



Boys & Girls Club of Midland Basketball Rules & Regulations

The Boys and Girls Club basketball program is governed by the Sports Director of the Boys & Girls Club and is implemented by the League Commissioners, with assistance from Unit Directors and other staff. Appeals of commissioners' ruling will be made in writing to the Sports Director.

All players **MUST** have a required registration forms filed with the Sports Director with no exceptions. Any falsification of information regarding registration may lead to permanent expulsion from club activities.

All coaches must have completed a volunteer application and background check waiver on file.

There will be four divisions:

Kindergarten Division

1st & 2nd Grade Division

3rd & 4th Grade Division

5th & 6th Grade Division

A player may be approved to play up a division, but never down (unless there is a disability). A player may be approved to play in two divisions, but must pay two registrations.

Equipment:

1. Kindergarten Division:
Play on 7ft basketball goals
Will use a 27.5 basketball

2. 1st & 2nd Grade Division:
Play on 8 ½ ft. basketball goals.
Will use a 27.5 basketball

3. 3rd & 4th Grade Division:
Play on 10ft basketball goals
Will use a 28.5 basketball

4. 5th & 6th Grade Division:

Play on 10ft basketball goals
Will use a 29.5 basketball

Time:

1. The PreK & Kindergarten division and 1st & 2nd grade division will play four (4) quarters of six (6) minutes. The 3rd & 4th grade division and the 5th & 6th grade division will play four (4) quarter of eight (8) minutes. It will be one (1) minute after the first (1st) and third (3rd) quarters and three (3) minutes between halves.
2. The clock will stop the last two (2) minutes of the second (2nd) and fourth (4th) quarters on every foul, held ball, and violation that occurs.
3. The clock will continue to run if a team is a head by 20 points or more. The clock will stop keeping score after a 20 point lead. The points will be kept in the official book to provide accurate score count in the event that the opposing team is able to come back. The clock will continue to run after a 20 point league even in the last two (2) minutes of the second (2nd) and fourth (4th) quarters the clock will continue to run except on timeouts.
4. Overtime Play:
1st Overtime period will be three (3) minutes.
2nd and any extra overtime period will be (2) minutes.
5. Each team will be given four (4) timeouts per game (30 seconds).
Each team will be given one (1) timeout per overtime (60 seconds).
No timeouts will carry over in overtime.

Rules:

1. All games will be played in accordance with the rules and regulations of the National Federation of High School Athletes, except as otherwise stated.
2. The PreK & Kinder and 1st & 2nd Grade Division will not be allowed to pick up full court except for the last two (3) minutes of the third (3rd) and fourth (4th) quarters. If a team is winning by 20 points or more the team will only be allowed to pick up half court. (After several warning by an official a technical foul will be given)
3. The 3rd & 4th and 5th & 6th Grade Divisions will be allowed to pick up full court. If a team is winning by 20 points or more then that team will not be allowed to pick up full court. (After several warning by an official a technical foul will be given)
4. A player may be approved to play up a division, but never down (unless there is a disability). A player may be approved to play in two divisions, but must pay two registrations.

5. Each team may have up to 15 players. League Commissioner must approve exceptions above fifteen players.

Each player on the team's roster, who attends practice and games regularly, must play in the first (1st) and second (2nd) half of each game.

All players will substitute in the 1st and 2nd half of each game:

All Divisions will be allowed free substitutions the entire game.

All players must play sometime in the 1st and 2nd half provided that he or she attends practice and games regularly.

These rules are subject to change during the season if players are not being played and parents start to complain.

6. Restrictions which may limit the time played are:
 - a. Missing two (2) consecutive practices, unless sick, in which case the coach should have been notified before practice
 - b. Being consistently late to practice (try not to blame the child for something he/she has no control over)
 - c. An unexcused absence from the previous game.

Everyone involved in the league will show respect and good sportsmanship at every game, practice, and/or event by demonstrating positive support for all players, coaches, and officials regardless of mistakes, ability, race, gender, or creed.

Club activities are intended to be positive experiences for kids, so everyone is asked to model positive behavior, refraining from negativity, profanity, and bringing alcohol and other illicit drugs to any events. Failure to be a positive role model at events can lead to permanent expulsion.