CHAPTER 12

Self-Concept and Lifestyle

CONSUMER BEHAVIOR Building Marketing Strategy

Thirteenth Edition

Mothersbaugh Hawkins

Copyright © 2016 McGraw-Hill Education. All rights reserved. No reproduction or distribution without the prior written consent of McGraw-Hill Education.

PART III: INTERNAL INFLUENCES

Experiences and Acquisitions External Influences Culture Process Subculture Demographics Situations Social Status **Reference Groups** Problem Family Recognition Marketing Activities Information Self-Concept Needs Search and Lifestyle Desires Alternative Evaluation and Selection Internal Influences ► Outlet Selection Perception and Purchase Learning Memory Postpurchase **Motives** Processes Personality Emotions Attitudes Experiences and Acquisitions

Copyright @ McGraw-Hill Education. Permission required for reproduction or display.

Copyright © McGraw-Hill Education. Permission required for reproduction or display.





creatas/PunchStock; Kim Steele/Getty Images; Andrew Wakeford/Getty Images

Independent/Interdependent Self-Concepts

Individuals with an independent self-concept tend to be

- Individualistic
- •Egocentric
- •Autonomous
- •Self-Reliant, and
- Self-Contained

Individuals with an interdependent self-concept tend to be

- •Obedient
- Sociocentric
- •Holistic
- •Connected, and
- Relation oriented

Possessions and the Extended Self

The **extended self** consists of the self plus possessions.

People tend to define themselves in part by their possessions.

A *peak experience* is an experience that surpasses the usual level of intensity, meaningfulness and richness and produces feelings of joy and self-fulfillment.



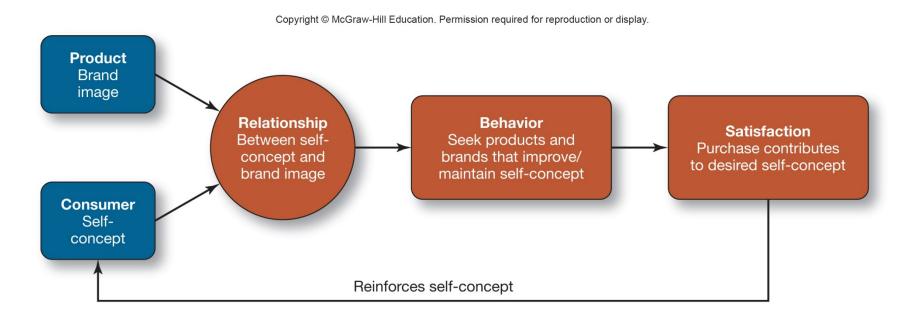
Neil Marriot/Digital Vision/Getty Images

Tattoos can become a part of one's extended self

Measurement Scales for Self-Concepts, Person Concepts, and Product Concepts

1. Rugged	 Delicate
2. Excitable	 Calm
3. Uncomfortable	 Comfortable
4. Dominating	 Submissive
5. Thrifty	 Indulgent
6. Pleasant	 Unpleasant
7. Contemporary	 Noncontemporary
8. Organized	 Unorganized
9. Rational	 Emotional
10. Youthful	 Mature
11. Formal	 Informal
12. Orthodox	 Liberal
13. Complex	 Simple
14. Colorless	 Colorful
15. Modest	 Vain

The Relationship Between Self-Concept and Brand Image Influence



https://youtu.be/l1vnsqbnAkk

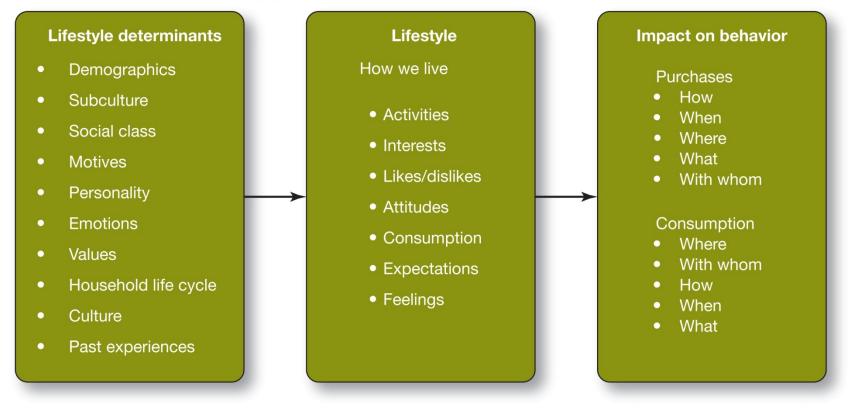
Lifestyle is basically how a person lives. It is how one enacts his or her self-concept.

Influences all aspects of one's consumption behavior.

Is determined by the person's past experiences, innate characteristics, and current situation.

Lifestyle and the Consumer Process

Copyright © McGraw-Hill Education. Permission required for reproduction or display.



Measurement of Lifestyle

Attempts to develop quantitative measures of lifestyle were initially referred to as *psychographics*. Measures include:

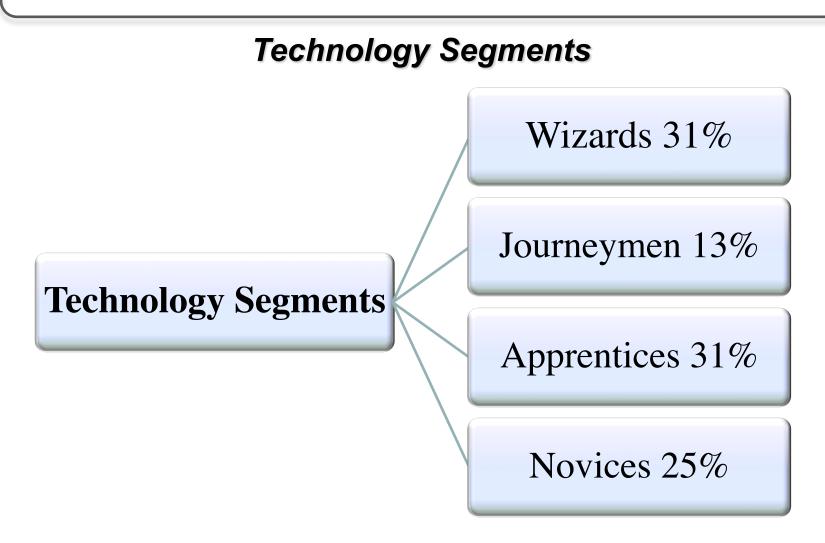
Attitudes	Evaluative statements about other people, places, ideas, products, etc.
Values	Widely held beliefs about what is acceptable or desirable
Activities and Interests	Nonoccupational behaviors to which consumers devote time and effort, such as hobbies, sports, public service, and church
Demographics	Age, education, income, occupation, family structure, ethnic background
Media patterns	The specific media the consumer utilize
Usage rates	Measurements of consumption within a specified product category; often consumers are categorized as heavy, medium, light, or nonusers

Two specific lifestyle schemes:

- 1. Luxury Sports Cars
- 2. Technology

Pors	sche Consumer Segments	
Top Guns (27%)	Ambitious and driven, this group values power and control and expects to be noticed.	
Elitists (24%)	These old-family-money "blue-bloods" don't see a car as an extension of their personality. Cars are cars no matter what the price tag.	
Proud Patrons 23%)	This group purchases a car to satisfy themselves, not to impress others. A car is a reward for their hard work.	
Bon Vivants (17%)	These thrill seekers and "jet-setters" see cars as enhancing their already existing lives.	
Fantasists (9%)	This group uses their car as an escape, not as a means to impress others. In fact, they feel a bit of guilt for owning a Porsche.	





Three general lifestyle schemes:

- 1. The VALS[™] System
- 2. The PRIZM[®] System
- 3. Roper Starch Global Lifestyles

The VALS[™] System

VALS provides a systematic classification of U.S. adults into *eight* distinct consumer segments.

VALS is based on enduring psychological characteristics that correlate with purchase patterns. VALSTM Framework **INNOVATORS High Resources High Innovation Primary Motivation** Achievement Self-Expression Ideals THINKERS **ACHIEVERS** >EXPERIENCERS BELIEVERS **STRIVERS** MAKERS Low Resources Low Innovation **SURVIVORS**

Copyright @ McGraw-Hill Education, Permission required for reproduction or display.

http://www.strategicbusinessinsights.com/vals/presurvey.shtml

The VALS[™] System

Three Primary Consumer Motivations:

- 1. Ideals Motivation
- 2. Achievement Motivation
- 3. Self-Expression Motivation

The VALS[™] System

Copyright © McGraw-Hill Education. Permission required for reproduction or display.

Underlying	ng Differences across VALS [™] Motivational Types				
	Primary Motivation				
	Ideals	Achievement	Self-Expression		
They are	Information seeking	Goal oriented	Spontaneous		
They make	Choices based on principles	Choices to enhance position	Choices to have emotional impact		
They buy	Functionality and reliability	Success symbols	Experiences		
They seek	Understanding	Social approval	Adventure, excitement, novelty		
They pursue	Self-development	Self-improvement	Self-reliance		
They resist	Impulse	Risk	Authority		
They ask	What "should" I do?	What are others like me doing?	What do I feel like doing?		

Source: Strategic Business Insights (SBI), www.strategicbusinessinsights.com/vals.

Geo-Lifestyle Analysis (PRIZM)

Sample PRIZM Segments

- Young Digerati
- Blue Blood Estates
- Big Fish, Small Pond
- Pools and Patios
- > Young & Rustic
- Golden Ponds

International Lifestyles

Copyright © McGraw-Hill Education. Permission required for reproduction or display.

Global Lifestyle Segments Identified by Roper Starch Worldwide

Strivers (23 percent)—value material and professional goals and are driven by wealth, status, and power. They like computers and cell phones but have little time for media beyond newspapers. Middle aged, and skewing male, Strivers are found disproportionately (33 percent) in Asia.

Devouts (22 percent)—value duty, tradition, faith, obedience, and respect for elders. They are the least media involved and least interested in Western brands. Skewing female, Devouts are most common in developing Asia (e.g., Philippines), Africa, and the Middle East and least common in developed Asia (e.g., Japan) and Western Europe.

Altruists (18 percent)—are interested in social issues and the welfare of society. They are well educated and older, with a median age of 44. Skewing female, Altruists are most common in Latin America and Russia.

Intimates (15 percent)—value close personal relationships and family. They are heavy users of broadcast media, enjoy cooking and gardening, and are good targets for familiar consumer brands. Gender balanced, Intimates are more common in Europe and the United States (25 percent) and less common in developing Asia (7 percent).

Fun Seekers (12 percent)—value adventure, pleasure, and excitement. They are heavy users of electronic media, are fashion conscious, and like going to restaurants, bars, and clubs. Fun Seekers are the youngest, the most global in their lifestyles, roughly gender balanced, and more common in developed Asia.

Creatives (10 percent)—are interested in knowledge, education, and technology. They are the heaviest users of media, particularly books, magazines, and newspapers. They also lead the way in technology, including owning a computer and surfing the net. Gender balanced, Creatives are more common in Latin America and Western Europe.

Source: Global Lifestyle Segments, Roper Starch Worldwide.

TABLE