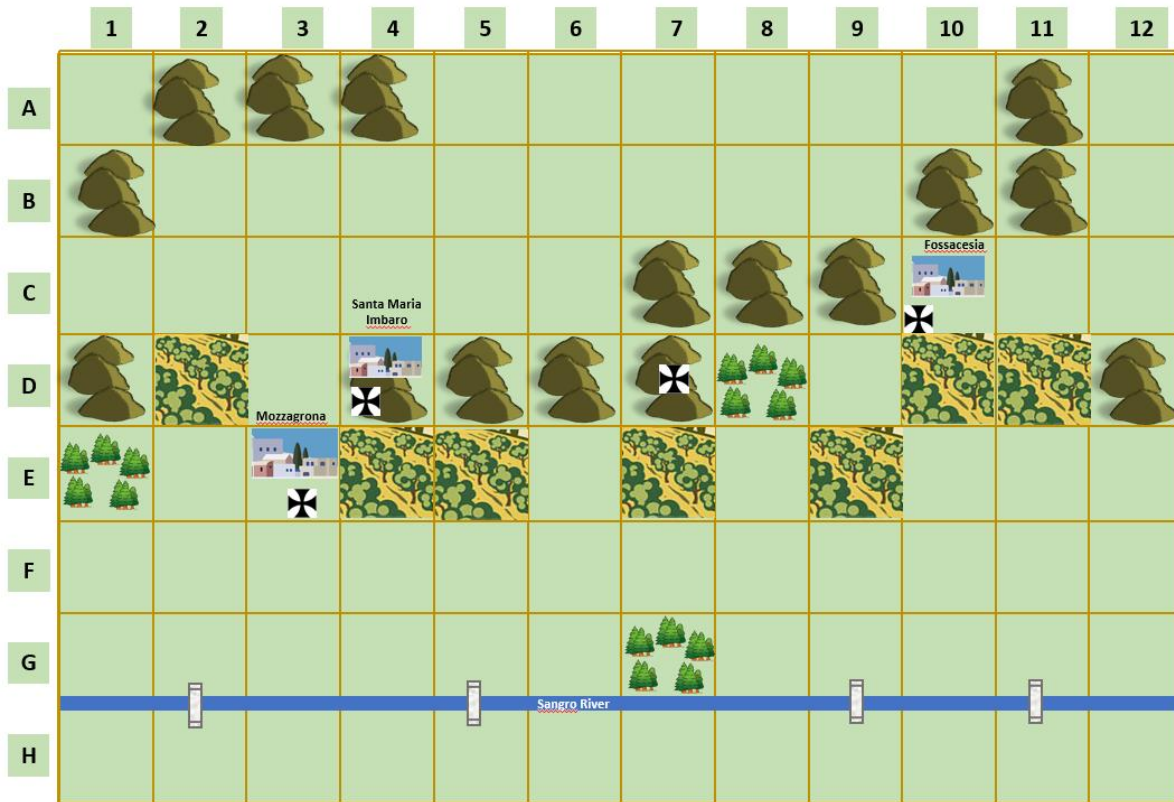


Sangro River – Italy - 29 November 1943



The weather is clear. All units start in supply. The 'olive grove' graphics represent areas where there were extensive olive groves, stone walls, terraced fields and vineyards. Treat them like bocage for combat and movement purposes. Mozzagrana [E3], Santa Maria Imbaro [D4] and Fossacesia [C10] are all urban squares. The Sangro River can only be crossed at the bridges.

Starting Ops:

The Allies start with 6 Ops and the Germans with 3 Ops. The Allies use the Allied mid war ops and the Germans use the German mid war ops.

Description:

The Germans were conducting a slow retreat in front of the advance of 8th Army, halting and digging in at any defensive point, whilst preparing the defences of the Winter Line further north. The Allies initially crossed the Sangro easily, but heavy rains washed out their bridges halting any advance. By the time the floods had receded and new bridges built the Germans had occupied the difficult ground North of the river and were starting to dig in.

Victory:

The game is a single day of 18 moves. The allies need to capture 3 objectives to win.

Elements:

The Allies have 3 Elements. Two elements are from the British 78th Infantry Division [the Battleaxe Division]. These are the 36th and 11th Brigades supported by units from the 4th Armoured Brigade. And one element from the 8th Infantry Division, the 17th Brigade. The artillery of the 78th Division and the units of the 4th Armoured Brigade can support both 78th Division Brigades without penalty.

ROMMEL SCENARIO

The Germans have three elements. These are the 145th, 146th and 147th Regiments from the 65th Infantry Division augmented with units from various smaller formations as well as panzer and reconnaissance units sent from the 26th Panzer Division. The divisional support units can provide support to any units of the 65th without penalty.

Set Up:

The Germans deploy first, anywhere from line A to line F. The Germans can place 6 prepared defences anywhere in their deployment area but no more than 2 per square.

The Allies deploy in line H except for the 11th Brigade which can deploy in line G or H. Allied forces move first.

ALLIED FORMATIONS	COMBAT	ARMOUR	SPECIAL
British 78th Infantry Division			
11th Brigade			
8 x Infantry	4-3-2		Motorised
1 x Infantry	4-3-2		Motorised, Pioneers
36th Brigade			
9 x Infantry	4-3-2		Motorised
Divisional Support			
4 x Sherman	4-3-2	3	
1 x Light Tank	4-3-2	1	Recon
1 x Armoured Infantry	4-3-2		Armoured
2 x Medium Artillery	12 / 3 / [0-1]		Towed Artillery
Indian 8th Infantry Division			
17th Brigade			
8 x Infantry	4-3-2		Motorised
1 x Infantry	4-3-2		Motorised, Pioneers
1 x 25lb Guns	12 / 3 / [0-1]		Towed Artillery

ROMMEL SCENARIO

AXIS FORMATIONS	COMBAT	ARMOUR	SPECIAL
German 65 Infantry Division			
145th Regiment			
6 x Infantry	4-3-2		Motorised
1 x Infantry	4-3-2		Anti-tank
146th Regiment			
6 x Infantry	4-3-2		Motorised
1 x Infantry	4-3-2		Anti-tank
147th Regiment			
7 x Infantry	4-3-2		Motorised
Divisional Support			
1 x Panzer IV	4-3-2	3	
2 x Light Tank	4-3-2	1	Recon
1 x Flammpanzer III	4-3-2	1-2	Infantry support
2 x 105mm	12 / 3 / [0-1]		Towed Artillery
1 x Nebelwerfer	3 / 5 / [0-1]		Towed Rocket Artillery

Allied	1	3	5	7	9	11	13	15	17
Axis	2	4	6	8	10	12	14	16	18