

# KEVIN HANST

## UX DESIGNER

### WORK EXPERIENCE

#### Nutripair (Startup) - UX Designer

April 2021 - September 2021 (Remote)

- Designed high fidelity mockups that led to the company winning grant funding from the 2021 Butterworth Product Development Competition
- Produced various design iterations that matched the changing business plans of the startup

#### The Guac Group - UX Designer

January 2021 - February 2021 (Remote)

- Designed the website for a physical therapy clinic based in South Florida in a three-week turn around
- Conducted user research, design ideation, and prototypes to help get more clients to sign up for physical therapy, recovery, and stretching sessions with a physical therapist

### PROJECTS

#### Interak

July 2020 - November 2020

- Led the research, design, and evaluation of a game-based learning app that helps students stay focused on their class material by playing quiz games
- Designed several UI iterations to meet user needs and to have a modern UI navigation

 [khanst.co](https://khanst.co)

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### EDUCATION

#### UC Irvine (2016-2020)

B.A. Economics

#### Avocademy (2020)

UX/UI Design Foundations

#### Coursera (2020)

Web Design: Strategy and Information Architecture

### SKILLS

Interaction Design

Prototyping

Wireframing

User Flows

Usability Testing

Information Architecture

User Research

### TOOLS

Figma

Miro

Zeplin

Protopie

Maze

Basic HTML/CSS