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THE MOORE-HUFSTEDLER FUND
FOR THE ENHANCEMENT OF STUDENT LIFE AT CALTECH



Lunar – reDirected Orbiting Resource Asteroid Demonstration and Operation



CALTECH
SPACE CHALLENGE



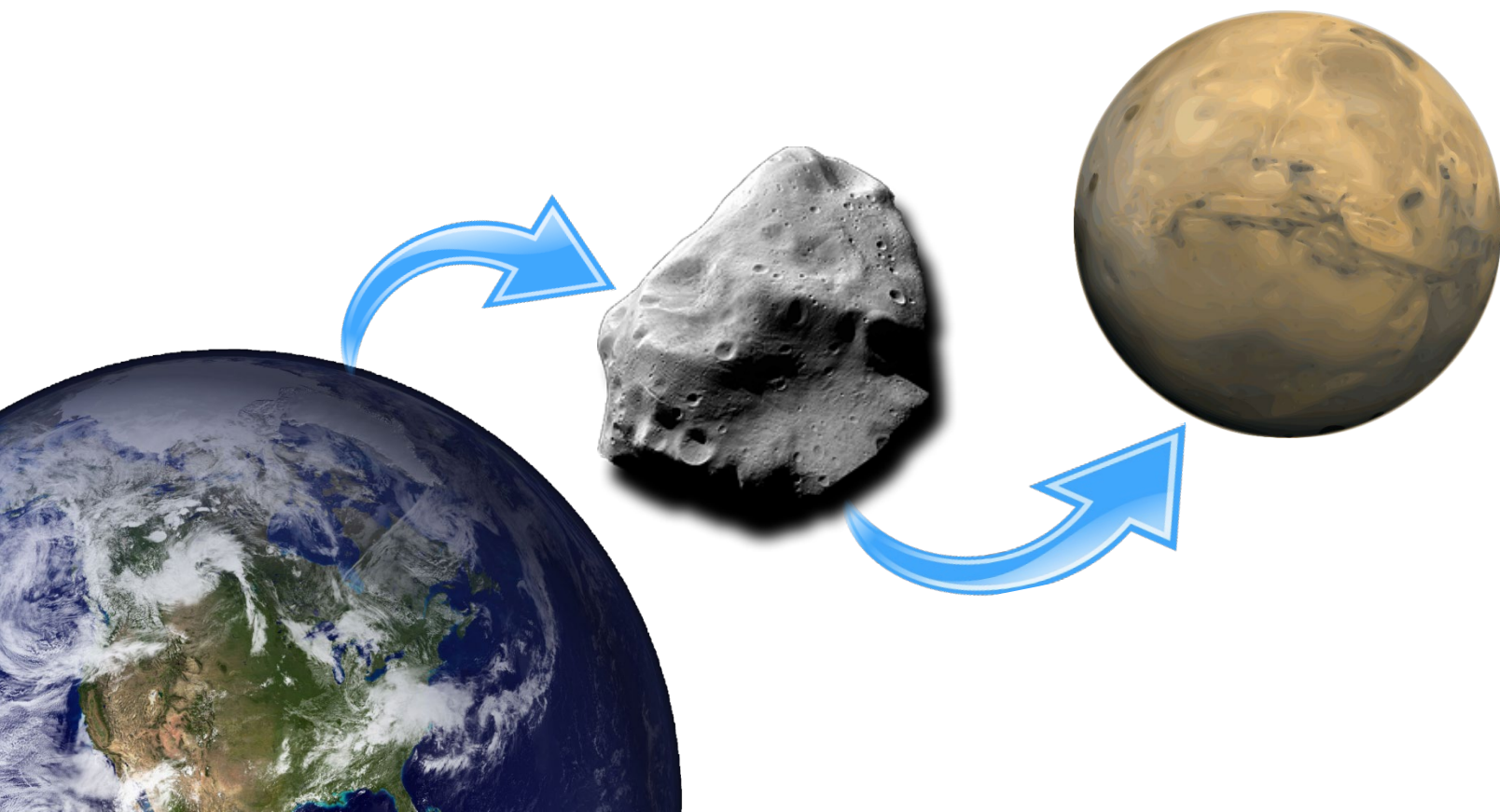
Caltech

27 March 2015



The Big Picture

Project Explorer brings astronauts to the lunar orbiting ARM asteroid in 2025 to characterize, extract, and utilize its resources in order to demonstrate the potential benefits for humanity and future exploration missions.





Executive Summary

- Two rockets: One for cargo and one for crew
- The Eureka science module launches in August 2024 and heads to the asteroid
- A 3-person crew launches in February/March 2025
- 8.5 day prograde lunar flyby trajectory to reach the asteroid
- 22 days of on-asteroid operations
 - Characterization of the asteroid and its environment
 - Resource extraction, processing, and utilization
 - Public outreach
- 8.5 day trajectory to return to earth
- Abort options drive mass and schedule design limits
- Uses Orion and SLS architecture
- \$3.1 billion projected cost (\$1.8 Billion without launch costs)



Presentation Flow



1. Build the foundation
2. Make it flexible
3. Make it creative
4. Make it fun

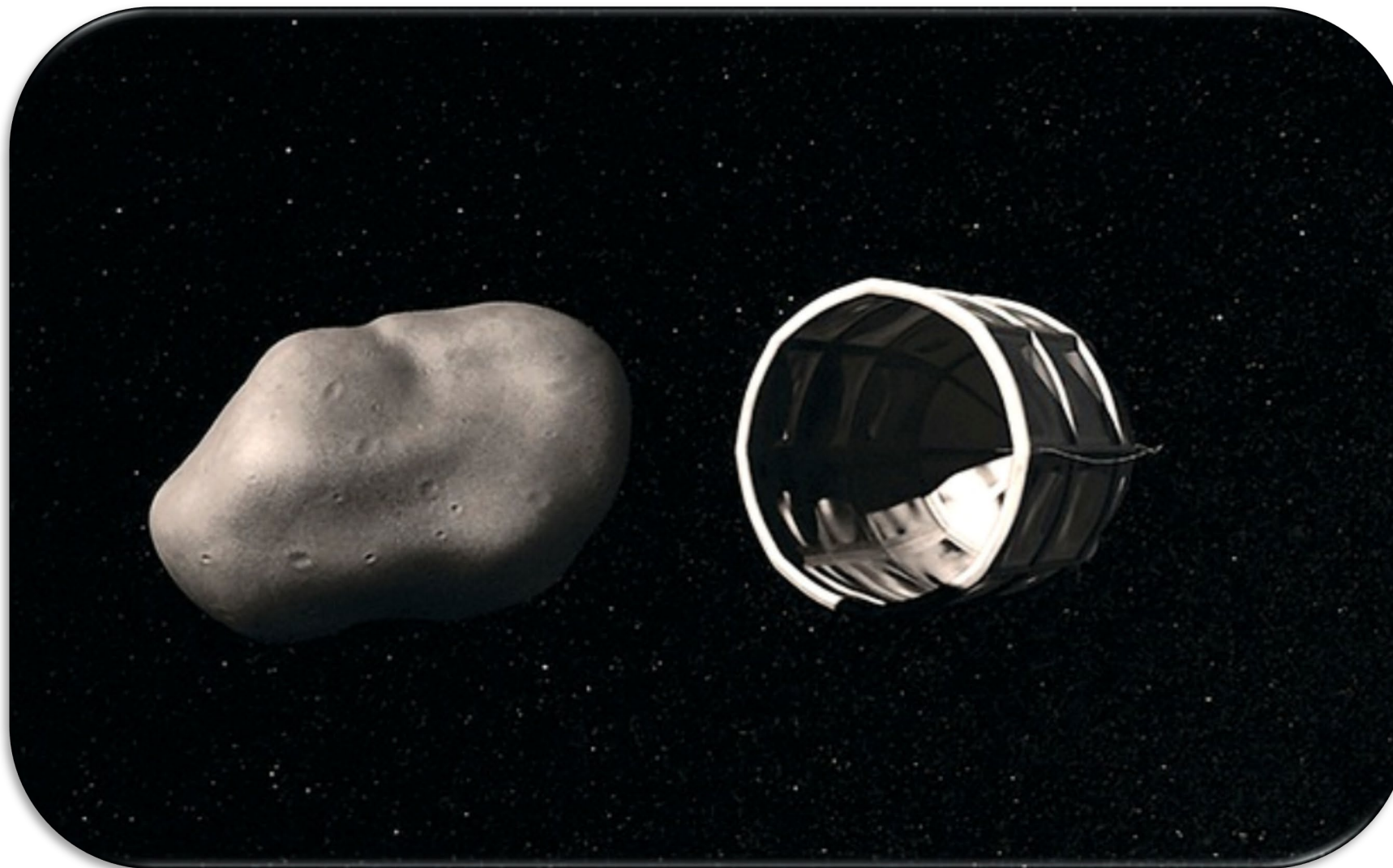


Table of Contents

- Mission Context
- Mission Overview
- Trajectory and Launch
- Science and Technology Demos
- Human Factors and ECLSS
- System Engineering
- Public Outreach
- Budget
- Conclusions



Introduction: Step One





Introduction: Step Two

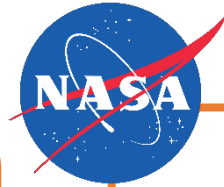
Now **What?**



Critical Ground Rules and Assumptions



- In place by 2024
- Class "C" Asteroid
- 500 metric tons
- Design for A or B
- ARM Power can be used



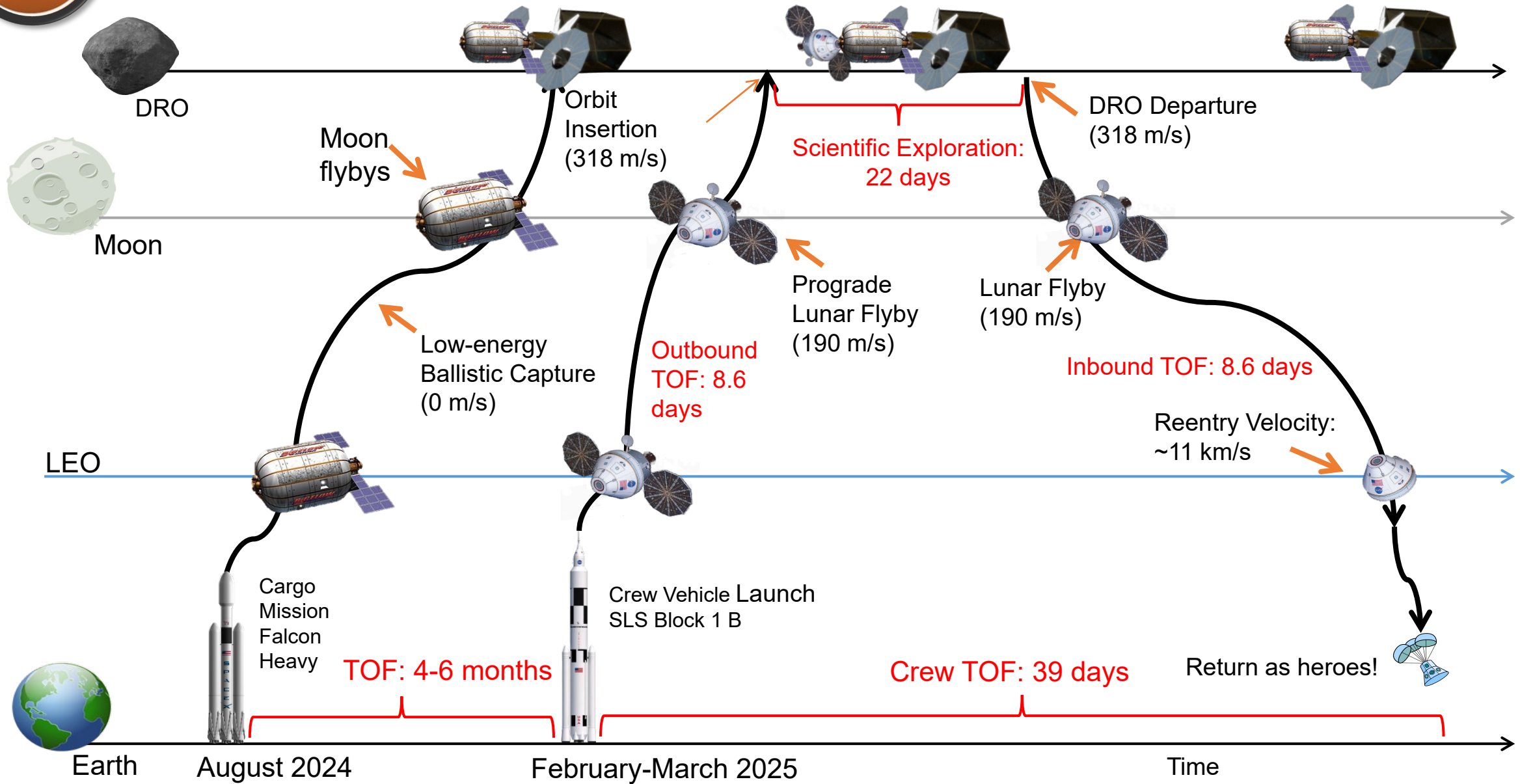
- Use SLS and Orion for Crew
- Block 1, 1B Available
- Block 2 Maybe Not
- 2+ Astronauts
- TRL 8+
- Standard NASA Procedures



- International Cooperation
- Public Outreach is Critical
- Planetary Protection Mandate

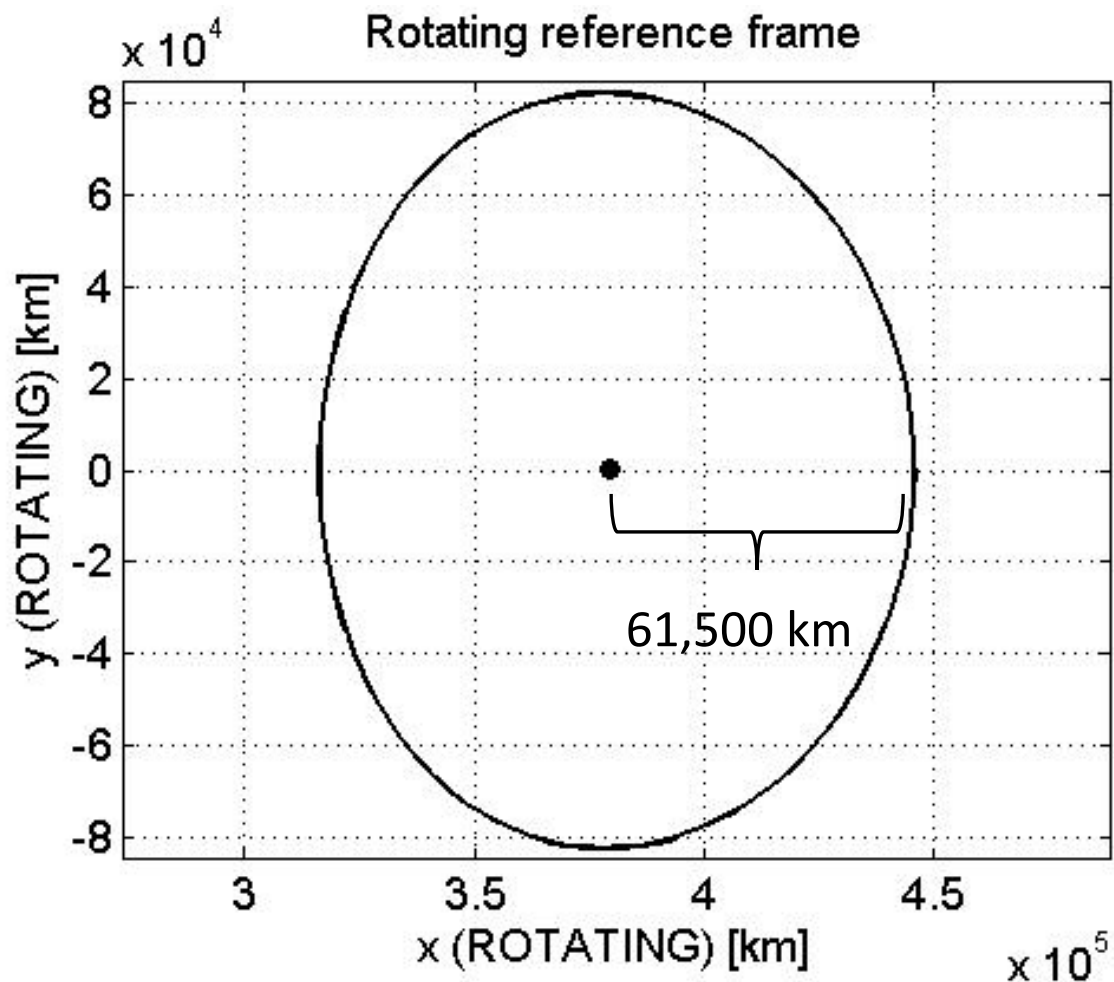


Mission Overview

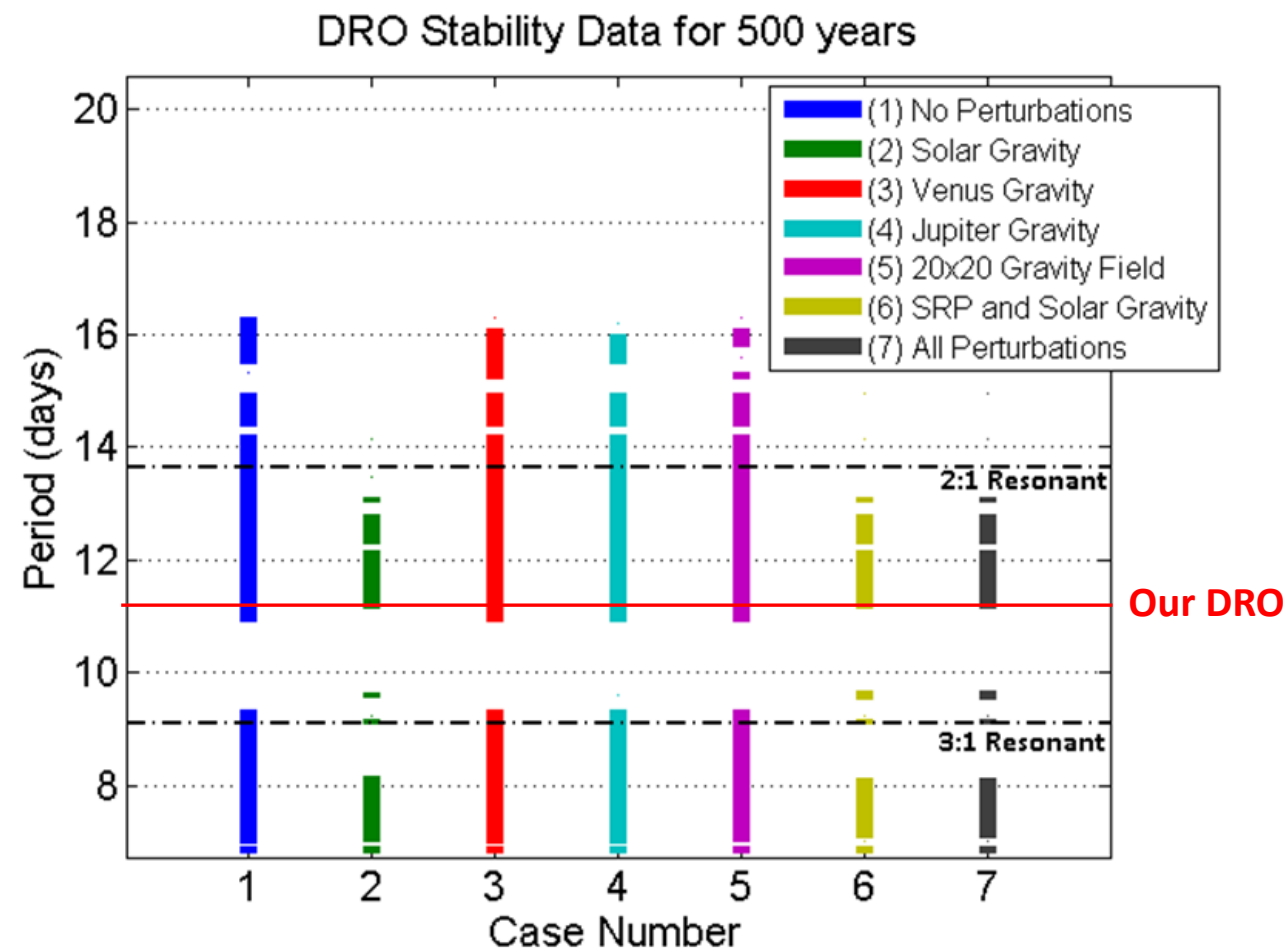




Trajectory Planning: The Asteroid's Orbit



Period of DRO = 11+ days





Launch strategy

2 Launches

Payload Fairing and Launch Abort Jettison
T + 472 s



Core & Upper Stage Separation
T + 476s

Upper Stage Ignition
T + 486s

Upper Stage Separation
T + 1,821 s



SRB Jettison
T + 128 s



Liftoff
T = 0 s



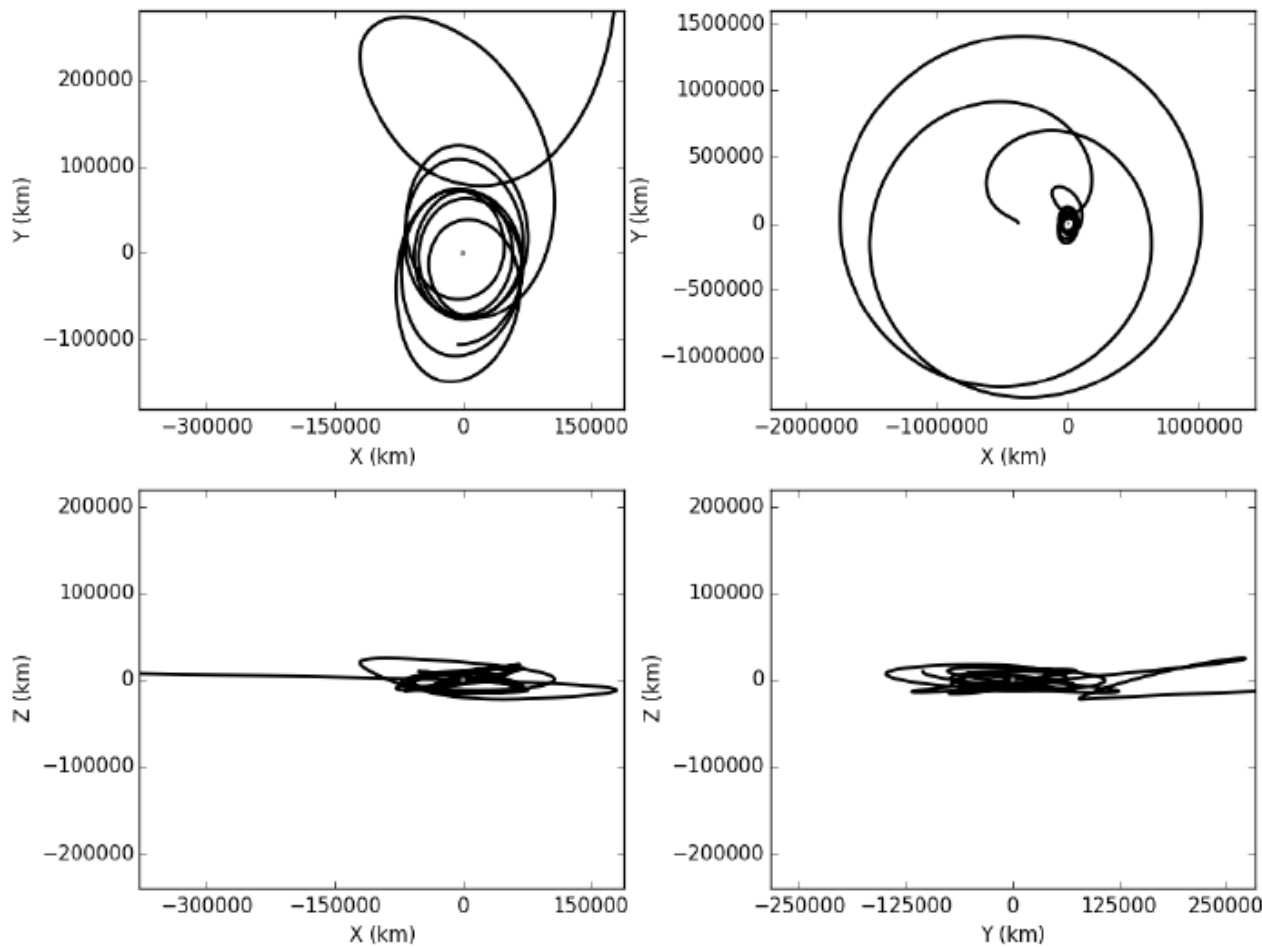
SLS Launch Sequence

Rocket	Mass to TLI (t)	Payload	Payload mass (t)	Launch date
Falcon Heavy	≤ 18	Eureka	17.2	August 2024
SLS Block 1B	~ 47	Orion	36	February 20, 2025

- SLS may only be able to launch once per year; need SLS for Orion launch
- Baseline: Launch 1 - Falcon Heavy, Launch 2 - Orion
- SLS Block 2 can be used if available (2024?) -> Only one launch needed



Transit: Eureka Trajectory



Low-Energy Ballistic Capture

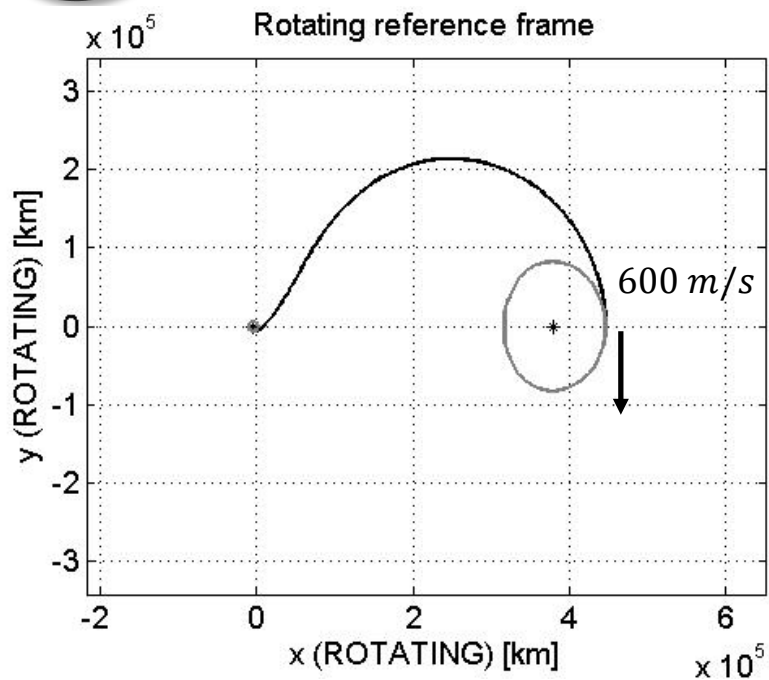
Maneuvers for Outbound Trajectory	Time since launch [mo.]	Δv [m/s]
Launch "cleanup"	~ 0	15
Rendezvous/Docking	4-6	15

$$\Delta V_{\text{tot}} = 30 \text{ m/s}$$

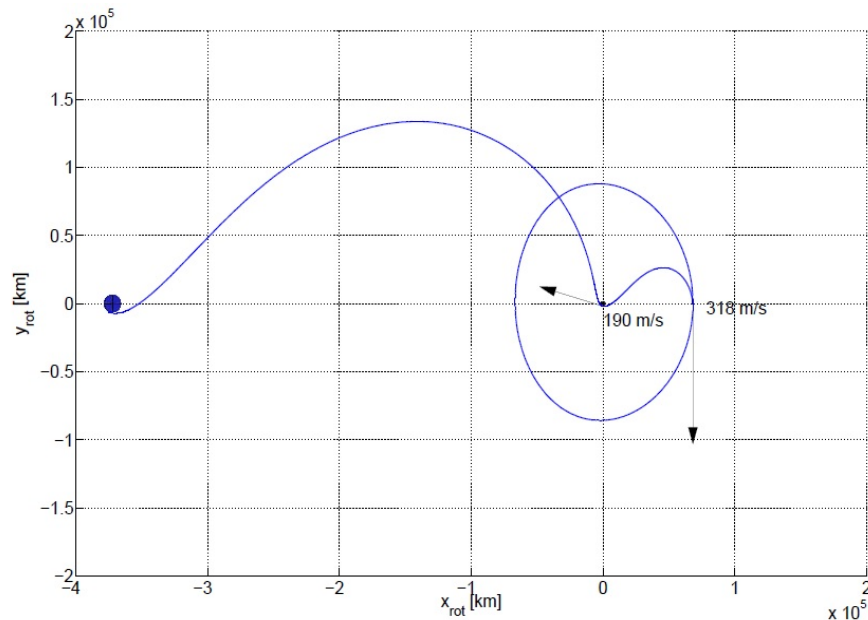
SEP was also considered but not selected because of additional system complexity



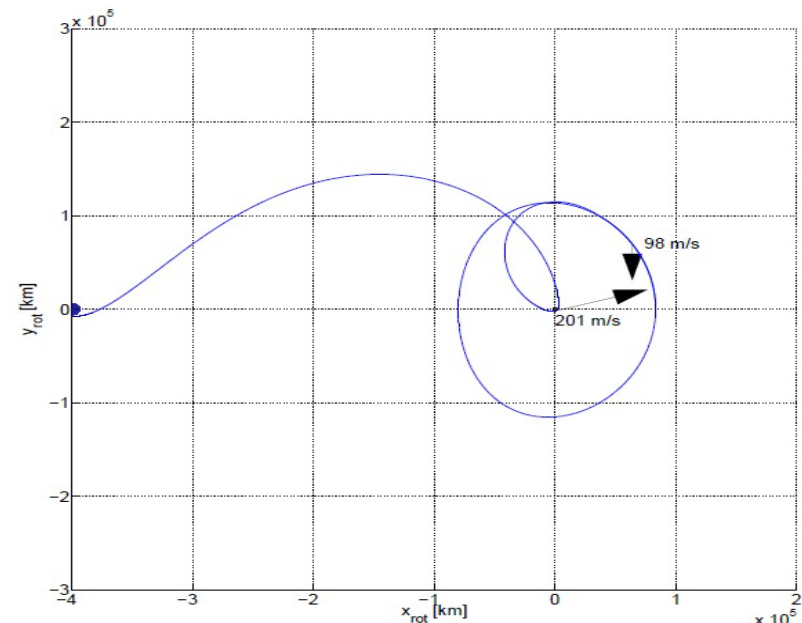
Transit: Crew Trajectory Options



Direct Transfer



Prograde Powered Lunar Gravity Assist

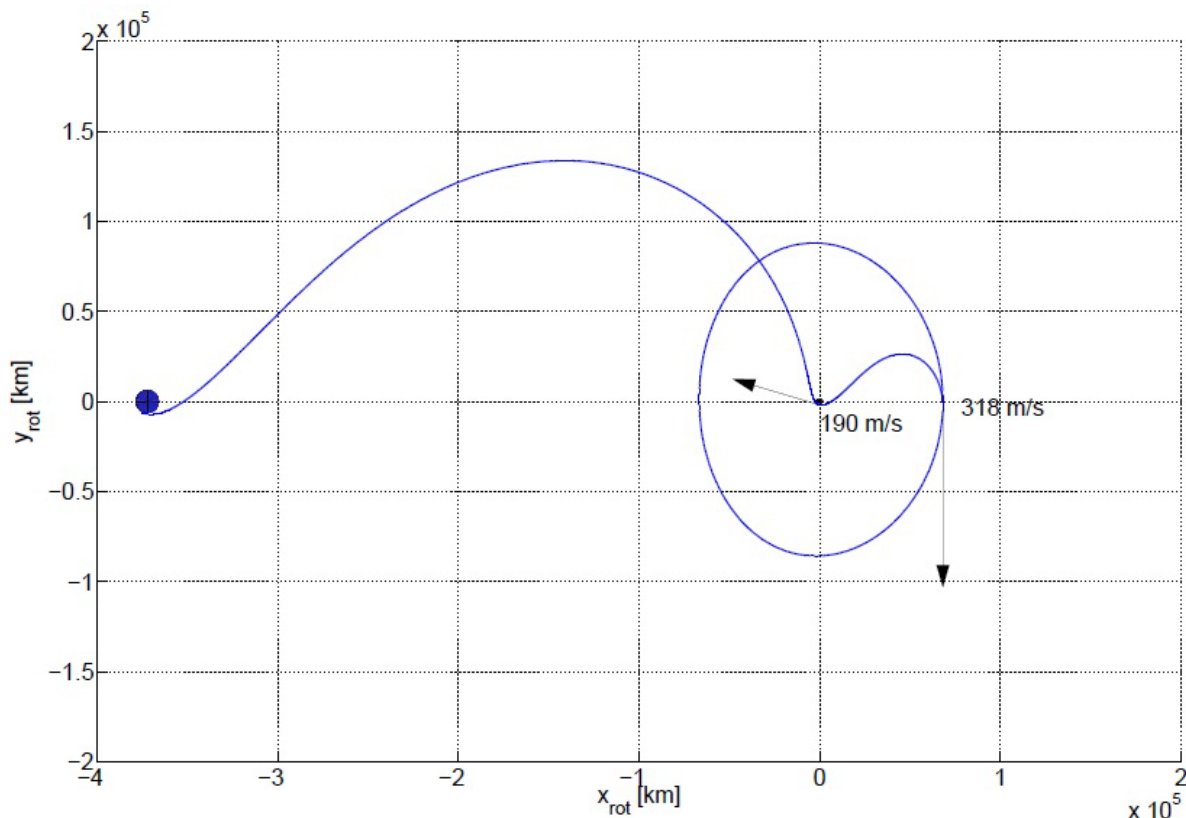


Retrograde Powered Gravity Assist

Outbound/Inbound Option	Δv [m/s] (one-way)	TOF [days]
Direct Transfer	600	5.9
Prograde Powered Lunar Gravity Assist	508	8.6
Retrograde Powered Lunar Gravity Assist	299	13.5



Transit: Crew Trajectory



Landgraf M., Duering M., and Renk F. "Mission Design Aspect of European Elements in the International Space Exploration Framework"

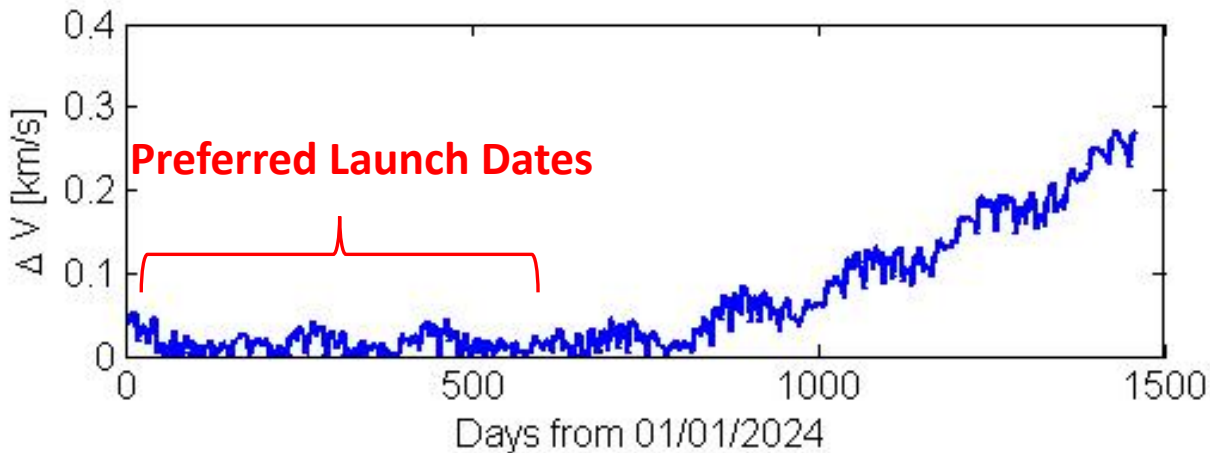
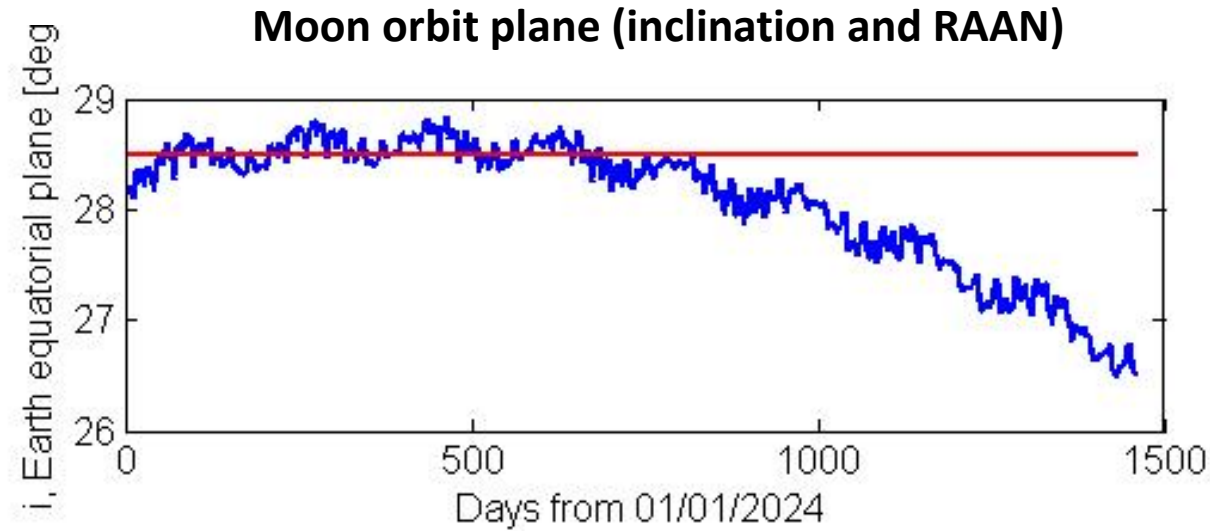
Maneuvers for Outbound Trajectory	Time since launch [days]	Δv [m/s]
Launch "cleanup"	~ 0	20
Gravity Assist	4.6	190
DRO Injection	8.6	318
Rendezvous/Docking	8.9	15

Maneuver for Inbound Trajectory	Time since launch [days]	Δv [m/s]
DRO Departure	30.6	318
Gravity Assist	34.6	190

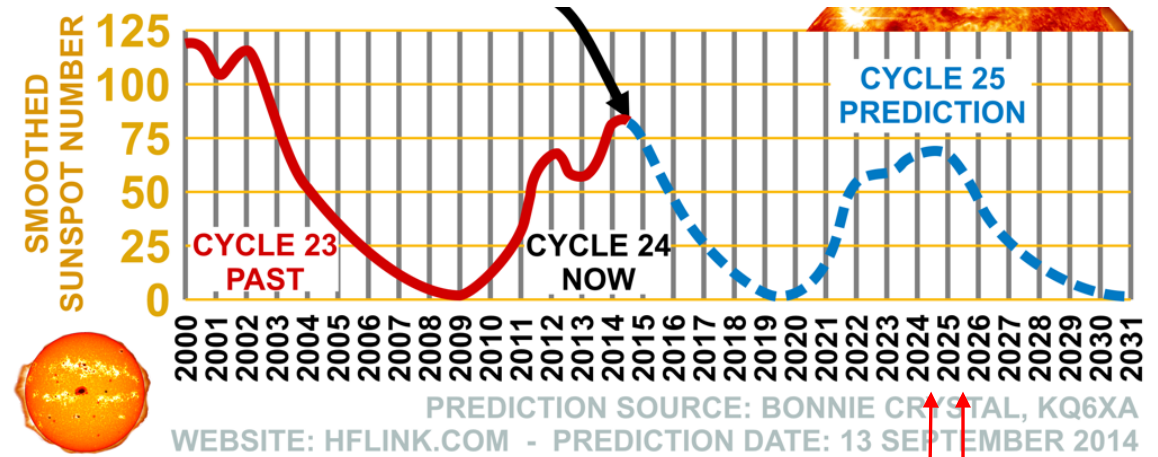
$$\Delta V_{tot} = 1051 \text{ m/s} \quad \Delta V_{ava} = 1338 \text{ m/s}$$



Transit: Launch Date and Time Selection



RAAN: one launch opportunity per day



Cargo Launch
08/2024

Crew Launch
03/2025

Optimal Launch Opportunity: Arriving at DRO at the lunar perigee within the above windows. (reduced time of flight and ΔV)

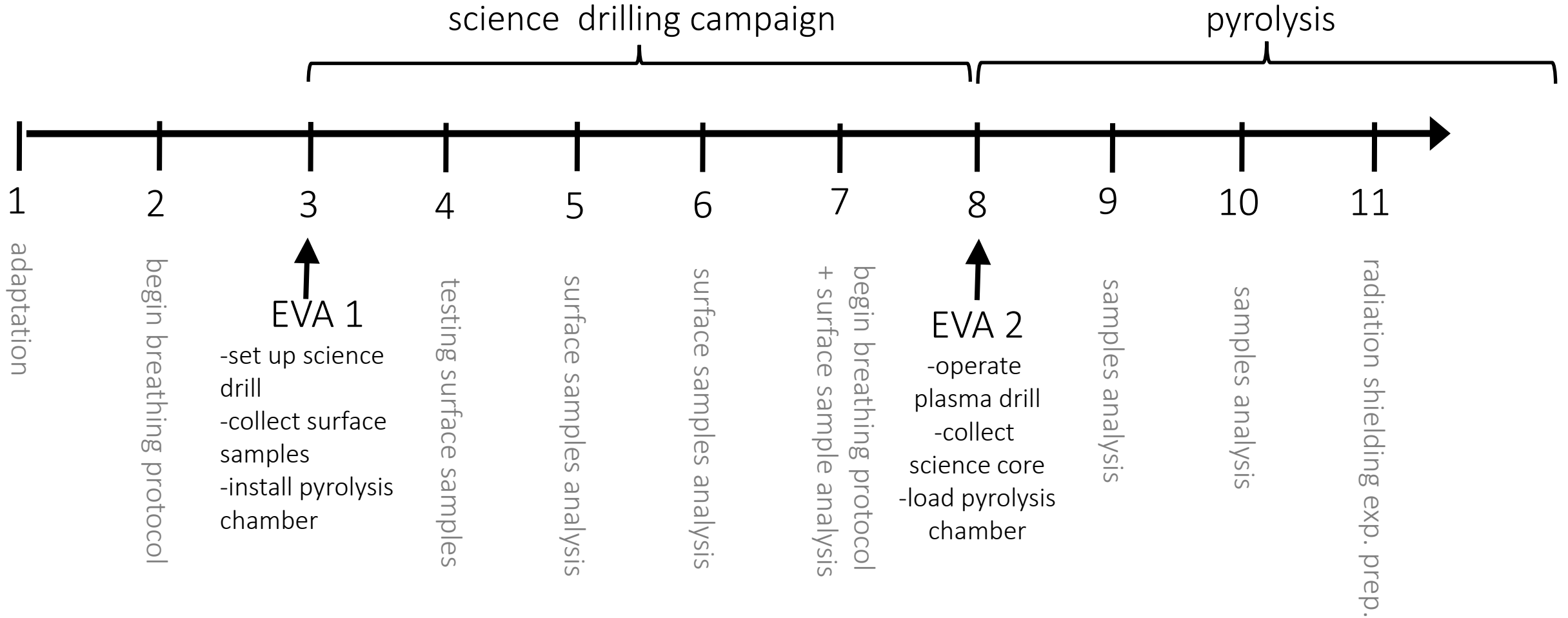


Science and Tech Demonstration Objectives

	Decadal Survey/Strategic Knowledge Gap	Objectives
S1	Understanding Solar System Beginnings	Quantify composition, characterize surface processes, probe internal structure, characterize water phases
S2	Revealing Planetary Processes through Time	
S3	Searching for the Requirements for Life	Detect and identify organic compounds
T1	In-situ Excavation of Small Body Material	Excavate enough rocks for 5 kg of water
T2	Extraction of Resources from Excavated Material	Extract water, separate oxides
T3	Demonstrate Utilization of Extracted Resources	Steam rocket, H ₂ O, sintering, radiation+thermal shielding experiment, experimental garden

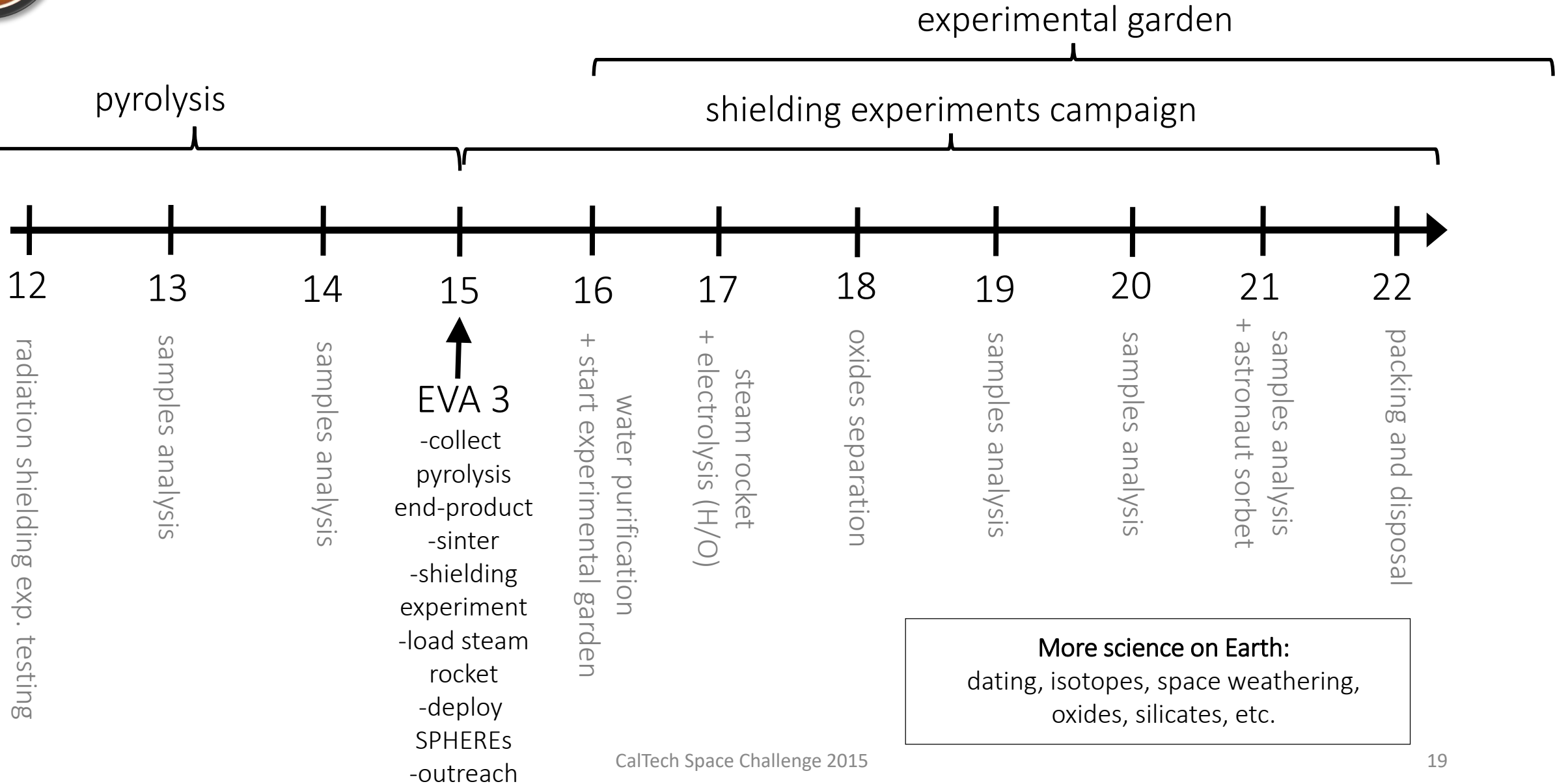


Operations Plan – Days 1-11





Operations Plan – Days 12-22





Science: Primary Instruments

Imaging

High-Res Camera
Microscopic Imager

Mineralogy

Active hyperspectral
VISIR spectrometer
X-Ray Diffractometer

Sampling

Coring Drill
Chisel-in-a-Cup

Chemistry

Alpha Particle X-Ray

Structure

Density Probe
Neutron Probe
Gamma Ray Probe
Thermocouples

Organics

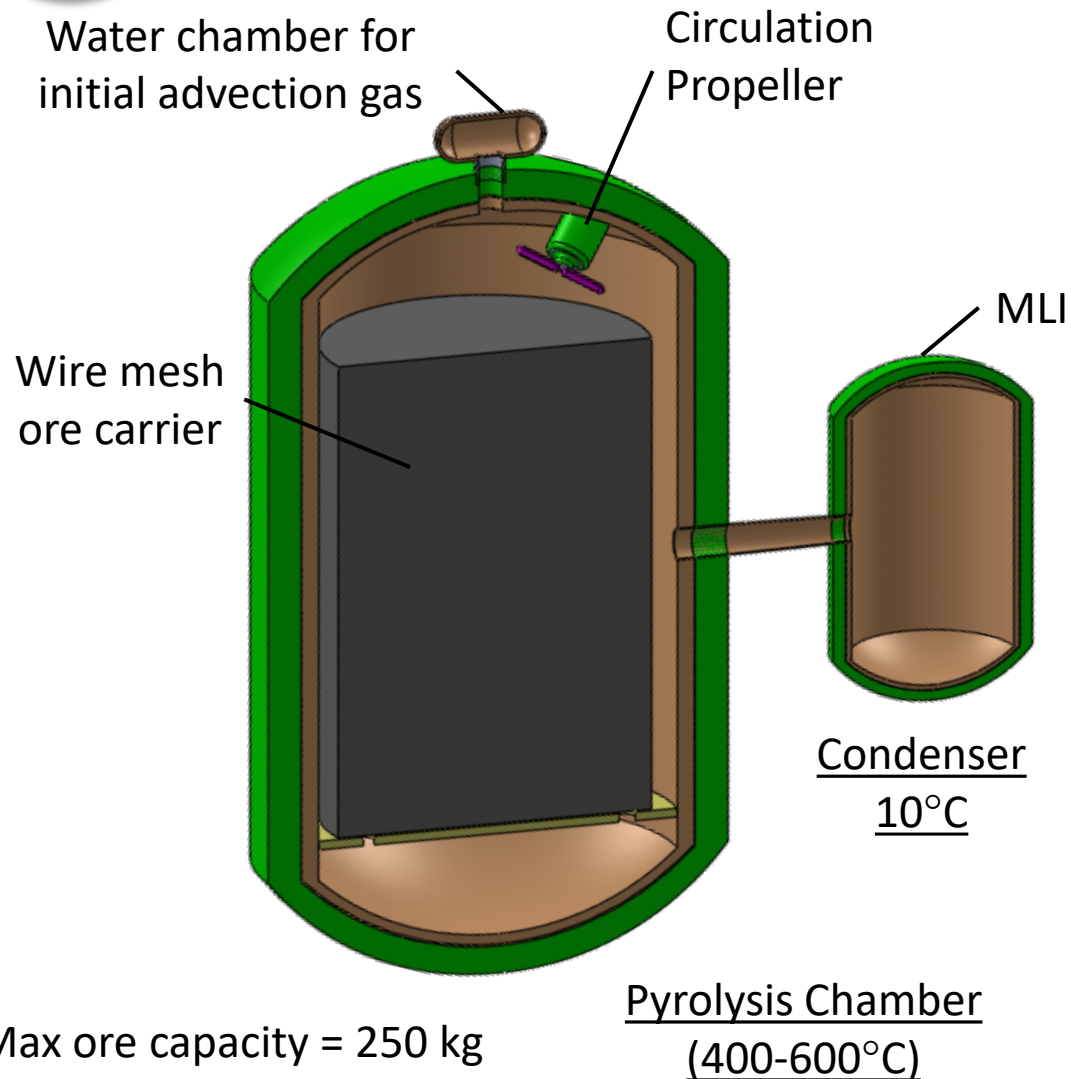
Gas Chromatography -
Mass Spectrometer

Radiation

Radiation Detectors

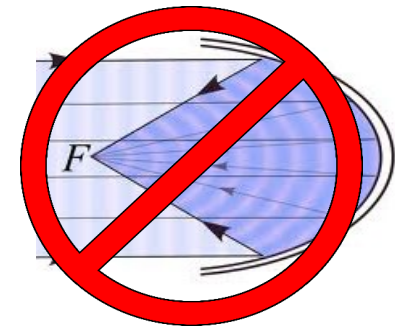


ISRU: Extracting Volatiles from Ore



Max ore capacity = 250 kg
0.5 m internal diameter

- Pressure valve opens to condenser at 1 atmosphere
 - Initially water vapor and then liquid water in container
- Heating via resistance heaters and propeller for circulation

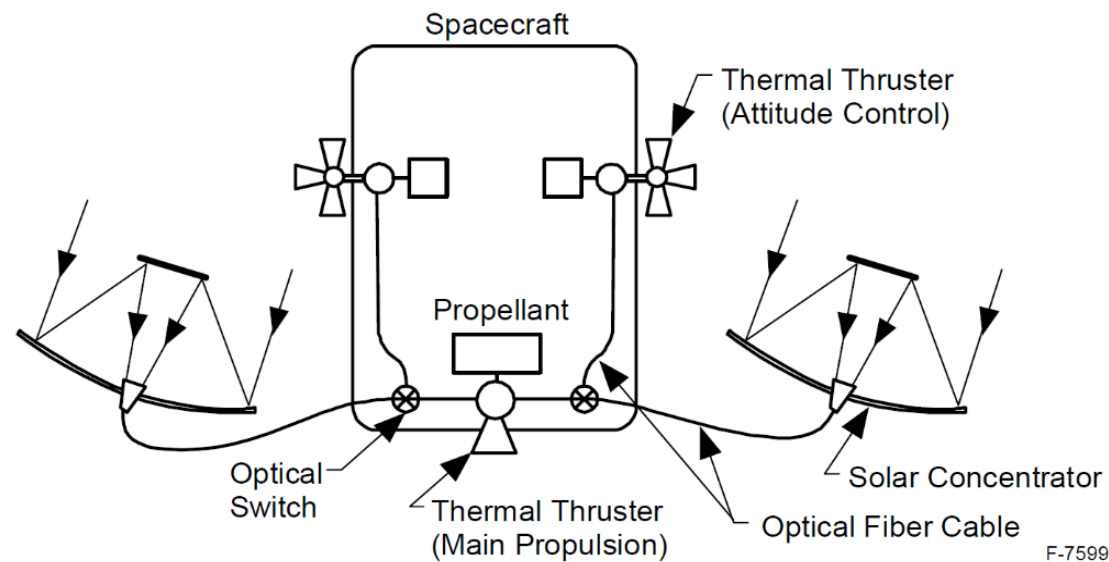


- Minimum 5 kg water extracted
- Centrifuge then separates volatiles



Tech Demos: Steam Rocket, Radiation Shielding

- Test 15 kg steam rocket
 - Concentrated sunlight vaporizes asteroid water → thrust
 - Low ISP (~40 sec)
- Good for on/near asteroid operations
 - Rugged, simple engine
 - Fuel easy to store as ice



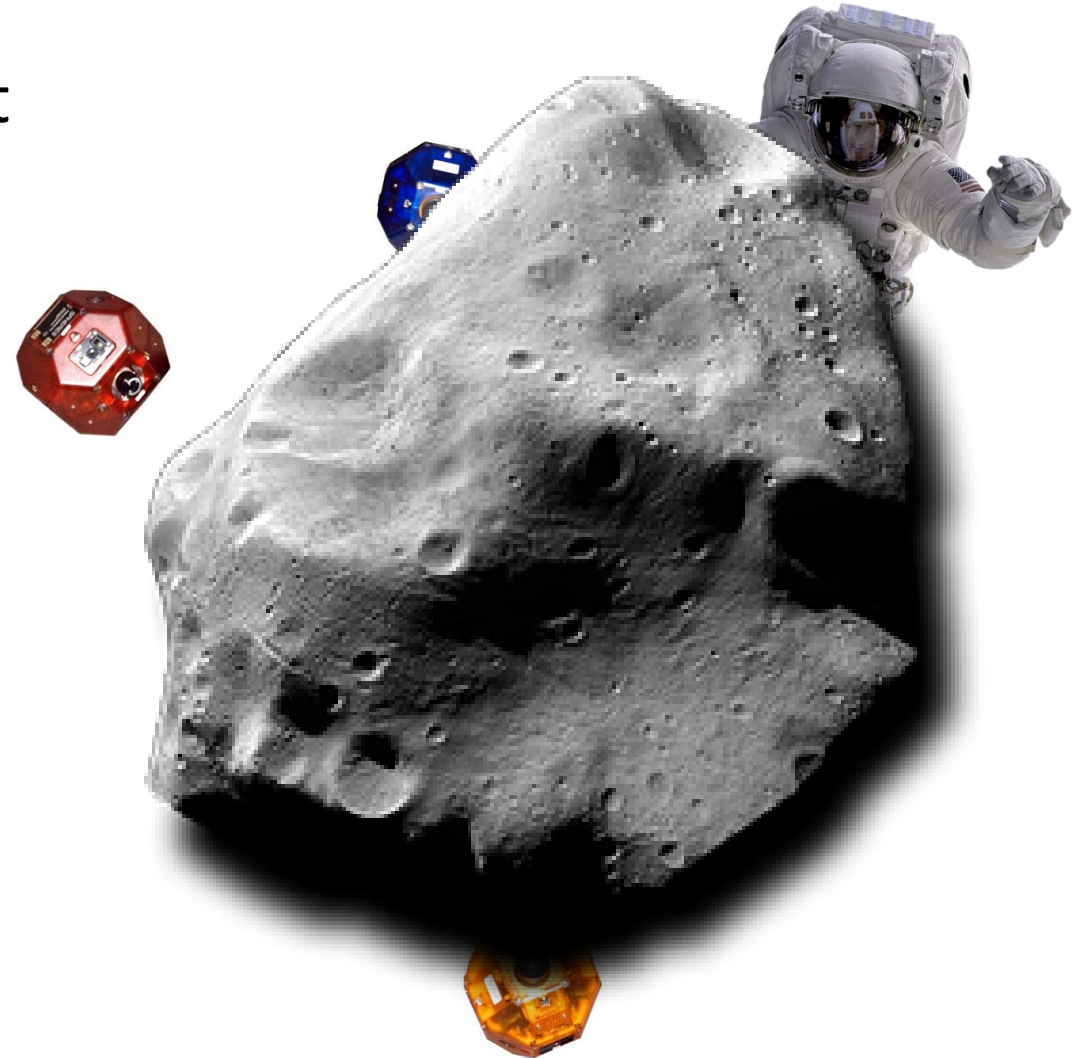
Steam Rocket (Nakamura)





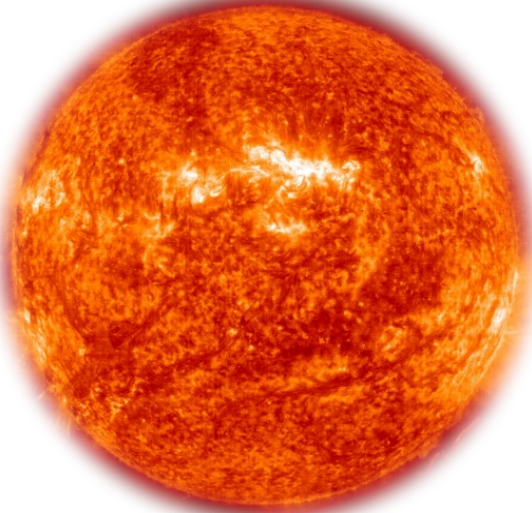
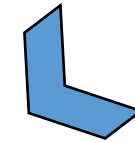
Tech Demo: Semi-Autonomous Robotic Swarm

- Derived from the MIT SPHERES-project
- Allow for remote and local control
- Leave behind as “inhabitants”
- Augment situational awareness
- Increase outreach capabilities





ISRU: Solar Powered Sintering





ISRU: Plant Experiment





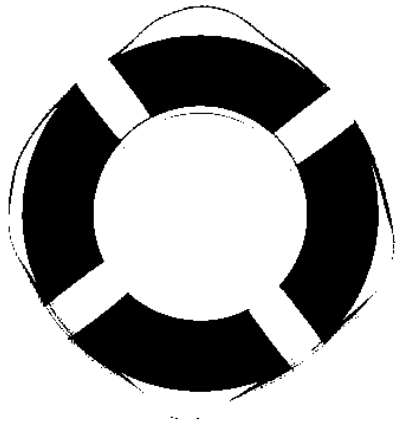
Adding Value: Use ARM's 50 kW Power and Eureka



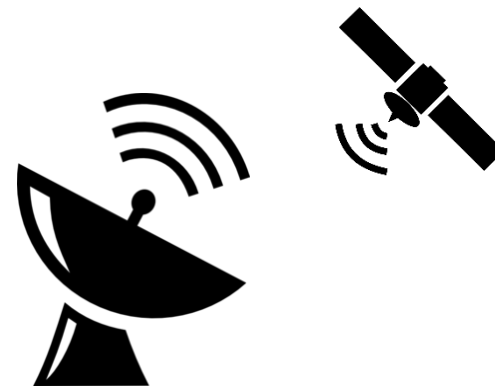
50 Kilowatt
Deep Space
Network



Resource
Depot



Moon/Mars
Abort
Station



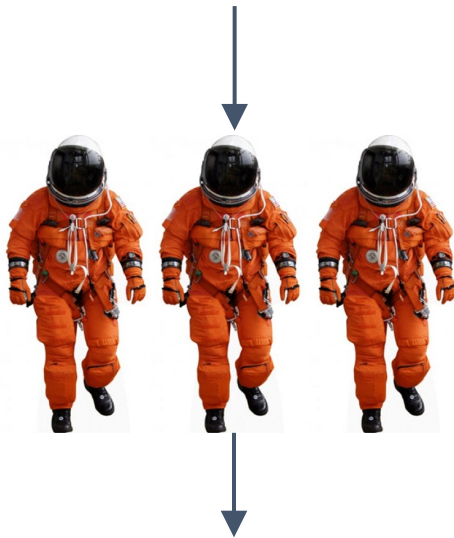
Wireless
Power
Demo



Crew Size, Selection, Training

Selection

- 2 x scientists, 1 x engineer
- odd numbered crew to avoid decisional splits
- people of task-focused styles perform better: aptitude, personality, attitudes, experiences, communication skills

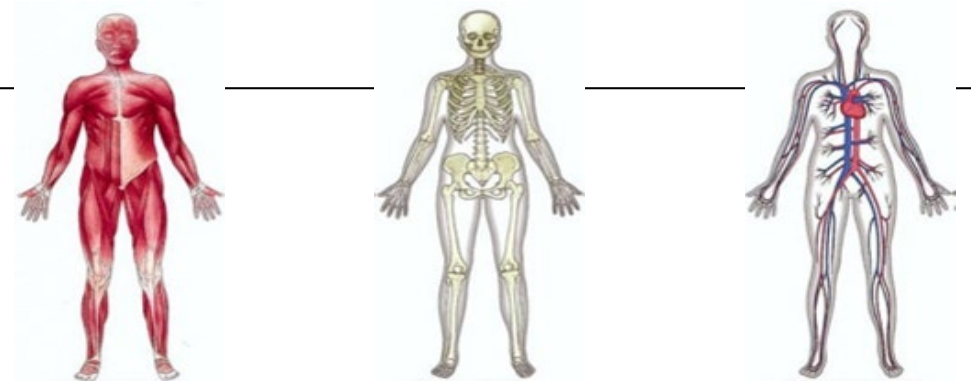


Training

- Psychological training
- Survival training
- Group building activities
- Training together

Physiological Deconditioning & Countermeasures

- Typical countermeasures for in-flight, pre-landing, post landing
- Resistive Exercise Device: Rotary MR Damper
 - current TRL level of 3, expected TRL level of 7 at TOF
 - specifically developed for compact volumes
- Radiation Protection: water walls in Eureka, X-ray monitoring using GOES
 - no risk of GCR / risk of SPE

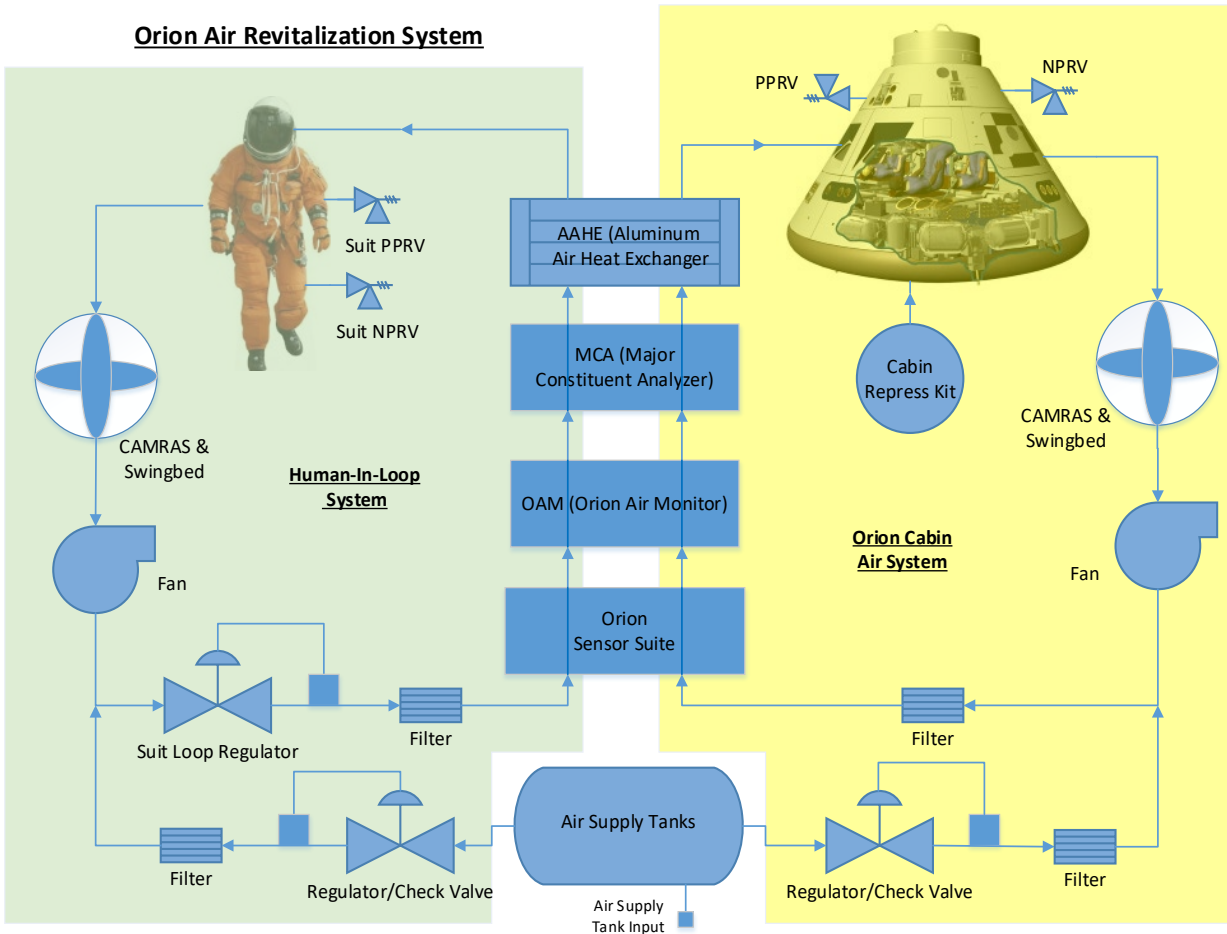


- changes in HR, cephalic fluid shift, bone mass density loss, cardiovascular changes, muscle atrophy, radiation protection



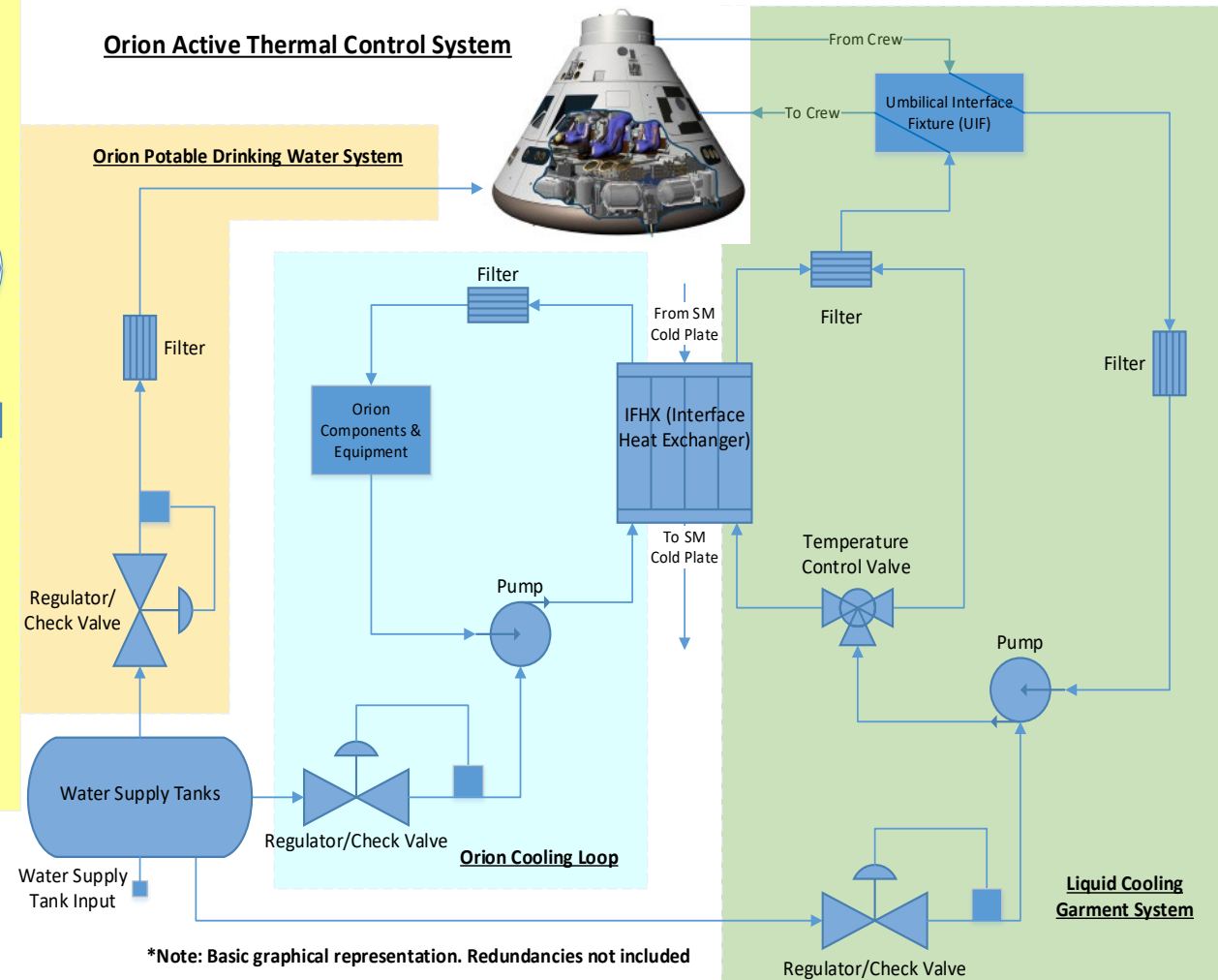
ECLSS: Understanding Orion

Orion Air Revitalization System



*Note: Basic graphical representation. Redundancies not included

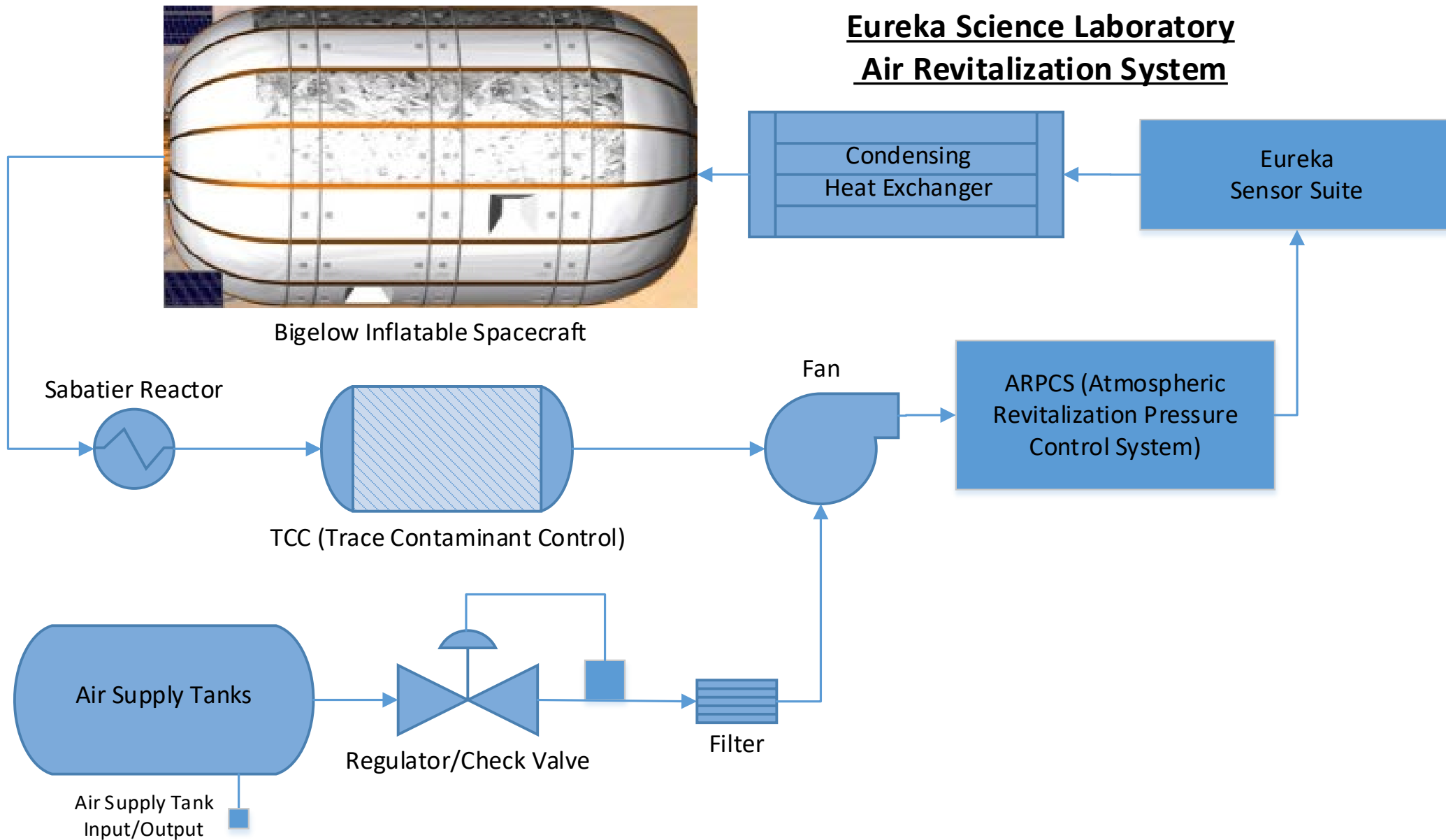
Orion Active Thermal Control System



*Note: Basic graphical representation. Redundancies not included



ECLSS: Building an Independent System





ECLSS: Eureka Environmental Control & Life Support Systems

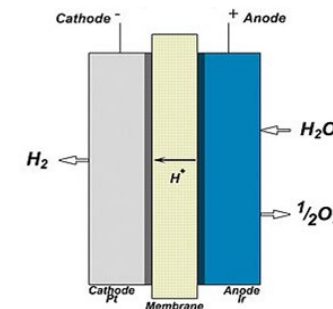
Atmospheric Monitoring & Regulation

- CO2 Reduction: Sabatier (chosen over Bosch and LiOH)
- Non-regenerable O2 generation: O2 tanks
- Sensor suite for monitoring
- TCCS: charcoal sorbent bed to catalytic oxidizer
- Fire detection & suppression: JPL E-Nose

Demonstration for future ECLSS Reservoirs

Water Recovery & Purification

- Vapor Phase Catalytic Ammonia Removal (VPCAR) System
- Trades included ISS Water Recovery System & Forward Osmosis Bag



Oxygen Generation with H2 byproduct as Rocket Fuel Source

Solid Polymer Electrolyte Water Electrolysis

- scaled down electrolysis
- typical of ISS Oxygen Gen Assembly
- demo for future O₂ and H₂ reserves



ECLSS: IVA Space Suit Selection

~~ACES (Advanced Crew Escape Suit)~~



MACES (Modified ACES)



9	Current TRL	6
9	2025 TRL	8
41.7	Total Mass (kg)	16
Shuttle	Vehicle Design Fit	Orion
Vehicle Provided - Open-loop	Primary Life Support	Vehicle Provided - Closed-loop
No	EVA Capability	Yes
\$180,000	Cost	Unknown (Est. \$360,000)



ECLSS: EVA Space Suit Selection

EMU (Extravehicular Mobility Unit)

- **TRL Level 9: Flight Proven**
- Suit Mass: 55.3 kg
- Life Support: PLSS
- Nominal EVA Time: 8 hours
- EVA Mobility: Moderate



MACES (Modified ACES) Suit



- **TRL Level 7: Demonstrated in operational environment**
- **Suit Mass: 36 kg**
- **Life Support: PLSS 3.0**
- Nominal EVA Time: 10 hours
- Mobility: Low

Z-3 (Z-Series) Exploration Suit

- TRL Level 6: Demonstrated
- **Expected TRL Level 9 by 2022**
- Suit Mass: 65 kg
- Life Support: PLSS 3.0
- **Nominal EVA Time: 10 hours**
- **Mobility: High**
- **Future Mars Exploration Suit**





Systems Engineering: Requirements

- All of the requirements are driven by four functional objectives:

#	Functional Objective
1	Safely bring and return humans to the ARM asteroid
2	Characterize the asteroid and its environment
3	Demonstrate the feasibility of in situ resource use for long term missions
4	Involve and inspire the public

- These functional objectives have children requirements. For example:

#	Functional Objective
1	Safely bring and return humans to the ARM asteroid
1.1	Protect the crew from the aerospace environment.
1.2	Provide sufficient propulsion capability to meet the science and demonstration objectives.
1.3	Design abort options to minimize crew return delays.



Systems Engineering

Payload Budget - Orion

System	Mass [t]	Volume[m ³]
Orion	10.2	
Fairing, LAS, Docking	9.5	
Service Module	16.0	
Human Factors	0.65	3
Astronauts	0.29	6
Total	0.94	9
Margin	0.2	0.2
Total + Margin	36.82	10

Total

	Mass [t]	Power [kW]
Total	51.0	47.2
Margin	0.2	0.2
Total + Margin	54.1	56.7

Payload Budget - Eureka

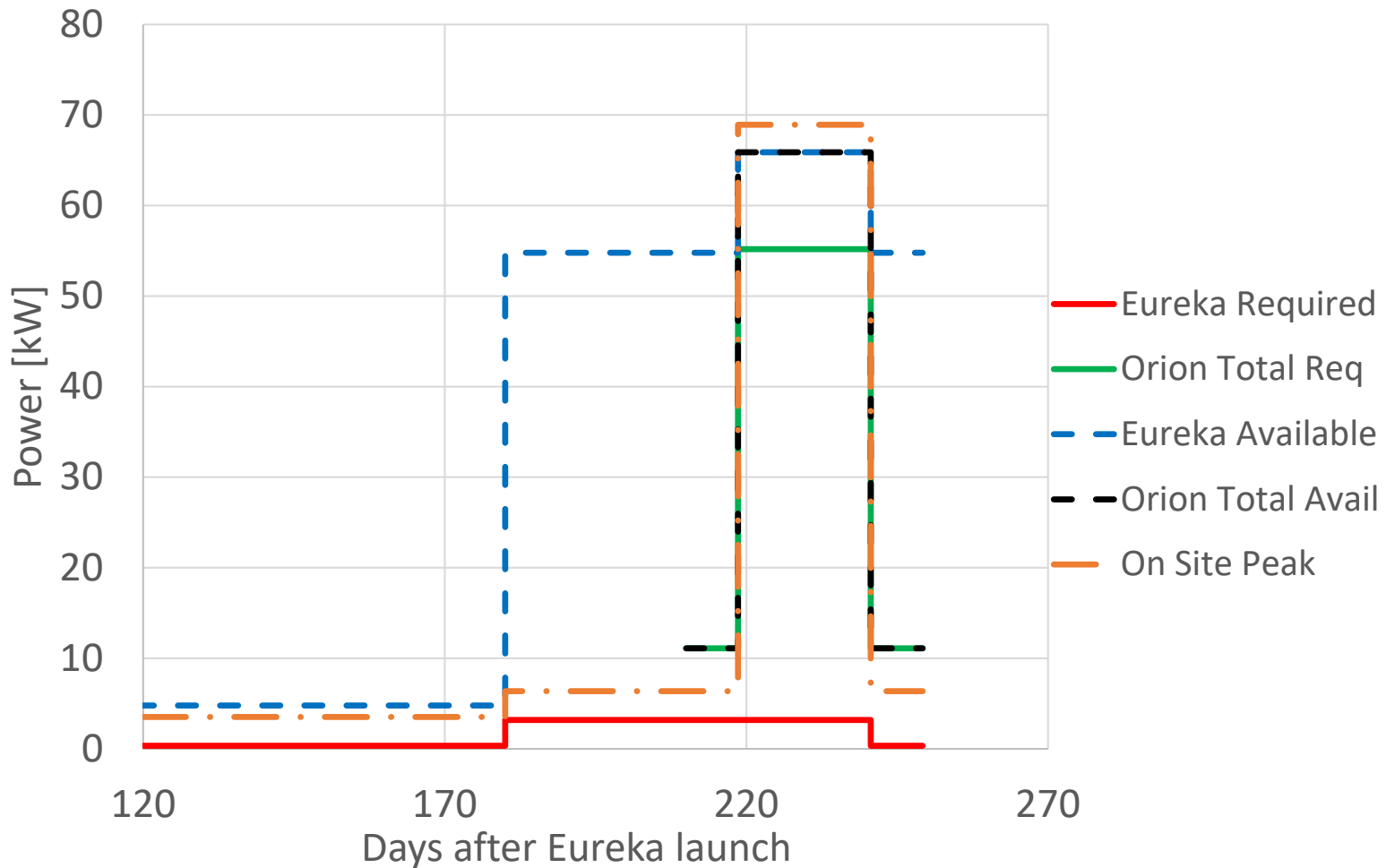
System	Mass [t]	Volume[m ³]	Power avg. [kW]
Habitat	3.3		
Science	0.98	13.4	
ECLSS	8.75	3.6	2.3
Workspace		10.8	
EPS	0.23		3.0
TCS	0.04	0.1	1.5
GNC	0.93		257.4
COM	0.08		72.0
OBDR	0.01		20.2
Module Structure	0.5		
Total	14.35	28.0	2.6
Margin	0.2	0.2	0.2
Total + Margin	17.22	33.6	3.2



EPS

Power Budget

- Primary and secondary batteries in Eureka
- Solar array sizing includes required battery charge power
- Peaks covered by batteries





Risk management

- Risks related to all subsystems are rated according to the NASA risk management standard.
- Mitigation strategies are implemented according to the severity
- Almost all critical risks reduced to LOM

10: Partial failure of critical system shortly after TLI → Trajectories and maneuvers devised to bring crew back to earth

Consequence
Index/
Probability
Index

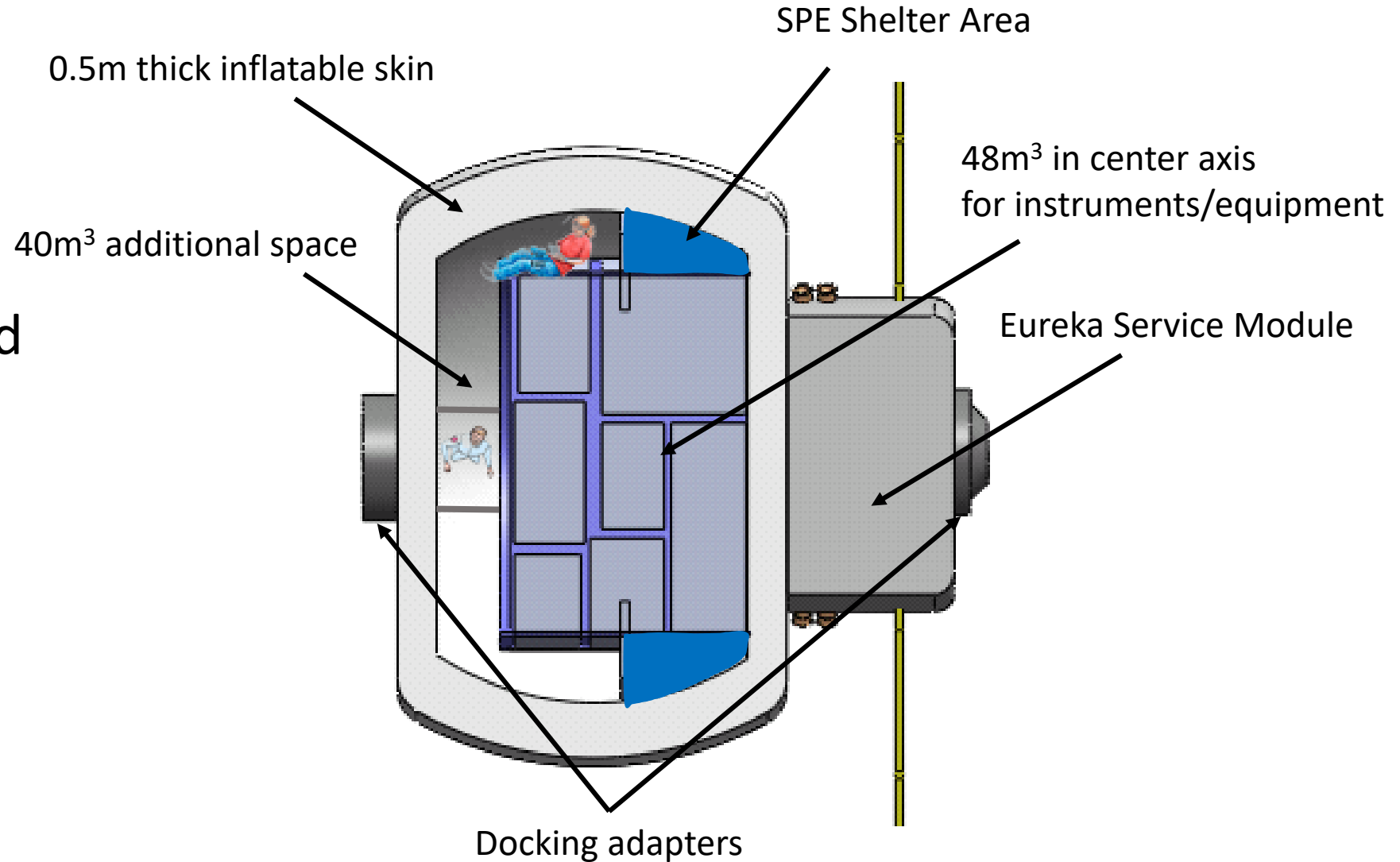
	1	2	3	4	5
5	23		8		
4			30	21/22	
3	31	12	11/16/17/ 20/24		10
2	3/15	18	2/25/26/2 7	5/6/7/13	14
1	4	1		29	9/19/28



Science Habitat - Eureka

Inflatable

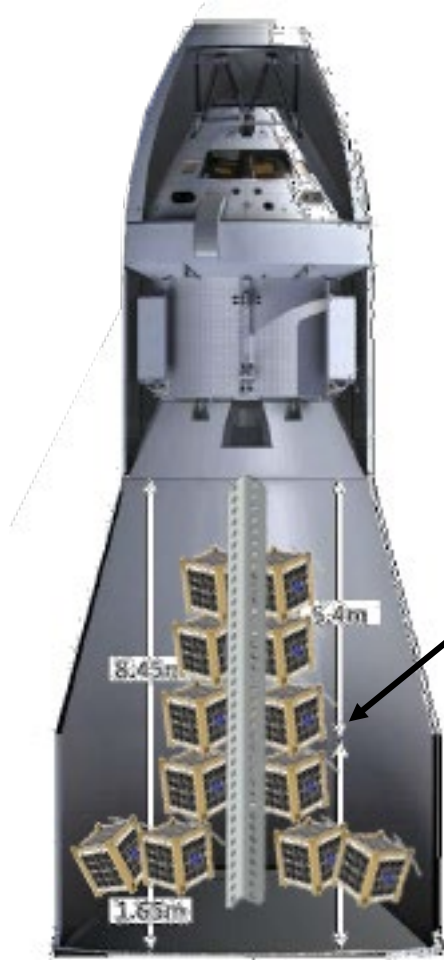
- Based on TransHab studies and Bigelow
- Mass interpolated from available data
- Augments Orion capabilities
- **Length: 7m**
- **Diameter: 7.5m**





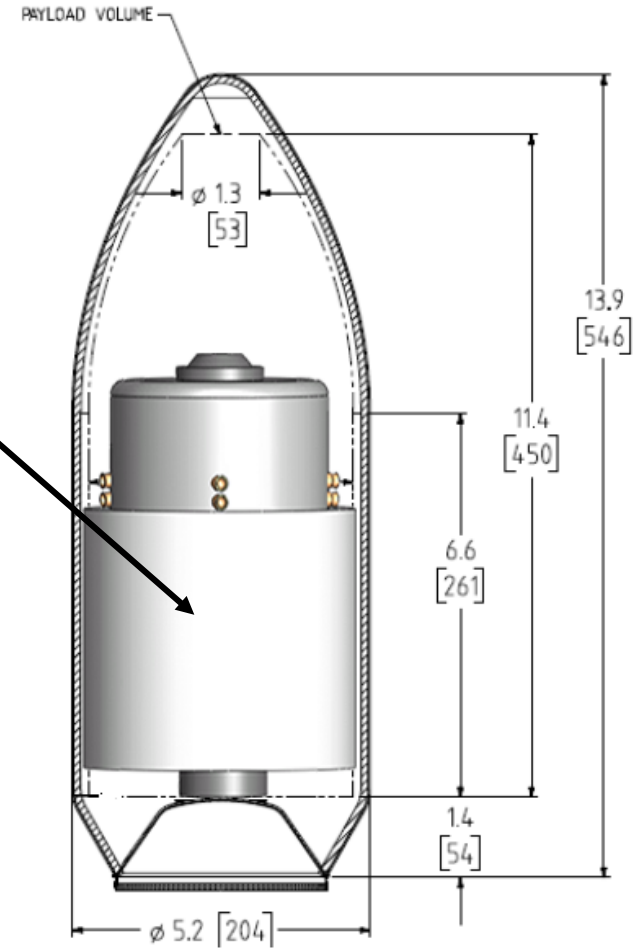
Launch configuration

SLS Block 1B



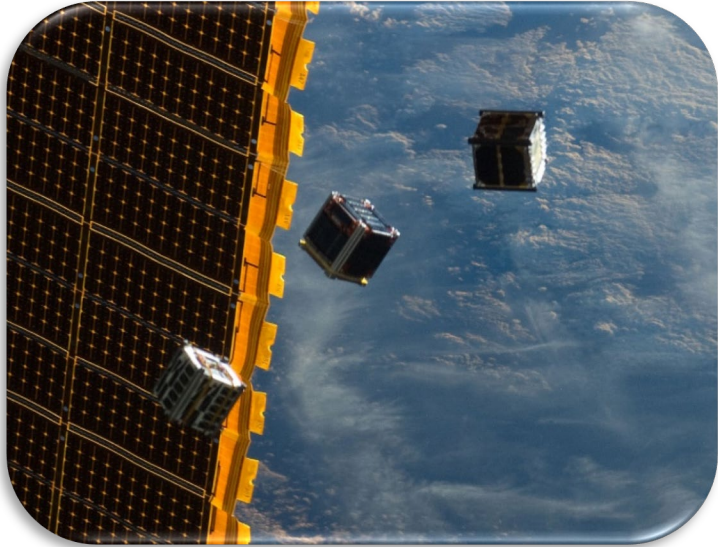
Secondary payload
→ Outreach

Falcon Heavy





Public Outreach: Tangible Experiences



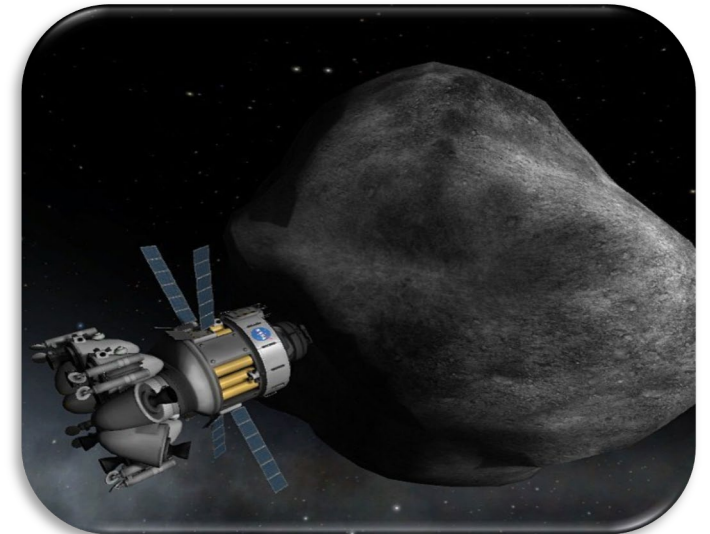
← CubeSats Released at Moon (After Mission)

Space selfies →



← Astronaut Sorbet from Processed Water

Arm-Chair Astronauts →





Public Outreach: Social Media in Action



Created a Facebook Page

Caltech SPACE CHALLENGE
Caltech Space Challenge 2015 - Team Explorer
Aerospaziale/difesa · Place a 104 persone

Mi piace · Commenta · Condividi

Place a Rene Laufer, Antoni Perez-Poch, Trevor Morris e altri 6.

Lawrence Hennessy Be more ambitious. Work on landing on a Planet.
Ieri alle 18.03 · Mi piace

Phillip Keane ^ No.
21 h · Mi piace

Chabely Pollier I think you should not put people on an asteroid at all.
20 h · Mi piace · 1

Phillip Keane Not even Ceres or Vesta? They seem like pretty cool asteroids. Better than some planets even.
18 h · Mi piace

Lawrence Hennessy @ philip. You are mistaken.
18 h · Modificato · Mi piace

Chabely Pollier I did not say that asteroids are not interesting. I just said you should not send people there.
18 h · Mi piace

Phillip Keane Ok Lawrence Hennessy. We'll send them for a Jupiter or Venus landing. That sounds totally more realistic than sending someone to Ceres.
18 h · Mi piace

Phillip Keane Chabely Pollier, yes I saw what you wrote (twice). I was more interested in your reasons for not wanting to send someone to an asteroid. Phobos is a pretty cool place (and also a captured asteroid)... In terms of scientific return (and general awes... Altro...
17 h · Mi piace

Chabely Pollier You need to separate two things: not wanting a mission to go there and not wanting a MANNED mission to go there. I think it is ridiculous to send a manned mission there, as I really don't see the scientific return being...

Picked up by the Space Generation Advisory Council



Space Generation Advisory Council European Region
Ieri alle 14.54 · ✨

The Italian NPoC Valentina Boccia is participating at the **Caltech Space Challenge**, designing a manned mission to an asteroid.

They need the help of the #SGAC community as they would like to know your opinion on why people should go to an asteroid, what use you would do of the asteroid's resources and what you would suggest as outreach.

Give a feedback writing a post on their facebook page <https://www.facebook.com/CSC2015TeamExplorer>

Caltech SPACE CHALLENGE
Caltech Space Challenge 2015 - Team Explorer
Aerospaziale/difesa · Place a 104 persone



Discussion on the International Space University Page

1,500+ People Reached

Caltech Space Challenge 2015 - Team Explorer
Posted by Valentina Boccia [?] · March 23 at 9:42pm · 🌐

Be part of this amazing challenge and help us to design a great mission. Let us know what you think the best use of asteroid resources can be and why you want to send astronauts on an asteroid! Please, post your ideas on this page.

1,361 people reached Boost Post

Unlike · Comment · Share · 11 6 1

Caltech Space Challenge 2015 - Team Explorer, Thierry de Roche, Davide Conte, Mathieu Lapôte and 7 others like this.

1 share

Write a comment...
Press Enter to post.

Eric Dahlstrom I see the challenge ends Friday 3/27, and is focused on the asteroid redirect mission scenario (1000 t asteroid in lunar orbit, visited by Orion via SLS).
I suggest it would be most useful to demonstrate asteroid mining equipment and space manufacturi... See More
Like · Reply · 1 · Yesterday at 9:03pm

Caltech Space Challenge 2015 - Team Explorer Thank you very much Eric! Great answer!
Like · Commented on by Valentina Boccia [?] · 22 hrs

Ana Diaz Artilles To get Platinum Group Metals! my TP during SSP10 was on Asteroid Mining. This could be a good resource for your competition. Let me know if you don't find the report, I can send it to you. Valentina Boccia, who is in you team?
Unlike · Reply · 1 · Yesterday at 2:34pm

Caltech Space Challenge 2015 - Team Explorer Thanks Ana! Where can we find the report?
Like · Commented on by Valentina Boccia [?] · Yesterday at 2:40pm

View more replies



Programmatic Considerations: Budget

- Rough estimates of the mission cost are based on the Space Mission Analysis and Design handbook
- Launch costs are best guess and do not include development costs
- Development of common technologies not included: Orion and SLS program, Orion Service Module (MPCV-ESM), Space suit, annual cost of launch and NASA facilities, Bigelow space module

Launch costs

Item	ROM cost (M\$)
2.0 Launch Vehicle	
2.1 First launch (Falcon Heavy)	270
2.2 Second launch incl. Orion capsule and service module (SLS block 1B)	2,000
Total	2,270 M\$



Programmatic Considerations: Budget

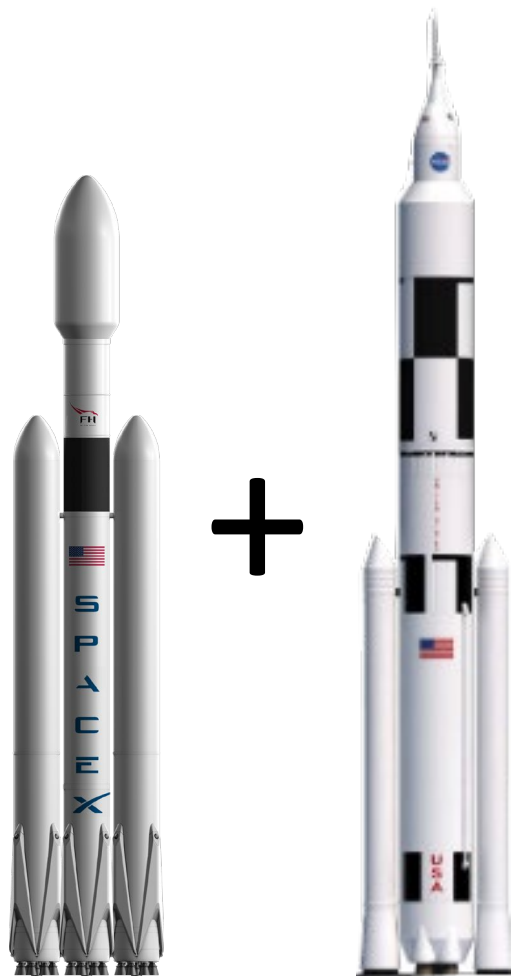
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- Launch costs are best guess and do not include development costs
- Development of common technologies not included: Orion and SLS program, Orion Service Module (MPCV-ESM), Space suit, annual cost of launch and NASA facilities, Bigelow Module

Vehicle and operation costs

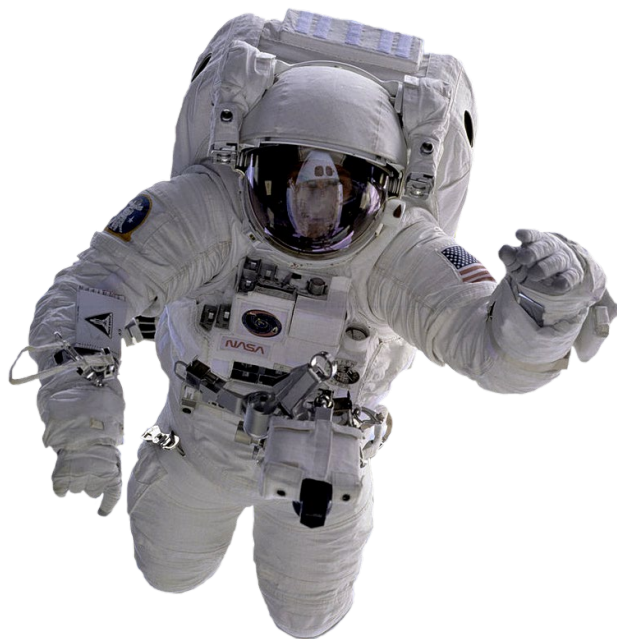
Item	ROM cost (M\$)
1 Science vehicle assembly	
1.1. Inflatable structure	150
1.2. Custom service module	250
1.3. Science and tech demo	700
3.0 Ground Command & Control	50
4.0 Program level	220
7.0. Operations	130
Total (with 20% margin)	1,800 M\$



Conclusions: Mission Overview



+

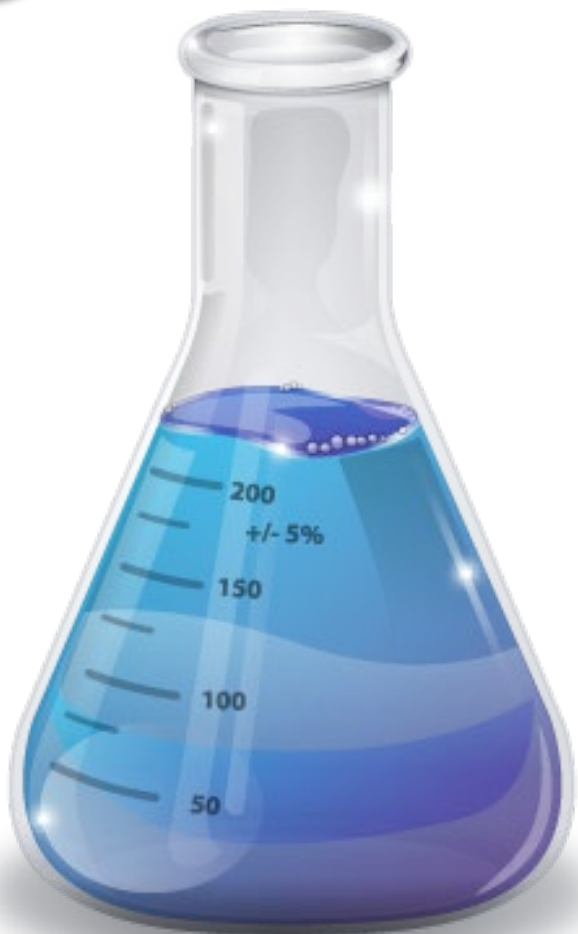


x3

39
Days



Conclusions: Measure, Treasure, and Pleasure



Science



Utilization



Outreach



Conclusions: We Should be Having Fun Too!





But Seriously...



Caltech

Moore-Hufsteler Fund
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JPL

GALCIT

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**MILLENNIUM
SPACE SYSTEMS**

Keck
INSTITUTE FOR SPACE STUDIES

 **agi**

NORTHROP GRUMMAN

And to the Caltech Space Challenge
mentors, speakers, and organizers!

CalTech Space Challenge 2015



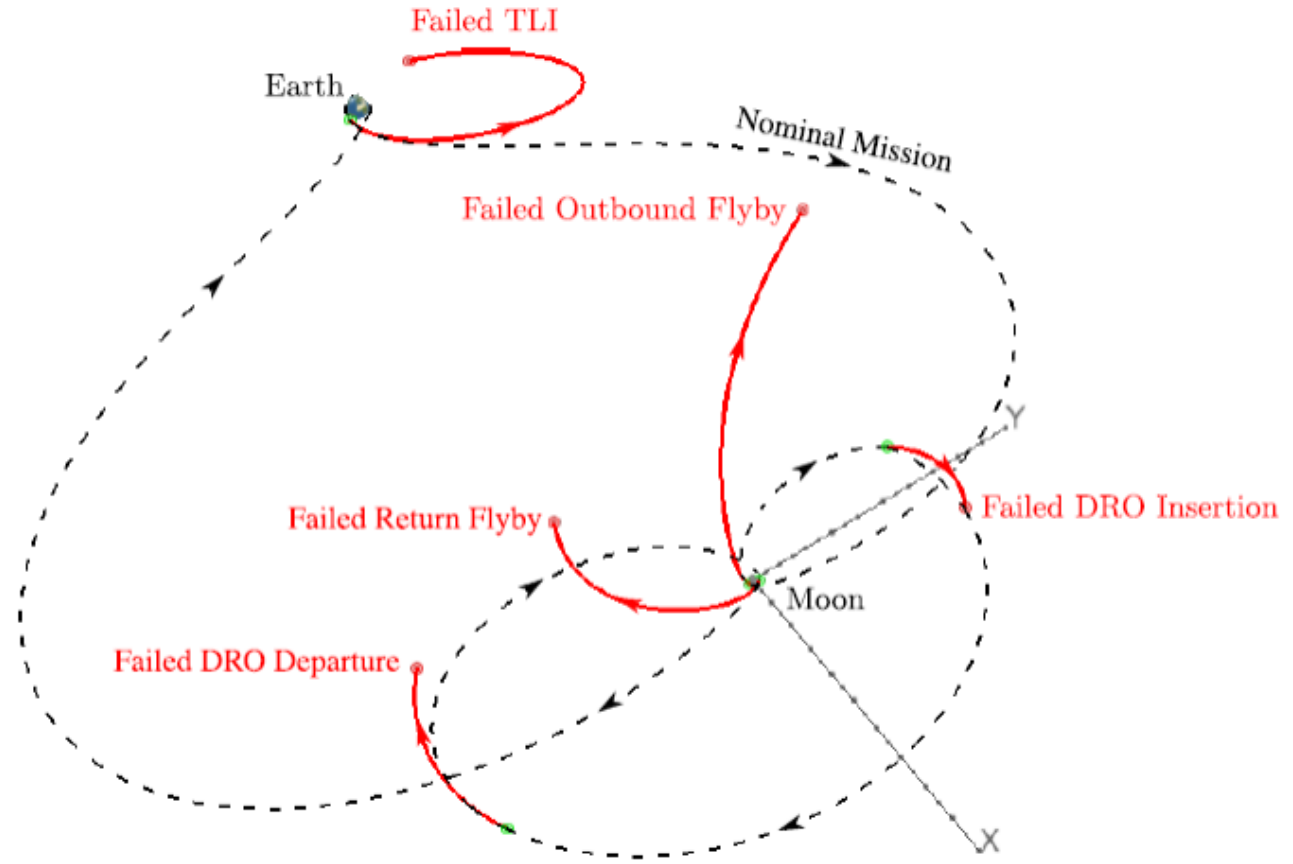
LEDORADO

The logo features the word "LEDORADO" in a bold, white, sans-serif font. The letter "O" is replaced by a glowing, orange and yellow meteorite. The text is set against a large, detailed image of the moon. A blue orbital path with a white line through the center passes behind the text.





Trajectory Planning: Direct Transfer Abort Option



Williams & Condon, "Contingency Trajectory Planning for the Asteroid Redirect Crewed Mission," Paper AIAA 2014-1697



Communications, Command and Data Handling

Two links :

- 1) Telemetry link
- 2) Crew voice communication link

High system complexity : Science Data, HD cameras, housekeeping data

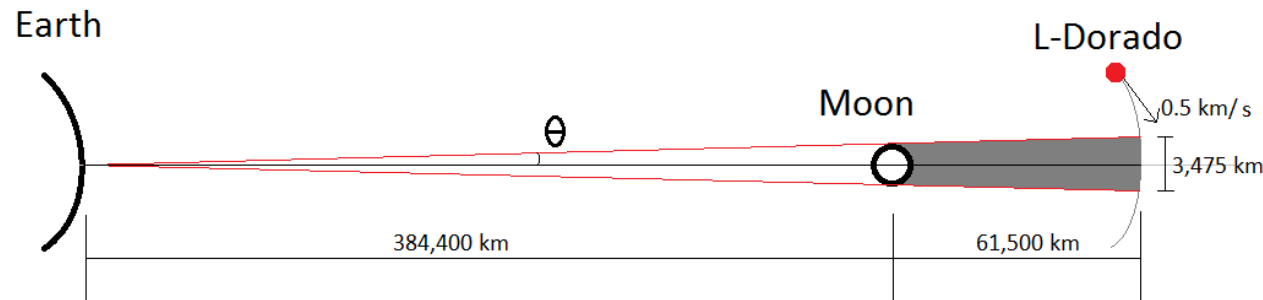
C&DH system : 10 kg, 15 dm³ and consume 25 W ('SMAD', Wertz)

Time of lunar blackout time ~ 2 h (no operations that require communications fidelity).

ARCHITECTURE

Link budget assumptions:

- Data rate: 12 Mbps
- **X-band frequencies** : ~8 GHz
- **Total losses** : 12 dB
- **Thermal noise** : neglected
- **Ground station** : 15 m dish, 200 W
- Various losses outside line losses: 12 dB
- S/C dish of 10 cm diameter and a power of 20 W
- Link closes with margins of 20 dB on the up- and 11 dB downlink.





We Had Fun (Ridiculous) Ideas Too



Break up the asteroid and send it to earth to create a spectacular meteor shower.
Expect a huge spike in weddings and wedding proposals on the day of the event.

Back-up Slides



“Hot” Issues

- Working hard across disciplines to get everything in one launch. Going to be close.
- Difficult to find mass, power, volume, cost, etc... information on existing science instruments.
- In situ resource processing doesn't have much real-world experiments to study.
- Looking to push the envelope on creativity. Would like to get your feedback on some concepts. (See back up slides)

Science Missions

Use the resources for future moon and mars missions.

Use a mirror to focus the sun to sinter material.

Build a symbiotic greenhouse where microbes create the resources needed to fuel the plants.

Leave an autonomous station that continues to research and process the asteroid

Use the asteroid as a platform for deep space communications. It could feature both laser powered as well as traditional EM technology. It may be even more valuable as a telecommunications platform if it's in a polar orbit around the moon.

Install telescopes that will benefit from using the asteroid as an effective sun and earth shield.

Use it as an emergency station for moon travelers.

Use the gases and water collected from the asteroid to power a small rocket that navigates around, or possibly to, the moon. It would be more of a steam rocket than a high Isp rocket.

The asteroid's relatively wide orbit around the moon may make it a good platform for radio wavelength observations. The asteroid would also help block polluting signals from the earth.

Use the asteroid to demonstrate micro-gravity refueling.

Use the asteroid for radiation protection, either by boring into it or breaking it into smaller pieces that are installed around a vehicle.

Science Missions

Use bacteria or microbes to digest the asteroid over time. A bag or balloon around the asteroid collects the gases for analysis and use later.

Use the mass of the asteroid to help demonstrate artificial gravity methods.

Use the asteroid as a platform for the Mars Cyclor concept.

Beam the 50 kWatts from the ARM to earth to study space-based energy sources. Alternatively, beam the power to a relatively nearby test unit.

Cut the asteroid in half with a laser. Science!

Lunar science base. Green house on moon. Futuristic approach. Telerobot control

Crash the asteroid on the moon, Mars, Venus, etc... to create a plume that can be studied.

Use the minerals from the asteroid to create a solar panel.

Use the moon's tidal forces to break apart the asteroid.

Break the asteroid into pieces, then embed life in the asteroid and send them outside the solar system.

Demonstrate the ability to precisely target and collide with another asteroid.

Use a laser to shape the asteroid, get it to start spinning, and become a reaction wheel.

Testing asteroid deflection technologies for earth protection.

Break up the asteroid and send it to earth to create a spectacular meteor shower. Expect a big spike in wedding proposals.



Launch 1: Falcon Heavy Launch

Launch Date:

January 4th, 2024

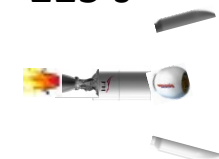
Payload: Science Module

Core & Upper Stage Separation
T + 210 s

Upper Stage Ignition
T + 220 s

Payload Fairing Jettison
T + 225 s

Upper Stage Separation
T + 600 s



Boosters Jettison
T + 165 s



Liftoff
T = 0 s



Rocket	Mass to TLI (kg)
Delta IV Heavy	11,350
Falcon Heavy	16,280
SLS Block 1	21,660

Must deliver science module mass of **12,000** kg to Trans-Lunar Injection (TLI)

- Only Falcon Heavy and Space Launch System (SLS) are sufficient
- SLS may only be able to launch once per year; need SLS for Orion launch
- Thus, Falcon Heavy will be used to launch science module



Launch 2: Space Launch System 1B Launch

Launch Date:
January 4th, 2025
Payload: Orion

Payload Fairing and
Launch Abort Jettison
T + 472 s



Core & Upper
Stage Separation
T + 476s



Upper Stage
Ignition
T + 486s

Upper Stage
Separation
T + 1,821 s



SRB Jettison
T + 128 s



SLS Variant	Total Delivered Mass to TLI (kg)	Supplementary Mass (kg)
Block 1	28,990	not available
Block 1B	46,960	11,580
Block 2	52,410	17,030

Supplementary mass is total mass subtracted by Orion launch mass of 35,385 kg

Liftoff
T = 0 s

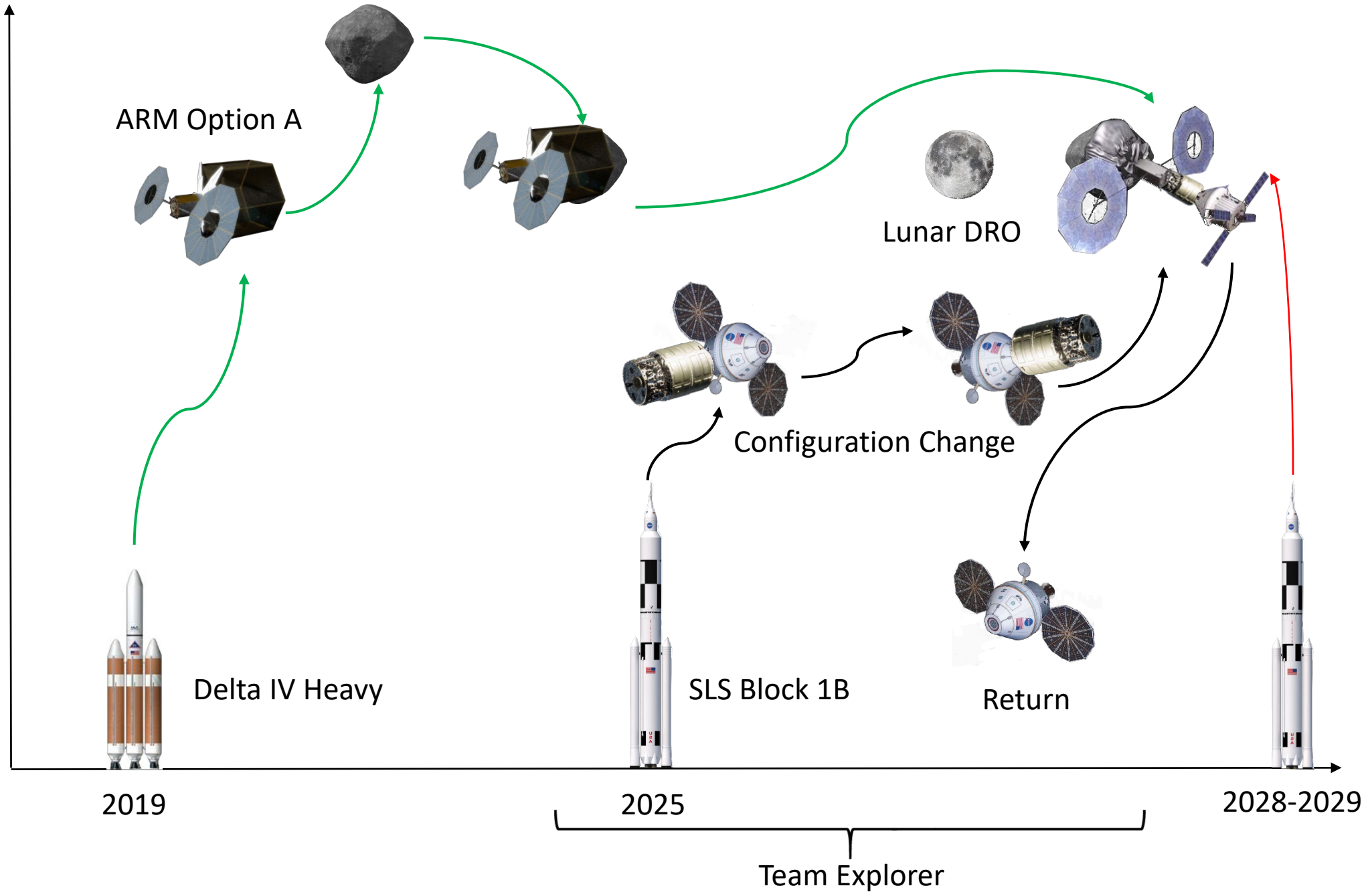


- Space Launch System Block 1B (available 2021) and Block 2 (available 2024?) are sufficient
- SLS Block 1B will be used; SLS Block 2 can be used if available -> Only one launch needed
- Stage breakdown by thrust, specific impulse, and mass available in backup slides



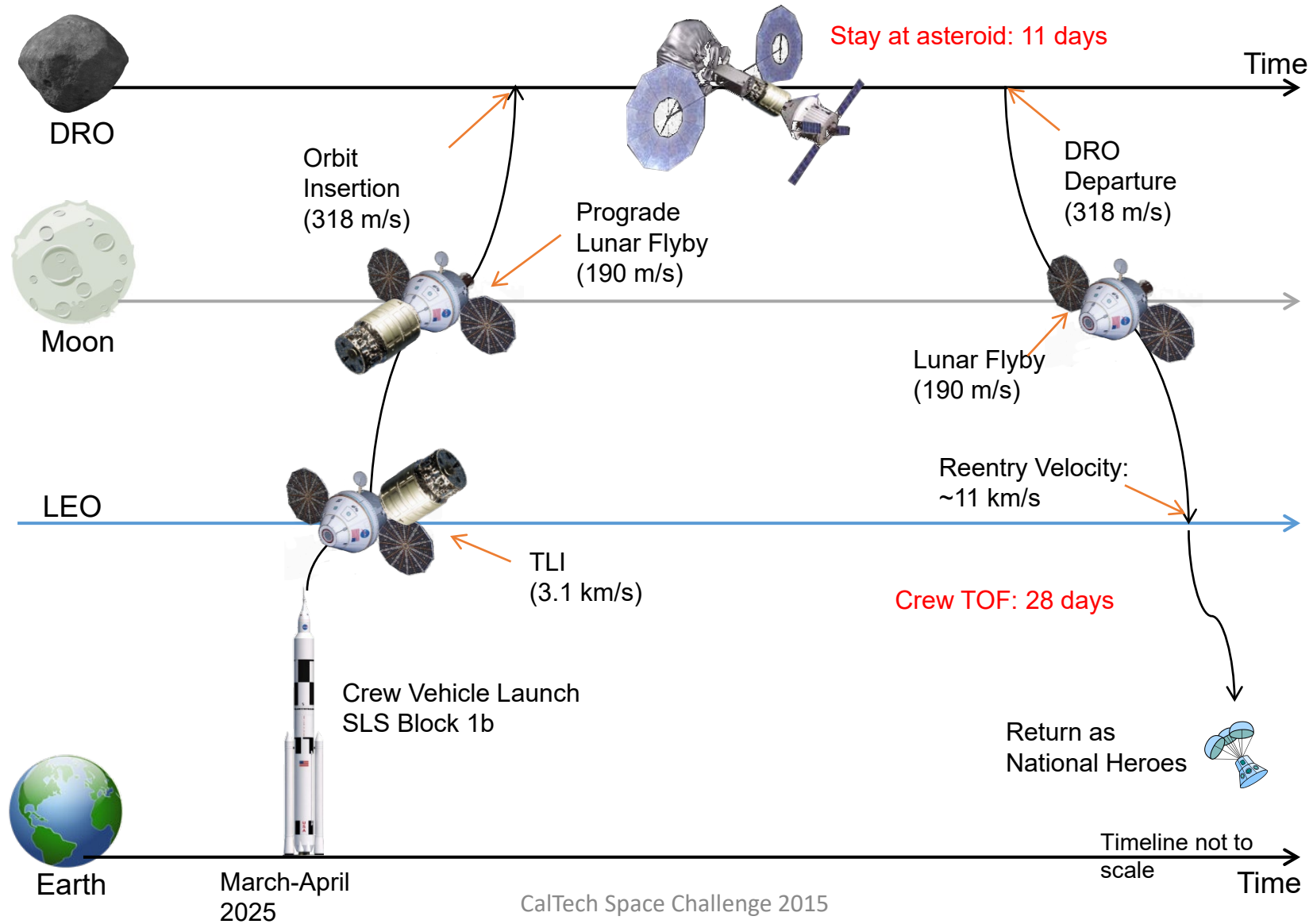
Launch Backup

Stage	Variant	Rocket Engine	Thrust (kN)*	Isp (s)^	Burn Time (s)	Dry Mass (t)*	Propellant Mass (t)*
0	1/1B	2x Modified SS SRBs	28024	252.2	128.4	104 0.	631.5
	2	2x New Composite ATK Boosters	40031	272.5	110	84	790
1	1/1B/2	4x RS-25D/E	8277	409.1	476	102	979.5
2	1	1x RL-10-B2	110	461.5	1118	3.8	26.9
	1B/2	4x RL-10-C1	425	448.5	1335	15	129



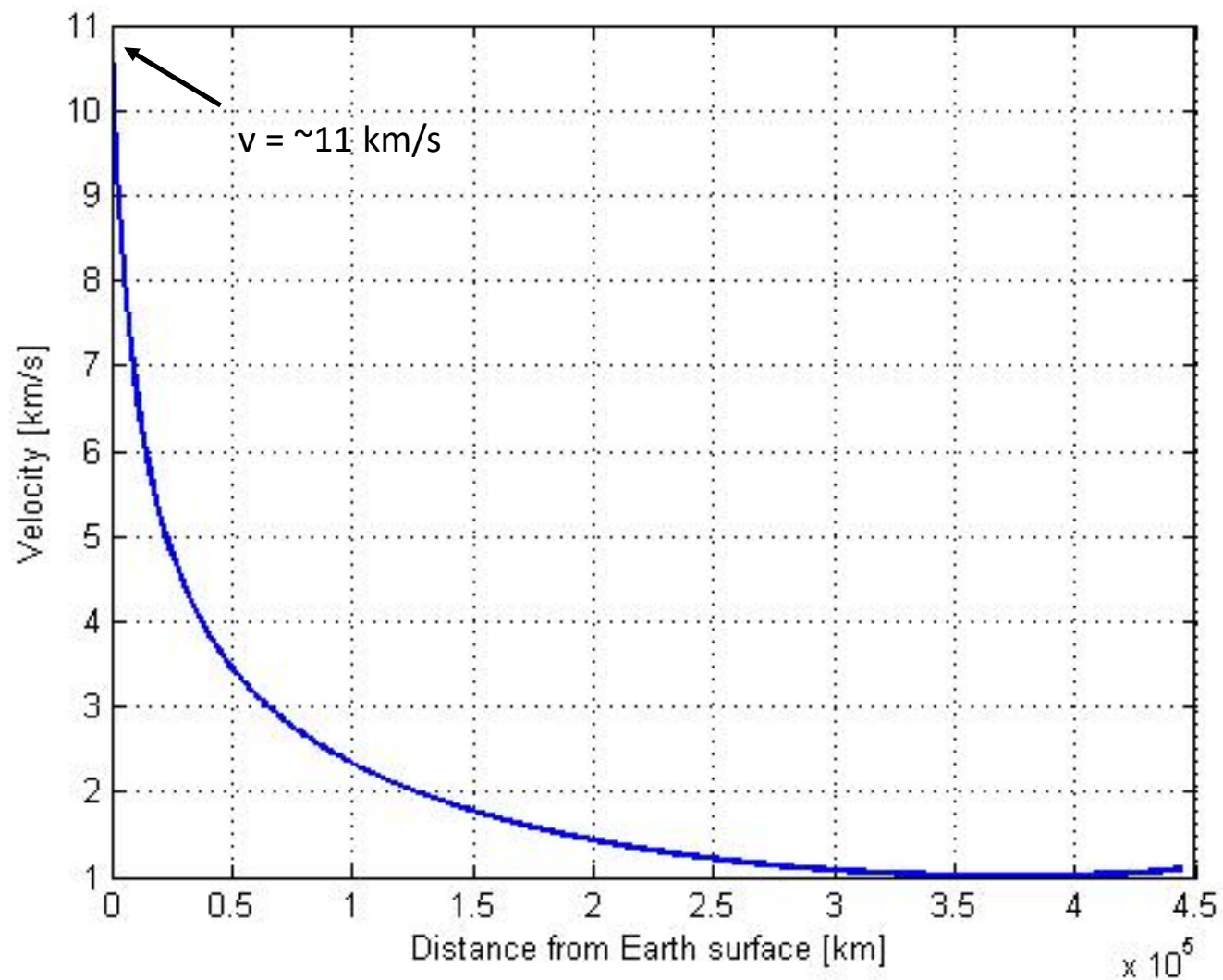


Mission Overview



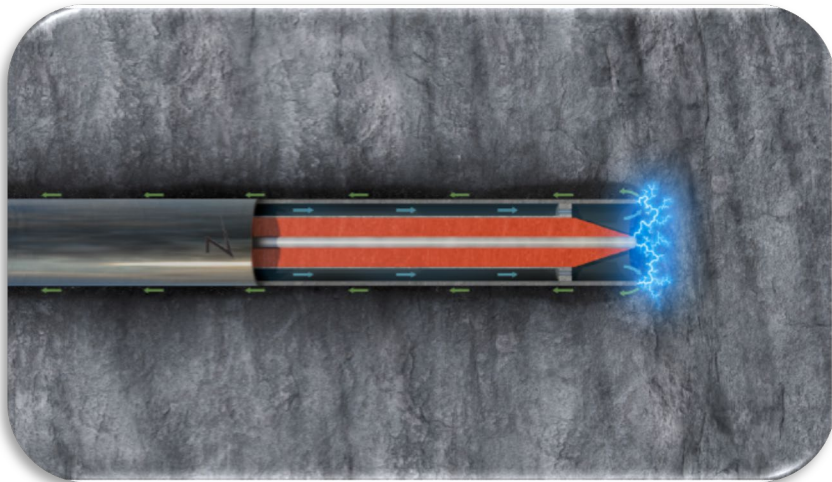


Trajectory Planning: Reentry Velocity





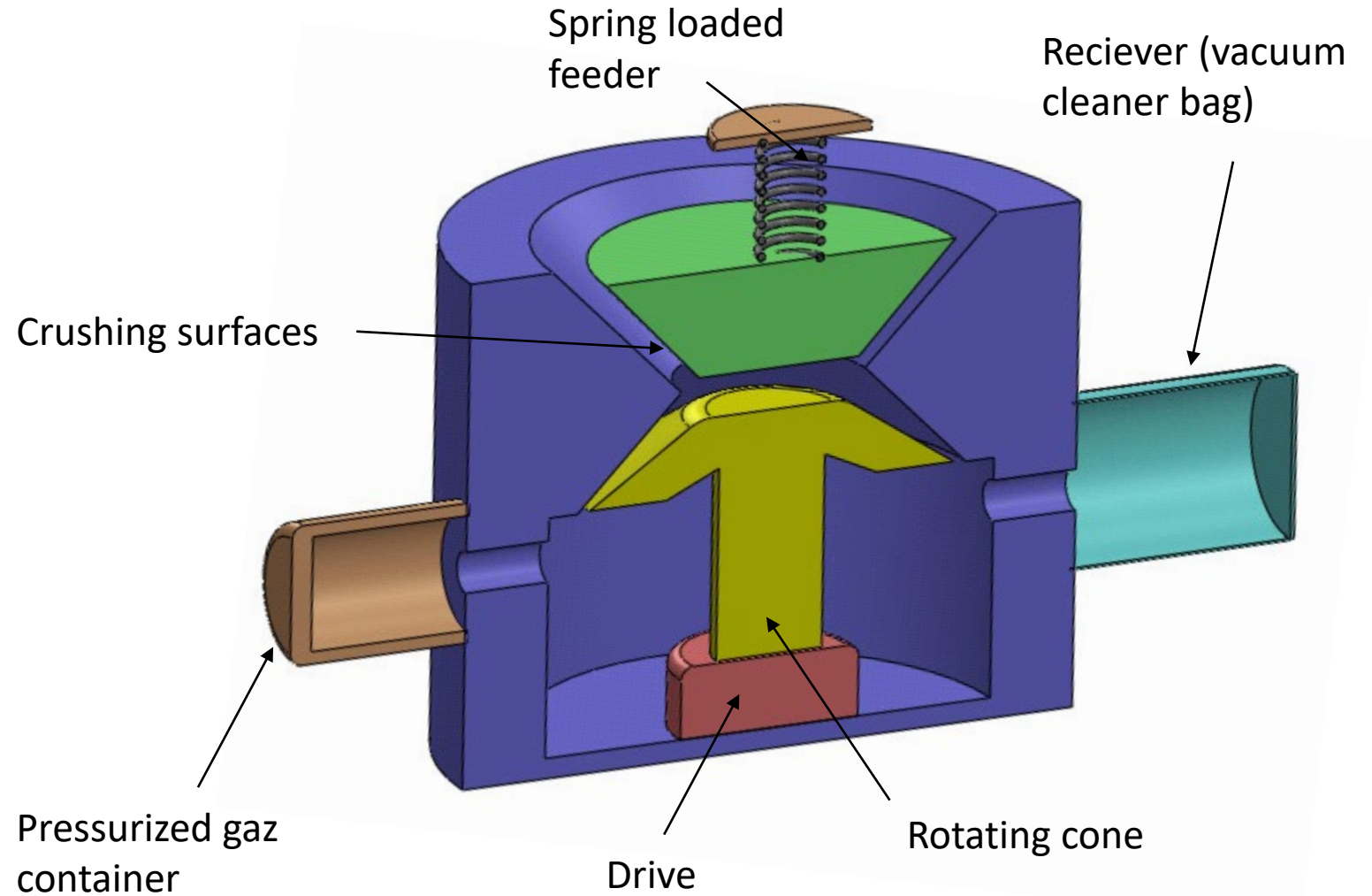
Tech Demo: Plasma Drill and Radiation Protection





ARC (Asteroid Regolith Crusher)

- Cone crusher
- Used on earth
- Development needed for deep space implementation
- Needs self cleaning environment





ISRU: Microbe Powered Greenhouse



Alternative Pyrolysis Heating Methods (Backup)

- 30 kW microwave emitter
 - ~65-78 % efficiency – difficult to remove waste heat
 - Safety concerns with crew nearby
- Solar thermal – parabolic mirrors
 - Long set up time, limited EVAs
 - Area >20m²
 - Pyrolysis chamber must be uninsulated
 - Astronauts could pass in front of beam

		1	2	3
Heating method Criteria	Weight (1 -> 5)	Solar parabolic mirror	Micro- waves	Resistive heating
Weight	5	3	3	5
Crew safety	5	2	3	5
Power	4	5	2	3
Operation simplicity	4	3	4	4
Scalability	4	4	3	5
Processing time	3	3	5	4
Volume	3	3	4	5
Cost	2	3	3	4
Energy efficiency	2	5	2	3
Waste heat	2	5	3	4
Total	34	97	99	133



Engineering

- Engineering of the vehicles, tools, and instruments primarily relies on the subcontractors.
- The program levies requirements based on mission level analysis and assigns factors of safety they must work to.
- The general concept is to define what they must not do and not how they must do it.



Programmatic Considerations (Backup)

- Cost

Item	ROM cost (M\$)	Comment	Num FTE over 10 years
1.0 Space Vehicle			
1.1. Orion capsule with service module	1000	From web	
1.2. Service transfer vehicle	0	Assumes European contribution	
1.3. Science payload			
1.3.1. Laboratory structure	148	USCM8: $\sim(23 \text{ k}\$/\text{kg} * 4000\text{kg} * 150\%)$	
1.3.2. Laboratory thermal control	6	USCM8: $\sim(23 \text{ k}\$/\text{kg} * 136\text{kg} * 150\%)$	
1.3.3. Science instruments	500	20 instruments @ 20 M\$ + 25%	
2.0 Launch Vehicle (launch cost)	1000	From web	
3.0 Ground Command & Control	5	3% of laboratory cost	
4.0 Program level			
4.1. System engineering	31	20% of laboratory cost (not instruments)	16
4.2. Program management	24	15% of laboratory cost	12
4.3. System integration and test	24	15% of laboratory cost	12
4.3. Product assurance	5	3% of laboratory cost	3
4.5. Other	0		
5.0 Flight Support Operations	0		
6.0 Aerospace Ground equipment	0		
7.0. Operations			
7.1. PMSE	24	15% of laboratory cost	
7.2. Space segment maintenance	0		
7.3. Ground segment	9	30 engineers + 10 tech, for 2 months	



Team Members

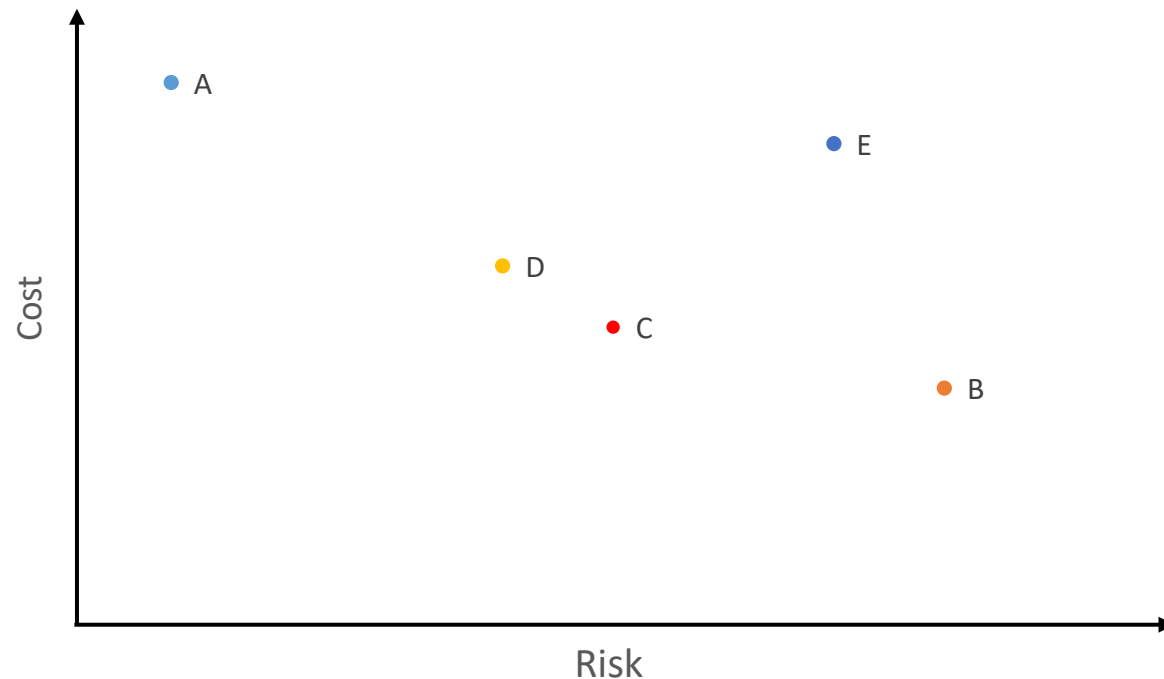
First Name	Last Name	Focus Areas
Bill	Tandy	Proposal Manager
Chris	Wynard	
Dan	Fries	Systems Engineering
Davide	Conte	
Henna		
Koki	Ho	
Lee		
Max		
Marilena		
Mat		
Max		
Priyanka		
Rahul		
Simon	Dandavino	
Takeshi	Gagliardi	
Thierry	de Roche	Extraction
Valentina	Boccia	Science



Launch

Launch concept trade-off

- A Orion + Service Module in SLS Block 1B and Habitat in Block 1B
- B Orion + Service Module in Block 1B and Habitat + Heavy Lift + Upper Stage in Payload for ballistic TLI
- C Orion + Service Module in Block 1B and Inflatable Habitat + Heavy Lift for ballistic TLI
- D Orion + Service Module in Block 1B and Habitat + Heavy Lift + SEP to lunar DRO
- E Orion + Service Module in Block 1B and inflatable Habitat + Heavy Lift + SEP to lunar DRO



Option B - large, cryogenic upper stage, modified payload fairing

Option D - more costly due to customized habitat, additional ARM derived SEP module. Can-designs have large heritage, ARM is intentionally developed modularly to reuse

Option C - good compromise between risk and cost, chance to develop inflatables further, key technology for future missions. Enough payload volume and mass, including sufficient margins.



Risk Management

Critical Risks

8: Translunar injection maneuver is not successful

→ If the upper stage delivers only a delta-v of 2.92 km/s or lower, the mission cannot be completed (still working on mitigation!)

21: Eclipse by moon/earth

→ MLI in skin of Eureka to ensure thermal inertia. Include heating device.

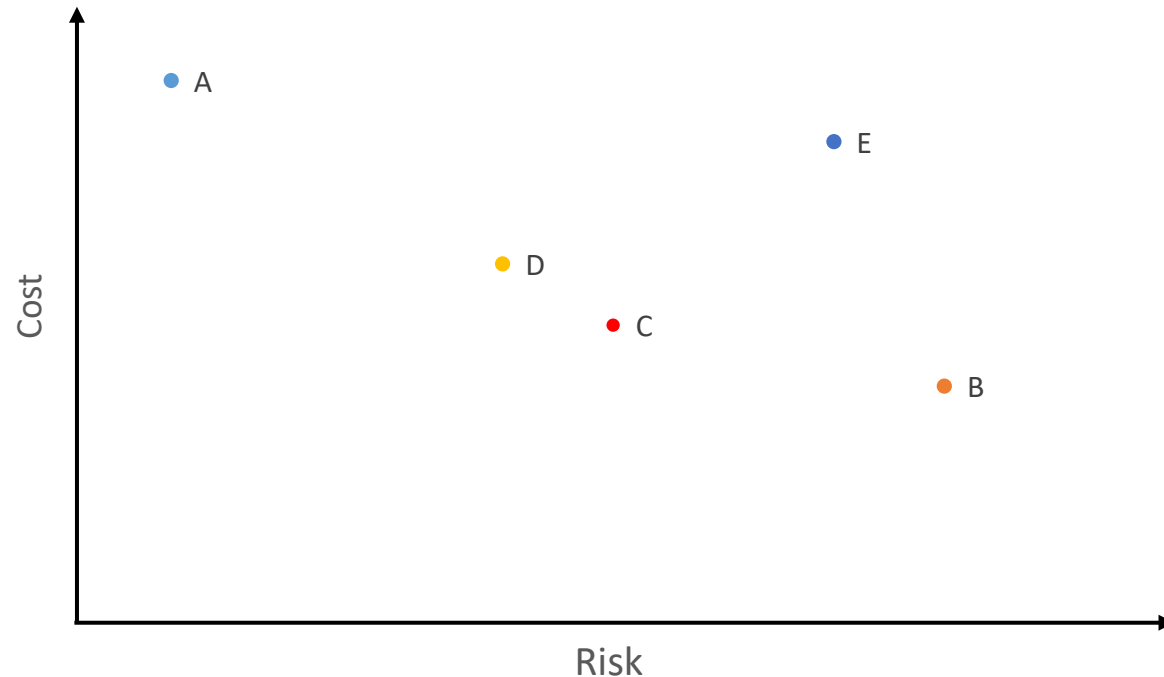
22: Eclipse by asteroid

→ Dock in such a way that spacecraft is not eclipsed. Include heating device.



Launch Trade Example

- A Orion + Service Module in SLS Block 1B and Habitat in Block 1B
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- C Orion + Service Module in Block 1B and Inflatable Habitat + Heavy Lift for ballistic TLI
- D Orion + Service Module in Block 1B and Habitat + Heavy Lift + SEP to lunar DRO
- E Orion + Service Module in Block 1B and inflatable Habitat + Heavy Lift + SEP to lunar DRO



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Can-designs have large heritage, ARM is intentionally developed modularly to reuse

Option C - good compromise between risk and cost, chance to develop inflatables further, as a key technology for future missions. Enough payload volume and mass, including sufficient margins.



Eureka

Habitat trade-off

- Science equipment and experiments require considerable amount of space
- Improved radiation shielding allows for extended stay
- Inflatables as key technology for future manned exploration and utilization missions
- More usable payload per launch
- Inflatable heritage does exist

	"Can" design	Inflatable
Living/Working Space	+	+++
Heritage	+++	+
Radiation Shielding	++	+++
Mission Duration	+	++
Tech. advancement	+	++
Mass	+	++
Cost	++	+
Total	11	14



Programmatic Considerations (Backup)

- Cost

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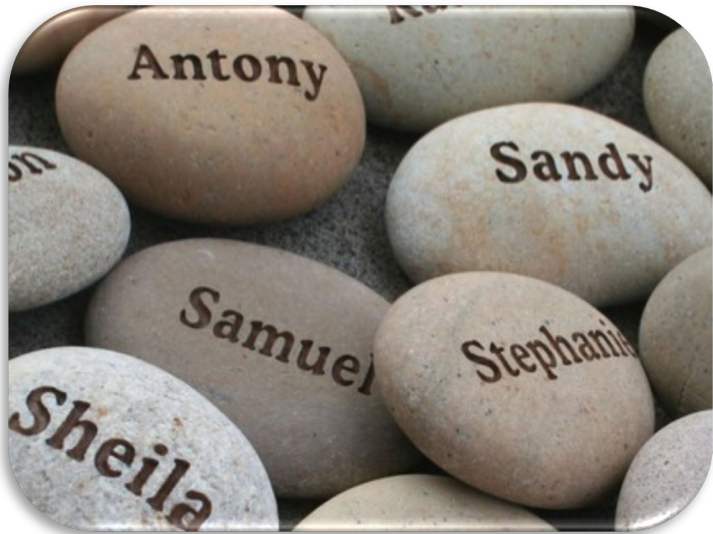
Public Outreach: Tangible Experiences



Art Using Returned Asteroid Material



CubeSats Released at Moon (After Mission)



Name the Asteroid Leave Disc of Names

Astronaut Sorbet from Processed Water





References

- TBD



Programmatic Considerations