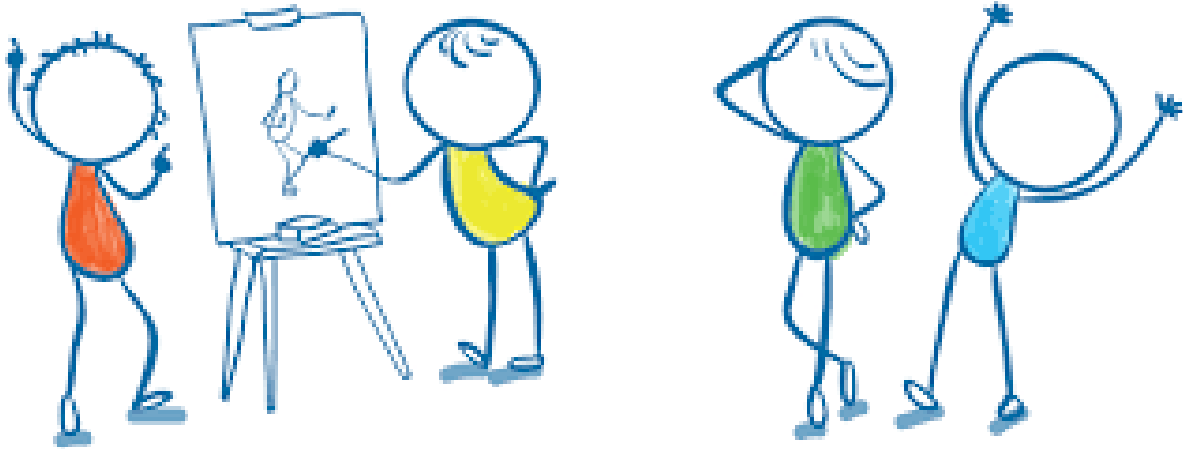


SPIRITIST PICTONARY – INSTRUCTIONS



Spiritist Pictionary is a game for all artists who are willing to feel the scripture. One player draws clues to a word while his team tries to guess what the drawing is and win points. The team that reaches three (3) points first wins a Spiritist book or a Spiritist Magazine.

Guidelines:

1. Divide into two teams.
2. Decide who you want to be the first "Picturist," or the one who will draw the first picture. Everyone will get a turn to draw.
3. Decide which team will go first by playing "rock, scissors, paper." Grab the pencils and sketch paper provided.
4. Pick one of the cards containing a Spiritist word or expression. Your team will draw and guess. The Picturist secretly draws that word/expression.
5. Use someone's cell phone timer to run for 60-seconds long. The Picturist then begins drawing clues to the word while the rest of the team begins guessing what it is. If the team makes the right guess in time, they win a point and have another turn.
6. This next turn requires a new Picturist and a new card. If the team doesn't guess it in the time allowed, the play ends for that team.
7. The first team to win three rounds (points) wins the game and the prize.

(Created by Vanessa Anseloni and Carol Correa, members of the SSVA center)