Connor R. Schenck

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January 2022 - current

Union City, CA

WORK **Thirdwave Automation** EXPERIENCE

Engineering Manager/Director

- Managed a team of 4 focused on developing algorithms to allow the forklift to manipulate pallets.
- Coordinated the larger team of 7 with other directors to produce a product for a commercial pilot.

Applied Research Scientist

- Researched novel ways to apply learning from demonstration to forklift automation.
- Conducted data-driven experiments to investigate viability of various approaches to incorporating demonstrations.

Tech Lead/Senior Software Engineer

- Developed the planning and control stack for the autonomous forklifts from the ground up.
- Applied modern robotics algorithms to solve challenging tasks in the forklift domain.

Nvidia Corporation

Research Intern Robotics Research Lab

- Conducted research in robotics on combining deep learning with fluid simulation.
- Developed new particle convolution layer for performing convolutions on unordered particle sets.
- Constructed a fluid simulator using only deep neural networks.

Google, Inc.

Software Engineering Intern Google Brain

- Conducted research in robotics focusing on applying deep learning to robotic tasks.
- Published the results of the research in a peer-reviewed academic conference.

Software Engineering Intern

Google X

- Created a tool to help analyze the performance of various modules of the self-driving car's codebase.
- Applied machine learning to detect yielding of other cars to the self-driving car.

EDUCATION University of Washington	Seattle, WA
 Doctor of Philosophy Major: Computer Science & Engineering Thesis Field: Robotics Advisor: Dr. Dieter Fox 	Summer 2018
Master of Science	Summer 2013
 Major: Computer Science Co-Major: Human-Computer Interaction Thesis Field: Developmental Robotics Advisor: Dr. Alexander Stoytchev 	
Bachelor of Science	Fall 2011
 Major: Computer Science Emphasis: Artificial Intelligence and Machine Learning GPA: 3.92/4.0 Summa Cum Laude 	

TECHNICAL SKILLS

Programming Languages, Libraries and Software Applications

- Recent: C++, Python, Cuda, Bazel, Git, Linux, OpenCV, PyTorch
- Past: C, Java, Matlab, Unix shell scripting, LATEX, Windows, GNU make, Matlab Image Processing Toolkit, Java Swing, Microsoft Foundation Classes, Robot Operating System, Weka, Scikit-Learn, Caffe, Tensorflow

April 2021 - December 2021

October 2018 - March 2021

Seattle, WA Winter 2018

Mountain View, CA Winter/Spring 2017

Summer 2015

SELECTED PUBLICATIONS PhD Thesis

• Schenck, C., "Liquids & Robots: An Investigation of Techniques for Robotic Interaction with Liquids," PhD Thesis, Paul G. Allen School of Computer Science & Engineering, University of Washington, Seattle, WA, August 2018.

Master's Thesis

• Schenck, C., "Intelligence Tests for Robots: Solving Perceptual Reasoning Tasks with a Humanoid Robot," M.S. Thesis, Department of Computer Science & Human-Computer Interaction Program, Iowa State University, Ames, IA, July 2013.

Refereed Journal Articles

- Schenck, C., and Fox, D, "Perceiving and Reasoning About Liquids Using Fully-Convolutional Networks," International Journal of Robotics Research (IJRR), Vol. 37, No. 4–5, pp. 452–471, April, 2018.
- Schenck, C., Sinapov, J., Johnston, J., and Stoytchev A., "Which Object Fits Best? Solving Matrix Completion Tasks with a Humanoid Robot," *IEEE Transactions on Autonomous Mental Development*, Vol. 6, No. 3, pp. 226–240, 2014.
- Sinapov, J., Schenck, C., Staley, K., Sukhoy, V., and Stoytchev A., "Grounding Semantic Categories in Behavioral Interactions: Experiments with 100 Objects," *Journal of Robotics and Autonomous Systems*, Vol. 62, No. 5, pp. 632–645, 2014.
- Schenck, C., Sinapov, J., and Stoytchev, A., "Which Object Comes Next? Grounded Order Completion by a Humanoid Robot," *Journal of Cybernetics and Information Technologies*, Vol. 12, No. 3, pp. 5–16, 2012.
- Sinapov, J., Bergquist, T., Schenck, C., Ohiri, U., Griffith, S., and Stoytchev, A., "Interactive Object Recognition Using Proprioceptive and Auditory Feedback," *International Journal of Robotics Research*, Vol. 30, No. 10, pp. 1250–1262, 2011.

Conference Articles (peer reviewed)

- Schenck, C., and Fox, D., "SPNets: Differentiable Fluid Dynamics for Deep Neural Networks," In *Proceedings of the Second Conference on Robot Learning (CoRL)*, Zurich, Switzerland, October 29–31, 2018.
- Schenck, C., Tompson, J., Fox, D., and Levine, S., "Learning Robotic Manipulation of Granular Media," In *Proceedings of the First Conference on Robot Learning (CoRL)*, Mountain View, CA, USA, November 13–15, 2017.
- Schenck, C., and Fox, D, "Reasoning About Liquids via Closed-Loop Simulation," In *Robotics: Science & Systems (RSS)*, Cambridge, MA, USA, July 12–16, 2017.
- Schenck, C., and Fox, D, "Visual Closed-Loop Control for Pouring Liquids," In Proceedings of the International Conference on Experimental Robotics (ICRA), Singapore, May 29 June 3, 2017.
- Schenck, C., and Fox, D, "Towards Learning to Perceive and Reason About Liquids," In *Proceedings* of the International Symposium on Experimental Robotics (ISER), Tokyo, Japan, October 3–6, 2016.
- Sinapov, J., Schenck, C., and Stoytchev, A, "Learning Relational Object Categories Using Behavioral Exploration and Multimodal Perception," In *Proceedings of the 2014 IEEE International Conference on Robotics and Automation (ICRA)*, Hong Kong, China, May 31 June 7, 2014.

Workshop Articles (peer reviewed)

- Schenck, C., and Fox, D., "SPNets: Modeling Position Based Fluids using Smooth Particle Networks," In Proceedings of Robotics Science & Systems (RSS) 2018 Workshop Learning and Inference in Robotics: Integrating Structure, Priors and Models, Pittsburgh, PA, USA, June 29, 2018.
- Schenck, C., and Fox, D., "Detection and Tracking of Liquids with Fully Convolutional Networks," In Proceedings of Robotics Science & Systems (RSS) 2016 Workshop Are the Skeptics Right? Limits and Potentials of Deep Learning in Robotics, Ann Arbor, Michigan, USA, June 18, 2016.
- Schenck, C., and Sinapov, A., "The Object Pairing and Matching Task: Toward Montessori Tests for Robots," In *Proceedings of the Humanoids 2012 Workshop on Developmental Robotics*, Okaka, Japan, November 29, 2012.
- Schenck, C., Sinapov, J., and Stoytchev, A., "Which Object Comes Next? Grounded Order Completion by a Humanoid Robot," *AIMSA Workshop: Advances in Robot Learning and Human-Robot Interaction*, Varna, Bulgaria, September 12, 2012.