# CHAPTER 13

# Situational Influences

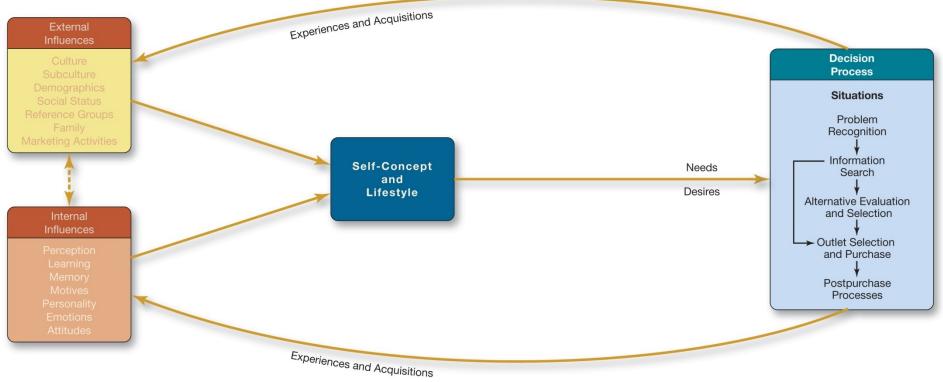
#### **CONSUMER BEHAVIOR** Building Marketing Strategy

Thirteenth Edition

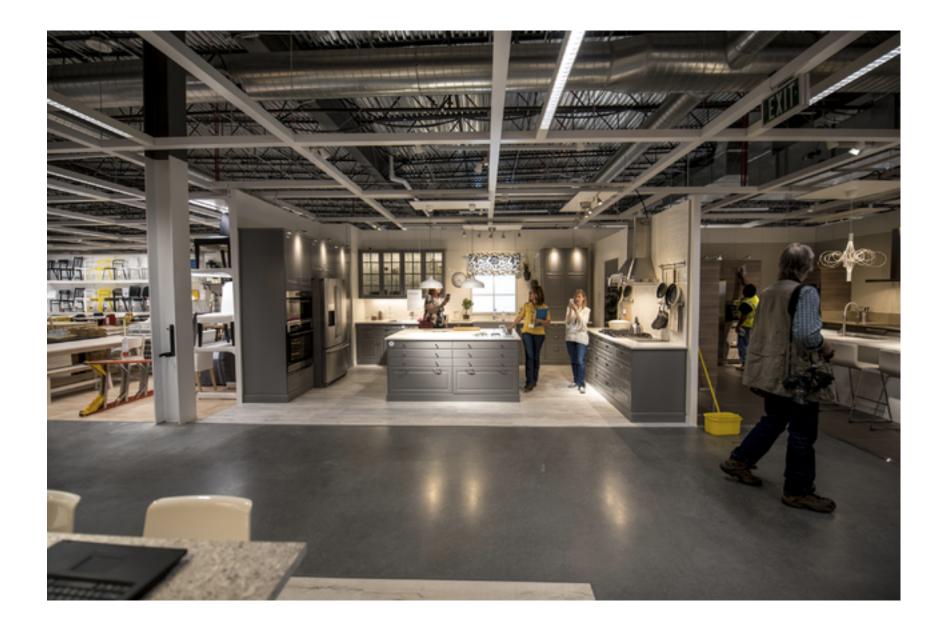
Mothersbaugh Hawkins

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# **PART IV: CONSUMER DECISION PROCESS**



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http://nationalpost.com/news/canada/enter-the-maze-ikea-costco-other-retailers-know-how-to-get-you-to-buy-more

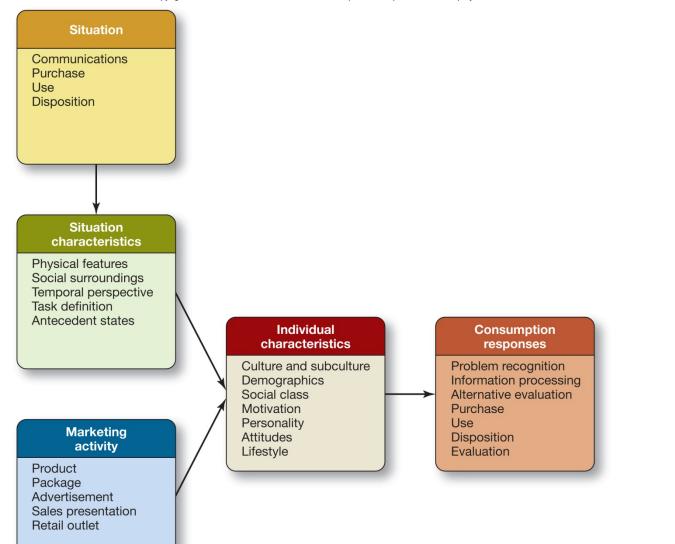
# **The Nature of Situational Influence**

**Situational influence** includes all those factors particular to a time and place that do not follow from a knowledge of the stable attributes of the consumer and the stimulus and that have an effect on current behavior.

Consumers often behave very differently depending on situation.

## **The Nature of Situational Influence**

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# **The Nature of Situational Influence**

Four types of situations:

- 1. The Communications Situation
- 2. The Purchase Situation
- 3. The Usage Situation, and
- 4. The Disposition Situation

Situations can be described on a number of dimensions which determine their influence on consumer behavior.

The five key dimensions or characteristics are

- 1. Physical surroundings
- 2. Social surroundings
- 3. Temporal perspectives
- 4. Task definition
- 5. Antecedent states

#### **Physical Surroundings**

**Store Atmosphere** is the sum of all the physical features of a retail environment.

>Atmospherics influences consumer judgments of the quality of the store and the store's image.

Atmosphere is referred to as servicescape when describing a service business such as a hospital, bank or restaurant.

#### **Physical Surroundings** Typology of Service Environments

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Time Spent in Facility	Consumption Purpose   Utilitarian Hedonic		
Short	Dry cleaner	Fast food	Facial
[minutes]	Bank	Hair salon	Coffee at Starbucks
<i>Moderate</i>	Medical appointment	Business dinner	Theater
[hour(s)]	Legal consultation	Exercise class	Sporting event
Extended	Hospital	Conference hotel	Cruise
[day(s)]	Trade show	Training center	Resort

Components of physical surroundings:

- 1. Colors
- 2. Aromas
- 3. Music
- 4. Crowding

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#### The Impact of Background Music on Restaurant Patrons

Variables	Slow Music	Fast Music
Service time	29 min	27 min
Customer time at table	56 min	45 min
Customer groups leaving before seated	10.5%	12.0%
Amount of food purchased	\$55.81	\$55.12
Amount of bar purchases	\$30.47	\$21.62
Estimated gross margin	\$55.82	\$48.62

Source: R. E. Milliman, "The Influence of Background Music on the Behavior of Restaurant Patrons," in the *Journal of Consumer Research*, September 1986, p. 289. Copyright © 1986 by the University of Chicago. Used by permission.

#### **Temporal Perspectives**

**Temporal perspectives** deal with the effect of time on consumer behavior.

Limited purchase time often limits search.

Internet shopping is growing rapidly as a result of the time pressures felt by consumers.

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#### Task Definition

*Task definition* is the reason the consumption activity is occurring.

Major distinction between purchases for self versus gift.

Consumers give gifts for many reasons:

- social expectations
- ritualized situations
- •to elicit return favors

*Types of antecedent states:* 

#### > Moods

• Transient feeling states that are generally not tied to a specific event of object.

#### Momentary Conditions

 Temporary states of being (tired, ill, having extra money, being broke, etc.)

# **Ritual Situations**

A *ritual situation* is a socially defined occasion that triggers a set of interrelated behaviors that occur in a structured format and that have symbolic meaning.

Critical to marketers because they often involve prescribed consumption behaviors.

However, ritual behavior can involve injurious consumption, such as binge drinking.

ALL COC Light the candles. Brighten the celebration

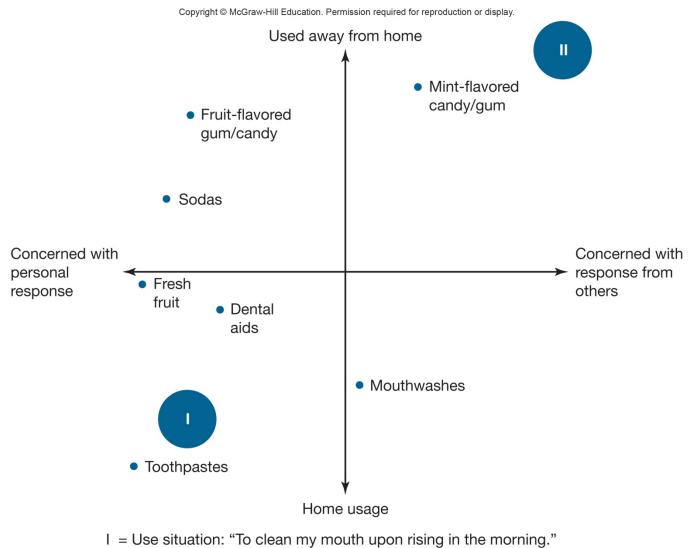
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Identify the different situations that might involve the consumption of a product.

Determine which products or brands are most likely to be purchased or consumed across those situations.

>One method of dealing with this question is to jointly scale situations and products.



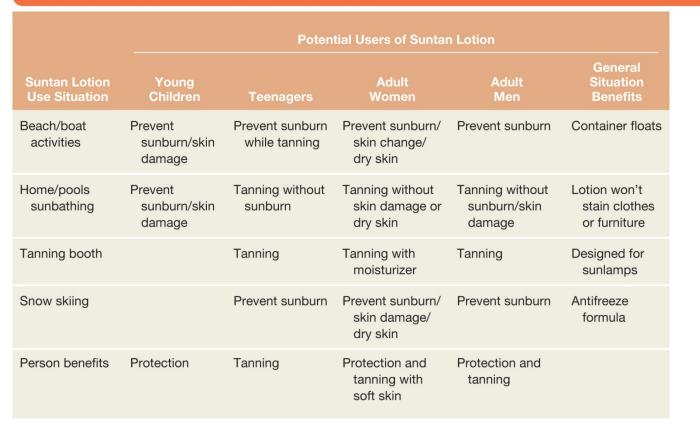
II = Use situation: "Before an important business meeting late in the afternoon."

#### Five Steps for Developing Situation-Based Marketing Strategies

- 1. Use observational studies, focus group discussions, depth interviews, and secondary data to discover the various usage satiations that influence the consumption of the product.
- 2. Survey a larger sample of consumers to better understand and quantify how the product is used and the benefits sought in the usage situation by the market segment.
- 3. Construct a person-situation segmentation matrix.
- 4. Evaluate each cell in terms of potential.
- 5. Develop and implement a marketing strategy for those cells that offer sufficient profit potential given your capabilities.

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#### Person–Situation Segments for Suntan Lotions



Source: Adapted from P. Dickson, "Person–Situation: Segmentation's Missing Link," *Journal of Marketing*, Fall 1982, pp. 56–64. Published by the American Marketing Association. Reprinted with permission.

**TABLE**