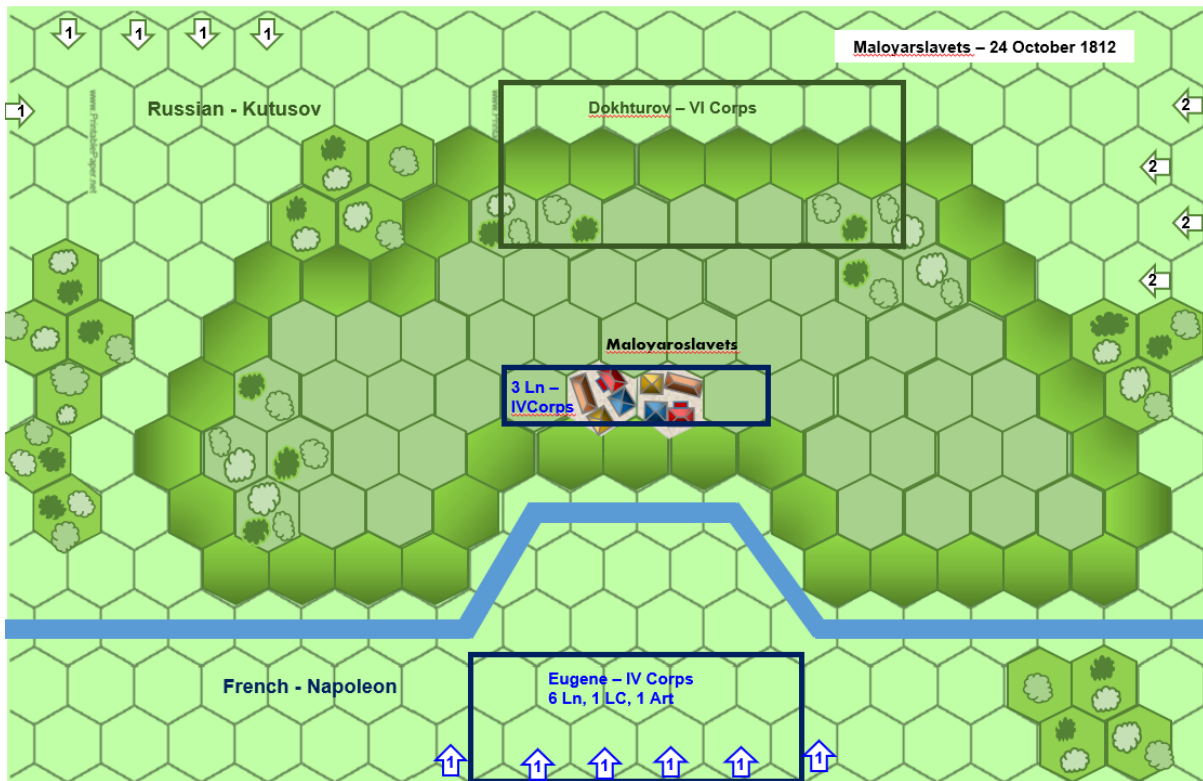


**Battle Of Maloyarslavets – 24 October 1812**



Standard Map Symbols

|  |                                      |  |                      |
|--|--------------------------------------|--|----------------------|
|  | River/stream                         |  | Impassible mountains |
|  | Hillside                             |  | Woods on a hilltop   |
|  | Hill top                             |  | Woods on the flat    |
|  | Rough Ground [fields, vineyards etc] |  | Towns                |
|  | Impassable cliff edges               |  | Defensive Works      |
|  | Swamp                                |  | Major River          |
|  |                                      |  | Bridge               |

Note: Only full hexes can be entered by stands

Background

Having abandoned Moscow Napoleon moved south to enable a retreat through land that had not been devastated by the fighting. Russian General Kutusov determined to cut off this option and force the French to retreat through the already war-ravaged lands to the west.

Organisation

The French have three corps for activation purposes. The Russians have three corps. Kutusov and Napoleon played little part in the conduct of the battle and they are both classified as immobile.

Terrain

Hill tops give uphill advantages against attackers on the slopes and they provide crests for infantry fire. The river is fordable. The two hexes of Maloyarslavets are urban terrain for combat purposes.

Set Up

Units are set up anywhere in their corps deployment area including half hexes at the side of their deployment box. When these half hexes are in the deployment zones of two corps either corps can be deployed in that hex. No units deploy in prepared status. The French set up first and move first.

Reinforcements

All reinforcements arrive in reserve status.

**French Reinforcements [all in reinforcement area Blue 1]**

3 Italian Guard Infantry and 1 Guard Cavalry Turn 3  
 Bavarian Cavalry Turn 5  
 Gerard's Divison Turn 11  
 Compan's Division turn 13

**Russian Reinforcements**

Platov Turn 2 in reinforcement area Green 2  
 Raevski and 3 Infantry from Raevski's Corps Turn 6 in reinforcement area Green 1  
 7 Infantry from Raevski's Corps Turn 10 in reinforcement area Green 1

Victory Conditions

Breaking the enemies morale within the time limit. If neither side breaks the side holding the most urban hexes of Maloyarslavets wins. Any other result is a draw.

|                |            |            |           |           |            |
|----------------|------------|------------|-----------|-----------|------------|
| <b>French</b>  | <b>1</b>   | <b>3R</b>  | <b>5R</b> | <b>7</b>  | <b>9</b>   |
| <b>Russian</b> | <b>2R</b>  | <b>4</b>   | <b>6R</b> | <b>8</b>  | <b>10R</b> |
| <b>French</b>  | <b>11R</b> | <b>13R</b> | <b>15</b> | <b>17</b> | <b>19</b>  |
| <b>Russian</b> | <b>12</b>  | <b>14</b>  | <b>16</b> | <b>18</b> | <b>20</b>  |
| <b>French</b>  | <b>21</b>  | <b>23</b>  | <b>25</b> | <b>27</b> | <b>29</b>  |
| <b>Russian</b> | <b>22</b>  | <b>24</b>  | <b>26</b> | <b>28</b> | <b>30</b>  |

NAPOLEONIC HEX SCENARIO

| French-Allied Units       | Corps           | Elan | Traits   | Move |
|---------------------------|-----------------|------|--|------|
| <b>Napoleon</b>           |                 |      | <b>Legend – Immobile<br/>Units 26 - Morale 13</b>  |      |
| <b>Eugene [Vigorous]</b>  |                 |      | <b>IV [Italian] Corps</b>                          |      |
| Italian Guard x 1         | IV              | 7    | Sk, Steady, Art attached [turn 3]                  | 2-1  |
| Italian Guard x 2         | IV              | 7    | Sk, Steady [turn 3]                                | 2-1  |
| Line x 2                  | IV              | 6    | Sk, Art attached                                   | 2-1  |
| Line x 7                  | IV              | 6    | Sk   | 2-1  |
| Italian Guard Cavalry x 1 | IV              | 7    | Shock [turn 3]                                     | 4-2  |
| Bavarian Cavalry x 1      | IV              | 6    | [turn 5]   | 4-2  |
| Light Cavalry x 1         | IV              | 6    |  |      |
| Foot Art                  | IV              | Foot | 5   4   4   3   2   2                              | 2-1  |
|                           |                 |      |  |      |
| <b>Gerard</b>             |                 |      | <b>I Corps – 3<sup>rd</sup> Division [turn 11]</b> |      |
| Light x 1                 | 3 <sup>rd</sup> | 7    | Sk,  | 2-1  |
| Line x 1                  | 3 <sup>rd</sup> | 6    | Sk, Art attached                                   | 2-1  |
| Line x 3                  | 3 <sup>rd</sup> | 6    | Sk   | 2-1  |
| Light Cavalry x 1         | 3 <sup>rd</sup> | 6    |  | 4-2  |
|                           |                 |      |  |      |
| <b>Compans</b>            |                 |      | <b>I Corps – 5<sup>th</sup> Division [turn 13]</b> |      |
| Line x 1                  | 5 <sup>th</sup> | 6    | Sk, Art attached                                   | 2-1  |
| Line x 4                  | 5 <sup>th</sup> | 6    | Sk   | 2-1  |
|                           |                 |      |  |      |

| Russian Units              | Corps | Elan | Traits  | Move |
|----------------------------|-------|------|---|------|
| <b>Kutusov</b>             |       |      | <b>Legend – Immobile<br/>26 Units – 13 Morale</b> |      |
| <b>Dokhturov</b>           |       |      | <b>VI Corps</b>                                   |      |
| Russian Line x 2           | VI    | 6    | Steady, Art Attached                              | 2-1  |
| Russian Line x 8           | VI    | 6    | Steady  | 2-1  |
| Russian Light Cav x 2      | VI    | 6    |   | 4-2  |
| Artillery x 1              | VI    | Foot | 6   5   5   4   3   3                             | 2-1  |
|                            |       |      |   |      |
| <b>Raevski [Steadfast]</b> | VII   |      | <b>VII Corps</b>                                  |      |
| Russian Line x 2           | VII   | 6    | Steady, Art Attached                              | 2-1  |
| Russian Line x 8           | VII   | 6    | Steady  | 2-1  |
|                            |       |      |   |      |
| <b>Platov</b>              |       |      | <b>Cossacks [turn 2]</b>                          |      |
| Russian Cossacks x 4       | Cos   | 4    |   | 4-2  |