

Battle of Wurzburg - 5 September 1796.



Standard Map Symbols

	River/stream		Impassible mountains
	Hillside		Woods on a hilltop
	Hill top		Woods on the flat
	Rough Ground [fields, vineyards etc]		Towns
	Impassible cliff edges		Defensive Works
	Swamp		Major River
			Bridge

Note: Only full hexes can be entered by stands

STANDARD UNIT SYMBOLS

	Line Infantry		Foot Artillery		Light Cavalry
	Light Infantry		Horse Artillery		Heavy Cavalry
	Grenadiers		Guard Artillery		Irregular Cavalry
	Grenzers		Heavy Artillery		
	Guard Infantry		Objectives		Arrival Point
	Landwehr Infantry		General		

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French Units	Elan	Traits	Move
General Jourdan		Overall Commander 24 Units - 9 Morale	
		ARMY OF THE SAMBRE AND MEUSE.	
Simon			4
Line Inf x 3	6	Sk, Art attached	2-1
Line Inf x 3	6	Sk	2-1
Championnet			4
Light Inf x 1	7	Sk,	2-1
Line Inf x 2	6	Sk, Art attached	2-1
Line Inf x 3	6	Sk	2-1
Light Cavalry x 1	6		4-2
Grenier			4
Light Inf x 1	7	Sk,	2-1
Line Inf x 2	6	Sk, Art attached	2-1
Line Inf x 3	6	Sk	2-1
Light Cavalry x 2	6		4-2
Bonnaud			
Cuirassiers x 2	7	Shock	4-2
Light Cavalry x 1	6		4-2
Artillery x 1	Horse	Mobile	
		4 3 3 2 2	3-1
Army Artillery		Can be commanded and activated as part of any corps	
Artillery x 1	Foot	5 4 4 3 2 2	2-1
Austrian Units	Elan	Traits	Move
Archduke Charles		Overall Commander - Mobile. 26 Units - 9 Morale	
		ARMY OF THE RHINE	4
Hotze			
Grenzer x 2	5	Sk	2-1
Line Inf x 2	6	Art attached	2-1
Line Inf x 2	6		2-1
Hussars x 1	7	Light cavalry	4-2
Sztaray			4
Line Inf x 2	6	Art attached	2-1
Line Inf x 2	6		2-1
Freikorps x 2	5	Conscript	2-1
Artillery x 1	Foot	5 4 4 3 2 2	2-1
Riesch			
Heavy Cavalry x 1	7	Shock	4-2
LC x 2	6		4-2
Artillery x 1	Horse	Mobile	
		4 3 3 2 2	3-1
Warneck			
Grenadier x 2	7	Shock, Steady, Art attached	2-1
Kray			
Grenzer x 1	5	Sk	2-1
Line Inf x 5	6		2-1
Wartensleben			4
Heavy Cavalry x 2	7	Shock	4-2

FRENCH REVOLUTIONARY WARS HEX SCENARIO

French	1	3	5 [FR1]	7 [FR2]	9
Austrian	2 [AR1]	4 [AR2]	6 [AR3]	8	10 [AR4]
French	11	13	15	17	19
Austrian	12	14	16	18	20
French	21	23	25	27	29
Austrian	22	24	26	28	30

Background

French Armies under Generals Moreau and Jourdan had advanced into Germany and Austria. Austrian Archduke Charles saw an opportunity to defeat the French armies whilst they were separated. He marched on Jourdan's Army of the Sambre and Meuse. The French had the better of initial skirmishing in the hills near Wurzburg. Jourdan believing that he was facing a small Austrian screening force whilst the larger part of the Austrian army advanced on Moreau pushed the attack only to realise that he was facing the main Austrian Army.

Reinforcements. None of the reinforcements are in reserve status. The hex they arrive in is the first hex of a two hex move as per normal reinforcement rules. They arrive in the Status Phase and no Momentum points are required to bring them on. They can be brought in on any hex in the reinforcement area they are assigned to.

French

FR1 Turn 5. Grenier's Division – 3 Line infantry, 1 Light Cavalry at reinforcement area 1.

FR2 Turn 7. Grenier's Division – 1 Light Infantry, 2 Line infantry, 1 Lt Cavalry at reinforcement area 2.
Bonnaud's Cavalry Reserve at reinforcement area 1.

Austrian

AR1 Turn 2. Riesch cavalry reserve reinforcement area 4.

AR2 Turn 4. Kray's division reinforcement area 3.

AR3 Turn 6. Wartensleben's cavalry reserve division reinforcement area 3.

AR4 Turn 10. Warneck's Grenadier division reinforcement area 4.

Scenario rules

Organisation

The French have four "corps" for activation purposes. The Austrians have six corps.

The French foot artillery can be commanded and activated as part of any French corps activation.

All units can use the Rally rule.

Victory Conditions. If neither side breaks the other within 30 turns the battle is a draw.

Terrain

The streams are all difficult terrain. Stands on a hill slope attacking stands on the hill top are attacking uphill. Hill crests do not affect infantry fire. They do affect visibility for charging and firing. Artillery can see and fire from 1 hilltop to the next but not over the heads of units of either side.