

Kevin Hanst

DESIGN PROJECTS

Alpha PT & Recovery - UX/UI Designer

Remote | January 2021 - February 2021

- Designed the website for a physical therapy clinic based in South Florida in a three-week period
- Conducted user research, design ideation, and prototypes to help get more clients to sign up for physical therapy, recovery, and stretching sessions with a physical therapist

Interak – UX/UI Designer

Remote | July 2020 - November 2020

- Led the research, design, and evaluation of a game-based learning app that helps students stay focused on their class material by playing quiz games
- Designed several UI iterations to meet user needs and to have a modern UI navigation

Crackle App Redesign – UX/UI Designer

Irvine, CA | January 2020 - March 2020

- Redesigned mobile app to improve the visual quality, upgrade its interface to more modern designs, and simplify the navigation for easier use of the app
- Was in charge of the redesigns of the movie/show pages and creating a questionnaire with competitive analysis

WORK EXPERIENCE

Pippin Dining Commons - Student Worker

Irvine, CA | September 2018 - June 2019

- Served food to guests through different food stations located throughout the main dining area
- Communicated with guests and staff members to provide optimal personal service

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EDUCATION

UC Irvine,

B.A. Economics

September 2016 - June 2020

**Avocademy Bootcamp,
UX/UI Design**

July 2020 - November 2020

**Awwwards.academy,
Web Design**

December 2020 - February 2021

SKILLS

RESEARCH

User Interviews
Usability Testing
Personas
Surveys
Affinity Mapping
Empathy Mapping
Competitive Analysis

DESIGN

Visual Design
Information Architecture
User Flows
Site Mapping
Creating Moodboards
Creating Style Guides
Rapid Prototyping
Wireframes

TOOLKIT

Research Analysis:
Miro

Prototyping:
Figma
Adobe XD

Development:
Basic Knowledge of:
HTML/CSS
Webflow