Kharkov 13-14 May 1942

Background

On 12 May the Soviet Army launched a major offensive. Despite initial Soviet gains German divisions launched a number of counter attacks to slow down and damage the Russian formations whilst preparing for a major counter offensive.

Scenario Specific Rules

Night Recovery

Normal Night Recovery rules apply. Both sides have 6 battalions.

Artillery

All artillery receives 3 shots per round. The Russians have 1 off board artillery which can fire once per turn reaching any hex on the board.

Units can commence the battle in either Move or Hold status. Units can go Dug in in subsequent turns. <u>Terrain</u>

The river is fordable, halt on entering. It can be crossed without halting at the bridge. Woods and towns constitute cover.

Victory Conditions

The side holding the most Victory Points wins.



Standard Map Symbols



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Two Star General - WW2 Scenario

Russian Forces	Core Stands	Strength Points	Fighting Strength 1&2 Hex range.	Support Stands
81 st Rifle Division			Ŭ	
1 st Infantry	3 x Infantry	3	3	1 x MG
	1 x HQ	6	1	1 x AT
		-	_	1 x LA [Mortar]
2 nd Infantry	3 x Infantry	3	3	1 x MG
	1 x HQ	6	1	1 x LA [Mortar]
3 rd Infantry	3 x Infantry	3	3	1 x MG
,	1 x HQ	6	1	1 x LA [Mortar]
133 rd Tank Brigade				
1 st Tank	2 x BT 7	3	3	
	1 x Valentine	3	3	
	1 x HQ	6	1	
2 nd Tank	3 x T34	4	4	
	1 x HQ	6	1	
Motorised Infantry	3 x Infantry	5	3	1 x MG
	1 x HQ	6	1	1 x LA [Inf Gun]
	-			1 x AT
				3 x Truck
Artillery Support	2 x batteries	4	2	Off board guns can
, ,,	1 x Off board		3	reach any hex.
Axis Forces.				·
23 rd Panzer Divison				
1/126 th Panzer	3 x Armoured Inf	5	3	1 x AT
Grenadier Battalion	1 x HQ	6	1	3 x MG [half track]
				1 x LA [Inf gun]
2/126 th Panzer	3 x Inf	5	3	1 x MG
Grenadier Battalion	1 x HQ	6	1	1 x LA [Mortar]
				1 x Engineers
				3 x Truck
1/128 th Panzer	3 x Inf	5	3	1 x MG
Grenadier Battalion	1 x HQ	6	1	1 x LA [Inf Gun]
				1 x Engineers
2/128 th Panzer	3 x Inf	5	3	1 x MG
Grenadier Battalion	1 x HQ	6	1	1 x LA [Mortar]
				1 x AT
201 st Panzer				
Regiment				
1/201 st Panzer	1 x Panzer IV	5	4	1 x AT [Marder]
Battalion	2 x Panzer III	4	4	
	1 x HQ	6	1	
2/201 st Panzer	1 x Panzer IV	5	4	
Battalion	1 x Panzer III	4	4	
	1 x HQ	6	1	
Artillery	2 x 105mm	4	2	

May 13	1	2	3	4	Night
May 14	5	6	7	8	