

## Match Rules

All competitors are safety officers. If you see an unsafe act, bring it to the attention of the shooter or a Range Officer. Be polite and use **“Your inside voice”** as Kodiak Kid would say. Most of the time a gentle nudge works better than “in your face confrontation.”

1) The Revenge is conducted in accordance with the rules set forth by the Single Action Shooting Society (S.A.S.S.), the Windygap Regulators. All competitors are expected to be familiar with the SASS rule book and all rules posted in this book, whether you are a SASS member or not.

2) All firearms are to remain unloaded until the competitor is at a loading table. Loading and unloading will be conducted only in designated areas.

3) **Eye protection is mandatory for ALL competitors and spectators.** Hearing protection is recommended for competitors and spectators.

5) Long Guns must be carried with the muzzles up and actions open unless proceeding to the firing line.

6) There shall be 3 spotters present if possible. All hits-misses will be awarded by the Majority of the spotters. If you wish to challenge a call, you must deposit \$25 dollars CASH into the hands of the range master. If the call goes your way, you get your \$25 back, if it doesn't, it will be donated to the club.

7) Down Range....At the Revenge, the loading and unloading tables are faced into high berms. If you hear **“Down Range”** it means to be mindful of your muzzle direction. You may keep loading and unloading unless a **cease fire is called**. If there is a shooter on the firing line with loaded guns and there is a down range called, Shooter will put firearm muzzle in a safe direction, and a spotter will watch until the **“all clear”** is given. Cease Fire means exactly what it says! Ignoring a CEASE FIRE on our RANGE is grounds for a Match DQ and eviction from the Range.

8) **We do not have a DQ Forward Rule for the side matches, EXCEPT FOR.....ANY ROUND SHOT OVER THE BERM IS A MATCH DQ, THAT INCLUDES SIDE MATCHES, AND MAIN MATCH STAGES. THERE IS NO EXCEPTION!**

9)The Sass Stage Conventions are in effect for all main stages and side matches.

10) The Windygap Regulators do not use “Loading Officers”. **It is the shooters responsibility to load the correct amount for that stage.** The Windygap Regulators don't always have an unloading officer. **It is the shooters responsibility to make sure your guns are clear.** Not following loading and unloading procedures can lead to a Stage DQ, Match DQ and or eviction from the Range.

11) If a malfunction of your Rifle, Shotgun or either pistol is declared. You may declare unsafe, ground it, or hand it off. Please do not **GUNSMITH** on anyone's gun unless asked. Do not **MOVE** anyone's firearm with a round on the carrier, or in the chamber until the shooter and TO has acknowledged the violation. Do not **TOUCH** a Shotgun or Rifle on the Firing line if it closes, that is the shooters responsibility. Sass has a rule for this, please adhere to it.

12) **Hip shooting or “Out Law” (except for shotgun) ....It is not allowed at our range. Stage DQ for violation.**

13) No Spencer Rifles allowed in cowboy action shooting on our range.