

# LAW 77 – DUPLICATE BRIDGE SCORING TABLE

## Trick Score

Scored by declarer's side if the contract is fulfilled.

| <i>If Trumps are:</i>           | ♣  | ♦  | ♥   | ♠   |
|---------------------------------|----|----|-----|-----|
| For each odd trick bid and made |    |    |     |     |
| Undoubled                       | 20 | 20 | 30  | 30  |
| Doubled                         | 40 | 40 | 60  | 60  |
| Redoubled                       | 80 | 80 | 120 | 120 |

## *At a No-trump Contract*

For first odd trick bid and made

|           |     |
|-----------|-----|
| Undoubled | 40  |
| Doubled   | 80  |
| Redoubled | 160 |

For each additional odd trick

|           |     |
|-----------|-----|
| Undoubled | 30  |
| Doubled   | 60  |
| Redoubled | 120 |

A trick score of 100 points or more, made on one board, is GAME.

A trick score of less than 100 points is a PARTSCORE.

## Premium Score

Scored by declarer's side

### *Slams*

| For making a slam                          | Not Vulnerable | Vulnerable |
|--|----------------|------------|
| Small Slam (12 tricks)<br>bid and made     | 500            | 750        |
| Grand Slam (all 13 tricks)<br>bid and made | 1000           | 1500       |

### *Overtricks*

| For each<br>(tricks made in excess of contract) | Not Vulnerable | Vulnerable  |
|---|----------------|-------------|
| Undoubled                                       | Trick Value    | Trick Value |
| Doubled   | 100            | 200         |
| Redoubled                                       | 200            | 400         |

### *Premiums for Game, Partscore, Fulfilling Contract*

|  |     |
|--|-----|
| For making GAME vulnerable                         | 500 |
| For making GAME, not vulnerable                    | 300 |
| For making any PARTSCORE                           | 50  |
| For making any doubled, but not redoubled contract | 50  |
| For making any redoubled contract                  | 100 |

## Undertrick Penalties

Scored by declarer's opponents if the contract is not fulfilled

### *Undertricks*

Tricks by which declarer falls short of the contract

| For first undertrick                                | Not Vulnerable | Vulnerable |
|---|----------------|------------|
| Undoubled   | 50             | 100        |
| Doubled   | 100            | 200        |
| Redoubled   | 200            | 400        |
| For each additional undertrick                      |                |            |
| Undoubled   | 50             | 100        |
| Doubled   | 200            | 300        |
| Redouble  | 400            | 600        |
| Bonus for the fourth and each subsequent undertrick |                |            |
| Undoubled   | 0              | 0          |
| Doubled   | 100            | 0          |
| Redoubled   | 200            | 0          |