for each of the investment stages. In the course of work, I acquired geological qualifications to document geological and engineering soil conditions. JANUARY 2014 – OCTOBER 2019



## EDUCATION

### DIGITAL UX COURSE

#### CODERSLAB SCHOOL

The Digital UX course with 240 hours of lectures and practical workshops in the basics of UX design. OCTOBER 2019 – MAY 2020

### MASTER OF SCIENCE DEGREE

#### ADAM MICKIEWICZ UNIVERSITY, POZNAŃ

Full-time studies in the field of geology, with major in Prospecting and stratigraphy geology. Studies preceded by Bachelor Degree in Geology.

OCTOBER 2005 – MAY 2010



## SKILLS

**Design & Technical.** Complete knowledge of UX Process · UCD Methodology · **Good knowledge of UX methods & tools:** Personas/Archetypes, Red Routes, Systemico Model, User Stories, Value Proposition Canvas, Empathy Maps · Basics of AI · **Prototyping:** Paper prototyping, **Axure**, **Figma**, basics of UXPin and Adobe XD · Concept sketches · Wireframes · Userflows · Basic knowledge of HTML & CSS.

**Research.** Good knowledge of UX Research techniques: **Analysis phase:** IDIs, Ethnographic observations, **Design phase:** Expert audit, User observations, Usability testing, RITE tests, **Optimization phase (basics):** A/B tests, Analytics tools .

**Collaboration.** Co-creation workshops follower · Self Starter · Detail oriented · Well organized · Flexible · Communicative · Basics of Lean UX and Agile Methodology · Scrum ·

*“My main goal is to be working in a productive team as a UX designer where I can delve into my passion and enthusiasm for people, science and technology.”*