## (6) Virginia 51, (11) Louisville 50 Wednesday, March 9, 2022 Barclays Center

## **Team Notes**

- The Cavaliers improved to 19-12
- The Cavaliers will play No. 3 seed North Carolina in the ACC Tournament quarterfinals on Thursday, March 10 at Barclays Center at 9:30 p.m.
- UVA forced two shot clock violations (34 in 2021-22)
- UVA advances to the ACC quarterfinals for the 10th straight year
- UVA has a program-best one win in each of the last eight ACC tournaments
- UVA is 2-0 mark in the ACC Tournament second round
- Head coach Tony Bennett a 13-8 in the ACC Tournament
- UVA is 3-0 mark on neutral courts in 2021-22
- UVA is 9-1 all-time at the Barclays Center (5-1 in ACC Tournament)
- UVA started 2 of 18 from the field and had four points in the first 11:23
- UVA's 20 first half points were its lowest since 14 vs. JMU on Dec. 7
- UVA gained its first lead at 25-24, starting the second half on a 7-0 run
- UVA (0 of 6) was held without a 3-pointer for the second time this season
- · Virginia's 9:43 of lead time is its shortest in a UVA win this season
- UVA has now won six of its last seven ACC Tournament games

## **Series Notes**

- Virginia is 20-5 all-time vs. Louisville in a series that began in 1923-24.
- UVA has a five-game winning streak vs. Louisville and has won 14 of the last 15 meetings.
- UVA is 15-2 vs. Louisville, including a 2-0 mark in the ACC Tournament, since the Cardinals joined the ACC.
- Tony Bennett is 15-2 vs. Louisville as head coach at Virginia

## **Player Notes**

- Double Figure Scorers: Jayden Gardner (17), Kihei Clark (15)
- Gardner reached double figures for the 25th time (99th career)
- · Clark reached double figures for the 16th time (50th career)
- Reece Beekman (9 assists) passed London Perrantes (153 assists in 2015-16) for 10th on UVA's single season assist list with 155
- · Beekman (1 steal) has at least one steal in 28 of 31 games
- Kadin Shedrick (3 blocks) passed Mamadi Diakite (63 blocks in 2018-19) for seventh on UVA's single-season blocked shots list with 64