



## ***Championship Information & Trials Rules***

### **Championship**

#### ***ALLOCATION OF CHAMPIONSHIP POINTS***

1st – 20, 2nd -17, 3rd – 15, 4th – 13, 5th – 11, 6th – 10, 7th – 9, 8th – 8, 9th – 7, 10th – 6, 11th – 5, 12th – 4, 13th – 3, 14th – 2, 15th – 1.

Best 7 rounds to count. Note: Any Rider excluded from a round (except for time) cannot drop that round.

If a tie exists, number of 1st's, then 2nd's, 3rd's etc.

If a tie still exists best performance on last round either rider competed in.

If tie cannot be resolved 2 awards will be presented

### **Trials Rules**

#### ***MARKING DEFINITIONS***

The marking system to be used for observed sections in all trials will be the following “MCUI NON-STOP” Rule.

Penalty Faults in a section are allocated as follows:-

Definition of Fault:-

Each contact of any part of the rider or his machine (with exception of the tyres, footrest and the engine protection plate) with the ground or an obstacle (tree, rock, etc.).

1 fault: 1 point

2 faults: 2 points

More than 2 faults: 3 points

Stopping with or without footing: 5 points

Moving backwards: 5 points

Moving either wheel to the side without forward motion: 5 points

Failure: 5 points



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### ***Definitions of Failure***

The machine ceases to move in a forward direction relative to the course.

The machine is moving backwards with or without the rider footing.

The machine touches the ground with the front or rear wheel, outside a boundary.

Breaking a tape defining a section boundary or internal separation.

The rider or machine breaks, removes, knocks down or rides over or above a marker or marker support.

The rider dismounts from the machine and he/she has both feet on the ground, on the same side or behind the axle of the back wheel of the machine.

The front wheel does not precede the back wheel when passing through a gate/section marker.

The rider receives outside assistance.

The rider or his assistant changes the condition of a section.

The rider passes through the gates/section markers of another grade whatever the direction.

Not entering a section, providing the rider has reported to the Observer.

The motorcycle does a complete loop, crossing its own track with both wheels.

Missing a section: 20 points

Not attempting the sections in numerical order: 20 points

IN CASE OF DOUBT FROM THE OBSERVER CONCERNING THE PENALTY, THE RIDER WILL ALWAYS BE GIVEN THE BENEFIT OF THE DOUBT.

### ***TIME LIMIT***

A Minimum time limit of 5Hrs plus ½ Hr (unless otherwise stated) at one mark per minute will apply.

### ***GRADE IDENTITY***

Riders must wear Coloured Bibs denoting their grade or coloured number board, failure to comply will result in exclusion from the results. Expert -Red. Semi-Expert & Junior A - Yellow. Clubman and Junior B – Green. Novice – No Bib required Minders – Magenta/Purple.

### ***AWARDS***

First three in each grade (finishing in at least 3 rounds) will receive awards



## ***Championship Information & Trials Rules***

### ***YELLOW CARD***

Standing Regulations for Trials Rule 36.

Each Observer shall be issued with a "Yellow Card".

Any Rider or person with an interest in a Rider's performance who refuses to obey the instructions of the Observer, or who behaves in a disorderly manner shall be shown the Yellow Card. The Observer shall take a note of the incident to be passed to the Clerk of the Course (COC). The rider must report to the COC when finished.

The Stewards of the Meeting will study and record the incident for possible disciplinary action.

Action: One Yellow Card will result in 20 marks added to score.

Two Yellow Cards received at one event – Disqualification