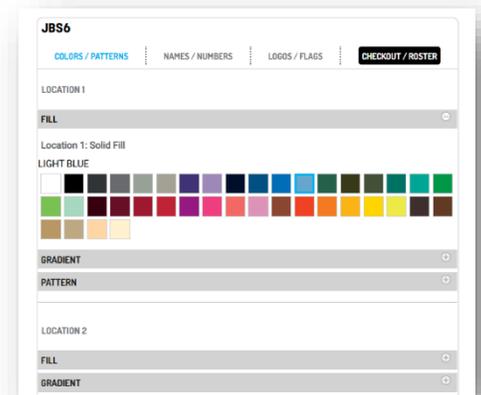


Below are step-by-step instructions to help you design your uniforms using the CHAMPRO Custom Builder.

Print these instructions out to have handy while you navigate the Builder.

1. Browse to <https://champrosports.com/topic/custom-builder>
2. Scroll down and select the appropriate sport.
3. Select the appropriate uniform element (jersey, shorts, pants, etc.)
4. Select the preferred uniform style.
  - a. You can validate the cost of each jersey on the ASA Uniform Webstore – [www.HomeTeamPrints.net/ASA](http://www.HomeTeamPrints.net/ASA)
5. Select the preferred **Fabric** type. The default will always be selected and will be included in the base price for the uniform piece. All others will require upgrade charges. (\$2-\$4 ea, depending)
6. Select **Customize** (lower right corner)
7. Select 3 preferred colors for your uniform piece.
  - a. Jerseys that allow for more than 3 colors will be adjusted in Step 9. This view is intended to give you a quick look at what a jersey might look like without the minute details.
  - b. Reversible jerseys will have the colors for the 2<sup>nd</sup> jersey side defined in Step 9.
  - c. **When selecting colors, hover over the color squares and pay special attention to color names.** Colors can look different on different monitors and you want to ensure you are selecting the correct color by name, not by look.
  - d. Adjust the colors as necessary to find the best starting point for your jersey design.
8. Select the preferred *Design Template*.
9. Customize your uniform
  - a. Using the **COLORS/PATTERNS** tab, adjust the colors of the different design elements.
    - i. Select **Fill** colors to make a particular element a solid color.
    - ii. Select **Gradient** to give an element a gradient of 2 colors.
      1. Note that gradients WILL look different than they are on the screen in that the transitional colors will look different in real life. Those transitional colors might not be what you were intending.
    - iii. Select **Pattern** to use one of the 11 available background patterns and color combos.
  - b. Using the **NAMES/NUMBERS** tab, you can apply Team Name, Player Name/Numbers etc to the uniform.
    - i. **Use 60 as a placeholder for player number.** You will populate actual Player Numbers on Step 12.
    - ii. If you choose to print names, we suggest using LAST NAMES only.
      1. **Use PLAYER as a placeholder.** You will populate actual Player Names on Step 12.
  - c. Use **LOGOS/FLAGS** to apply any Team Logos or Stock Logos to your design.
    - i. Team Logos MUST be uploaded to the Builder and MUST be in vector format.
      1. File types are typically .AI. Sometimes .PDF will be created in vector format.
        - a. You will be required to upload this file to the ASA Webstore when ordering uniforms.
      2. .JPG and .PNG will show up on the screen but will NOT print on the uniform.
      3. When adding a logo to a sleeve or back, the logo will initially be placed on the front of the uniform. Use the mouse to reposition the logo to the desired location.
      4. Select **Watermarks** to place lighter images in the background of the design.



- a. You cannot upload custom images to use as a watermark.
- b. **Pay special attention to order in which you add watermarks.** If added after an item such as logo, team name or player number, it will appear on TOP of that item. If added before an item, it will appear BELOW that item. You cannot move a logo/watermark to the front/back without deleting one and reapplying.

10. Select **SAVE**.

- a. If you do not already have a Champro account, it will force you to create one. This account allows you save jersey designs season after season.

11. Select **CHECKOUT/ROSTER**.

- a. This will force a 2<sup>nd</sup> SAVE, even if no changes were made.

12. While the proof images are loading, you can add your ROSTER.

- a. Enter the TEAM NAME.
- b. Enter the appropriate Player Name, Number, Config (Adult/Youth), Size and Quantity
- c. Select Add Player and repeat for each additional jersey needed.
- d. If you do not need a name or number added, leave that field blank.

13. Once the roster is input and the proof is rendered on the left, review for accuracy.

14. Select **SAVE** to save the roster.

15. Select **DOWNLOAD PDF**.

16. This will take a few minutes to process. Once complete, it will create a *PDF* document.

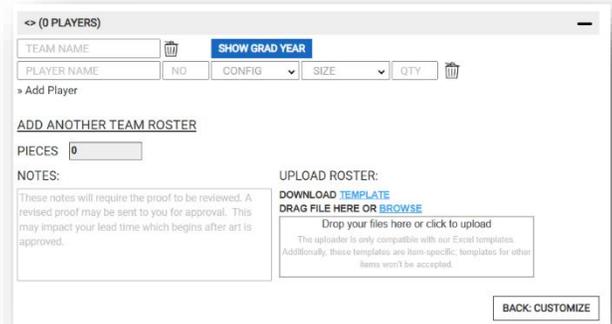
- a. You will be required to upload this *PDF* when ordering uniforms so be sure to **SAVE** to a familiar location.
- b. Open the newly created *PDF* and review the uniform design details.
  - i. If correct, proceed to Step 17.
  - ii. If incorrect, select **BACK: CUSTOMIZE** to make necessary corrections on Step 9.

17. Select **SHARE DESIGN**.

- a. Select **SHARE DESIGN**.
- b. Select **EMAIL DESIGN** (Lower right corner underneath envelope image.)
  - i. Enter all the required information.
    1. Dealer Email – [Uniforms@hometeamprints.net](mailto:Uniforms@hometeamprints.net)
    2. Add FULL Team Name to the NOTES section, ie *12U Cubs-Danielson*.
- c. Select **SUBMIT**.

18. Return to the ASA Uniform Webstore to order your uniform pieces.

- a. [www.HomeTeamPrints.net/ASA](http://www.HomeTeamPrints.net/ASA)
- b. Scroll down and select the appropriate jersey type. The item number, ie *JBS6* should be listed on your *PDF* file
- c. You'll be required to upload the saved *PDF* file you created in Step 16.
- d. Pay attention to the Fabric that was selected in Step 5 as you'll need this information when ordering uniforms online.



PRODUCT SPECIFICATIONS
PRODUCT NAME: Juice Full Button Jersey
MASTER/SKU: JBS6
DESIGN: DRIVE / J0003
FABRIC: ACTIVE CLOTH