

INDUSTRY ACCESS PROGRAM

REALITYJAM



CEBIC
CARRIETI



REDEFINE YOUR REALITY

Realityjam is a game studio and development platform designed to unlock new potential for creators and coders by building amazing games.

Created in collaboration with [Unity](#), the world's leading 3D development platform, Realityjam's '**Industry Access Program**' provides a unique career launchpad that combines industry work-experience with intensive education and an accredited apprenticeship to provide a unique pathway into the hyper-competitive games industry.

We're building **a movement in game culture driven by creative energy** and a mission to reboot how games are made. The program offers a wide-angle, experiential education solution, encompassing 3D, technical, art and Unity engine development to power industry access and launch games industry careers.



PATHWAYS

Access a games development apprenticeship with Realityjam Studio via one of 3 pathways. Applicants are expected to have a portfolio of published work, either personal projects or work on published games.

CAREER INTENSIVE

No Experience? No worries. Join our **Scion Foundation Career Intensive** to level up your skills in game creation and get hands-on experience working on MMO titles while you learn. Gain access to an **'Adeptus' apprenticeship** with Realityjam Studios upon successful completion.

- ✓ 6 months, 30 hours per week, fully remote
- ✓ Join our apprenticeship program upon successful completion

APPRENTICESHIP

Already have 1 year or more of commercial experience working on multiplayer titles for PC desktop with an established studio? Join Realityjam as an **'Adeptus' apprentice** by taking an entrance examination and completing a test task demonstrating your game design skills.

- ✓ 12 months, fully remote. 2 days training, 3 days work per week
- ✓ Apply for fast-tracked, full time roles with Realityjam upon successful completion

SCHOLARSHIP

Have a published game on Itch.io or Steam on which you were a lead art or engineering team member? Join our regular ['Rematch'](#) online showcase competitions and apply for a fully funded place in the program via the **Scion Foundation Career Intensive**

- ✓ 6 months, 30 hours per week, fully remote
- ✓ Join our apprenticeship program upon successful completion

SCION FOUNDATION CAREER INTENSIVE



Turbocharge your ability to create world-class games

Our 6-month **Scion Foundation Career Intensive (SFC)**, created in cooperation with [Unity](#), is a high-intensity workplace education program designed to give you exposure to working on commercial game titles and equip you with the core skills required to forge a remarkable career in games.

You'll work on and create content for live and in-production MMO titles [like this one](#), immersing yourself in the industry from day one, while honing your skills in Unity game development, Blender, 3D asset creation, and interactive storytelling.



Throughout the SFC, you'll earn **Experience Points (XP)** based on the quality of your work as well as your level of engagement with the movement. As you earn points, you'll unlock opportunities to monetize your work and gain access to full-time roles following course completion.

Program Cost: \$13,000, 6 months full time, fully remote. Paid at course commencement *(staged payment options and scholarships available)*

ADEPTUS APPRENTICESHIP PROGRAM



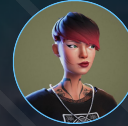
A next-level launchpad for games industry careers

Following the SFC, Scions graduate to 'Adeptus' rank and get the opportunity to join Realityjam's studio team working as an apprentice game developer.

Throughout the 12 month Adeptus Apprenticeship Program (AAP), Adepti continue their training while working on end-of-year projects in groups called Guilds. During the AAP, you'll jam with the members of your Guild to create scripts, levels, content and monetized assets for our MMO games.

The program is designed to equip you with the knowledge needed to secure a [Unity Associate Certification](#) which is included as a key program outcome.

Earn 70% revenue share on any monetized assets you contribute to our games during the program.



Course content is created in cooperation with leading game technology providers, preparing you for a Unity Associate Certification, an industry standard accreditation that qualifies you for employment anywhere in the world. Realityjam's own game development engine, 'Realityjam Studio' is Unity compatible making technical skills in Unity transferable.

Remuneration: \$20.00 per hour plus revenue-share-based bonus structure to \$10,000 per year. 3 days work and 2 days training per week, fully remote.

EARN WHILE YOU LEARN

Program members access opportunities to monetize their work while they learn. Putting educational theory into professional practice as soon as possible grounds learning in industry experience

Live Streams

Screen-share your work building worlds and creating game assets on our monetized partner Twitch channel, and build your personal brand on the world's no. 1 streaming platform. Streams are simulcast to the 5th Steam Community Hub.



- ✓ Access to stream on our partner channel is reserved exclusively for program members
- ✓ Streamers receive a **50% share of advertising revenue.**

Monetized Game Assets

Create and integrate game-ready assets including maps weapons, skins, and vehicles within our free-to-play MMO games and earn a passive revenue stream for as long as your assets stay in the game.



- ✓ Access to selling monetized assets inside our games is reserved **exclusively for program members.**
- ✓ Program members receive a **70% share of asset sales revenue.**

REDEFINE YOUR REALITY

Graduate the Industry Access Program with:

- ✓ ACCREDITED APPRENTICESHIP CERTIFICATION
- ✓ UNITY ASSOCIATE CERTIFICATION
- ✓ SCION FOUNDATION PROGRAM CERTIFICATION
- ✓ 18 MONTHS OF INDUSTRY WORK EXPERIENCE
- ✓ REVENUE STREAM FROM MONETIZED GAME CONTENT
- ✓ PUBLISHED PROFESSIONAL CREDITS ON AA TITLES



BUILD A WORLD LIKE NO OTHER

Program members join the product team for 5th Dimension, our flagship MMO title

Get credited for the work you do during the Industry Access Program and elevate your professional profile by co-creating a limitless virtual world.

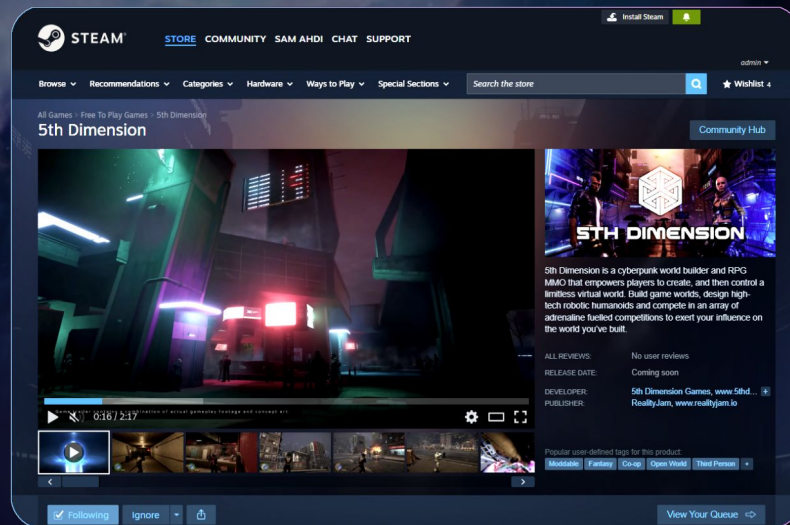
5th Dimension is a free-to-play, cyberpunk-themed city builder and 3PS MMO. Esports, UGC and competitive PVP gameplay powers a unique in-game economy.

Program members learn the art of game creation by making a meaningful contribution to the game in a professional 'pipeline' environment, using industry standard tools like Jira and Confluence.

Play the 5th Dimension [demo release](#).

Find out more on the game's [official website](#).

Check out the 5th Dimension [Steam Store](#) page.



PROGRAM STRUCTURE

Realityjam is a remote work company

We believe everyone should have the freedom to choose how, where and when they work and to curate their own life-work experience. Accordingly, members of our movement work from home and collaborate using Discord and Jira.

Course work is delivered via a combination of interactive, classroom-style live streamed lessons via Discord, scheduled at certain times that participants must attend. These lessons are complemented by asynchronous, offline exercises and course-work that must be completed by deadline dates and by our bi-annual program member's conference events (see right)

WORK LIFE EXPERIENCE

During the Adeptus Apprenticeship, learning is enhanced by an array of immersive in-game experiences that Guild members complete together. Regular in-game meetups and social gameplay keep everyone connected and strengthen the bonds between members.



Every 6 months the members of the movement meet for a 2 day micro-conference event. These events give members opportunities to showcase case their work, build connections with other members, and join in esports comps and game jams. Members are provided with travel and accommodation.

WHAT WE LOOK FOR

The Industry Access Program is designed to be intense, and high impact, just like the games industry itself

We look for certain key attributes in those who apply to join the program:

- ✓ **Free Thinkers** - Remote working and tight deadlines demand self-management and independent thinking. Those who prefer in-person collaboration with daily colleague contact may find this challenging.
- ✓ **Ambition** - Our team brings high-energy, passion and determination to achieve their goals daily. If you're not fully committed to your games industry career goals, this mindset may feel exhausting.
- ✓ **Fail Fast** - Failure is a key ingredient of innovation and an innovative mind set guides our strategy. We seek team members who bounce back from setbacks and pursue outcomes relentlessly. We all deal with fear of failure but to succeed you must be able to master it.
- ✓ **Inspiration** - You need to be passionate about working hard to build an awesome games industry career. If this doesn't totally excite you, this isn't the right pathway.



Having a portfolio of existing work, either personal passion projects or published professional work is an important part of how we assess the suitability of those who apply to join the Industry Access Program.

Being able to show proof of your engagement in the creation of games or game related content will help define you as a good fit for Scion chapter membership.

THE DETAILS

Scion Foundation Career Intensive

The Scion Foundation Career Intensive (SFC) is a 6-month, 4-day-per-week intensive workplace training program that combines three days of study per week with one day of practical work on Realityjam's MMO game titles. The course costs \$13,000 and is certified solely by Virtual Reality Jam Ltd UK and is not government-accredited. Upon successful completion of a final examination participants who complete the SFTP will receive:

- + **Public credit** as a member of the Realityjam game studio team
- + **Certification** of course completion (from Realityjam)

While the SFC is intended primarily as a primer for the Adeptus Apprenticeship Program (right), participation in the SFC does not guarantee future employment and admission to the apprenticeship program is conditional upon the successful completion of the SFC including passing the final examination mentioned above.

Adeptus Apprenticeship Program

The Adeptus Graduate Apprenticeship Program is a 12-month, full time government-accredited apprenticeship, registered with the Department Of Labour and delivered in accordance with our published apprenticeship standard. To successfully complete the program and receive certification, participants must pass an end-point examination in accord with Department Of Labour requirements consisting of:

- + **Written examination** pass / fail / distinction
- + **Capstone Project** produced during the program

Remuneration for the apprenticeship is \$20.00 per hour. Following completion of the program, offers for full time roles with Realityjam or one of our partner game studios will be made on a case-by-case basis, participation in the program does not guarantee future employment.

Unity Associate Certification

Throughout both the Scion and Adeptus programs, extensive training is provided on the Unity game engine and its application to game art and development. During the Adeptus Apprenticeship Program, participants will be prepared to pass the examination for the Unity Associate Certification in **Game Development**. Coursework is designed to prepare program members for the 'Unity Certified Associate: Game Developer' certification. More info on the Associate Game Developer Certification can be found [here](#). To receive Unity certification, participants must pass a written certification examination administered by Pearson VUE. Upon successful completion, participants will receive a certificate from Realityjam confirming that any additional, practical and workplace requirements for Unity certification standards have been met.

COURSE SCHEDULE

An unmatched opportunity to launch your games industry career

The next iteration of the Industry Access Program begins **February 15th 2027**.

The weekly class schedule during the 6 month program duration requires 30 hours of contact time (in person attendance online via Discord) per week.

Granular information on the course schedule and timings will be made available following submission of an application to join the program.



HOW TO APPLY

Realityjam's Industry Access Program is here!

The next iteration of the Industry Access Program is available for US residents only. You must have the right to work in the US to join. Applicants will be required to attend an interview and will be required to verify their residence status prior to commencement.

Iteration 3 begins on **Monday the 15th of February** and will offer 30 places within the program.

Intending program participants must apply **by or before February 1** via the link on the [Realityjam platform](#).

Following submission of your application via the website, join our [Discord server](#) to request the **Scion Initiate Role** and our team will help you to complete the review of your application and arrange an interview.

Have Questions?

Head over to the [Realityjam Discord](#) and reach out to one of our community managers who will be more than happy to help.



Options to support financing SFC course fees is available to program participants

including student finance, as well as scholarships funded by Realityjam. [Click the link](#) to start your application today and redefine your reality with Realityjam.