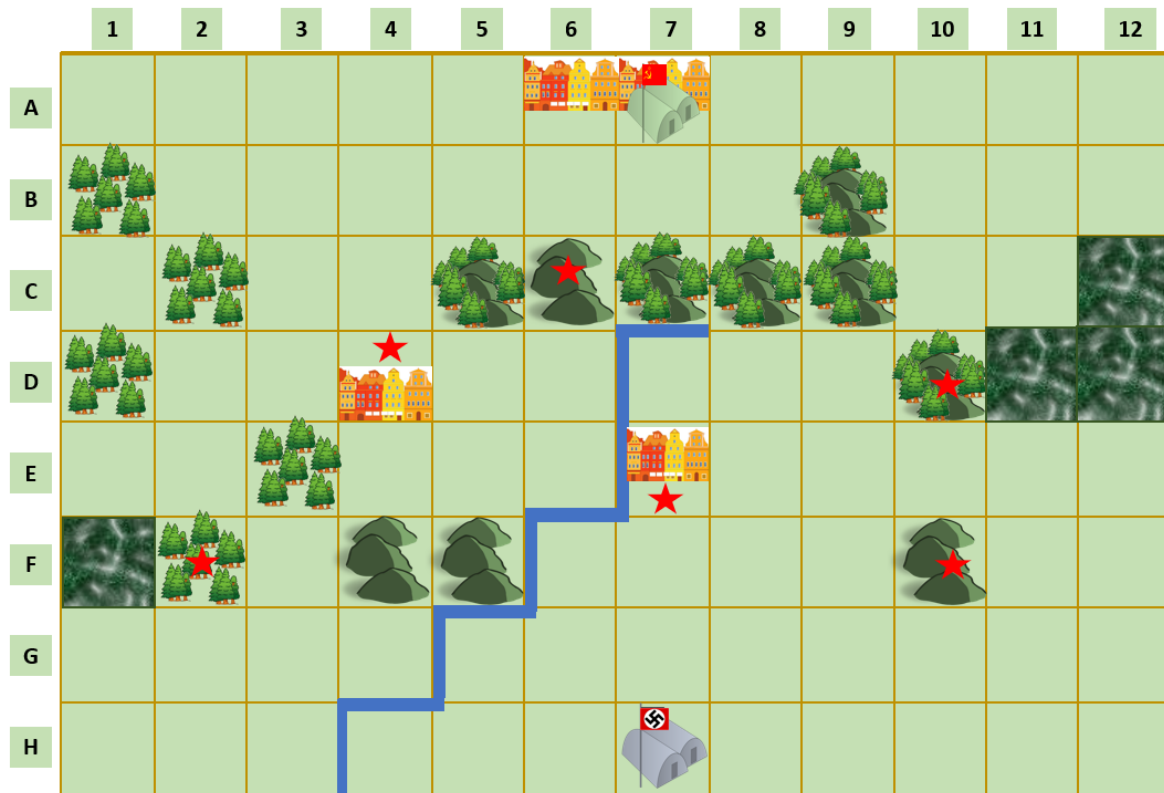


Relief of Tarnopol – 12 April 1944



The weather is clear. Objective squares are denoted by stars. The dark green squares are marshy ground and count as soft ground. Units can cross the river at any point, but crossing it is like moving into non open terrain, units can only move a maximum of 1 square. Additionally any unit attacking across the river is vulnerable in combat. Units can cross rivers using road movement at a cost of two ops. Supply lines can cross the river anywhere, but they cannot cross minefields [see set up below].

Starting Ops:

The Soviets start with 6 Ops and the Germans start with 6 Ops. Both sides use their late war ops.

Description:

The Soviet 60th Army has cut off and surrounded the city of Tarnopol which has been declared a fortress by Hitler. German troops are trapped in the city 20km behind the Russian lines. A number of relief operations were launched by the Germans to try to break through to the besieged garrison.

Victory:

The game is a standard single day of 16 moves. The Germans need to be holding four or more objectives at the end of the 16th turn to win.

Elements:

The Axis have 2 Elements, the 9th SS Panzer Division Hohenstaufen and the 8th Panzer Division. These divisions have been bolstered with additional supporting infantry. The German Corps support units can support any unit without penalty.

The Soviets have 3 Elements. Two Rifle Divisions from the 60th Army Corps and units from two Tank Brigades of the 6th Guards Tank Corps some of which are equipped with the new T34-85 tanks.

ROMMEL SCENARIO

Set Up:

Soviet: The Russian Rifle Divisions deploy anywhere in lines A to F. They can have 10 prepared defences, but no more than 2 per square. They can place 4 minefields in open ground in their deployment area. The minefields are hostile to both sides. The Russian's deploy first.

Axis: The Germans deploy in line H. The German's move first.

Reinforcements:

The Soviet Tanks arrives in the Marker Phase of turn 2 anywhere in Row A.

| | | | | | | | | |
|--------|----|---|---|---|----|----|----|----|
| Axis | 1 | 3 | 5 | 7 | 9 | 11 | 13 | 15 |
| Soviet | 2R | 4 | 6 | 8 | 10 | 12 | 14 | 16 |

ROMMEL SCENARIO

| SOVIET FORMATIONS | COMBAT | ARMOUR | SPECIAL |
|---|----------------|--------|--------------------------|
| 15th Rifle Corps | | | |
| 9th Rifle Division | | | |
| 7 x Rifle Infantry | 3[4]-2[3]-1[2] | | Leg |
| 2 x Rifle Infantry | 3[4]-2[3]-1[2] | | Leg, Anti-tank |
| 1 x 76mm Artillery | 8 / 2 / [0-1] | | Motorised |
| 1 x ISU-152 | 4-3-2 | 3-4 | Infantry Support |
| | | | |
| 336th Rifle Division | | | |
| 8 x Rifle Infantry | 3[4]-2[3]-1[2] | | Leg |
| 1 x Rifle Infantry | 3[4]-2[3]-1[2] | | Leg, Anti-tank |
| 1 x 76mm Artillery | 8 / 2 / [0-1] | | Motorised |
| 1 x ISU-152 | 4-3-2 | 3-4 | Infantry Support |
| | | | |
| 6th Guards Tank Corps | | | |
| 4 x T-34 | 4-3-2 | 2 | |
| 4 x T-34/85 | 4-3-2 | 3 | |
| 2 x Motor Rifle Infantry | 4-3-2 | | Motorised |
| 1 x Katyusha | 4 / 4 / [0-1] | | Self Propelled, Rockets |
| 1 x 76mm Artillery | 8 / 2 / [0-1] | | Motorised |
| | | | |
| AXIS FORMATIONS | COMBAT | ARMOUR | SPECIAL |
| 9th SS PzD Hohenstaufen | | | |
| 3 x Panzer IV | 4-3-2 | 3 | |
| 3 x Stug | 4-3-2 | 2-3 | |
| 3 x Panzergrenadier | 5-4-3 | | Armoured |
| 1 x Panzergrenadier | 5-4-3 | | Armoured, Pioneers |
| 6 x Infantry | 4-3-2 | | Motorised |
| | | | |
| 8th Panzer Division | | | |
| 1 x Tiger | 5-4-3 | 4 | |
| 2 x Panther | 4-3-2 | 4 | |
| 3 x Heavy Tank Hunters | 2-1-1 | 1-4 | |
| 2 x Panzergrenadier | 5-4-3 | | Armoured |
| 5 x Infantry | 4-3-2 | | Motorised |
| 1 x Infantry | 4-3-2 | | Motorised, Pioneers |
| | | | |
| Corps Support | | | |
| 1 x Wespe | 12 / 3 / [0-2] | | Self Propelled Artillery |
| 1 x Hummel | 12 / 4 / [0-2] | | Self Propelled Artillery |
| 1 x Nebelwerfer | 3 / 5 / [0-1] | | Motorised, Rocket |