



RHUM 32

It's a five-card game where all cards are counted as their value from Ace to face where Ace is counted as one and faces are counted as 10. The five cards may consist of spreads (i.e., 3 of a kind or 4 of a kind or same suited cards making a straight), then the spread cards are counted as zero. After the spreads, the remainder of the cards are counted as their Value, and the lower the cards, the better the hand is. Any hand totalling over 32 is considered to many with the exception of 47 to 50.

RULES

- 1 Player makes an Ante bet for initial deal.
- 2 The dealer gives each player four cards and himself four cards, forth one face up.
The player may examine his own cards. The dealer's cards are dealt face down.
- 3 If the player made the Ante bet, then he has must either fold or raise.
- 4 If the player folds, then he forfeits his Ante wager.
- 5 If the player raises, then he must make an additional bet, exactly double to his Ante bet.
- 6 The dealer will turn over his cards.
- 7 The dealer will deal the fifth card to players who entered the game and will take a fifth card for himself.
- 8 The dealers five cards will need to total 32 or less to qualify.
- 9 If the dealer does not qualify then the player will win even money on the Ante bet and the Play bet will push.
- 10 If the dealer qualifies, then the player's hand will be compared to the dealer's hand, the lower hand wins. The order hands is indicated below.
- 11 If the player has the better hand, then the Ante will be paid even money and the play bet will be paid according to pay table.
- 12 If the dealer has the better hand, then the Ante and Play will both lose.
- 13 If the player and dealer tie then the Ante and Play bets will push. Tie bet wins if played.
- 14 If the player made the insurance bet the payment according to the • insurance pay table will be made regardless of the value of the dealer's hand.



RHUM 32 PAYTABLE

HAND	ANTE	PLAY BET
Ace to five suited.	1 to 1	100 to 1
0 point	1 to 1	50 to 1
1-3 point	1 to 1	20 to 1
4-7 point	1 to 1	4 to 1
8-11 point	1 to 1	3 to 1
12-17 point	1 to 1	2 to 1
17-32point	1 to 1	1 to 1

Hand:

0 points: straight flush

1-3 points: If the cards remainder of a spread is an ace or 2 aces.

4-7 points: If the cards remainder of a spread totals to 4 to 7 points.

Please note a spread can be formed with min 3 cards and can be up to five cards.

Aces are considered 1 point. Aces can not be used to form a spread after king. Ace can only be used as A,2,3 and so, or 3 or 4 aces can make a spread.

All face cards are counted as 10 points.

All other cards are counted as their value.

INSURANCE BET PAY TABLE

(Only paid if an insurance bet is played)

Insurance is an optional bet. In order to play an insurance bet, the player needs to have an ante bet as well.

Please note ace to five payment may vary according to table limit.



Ace to Five suited	100,000
0 point	5,000
1-3 point	1,000
4-7 point	200
8-11 point	100

Below hands are also paid if there is an insurance bet:

47 points	2 to 1
48 points	3 to 1
49 points	6 to 1
50 points	7 to 1

Please note all above hands (47 to 50 points must consist of 4 face cards and also CAN NOT be a spread)

TIE BET

Is an optional bet and pays 20 to 1 only when the player and the dealers card totals the same.

Exceptions:

If there is a tie on any of the insurance payments, both insurance payment and tie bet will be paid.