

AMADOR COUNTY RECREATION AGENCY
10877 Conductor Blvd, Suite 100
Sutter Creek, CA 95685
(209) 223-6349

2017 ADULT CO-ED VOLLEYBALL LEAGUE

1. **OBJECTIVE:**

The objective of the Amador County Recreation Agency (ACRA) Adult Coed Volleyball League shall be to promote and conduct a positive activity, which encourages fitness, healthy competition, and a fun atmosphere for players and spectators.

2. **RULES:**

All games in the ACRA Adult Coed Volleyball League shall be governed by the current U.S.A.V. rules except as specified herein.

ACRA Sports Officials/Supervisors will have absolute authority during the contest and can make decisions on any matter or question not specifically covered in the rules.

3. **TEAM ROSTERS AND PLAYER CONTRACTS:**

4 on 4: A minimum of 4 players per team and no maximum amount of players per team.

1. **Each team captain is responsible for:**

A. Filling out the “Team Roster/Waiver” with the each player’s full name.

B. Having each one of their players sign the “Team Roster/Waiver” form and turn it into the League Coordinator before the first game.

C. Adding players to the Team Roster as the season goes along.

- If a manager wants to add a new player during the season, they must tell the League Coordinator

(John Williamson – (209) 256-1389 or jwilliamson@amadorgov.org or [facebook.com/johnatacra](https://www.facebook.com/johnatacra))

- Then add them to the “Team Roster/Waiver” and have them fill it out and sign it before they play.

(Players must play in ¼ of the regular season games to be eligible for playoffs – reviewed by the League)

D. Having their entire team pick up any trash and/or equipment they may have left behind.

E. Collecting all the money for the team and paying before the first game starts.

2. A player must be at least 13 years old to be eligible to play.

3. Any player who falsifies information on his player’s contract will lose his right to play in the league for the remainder of the season.

4. All players must abide by the Player Code of Conduct.

5. All changes made after the league meeting must be cleared with the League Coordinator and turned into the Recreation Office.

4. **LENGTH AND SCHEDULE OF GAMES:**

1. Game time is scheduled time of play.
2. SCORING: Rally Scoring. First two games of the match will be played to twenty-five (25) points, the third game will be to fifteen (15) points, all games must be won by two (2). Match duration is 1 hour.
3. Each team is permitted **one (1)** one-minute time out per game.
4. A double forfeit will count as losses for both teams.
5. After each game teams will change sides. (During 3rd game, teams will switch when one team reaches 8 points)
6. Start of game:
 - a. The serving team will be determined by a coin toss or row sham bow. The winners have the choice to serve or choose side, if winners pick serve, losers pick side.
 - b. The team not serving first for the first game will serve first for the second game.
 - c. If a third game is necessary, there will be another coin toss or row sham bow. The winners choose to serve or pick side, if winners pick serve, losers pick side.
 - d. It is illegal to serve out of order. If the error is discovered after the server's turn is completed, the other team gets to serve and gets a point, and positions must be returned to proper order.
7. ACRA shall reserve the right to reschedule any game because of emergencies, and to shift teams when necessary to one division or another.
8. There are no provisions to make up postponed games. If a team cannot field a team when scheduled, the opposing captain and the Recreation office should be contacted.
9. Games are played in the afternoons and evenings. Teams should expect to play at varying times.
10. Each manager shall receive league schedules for his/her team, and is responsible for distribution. Schedule will and must be played as published.

6. **FORFEITS:**

1. **A team must have the minimum number of players at game time (2). – The 2 players must be from the team's roster.**
2. **If a team is short on players and wants to pick players up from another team they must; ask the opposing team's manager if it is ok, and the opposing team's manager must approve the players the short team picks up.**
- the team that is short should not try and pick up the best players in the gym, they should pick up good players but not the best players there.
3. A ten-minute grace period will be given for a team to field the minimum number of players. Otherwise, a forfeit will be declared for the first game. Another five minutes will be given before the entire match is forfeited.
4. Teams are expected to play all games. One forfeit may disqualify your team from post-season play, if scheduled.
5. No postponement of scheduled league games will be allowed. Teams must play when and where scheduled. On the second forfeit, the team is considered for possibly being disqualified from further league play and ineligible for the next season.
6. Other reasons for declaring forfeiture includes:
 - a. Use of an ineligible player.
 - b. Unsportsmanlike conduct.
 - i. Examples of unsportsmanlike conduct are excessive yelling through the net, striking or kicking the ball in anger, continued arguing over referee's calls or with opposing players, etc. Result can be an ejection from the gym and forfeit by the whole team if it continues.

7. **AWARDS:**

1. Individual awards (up to the maximum roster limit) will be presented to the winner of each league. (Methods of awards may vary) – Usually Championship T-shirts.

8. **SPECIFIC RULES:**

1. **TEAM/PLAYERS**

- a. Teams shall be composed of a minimum of 4 players
- b. There is only 1 ref in this league so players must be honest and make their own calls if they hit the net, go under, etc to help the ref out.
- c. Limit of 3 hits per side.
- d. This league will be played on Women's net height.
- e. **Men can spike the ball only if they jump from behind the 10 foot line - neither foot can touch line, both feet must be fully behind the line**
- f. **Men hitting from in front of the 10 foot line must have both feet down, the ball must go up, and it must land behind the opponents 10 foot line**
- g. **Men and women can chip and tip in front of the 10 foot line but...**
- h. **Tips either have to go up or land behind the 10 foot line for both men and women**
- i. **Women can spike or attack the ball from anywhere.**
- j. **On overpasses and 50/50 balls at the net, men can spike or attack.**
- k. **Players cannot touch the net unless it is their clothing or hair.**
- l. **Unders: the players foot can be on the line but may not cross the line with either foot**
- m. The referee will have a score board flipper to keep score.
- n. Pull two people out of the stands to help judge lines. (people who know how to play would work best)
- o. When you set the ball, doubles will only be called if it is obvious.
- p. Blocking the serve is not permitted.
- q. Let serves are allowed.
- r. **Players must play in ¼ of the regular season matches to be eligible for playoffs**

9. **SUBSTITUTIONS:**

- a. An established serving order must be set before the game begins.
- b. Substitutions must rotate into the same position on the court, on side out only, and play around the entire court.

10. **ALL LEAGUES:**

All leagues are governed by the official United States Volleyball Rules as approved by the United States Volleyball Association, except as stated herein.

INDOORS: Tennis shoes must be worn at all times, knee pads are strongly recommended. No bare feet, sandals, thongs, etc. will be allowed.