



VESSEL

DRUM AND BUGLE CORPS

2020 FRONT ENSEMBLE AUDITION PACKET

FOR MORE INFORMATION PLEASE VISIT
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Vessel Drum and Bugle Corps - Front Ensemble - 2020
Exercise Packet

#NQ

Green Octaves

In all major keys

♩ = 90-140

Marimba

Vibe

Synth

Bass

Drumset

Percussion

R >> L >> R >> L >> R >> L >>

shift to next key on 3

Mar.

Vibes

Synth

B

DS

Perc.

R >> L >> R >> L >> R >> L >> R

Dirt
In all major keys.
Play with written dynamics and at forte
♩ = 90-160

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The musical score is divided into two systems. The first system (measures 1-5) features a driving 2/4 rhythm. The Maracas and Vibes parts play a continuous eighth-note pattern, while the Synth, Bass, and Percussion parts provide harmonic and rhythmic support. The Drum Set part includes a complex snare and tom pattern with dynamic markings of *f* and *mp*.

The second system (measures 6-10) introduces a key signature change to 3/4 time. The Maracas and Vibes parts continue with their rhythmic patterns, but the Synth and Bass parts feature more melodic and harmonic development. The Drum Set and Percussion parts maintain their rhythmic intensity, with dynamic markings ranging from *f* to *mp*.

Key features of the score include:

- Maracas (Mar.):** Consistent eighth-note patterns with dynamic markings of *f* and *mp*.
- Vibes:** Similar eighth-note patterns to the Maracas, with dynamic markings of *f* and *mp*.
- Synth:** Melodic lines in the right hand and harmonic accompaniment in the left hand, with dynamic markings of *f* and *mp*.
- Bass (B):** A steady bass line with dynamic markings of *f* and *mp*.
- Drum Set (DS):** Complex snare and tom patterns with dynamic markings of *f* and *mp*.
- Percussion (Perc.):** Similar patterns to the Drum Set, with dynamic markings of *f* and *mp*.

Soil
In all major keys.
Play with written dynamics and at forte
♩ = 90-160

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Mar. *f* *mp*

Vibes *f* *mp*

Synth *f* *mp*

B *f* *mp*

DS *f* *mp*

Perc. *f* *mp*

Mar. *f* *mp* *f* *mp* *f*

Vibes *f* *mp* *f* *mp* *f*

Synth *f* *mp* *f* *mf* *f*

B *f* *mp* *mf* *f*

DS *f* *mp* *f* *mp* *f*

Perc. *f* *mp* *f* *mp* *f*

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Chord Frames

♩ = 90-140

Mar.

Vibes

Bust out something SICK with these chords!

Synth

B

DS

Perc.

Mar.

Vibes

Synth

B

DS

Perc.

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Mar. Vibes Synth B DS Perc.

Chord progression: C⁶, C^{maj7}(sus4), Dm⁶, D7(sus4)

Percussion pattern: R L R L R R L L R R L L R L R L R R L L R L L

Mar. Vibes Synth B DS Perc.

Chord progression: C^{maj7}, E7(sus4), F⁶, F^{maj7}(#11), G⁶

Percussion pattern: R L R L R R L L R R L L R L R L R R L L R

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Pizza
♩ = 90-130

The musical score is divided into two systems, each containing six staves. The instruments are: Maracas (Mar.), Vibes, Synthesizer (Synth), Bass (B), Double Snare Drum (DS), and Percussion (Perc.).

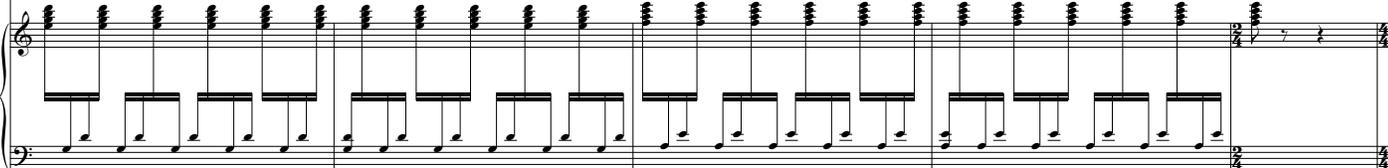
- Mar. and Vibes:** Both play a rhythmic pattern of eighth notes. The Maracas part includes a dynamic marking $R \ 1 \ 2 \ \gg$.
- Synth:** Provides a harmonic accompaniment with chords and a steady eighth-note bass line.
- B:** Plays a melodic line consisting of dotted eighth and quarter notes.
- DS and Perc.:** Both play a complex rhythmic pattern of eighth notes. The DS part includes dynamic markings \vee and a sequence of $R \ L \ R \ L \ R$. The Perc. part includes dynamic markings \vee and a sequence of $R \ L \ R \ R \ L$.

Additional instructions include "Play as dotted 8ths and 1/4 notes" for the Bass part and dynamic markings \vee for the DS and Perc. parts.

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Mar.  Vibes  Synth 

B  DS  Perc. 

Mar.  Vibes  Synth 

B  DS  Perc. 

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Mar. 2/4:
Play vibe harmony during
the second rep.

The musical score is presented in two systems. Each system contains six staves: Mar. (Marching), Vibes, Synth, B (Bass), DS (Drum Set), and Perc. (Percussion). The first system includes a performance instruction for the Marching part: "Mar. 2/4: Play vibe harmony during the second rep." The Percussion part in both systems features a complex rhythmic pattern with specific drum notation and labels for left ('L') and right ('R') sides. The Vibes part in the second system includes a performance instruction: "Play vibe harmony during the second rep." The Synth part consists of a steady harmonic accompaniment. The B (Bass) part provides a low-frequency accompaniment. The DS (Drum Set) part features a consistent rhythmic pattern with accents.

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The musical score is arranged in two systems. The first system includes parts for Maracas (Mar.), Vibes, Synth, Bass (B), Drum Set (DS), and Percussion (Perc.). The second system includes parts for Maracas (Mar.), Vibes, Synth, Bass (B), Drum Set (DS), and Percussion (Perc.).

Maracas (Mar.): Treble clef, playing a rhythmic pattern of eighth notes.

Vibes: Treble clef, playing a rhythmic pattern of eighth notes.

Synth: Treble and Bass clefs, playing a rhythmic pattern of eighth notes.

Bass (B): Bass clef, playing a melodic line.

Drum Set (DS): Snare drum, playing a rhythmic pattern of eighth notes.

Percussion (Perc.): Snare drum, playing a rhythmic pattern of eighth notes. The notation includes letters L and R below the staff to indicate left and right hand patterns.

System 1 Percussion Pattern: L R L R L R R L R L R L R L R L R

System 2 Percussion Pattern: L R L R L R R R L R L R L R R R L R L R L R

29 **Broccoli**

Mallets

1 2 3 4 etc... 2 3 4 1 etc... 3 4 1 2 etc... 4 1 2 3 etc...

33

Mallets

1 2 3 4 etc... 2 3 4 1 etc... 3 4 1 2 etc... 4 1 2 3 etc... 4 3 2 1 etc... 3 2 1 4 etc...

37

Mallets

2 1 4 3 etc... 1 4 3 2 etc... 4 3 2 1 etc... 3 2 1 4 etc... 2 1 4 3 etc... 1 4 3 2 etc...

41

Mallets

1 2 3 4 2 3 4 1 3 4 1 2 4 1 2 3 etc...

45

Mallets

4 3 2 1 3 2 1 4 2 1 4 3 1 4 3 2 etc... 1

Cauliflower

50

Mallets

2 3 4 etc... 3 4 1 etc... 4 1 2 etc... 4 2 3 etc... 2 3 4 etc... 3 4 1 etc...
1 2 3 1 1 2

55

Mallets

4 1 2 etc... 4 2 3 etc... 4 2 1 etc... 3 1 4 etc... 2 4 3 etc... 4 3 2 etc...
3 1 3 2 1 1

60

Mallets

4 2 1 etc... 3 1 4 etc... 2 4 3 etc... 4 3 2 etc... 2 3 4 3 4 1 4 1 2 4 2 3 etc...
3 2 1 1 1 2 3 1

65

Mallets

4 2 1 3 1 4 2 4 3 4 3 2 etc... 1
3 2 1 1