

Split/Box Recycle

Counter Rotate

Rotary Spin

Tally Ho

Tandem Concept

Square the Bases

Scoot and Ramble

Wheel Fan Thru

1. Ends work with ends, centers work with centers
2. Everyone find the very center of the square
3. All move forward in a circular motion around the very center of the square
4. If you start facing a head wall, you end facing a side wall and vice-versa
5. Counter rotate changes the wall you are looking at, not the formation (if you start in a wave, you end in a wave.)

Those facing in to the box(trailers): Facing recycle
 The others(leaders): hang on, go with the others and keep shoulder relationship

Everyone: 1/2 circulate

Centers: hinge and 1/2 box circulate (centers look for a diamond)

Ends: Trade

Center and end who meet: Cast off 3/4

Others: move up to the end of a line or wave

Everyone: right pull by

Ends: courtesy turn and roll

Centers: step to a left hand wave and cast off 3/4

Centers: square thru 3

Ends: pass thru, ends bend (be sure to move up face to face)

Everyone: split square thru 2

Everyone: trade by

If you are looking at someones back in your own quarter of the square, put your hand on their shoulder. You and this person now work as one person.

Start a Wheel Thru, but beaus trade when they meet and finish the wheel thru

Everyone: scoot back

Centers: hinge and roll

Ends: turn back to back and move around the outside to become ends of a line (like a peel off)

Everyone: slide thru

Circle by (n) x (n)

Cross Extend

Tag Back to a wave

Scatter Scoot

**Scatter Scoot
Chain Thru**

All 8 Recycle

Squeeze

O formation

If you are in a right hand wave: extend to a left hand wave

If you are in a left hand wave: extend to a right hand wave

Everyone: circle 4 the given fraction (like 1/4)

Everyone: step to a wave (everyone automatically steps to a wave on circle by)

Everyone: arm turn the given fraction, or do the given call

If you are facing in: scoot back
If you are facing out: all 8 circulate

Everyone: half tag and scoot back

Centers: recycle behind the outsides
Outsides: move in to the center and recycle (usually a facing or box recycle)

If you are facing in: scoot chain thru
If you are facing out: all 8 circulate

A column where the centers are far apart.
All regular column rules apply.

If you are holding hands: trade and spread apart
If you are far apart: slide together and trade

Butterfly formation

Substitute

Step and Fold

**Swing the
Fractions**

Twist the Line

**Twist and
(anything)**

Follow Thru

Scoot and Little

Designated dancers make an arch and exchange places with the other designated dancers (like “centers make an arch, substitute the outsides”)

A column where the ends are far apart.
All regular column rules apply.

Right hand: turn $\frac{1}{4}$
Left hand: Turn $\frac{1}{2}$
Right hand: turn $\frac{3}{4}$
Left hand: turn $\frac{1}{2}$
Right hand: turn $\frac{1}{4}$

Ends: fold
Centers: step forward

(quarter, half, three quarters, half, quarter)

Everyone: adjust to a “normal” formation

Centers: Step forward and trade
Ends: Face in and do the (anything) call

Centers: Step forward and trade
Ends: Face in and star thru

All: Scoot back

Centers: Step and fold
Ends: Face right

Ends: Counter rotate

$\frac{1}{2}$ of Scoot Back

Relay the Top

2/3 Recycle

Dixie Sashay

Dixie Diamond

**Cross Roll To A
Wave/Line**

**Interlocked
Diamond Circulate**

**Cut/Flip the
Interlocked
Diamond**

Jaywalk

Centers Fold behind the ends and adjust to a box
then Box Counter Rotate.

All: Trade

Centers: Cast off $\frac{3}{4}$
Ends: $\frac{1}{2}$ circulate

All: Finish Chain Reaction

Dixie style to a wave

Centers Hinge
Ends u-turn back in direction of body flow (like “roll
twice”).

Dixie style to a wave
then Slither

Everyone: Diamond circulate
BUT the point facing in circulates to the far center
position.

Centers: Cross Run
Ends: Flip to the center

Designated dancers Pass Thru (usually on a diagonal)

Points: Cut (or Flip) the diamond
Others: Interlocked Diamond circulate

Relay the Shadow

Stretch Concept

**Switch to an
Interlocked
Diamond**

**Swing and Circle
(+ fractions)**

Regroup

(Cross) Cast Back

Shakedown

**Vertical
(0,1/4,1/2,3/4,full)
Tag**

Everyone does the given call, then the centers adjust to become far centers

All: Trade

Center 6: cast off $\frac{3}{4}$
Very end: Counter rotate (creates a center wave)

Center wave: Hinge and spread
Center box of 4: Cast a shadow

Centers: Swing and Slip
Ends: move up $\frac{1}{4}$ in a circle

Centers: Run
Ends: Interlocked Diamond Circulate

Outside couples always end up facing in

Cast Back: Designated dancers Peel Off

Ends: Quarter out, trade, spread, then step forward
Centers: Trade and roll

Cross Cast Back: Designated dancers Trail Off

To get “vertical”:
back to back couples: single wheel
facing couples: $\frac{1}{2}$ half sashay
mini wave boxes: out facers fold
Then all extend to designated tag position

Belles: $\frac{3}{4}$ zoom
Beaus: Run and roll

Feels like a short chase right

Vertical Tag Back

Ah So

Alter the Wave

T-Bone Formation

Cross By

**(Anything) and
Plenty**

**(Anything) and
Weave**

**Concentric
Concept**

Ends cross fold and take the center with them
keeping shoulder-to-shoulder relationship

All: Vertical 1/2 tag, then scoot back

A setup in which at least one dancer's facing direction is 90 degrees off relative to another dancers' facing direction . Each dancer does their part of the given call.

All: Swing
Centers: Cast off 3/4
Ends: U-turn back
Each diamond: Counter rotate 2 spots All: Flip the Diamond

Do the anything call (basic is scoot back) Everyone:
Little
Everyone: Split circulate 2 spots
Ends: Counter rotate and roll
Centers: 1/2 zoom

1/2 circulate, then Slide.

Center 4 do the given call in the center.
Ends do the given call around the outside.

Leaders: step forward and face in direction
of the original hand-hold
Trailers: Cross extend and hinge

(Anything) the Axle

Zing

Press Ahead

**Flip the Line $\frac{1}{4}$,
 $\frac{1}{2}$, $\frac{3}{4}$, Full**

Flip Back

Step and Flip

Percolate

**Chase Your
Neighbor**

Leads: 3/4 Zoom
Trailers: Box Circulate and Face In

After the “anything” call, dancers will be in a trade by
Ends: Cross Cast Back
Centers: Pass Thru

All: Swing

Centers: Trade

Centers run, then all tag the line the given fraction

Designated dancers move forward one circulate position, but do not make any adjustment.

Centers step forward, ends flip in to the empty spot

Centers run, half tag, scoot back

All start a chase right.
Original Beaus meet and cast off 3/4.
Original Belles finish chase right then roll.

All: circulate 1-1/2

Center 4: Hinge and Cross
Ends: Trade and step forward (turn thru)

**Square Chain The
Top**

**(Anything) to a
Wave**

Cross Chain Thru

**Cross Chain and
Roll**

Checkover

Triple Cross

(Reverse) Rotate

**(Reverse)
Single Rotate**

Leave off the very last part (step forward, extend, etc.) of the given call and hold a wave.

All square thru 2 to a wave, spin the top, left turn thru.

All: Right pull by

Centers: face right, form a left hand box then box counter rotate 1/2

Ends: Courtesy turn and roll

All: Right pull by

Centers: Left hand star halfway

Ends: Courtesy turn

Those who can: Diagonal pull by with the free hand.

Lead 2: checkmate the column

Trailing 2: column circulate, cast off 3/4, slither and press ahead

Single rotate: Individually face promenade direction (generally creates a tandem) and counter rotate 1/4.

Rotate: As couples face promenade direction and counter rotate 1/4

Reverse Rotate: As couples face “wrong way promenade” direction and counter rotate 1/4

Reverse single rotate: Same, but face wrong way promenade direction.

**Promenade direction = left shoulder toward the center.

Wrong way promenade = right shoulder toward the center**

Cross and Turn

**Reverse Cross and
Turn**

Siamese CONCEPT

**(Anything) Chain
Thru**

Reverse Explode

**Cross Your
Neighbor**

**Split Square Thru
Variations**

Linear Action

Belles: Cross
Beaus: U-turn back

Beaus: Cross
Belles: U-turn back

All: do the “anything” call

Very centers: Trade
Very centers and the end they meet: Cast off 3/4

Do calls in tandem or as couples

Leaders: Fold, roll Trailers: Cross extend, cast off 3/4

Step forward, turn 1/4 away from the center of your wave and adjust to a couple.

Centers: Hinge, box circulate 1-1/2
Ends: Hinge, trade

End and center who meet: Cast off 3/4
Others: Move up to end of wave or line

All: Split square thru 2 to a wave.

Then..
Split dixie diamond: hinge
Split dixie sashay: hinge, centers slither
Split dixie diamond: hinge, centers hinge, ends u-turn back
Square chain the top: spin the top, left turn thru

**Wheel and
(Anything)**

**Magic Column
Formation**

Make Magic

Switch the Line

A column where ends of one column work with the centers of the other.

Outfacing couples promenade 1/4 and bend to face in, while the other take the (anything) call.

Centers run, ends cross run

Center and outside who are facing: pass thru
In-facing centers: Cross