LUMINOSANA
LIGHT TECHNOLOGY

Manual for the Use of the LuminoSana Cube

Silver Edition

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LuminoSana Ltd.
Terra Santa 1
Office No. 12
6012 Larnaca
Cyprus

Website: luminosana.com
Online Shop: luminosana.shop
Support: support.luminosana.com

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Just the commands at a glance? The Quick Guide is on page 85.

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1. How to Read This Manual

Before you put the Cube into use, please read this section. It establishes the frame of reference within which everything that follows is to be read.

The LuminoSana Cube operates within the Two-World Model, a frontier science research model that Oliver Schacke develops as Head of Research at the 9010 Research & Philosophy Non-Profit Association. The research is published with DOI on Zenodo (CERN, Geneva). We are deliberately moving at the fascinating edges of what is currently known.

Whoever uses this tool is therefore invited to do so as a Citizen Scientist (consciousness researcher). You are not a passive consumer of an application, but a researcher in your own right within your individual resonance space. What you perceive in your engagement with the Cube is part of your own personal research.

The Two-World Model distinguishes two perspectives on reality, referred to in the model as “World 1” and “World 2”. These are not two separate realities, but two perspectives through which phenomena can be observed.

World 1 describes within the model the Newtonian perspective, the view of the physical-material level on which the laws of nature apply, on which forces are measured, on which matter, bodies, and biochemical processes take place. This is the domain of physics, chemistry, and medicine.

World 2 describes within the model the informational perspective, the view of the level of consciousness, of information, of resonance, and of morphic fields. World 2 is the complete informational reality, in which every phenomenon, every theme, every state has a corresponding informational signature. World 1 is the manifest, measurable projection of what is fully present in World 2. This is the domain in which the LuminoSana tools operate.

A helpful image for understanding this: imagine white light falling through a prism. Before the prism the light is white and contains all colours at once, undivided, complete. Behind the prism you see the

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visible spectrum: red, orange, yellow, green, blue, violet. The white light corresponds within the model to World 2. It contains the complete information. The individual colours behind the prism correspond to World 1. They are the visible, measurable projection. The prism itself changes nothing. It merely makes the information that was already contained in the white light individually visible. The same holds for World 1 and World 2. World 2 contains the complete information, World 1 is its manifest expression.

The Cube operates entirely in World 2. It has no physical, chemical, or medically measurable effect in World 1. It emits no radiation, no waves, no electromagnetic fields that act in a physical sense upon the body, upon substances, or upon devices. What happens, happens in the informational space, and there alone.

When in what follows you read terms such as **quantum operating system**, **morphic field**, **torus field**, **quantum entanglement**, **resonance**, **frequency**, or **informational signature**, these are descriptions of processes in World 2. They are not to be understood as describing physical phenomena from World-1 science. They are the vocabulary with which the research model works.

Terms such as **Faster Than Light Technology** or **QEPPs** are likewise brand terms within the model. They describe informational architecture, not physical light speed or measurable units of radiation.

This is the contract this manual makes with you: everything described here applies within the research model and describes World 2. The Cube does not replace any medical, therapeutic, or psychological treatment.

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2. Function of the LuminoSana Cube

The LuminoSana Cube is a three-dimensional object in World 1 with a quantum operating system in the morphic field (World 2). It is not a device in the classical sense, one that consumes power, emits radiation, or produces energy. It is an informational architecture that, through its quantum operating system, carries out the following four functions.

As a **harmonisation tool** it is at work through its presence in the room alone: its field is neutral in its base state, as long as no frequencies are placed into it. As an **energising tool** it transfers its energy output onto an object during swiping. You swipe a cup, and the cup thereafter holds the energy output of the Cube in its own mini operating system. As a **frequency duplicator** it transfers the informational signature of an original or a labelled slip of paper onto the swiped object. Energy and frequency can be used independently of one another here: if you touch a module of the Cube with your finger and set the energy output by command to 0 QEPPs, place an organic apple into the Cube, and swipe a cup through it, the cup thereafter holds the frequency of the organic apple, entirely without QEPPs of its own. As a **consciousness interface** it amplifies the conscious communication with the morphic field when you hold your hand in its focal field or remain within its torus field.

How the Cube works in detail can be described in six steps.

Step 1. What happens in your daily life in World 1

You live in a world of objects, substances, and spaces. You drink from a cup, you wear jewellery, you use tools, you eat food, you move through rooms. Each of these things has, in World 1, its measurable properties: material, chemical composition, temperature, form. This is the domain of physics, chemistry, and medicine.

Step 2. What happens in parallel in World 2

Within the Two-World Model, every object at the same time has an informational counterpart: a resonance in the morphic field. This resonance holds the history of the object, its origin, its use, the

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frequencies to which it has been exposed. In this way every object generates a specific informational signature. Spaces, too, have such resonance patterns.

Step 3. How the Cube responds to this

Within the Two-World Model, the Cube generates in World 2 a torus field, a ring-shaped resonance structure with a radius of 36 metres that surrounds it. Within this torus field, the quantum operating system LuminOS is at work. When you move an object through the focal field (we call this process **swiping**), the operating system recognises the informational signature of the object, secures the positive frequencies, removes discordant frequencies, and prepares the object to receive the current Cube setup.

Step 4. The resonance offering

In its base state, the Cube generates solely neutral quantum energy at the set strength. The Cube itself is entirely neutral. Frequencies, that is, particular informational signatures from the morphic field, are not added by the Cube of its own accord, but are placed there consciously by the user. This is an important point: the Cube waits for your initiative.

Three ways of placing frequencies in the Cube are available to you. They are described in full in Chapter 7. In brief: you can place a slip of paper with the name of a frequency written on it into the Cube, place an original object such as an organic apple into it, or work by command with the optional Frequency Upgrade. The quantum operating system LuminOS has direct access to the morphic field. Within the Two-World Model, this field holds all informational signatures that exist, that ever existed, or that may arise as potential. When you place a frequency, LuminOS draws the corresponding resonance from this field and makes it available in the Cube as a resonance offering.

When you now swipe an object through the Cube, LuminOS copies the current Cube parameters onto that object. The object receives a simple mini operating system with three properties:

- the current energy output in QEPPs,

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- the frequencies placed in the Cube,
- the readiness to be extended through Add-Ons or upgrades.

That is all. The object is not a small Cube. It has no commands and no interactive behaviour of its own, as long as no Add-Ons have been installed on it. Users with the Energy Upgrade or the Frequency Upgrade can, however, alter the object directly at any time, through a touch of the finger and a command. The object is a simple, independent carrier of the setup that the Cube held at the moment of swiping. Every swiped object also receives its own quantum signature, its unmistakable identifier in the morphic field.

An example to make this clear. If the Cube is set to 450 QEPPs and has a Vitamin C frequency placed in it, the swiped water bottle receives a mini operating system with 450 QEPPs and a Vitamin C frequency. From the moment of swiping, the water bottle's mini operating system holds these parameters in the morphic field, with which the bottle is there entangled. It functions on its own, independently of the Cube. Even if you later place other frequencies in the Cube or change its output, the water bottle keeps its original setup.

Every swiped object radiates a full torus field, in precisely the reach that corresponds to its own energy output. When an object is swiped with the standard output of 450 QEPPs, this corresponds to a radius of 36 metres. A swiped cup, a piece of jewellery, a tool become independent carriers of a resonance field whose reach and strength follow the QEPP value of the object. This value is preserved until you alter it on the object itself, for example with the Energy Upgrade.

The Cube is also at work without swiping. Through its presence in the room alone, it opens a resonance field within the 36 metres in which you move. When a frequency is placed in the Cube, that frequency is present in the Cube's torus field as well. When you remove the slip of paper or the original object, the Cube's torus field returns to neutral.

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Step 5. Why you energise objects, the resonance with your field

So far you have learned how the Cube energises objects and furnishes them with frequencies. The real question is why this matters. The answer lies in the resonance between morphic fields.

The following relationships are described by the Two-World Model of Oliver Schacke as a hypothesis.

Every object possesses its own morphic field in World 2, and you as a human being also possess such a field. When an energised object accompanies you, these two fields enter into resonance, they exchange on the informational level. This is the reason why it is worthwhile to energise the things that surround you.

This resonance can continue across several links. If you wear a wristwatch that you have swiped with an energy output and a frequency, then the morphic field of the watch stands in constant resonance with your own field, all day long, as long as you wear it. With a piece of jewellery or your shoes it is the same.

This resonance also works across an intermediate link. A swiped drinking cup has a morphic field that enters into resonance with the morphic field of the water you pour into it. The water takes on this resonance. When you drink it, the morphic field of the water enters into resonance with your own field. In this way a chain of resonance arises, from link to link, entirely on the level of World 2.

With this resonance between the fields, nothing further has yet happened, it is the informational reality in World 2. Whether a bodily experience arises from it is decided through your consciousness, as described in the following step.

The more objects in your surroundings hold such a resonance field, the denser the field becomes in which you move. Over time a light-filled home arises in this way, a space shaped by the resonance of your objects. Users describe arriving in such a home as a relaxing, in which the bustle of the day falls away from them and gives way to a feeling of peace and security.

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Step 6. How the information passes into experience

Your consciousness is the interface between World 2 and World 1. What stands available in the field as a resonance offering can be taken up by your consciousness, whether through your presence in the Cube's torus field or through your encounter with a swiped object in everyday life. What you take from this is your own experience.

How such an experience takes shape differs from one person to the next. Some users describe a feeling of calm or clarity in the presence of their swiped objects. Such perceptions are personal experience within the model, and they arise through your consciousness as the interface, not as an effect of the Cube upon your body.

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3. Construction and Technical Architecture

The LuminoSana Cube is a tool whose physical form and informational function form a unity. Both are carefully attuned to one another.

The twelve modules

The Cube consists of twelve precisely crafted modules of high-grade anodised aluminium. They are mounted on an acrylic glass structure whose magnet points hold the modules securely and in precisely the right position. Together, these twelve modules form the geometry that stabilises the torus field.

The arrangement follows the principles of sacred geometry, the historical term for proportions of form that recur in nature and cosmos and that are understood within the model as carriers of informational resonance.

The modules themselves are energetically neutralised. They hold no resonance of their own from the manufacturing process into the field of the Cube. What is at work in the Cube as resonance is solely what the quantum operating system makes available in the field.

The torus field with a 36-metre radius

According to the Two-World Model, the Cube generates a torus field in World 2 that surrounds it. At the standard energy output of 450 QEPPs, the torus field has a radius of 36 metres.

Within the Two-World Model, QEPPs and torus radius are linked to one another. QEPPs are the research unit for the resonance energy in World 2, and the torus radius is the spatial reach of this energy. As the QEPP value rises, the torus radius widens. As it falls, the radius shrinks. At 0 QEPPs, the torus field contracts to nothing.

In the everyday range this relationship is almost linear, so you can roughly reckon with 0.08 metres per QEPP. At very high energy values this growth flattens off. You will find the precise basis for the calculation, as a hypothesis of frontier science research, in Appendix 1 of this manual.

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You can picture a torus as a ring-shaped energy structure that flows back into itself. The form is no arbitrary symbol. It recurs in nature: in the magnetic field of the Earth, in the electromagnetic field of the human heart, in the flow patterns of many natural systems.

The Cube's torus field is not static. It corresponds with the frequencies placed in the Cube and with the intentions the user brings to it. It attunes itself continuously to what happens in and around the Cube.

What is remarkable is that every object swiped through the Cube takes on this torus property in full. A swiped cup, a piece of jewellery, a tool radiate a full torus field, in the reach that corresponds to their own QEPP value. With the standard output of 450 QEPPs, this is 36 metres. The swiped object holds within itself a resonance field just as strong and just as far-reaching as the Cube at the moment of swiping, as an independent carrier with its own value.

Lifespan and updates

The Cube is maintenance-free and built for longevity. Through its unique serial number it can be updated at any time. As the Two-World Model develops further and new functions or improvements arise for the quantum operating system, your Cube can be adapted to these developments over the years, without your having to buy a new tool.

This capacity for updates sets the Cube fundamentally apart from devices that quickly become obsolete. It is conceived as a companion across generations. Users who work with the Cube today often pass it on to the next generation.

Material and sustainability

Aluminium and acrylic glass are fully recyclable. The Cube is thus built to last not only in its informational architecture but also in its physical form. It meets the standards we at LuminoSana set for our own tools.

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4. The Core Functions in Detail

The Cube works through the interplay of five building blocks. Each of these blocks has its own task. Together they form what makes the Cube a tool. All of these blocks belong to the quantum operating system and work in the morphic field, that is, in World 2, not as physical processes in World 1.

LuminOS, the quantum operating system

LuminOS is the heart of the Cube. It is the informational control layer that orchestrates all other functions. Every process that takes place in the Cube runs through LuminOS.

What LuminOS does:

- It establishes the correspondence between the Cube and the morphic field and, on request, draws the relevant informational signatures from the field.
- It governs the distribution of quantum energy, expressed in QEPPs, in every swiped object. QEPPs are not measurable in World 1. They are a research unit within the model and belong to World 2.
- It allows the energy output to be changed between 0 and 450 QEPPs through a touch of the finger combined with a command.
- It makes every swiped object ready for later connection with Add-Ons.
- It is capable of updates and develops further over time.

When you swipe an object through the Cube, LuminOS transfers to that object a simple mini operating system with the three properties described in Chapter 2: the current energy output in QEPPs, the frequencies placed in the Cube, and the readiness to be extended through Add-Ons or upgrades. What matters in practice is that this setup is not frozen. The swiped object can subsequently be altered in its parameters in two ways.

First, through swiping again. You set the Cube to different values and swipe the object through once more. Example: a water glass holds 450 QEPPs, which seems too intense for you in everyday life. You touch a module of the Cube with your finger, say “LuminoSana

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Plus Energy 100 QEPPs", and swipe the water glass again. The Matrix Deletion Code sets the water glass to zero and then establishes the new setup with 100 QEPPs.

With the frequencies it is different. They are extended through swiping again, not replaced. Positive frequencies already present are preserved through the frequency backup, and new frequencies from the Cube are added. If, for example, the water glass already holds Vitamin C and Vitamin A is additionally placed in the Cube, then after swiping again the water glass holds both Vitamin C and Vitamin A.

You do not remove frequencies through swiping. So that you can nonetheless adjust or fully reset your swiped object at any time, two ways are available to you. With the Frequency Upgrade you can delete individual frequencies on the object in a targeted way, while others remain untouched. Through the Matrix Deletion Code service in your dashboard, which is automatically available with the purchase of your Cube, you can reset the object completely. There you upload a photo of your object, and the Matrix Deletion Code deletes energies and frequencies in full. Unlike swiping, the backup is created but not automatically restored.

Second, with the Energy Upgrade or the Frequency Upgrade. These allow you to alter the parameters of an already swiped object directly, without swiping it again, through a touch of the finger and a command on the object itself. More on this in Chapter 9.

Quantum signature and entanglement chronicle

Every object swiped through the Cube receives its own quantum signature. This signature is as individual as a fingerprint and makes the object uniquely identifiable in the morphic field. It is anchored in the object's mini operating system and thus inseparably bound to the object's informational identity in World 2.

The quantum signature is more than a one-time identifier. It is the entanglement chronicle of the object, an ongoing record in the morphic field, comparable to the principle of a blockchain. From the first swiping onward, the field records what happens to the object: through which Cube and by which person it was refined, which frequencies it holds, which energy output it received, and to whom it

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belongs. Each of these entries is provided with a point in time that anchors the World-1 entanglement in the chronicle of World 2.

If the object is later swiped again, for example after months, the previous entry is not deleted. It remains in the chronicle as an earlier state, while the new state is added as the current entry. In this way the chronicle grows onward without anything ever being lost, just as the blocks of a blockchain are only appended, never overwritten. The mini operating system always holds the current state of the object, that is, its current energy output and its current frequencies, while the entire chronicle behind it remains preserved in the morphic field.

This holding is active, and it has a name: the set-point principle. The mini operating system permanently specifies in the morphic field which energy output an object has, and holds it at exactly that value. If the object passes energy to another object through the copy effect, that is not a loss but a copy. The object's own energy output remains unchanged. If outside influences push anything away from this value, the set-point principle brings the energy output straight back to its defined level. A swiped object therefore keeps its energy output permanently and stably. It does not use itself up, neither over time, nor through use, nor through its surroundings.

Why swiped objects need no protection from environmental influences

The set-point principle has a practical consequence that sets the Cube apart from other approaches. A swiped object keeps its energy output even when it is exposed to strong electromagnetic influences. You can swipe a smartphone, which itself emits electromagnetic waves, and its energy output remains. You do not have to swipe it again after a few months. Once swiped, the state holds for a lifetime.

Many people know a different picture from other providers of energetic products. There, the products are shipped wrapped in aluminium foil so that their state survives the journey. Homeopathic remedies from online pharmacies also often arrive carefully wrapped. With the LuminoSana technology, none of this is necessary. The set-point principle permanently holds the energy output given in the Cube, regardless of packaging, transport or surroundings.

From this chronicle the tasks of the quantum signature follow:

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Unique identity. The object is unmistakably determinable in the morphic field. The quantum field knows at all times which frequencies, which resonances, and which Add-Ons belong to which object.

Assignment of the frequency backups. The positive frequencies of an object are assigned to the object through the quantum signature and can be restored with precision.

Linking with Add-Ons. Add-Ons are extensions of the mini operating system and are connected with it. Through the quantum signatures anchored in the mini operating system, it remains unambiguous with which object an Add-On is currently in active use.

Assignment of ownership. Through the quantum signature it is anchored in the morphic field which person an object belongs to. This assignment is carried forward as a new entry with every change of ownership.

The entanglement holds for as long as the object preserves its identity as that object. Take a shoe: you can remove the laces, and the shoe remains a shoe, and the entanglement is preserved. If, however, the sole comes away and only the upper remains, it is no longer a shoe, and the entanglement with the quantum field dissolves. With a cup that breaks, the same holds. Once it is no longer a cup, the entanglement too is lifted.

The quantum signature is created automatically during swiping. You need do nothing special for this. Because the chronicle remains fully preserved, an object could in principle be traced back to any earlier point in its entanglement history. Several functions of the Cube, described elsewhere in this manual, rest on this principle.

Matrix Deletion Code, the clean start

The Matrix Deletion Code is a core function of the Cube. When it becomes active, it clears everything that is present: all frequencies, all vibrations, all energy, all informational signatures. What remains is a fully neutralised foundation on which a new state can be established.

Where the Matrix Deletion Code takes effect is always decided by your action. When you swipe an object, it acts on the object. If instead you change the energy output of the Cube, it acts on the

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Cube itself. The principle is the same in both cases, as are the four phases it runs through. We describe the effect on the object first, and then the effect on the Cube.

On the swiped object

When you draw an object through the focal field, the Matrix Deletion Code is applied to the object. You need do nothing more for this. You simply move the object through the field with your hand, and in zero time, thanks to the Faster Than Light Technology, the entire process runs its course.

Put simply, the Matrix Deletion Code separates the good from the discordant: what serves life is preserved, what is detrimental to it is removed. This happens in four phases.

Phase 1, Backup. The Matrix Deletion Code reads all frequencies the object holds and secures the serving ones in a backup. The quantum operating system distinguishes on a clear basis: all frequencies that serve life, the human being, the animals, the plants and nature, are secured. All frequencies that are detrimental to life are not stored in the backup. If you swipe an apple, for example, serving frequencies are preserved, while the signatures of pesticides are removed.

Phase 2, Total reset. The Matrix Deletion Code clears all frequencies and all energy. The object is now fully neutralised. A pure foundation for the new state has come into being.

Phase 3, Backup restore. The Matrix Deletion Code restores only the frequencies secured in the backup. The frequencies that were detrimental to life do not return, because they were not in the backup. They are permanently removed.

Phase 4, New state. The object takes on the current Cube setup, that is, the set energy output in QEPPs and the frequencies placed in the Cube. Together with the frequencies restored from the backup, it now holds its new, concordant state.

This sequence is especially valuable for objects with an unknown history: used clothing, second-hand furniture, crystals and gemstones that have a long journey behind them from extraction to sale. You do not need to start the Matrix Deletion Code actively. It works automatically and in real time with every swipe. The Cube itself

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is not altered in the process, it remains in the same state as before swiping.

In the Cube itself

The same four phases also run in the Cube, but only when you consciously change the energy output of the Cube. In its base state the Cube is neutral in any case. It holds a frequency only as long as a slip of paper or an original object lies in the focal field, or when the frequency has been anchored by command with the Frequency Upgrade.

When you now change the energy output, the Matrix Deletion Code first secures the frequencies anchored in the Cube, then fully neutralises the Cube, restores the secured frequencies, and establishes the new energy output. The difference from the object level lies solely in the fourth phase: instead of taking on a Cube setup, the Cube here establishes its new QEPP value.

The aim of this process in the Cube is to remove discordant frequencies that may have settled into it over time or through working with the Cube, while your consciously anchored frequencies remain protected through the backup. In this way the new energy output is set on a clean foundation, without old and new state overlaying one another and without your frequency configuration being altered.

An everyday example: the rock crystal

A typical case from practice. You have a rock crystal, perhaps bought, perhaps received as a gift, perhaps long in your possession. You know little about its origin and its history. You wish to bring it to a clean, neutral starting state.

All you need to do is draw it through the focal field once. Nothing more. In the background the Matrix Deletion Code runs automatically: first it secures all concordant frequencies in a backup, then it clears everything the crystal holds within it, and afterwards it restores from the backup whatever was concordant. If the crystal holds no consciously placed frequencies, what remains after swiping is simply a neutral rock crystal, free of everything it took on during its long journey from extraction to you.

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This is how simple neutralisation is. A single swipe suffices, and the crystal is reset to its pure starting state.

Frequency backup function, the protection of positive frequencies

Some objects hold a special meaning within them. A gift given with good wishes. A talisman that has built up a history of its own over years. A piece of jewellery crafted in a particular tradition. So that these frequencies are not lost during swiping, the Cube has the frequency backup function.

During swiping, a permanent backup is automatically created of all positive frequencies, vibrations, and information that the object holds. What the function preserves:

- **Energetic signatures** of objects prepared through special procedures.
- **Resonance frequencies** of handcrafted objects such as dream catchers or crystals charged in a particular tradition.
- **Positive intentions** connected with the object, for example with a gift or a talisman.
- **Valuable information** already present in energetic pendants, crystals, or pieces of jewellery.

The order matters: first the backup is created, then the Matrix Deletion Code runs, then the backup is restored to the object, then the current QEPPs and the frequencies placed in the Cube are added. In this way what is valuable is preserved, what is burdensome disappears, and what is new is added.

Add-On-ready, the capacity for extension

Every object swiped through the Cube is **Add-On-ready**. This means that it can later be connected with the various Add-Ons from LuminoSana.

Add-Ons are informational extensions that give a swiped object additional functions. Some Add-Ons respond flexibly to the user, others offer specific predefined resonance offerings. The selection grows with the research.

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What matters is this: the Cube itself is not Add-On-ready. Add-Ons are installed on swiped objects, on Spheres, and on Genius service products, never on the Cube. The Cube has a different architecture. It works solely with upgrades that extend its own functions. More on this in Chapter 9.

Active Shape, the form of the resonance field

Active Shape (that is, an active form) is an integrated function of the quantum operating system. It allows you to shape the spatial form of your Cube's resonance field consciously.

By default, the Cube's torus field extends in a spherical form around the Cube. The reach of this field is not unlimited, but is determined by the current energy output in QEPPs: at 0 QEPPs the field has no reach, at 45 QEPPs it extends to about 3.6 metres, at 450 QEPPs to about 36 metres. Active Shape allows you to replace this natural torus field with other spatial forms, for example with an area around your body, an architectural room, a smaller radius, or the boundary of your home.

Why might this be of interest? The Cube's resonance field is no imposed field, but a resonance offering. Whoever accepts the offering enters into resonance. Whoever does not accept it is unaffected. Even so, there are situations in which you wish to limit this offering spatially in a conscious way, because doing so serves your everyday life or your research.

Two typical situations from everyday life

Let us picture the following situation: two people live together in a flat. One person activates on their Cube a frequency for calm and composure, while the other person activates on their own Cube a frequency for focused work. Both people activate Active Shape my Room for the room in which their respective Cube stands. The two resonance fields remain within their spatial boundaries and can exist side by side without overlapping.

Another situation that users often describe: one person wishes to use, with the Energy Upgrade, a high energy output of, say, 10,000 QEPPs, while their partner experiences this value as too intense for themselves. Active Shape my Room resolves this constellation: the

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person sets their Cube to 10,000 QEPPs, brings it into a room in which they are alone, and activates Active Shape my Room. The resonance field stays in this room, and the partner is unaffected outside the room.

Active Shape is at the same time a tool for your own research. You can define the field spatially in a clear way and observe how the experience within and outside the defined form unfolds for you, without having to move the Cube itself or leave the room.

Activation and the four modes

Active Shape is activated through a touch of the finger on a module of the Cube and a command. Four modes are available.

A note on language flexibility. The quantum operating system recognises your commands flexibly. Alongside the commands named below, you can also use similar wordings that mean the same thing. If you say, for example, “Active Shape my Space” instead of “Active Shape my Room”, the system understands both alike.

Active Shape my Body. This mode concentrates the Cube’s resonance field on an area of about 30 centimetres around your body. Active Shape my Body requires that your body be within the focal field of the Cube. You need not touch the Cube in the process. You can, for example, lay the Cube on its side and place your foot in it so that the Cube lies like a U around your foot, without your touching it. You can also hold your hand in the focal field without touching a module. Once a part of your body is within the focal field of the Cube, you can activate the mode, and the resonance field draws in to the 30-centimetre area around your body. Suitable when you wish to research a particular frequency for yourself personally, without the field filling the room, for example when you sit at a desk beside colleagues or find yourself in an environment with other people.

Active Shape my Room. This mode adapts the resonance field to the architectural room in which the Cube stands. What is decisive here is the architectural room, that is, the room intended as a room by the construction, bounded by walls and door thresholds. This mode works with an intelligence that knows the architectural boundary of the room. Even when you open doors or windows, for example a living-room door to the terrace or sliding doors, the resonance field remains

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in the originally intended architectural room, in this example the living room. You can thus leave the door to the neighbouring room open, activate Active Shape my Room in your room, walk through the open door into the other room, and there perceive how it feels different from the activated room.

Should you then carry the Cube into another room, Active Shape my Room adapts dynamically to the new room size. If the Cube first stands, say, in a study of 12 square metres and is then carried into a living room of 40 square metres, the room activation now applies to the 40 square metres of the living room.

Active Shape Radius. This mode gives the resonance field the form of a geometric sphere of the size you define. The unit of length is freely selectable here, so that you can specify centimetres, metres, or kilometres (other units of length such as miles or feet work too). You can, for example, define a radius of 50 centimetres around the Cube and then observe whether you perceive differences when you move your hand into the defined radius or out of it again, without your having to move the Cube itself. This mode is thus particularly suited to your own research with a clearly bounded reach.

Active Shape my Property. This mode extends the resonance field to the legal boundary of your home. In the case of a flat this is the door of the flat, in the case of a house it is the entire property boundary including the garden. This mode too works with an intelligence that knows the boundary in question. Even when your garden gate or the door of your flat stands open, the resonance field does not flow into the area beyond or to the neighbours, but remains within your legal boundaries. This is of interest, for example, for research questions such as: does the lawn on my property behave differently when I activate a frequency for healthy plant growth, compared with the lawn of the neighbouring property? Or: does the atmosphere in my flat change compared with the stairwell when I activate a particular frequency in the Cube?

With “LuminoSana Active Shape Stop” you deactivate all spatial boundaries. The resonance field returns to the torus form given by the QEPP count, that is, to the reach corresponding to the current energy-output setting.

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Active Shape bounds but does not extend

The reach given by the QEPP count is the upper limit for every resonance field. Active Shape can shape this reach within the limit, that is, make it smaller or give it another form, but never extend it beyond. If you set the Cube, for example, to 45 QEPPs, which corresponds to a reach of about 3.6 metres, and enter Active Shape 5 metres, the actual resonance field stays at 3.6 metres, because the QEPP count allows for no more.

With a standard Cube at 450 QEPPs, this upper limit lies at about 36 metres. For most applications in the domestic setting this is more than sufficient. If, however, you wish to use a reach beyond that, for example for a property larger than 36 metres, you need the Energy Upgrade, with which you can raise the energy output in QEPPs beyond the standard reach.

The hierarchy between the modes

Active Shape works with a clear hierarchy, so that the system behaves sensibly in changing situations. You can activate all modes at the same time. The quantum operating system automatically chooses, in each case, the smallest active form whose conditions are currently met. Which one this is depends on where the Cube and your body happen to be and which modes are activated.

If you wish to let only a particular mode take effect, first say “LuminoSana Active Shape Stop” to deactivate all modes, and then activate the desired one in a targeted way.

A worked example makes the logic clear. You have all modes activated and have defined a radius of 8 metres. In the study of 4 by 3 metres, my Room applies, because the room is smaller than the 8-metre radius. If you hold your hand in the Cube’s focal field, my Body takes effect at about 30 centimetres, because that is now the smallest active form. If you carry the Cube into the living room, which is larger than 8 metres, the radius takes effect at 8 metres, because it is narrower than the living room. If you go with the Cube through the terrace door into the garden, the radius stays active at 8 metres, because the garden is larger and my Room does not take effect outdoors. If you leave your property with the Cube and travel to another city, the 8-metre radius still applies. If you place the Cube on

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the way into your car, which has a clearly bounded interior, my Room takes effect again, because the car interior is narrower than the radius. When you arrive at your destination and move into a holiday flat, my Room now takes effect in the living space of the holiday flat, provided this is narrower than 8 metres.

Had you set no radius, the behaviour would be different. In the large living room, my Room would apply, that is, the living room in its full size. In the garden, my Property would apply, that is, your entire property. Beyond the property, the resonance field would return to the torus form given by the QEPP count. The rule “the smallest active form wins” applies here to all modes alike, including my Body: if you set, for example, a radius of 10 centimetres and activate my Body, the 10-centimetre radius applies instead of the 30 centimetres of my Body, because the radius is narrower.

An additional logic property. The system falls back only on modes that have actually been activated. If you have, for example, activated only my Room and go with the Cube into the garden, the system does not fall back automatically on my Property (because this mode was not activated), but directly on the standard state, that is, the torus form given by the QEPP count.

In this way your conscious decision about the form of the field always remains within a defined frame, without your having to restore it actively.

Overview of commands

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Command	Form of the resonance field
“LuminoSana Active Shape my Body”	Area of about 30 centimetres around your body, when your body is within the focal field of the Cube
“LuminoSana Active Shape my Room”	Architectural room in which the Cube stands
“LuminoSana Active Shape [number] [unit]” (example: “Active Shape 50 centimetres”)	Geometric sphere of defined size
“LuminoSana Active Shape my Property”	Legal boundary of your home, the door of the flat in the case of a flat, the property boundary including the garden in the case of a house
“LuminoSana Active Shape Stop”	Back to the torus form given by QEPPs

Instead of “Active Shape” you can also use “Protection Shield” as a command. The system recognises both designations equally.

Active Shape and swiped objects

Active Shape is a function of the Cube itself and is not transferred to the swiped object during swiping. If you wish to use Active Shape on a swiped object as well, two separate Add-Ons are available to you for this: a free Active Shape Add-On with the radius variant and an extended Active Shape Add-On with all four modes. Both Add-Ons are installed on the swiped object. More on this in the respective Add-On manual in the LuminoSana shop.

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5. Activation and Setup

The LuminoSana Cube is not yet activated on delivery and contains no operating system. This is a deliberate protective mechanism. It prevents misuse through theft in transit and ensures that the Cube is first put into use by you personally.

Step 1, Enter the serial number

Visit luminosana.com and log in to your members' area with your access details. There you enter the serial number of your Cube. You will find the serial number engraved on the modules and additionally on the packaging.

Step 2, Operating system installation

After you enter the serial number, LuminOS, the quantum operating system of your Cube, is activated and installed on your Cube. The process takes only a few milliseconds. You will recognise its completion by the fact that in your dashboard, beside your serial number, the status switches to green and shows "Verified". With this, the operating system is installed.

From this moment on, your Cube is permanently entangled with the morphic field and with its operating system. This entanglement is autonomous. It does not depend on the internet, not on an active LuminoSana account, not on electricity. Once the activation is complete, your Cube stays connected without any further action on your part. More on this in Chapter 11.

Step 3, Mounting the twelve modules

Place the twelve modules of your Cube on the magnet points provided on the acrylic glass structure. The order does not matter. Each module finds its place, the place to which the magnet draws it.

Note: the magnets are very strong. Take care of your fingers when mounting, so that you do not pinch them between module and acrylic glass.

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Step 4, First start

Once all twelve modules are mounted and the operating system is activated, your Cube is ready for use. The torus field builds up, the Cube begins to work. You can swipe your first objects.

What happens here in the first minutes endures. The once-activated quantum operating system sustains itself. It is not bound to maintenance, to recurring activations, or to the cloud.

A note on first use

The Cube is set by default to 450 QEPPs. This value was chosen because, for most users, it offers a pleasant, powerful, and at the same time undemanding resonance basis. Should you experience 450 QEPPs as too intense, you can adjust the output at any time between 0 and 450 QEPPs. How this works you will learn in the next chapter.

If you wish to work with higher energy outputs over the long term, there is the optional Energy Upgrade, with which you control the output up to 28 million QEPPs. More on this in Chapter 9.

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6. Operation and Control

The Cube is simple to operate in everyday life. In essence you do two things: you swipe objects through the field, and you control the energy output through a touch of the finger and a command.

Swiping, the central process

Hold the object in your hand and move it through the focal field of the Cube. Alternatively, you can simply place the object into the Cube. The process is the same.

Thanks to the Faster Than Light Technology, the process takes 0.0 seconds. Faster Than Light Technology is here a brand term for the timeless correspondence in the field, not for a physical transmission faster than light. It is the informational entanglement that happens instantaneously, because it takes place in World 2, not in World 1.

During swiping, the following takes place:

1. A quantum signature is created for the object, with which the entanglement chronicle of the object begins.
2. The positive frequencies of the object are secured through the frequency backup function.
3. The Matrix Deletion Code clears all energies, frequencies, vibrations, information, and oscillations that the object holds in World 2. The energy output of the object too is set to 0 QEPPs.
4. The object is now fully neutralised. Hence the name: Matrix Deletion Code. The entire informational matrix of the object has been cleared.
5. The object is entangled with the quantum field, a mini operating system is installed on the object, and the object is Add-On-ready.
6. The secured positive frequencies are restored.
7. The object receives the current energy output of the Cube in QEPPs.
8. The frequencies placed in the Cube are additionally transferred to the object.

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All eight steps happen instantaneously.

What is swiped during swiping?

A fair question often arises here. When my hand moves an object through the Cube, is my hand swiped too? What about the ring on my finger or the watch on my wrist?

LuminoSana works as a consciousness technology. What is decisive is the intention out of which you swipe, not your momentary attention. The quantum operating system LuminOS registers this intention and processes the object that you guide through the focal field. You can, for example, draw several items of shopping through the Cube one after another while holding a conversation. As long as your intention is clear, for instance to refine your groceries, the Cube works reliably, even when your thoughts are elsewhere. When you consciously guide an apple through the Cube, the apple is swiped, not your hand, not a ring, not a watch. If, on the other hand, you wish to swipe your ring, you draw your hand consciously through the Cube with that intention. Then the ring is swiped, and your hand remains untouched.

The selection follows your conscious as well as your unconscious intention. What counts is the inner clarity about what you wish to guide through the focal field in that moment. The operating system follows your intention.

Swiping large objects and the part-suffices principle

So far we have described swiping in this way: you move a small object such as a water bottle or a piece of jewellery through the Cube, or place it into the Cube. With large objects this is not possible. A worktop, a window frame, a car door do not fit into the 20 by 20 by 20 centimetre interior of the Cube.

For such cases, the **part-suffices principle** is established in the quantum operating system. When a part of a larger object has consciously been in the focal field of the Cube, the entire object is entangled with the morphic field. The quantum signature identifies the object as a whole. It suffices that a part of it passes through the Cube, or that the Cube is guided over a part of it.

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In practice this means that you can also move the Cube to the object, rather than the other way round. You take the Cube in your hand and guide it over a part of the object. What is decisive is the resolve out of which you act. If you wish to refine your couch, you guide the Cube over an armrest, and the entire piece of furniture is covered. Your intention is set with this resolve and guides the whole process.

Concrete application examples:

Worktop in the kitchen. You take the Cube and guide it over the left corner of the worktop. Even though only a small piece of the worktop has been in the focal field of the Cube, the entire worktop is informationally refined. Users report that they can perceive a resonance on the opposite side, for example when they hold their hand over the surface.

Window frame with glass. With the window open, you guide the Cube over a part of the frame and the glass. With this, the entire window is anchored in the morphic field.

Tyre on the car. You bring the Cube to the corner of a tyre. The piece of rubber in the field suffices. The entire tyre is refined thereafter.

The focus logic of the LuminoSana technology

LuminoSana works with a **focus technology**. It always relates to a clearly bounded object, not to composite systems. When you swipe a car door, the door is refined, not the entire car. When you swipe a tyre, the tyre is refined, not the entire car.

With composite objects such as a car, you swipe the important individual parts one by one, for example the bonnet, the individual doors, the tyres. With an object that forms a coherent unity, for example a worktop, a window, or a table, swiping a part suffices.

This focus logic ensures clear, precise results rather than blurred collective resonances. It follows the same architecture as the conscious swiping of small objects: the quantum operating system follows your intention towards what you define as the object.

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Controlling the energy output, command and mechanics

The Cube is set by default to 450 QEPPs. This is the maximum output without the Energy Upgrade.

The LuminoSana technology is operated through the combination of the finger-touch function and a command. This combination is a deliberate safety architecture. The touch of the finger is the bodily, intentional connection to the tool or object. The command brings the clarity of the intent. Only the two together activate a function. This prevents a function from being triggered inadvertently or from a distance through a fleeting thought. If you think, for example, of your cup at home while you are at work, nothing happens. The change requires your physical presence at the tool or object.

What is decisive here is the contact between your body and a module, not the finger as such. Usually you will use a finger, but contact with another part of your body works just as well, for example the back of the hand, the foot, or the cheek. This makes the Cube open to every person, regardless of their physical circumstances.

To change the energy output of your Cube, you touch any module of the Cube with a finger and say:

> **“LuminoSana Plus Energy [XYZ] QEPPs”** or **“9010 Plus Energy [XYZ] QEPPs”** (pronounced “Ninety Ten Plus Energy [XYZ] quepps”)

where you replace **[XYZ]** with the desired value. Examples:

> **“LuminoSana Plus Energy 100 QEPPs”**
> **“LuminoSana Plus Energy 0 QEPPs”**
> **“9010 Plus Energy 250 QEPPs”**

In the Cube, the process runs as follows. Your command activates the Matrix Deletion Code, which runs through the four phases described in Chapter 4. It secures the frequencies placed in the Cube in the

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backup, sets the current energy output to zero and clears all frequencies, restores the backup, and then establishes the new energy output. Everything happens instantaneously.

In the concrete case this means: when your Cube is set to 450 QEPPs and you wish to switch to 100 QEPPs, the Cube is set to zero in between and fully neutralised before it is set to 100 QEPPs. Placed frequencies are preserved in the process, because they come back through the backup.

This clean reset mechanism ensures that the new output is established without remnants of the old state. This is also the reason you can switch the output back and forth as often as you like, without values overlaying or mixing.

Command, spoken or thought

You can speak the command in any language or think it clearly. Both take effect, provided the words are consciously formed. A vague intention without clearly framed words does not suffice.

We recommend that, in the first three months of use, you actually speak every command aloud, even though in principle you could also think it. This has a psychological background. Whoever speaks a command aloud is more focused, clearer, and more unambiguous than someone who only thinks it. Over time, once speaking the commands has passed into your subconscious, you can think the same command clearly and distinctly without speaking it, with the same effect. This transition takes experience. Give yourself the time for it.

The touch of the finger and the spoken or thought command activate the function in the morphic field. No speech-recognition software is running, no microphone, no technical connection between your voice and the Cube.

Output 0 QEPPs

When you set the output to 0 QEPPs, the Cube has no energy output. Since QEPPs and torus radius are linked, the torus field too returns to nothing.

The functionality of the Cube remains unaffected by this. You can still swipe objects, place frequencies, and work with the Cube. When

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swiping at 0 QEPPs, the object receives no energy output, but all frequencies placed in the Cube are nonetheless transferred to the object.

Example: you place a Vitamin C frequency in the Cube and set the output to 0 QEPPs. If you now swipe a water glass, the water glass receives the Vitamin C frequency, but no energy output. The water glass holds the frequency informationally, but without energy of its own. Should you later wish to add energy to the water glass, you can do so with the Energy Upgrade, through a direct touch of the finger and a command on the water glass itself.

This possibility of setting frequency and energy independently of one another is a deliberate architectural decision. It gives advanced users differentiated control over the configuration of their swiped objects.

Energetic cleansing of your Cube

Some users ask whether they need to cleanse their Cube of foreign energies from time to time, for example after a turbulent day or after many people have been near it.

In the Cube, this cleansing is not necessary. The quantum operating system is programmed so that the Cube takes on no foreign energies. Its intended state is held stable by the operating system.

Should you nonetheless feel the wish to cleanse your Cube energetically, because your inner voice suggests it to you, there is a simple way. Set the energy output once more to the value at which it already stands. If the Cube stands, for example, at 450 QEPPs, you touch a module with a finger and say:

> “LuminoSana Plus Energy 450 QEPPs”

With this you activate the Matrix Deletion Code on the Cube level. It runs through the four phases, everything in the Cube is neutralised, placed frequencies are secured through the backup and restored, and the Cube is newly established with the same 450 QEPPs. The result is that the Cube is in the same state as before, with a fresh reset.

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This function respects your responsibility as a Citizen Scientist. It is available to you at any time.

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7. Adding Frequencies

In its base state, the Cube is entirely neutral. Frequencies are placed there by the user, not chosen by the Cube itself. For this, three ways are available.

Way 1, By slip of paper

Write the name of the desired frequency as precisely as possible on a piece of paper and place the slip into the Cube. Examples:

> “Vitamin C from an organic apple”
> “Magnesium”
> “Lavender of Provence”
> “528 Hz resonance frequency”

The precision of the description influences the precision of the resonance. “**Vitamin C**” is general. “**Vitamin C from an organic apple**” is more specific and draws a more exact resonance from the field. You can detail the description further:

> “Vitamin C as in an organically grown apple.”
> “Vitamin C as in the tablet of brand X, dosage Y.”
> “Vitamin C from LuminoSana.”

LuminoSana curates its own gold standard frequencies over time, which you as a user can access free of charge. The highest-quality variant of a substance is identified and stored in the morphic field under a specific name, for example “**Vitamin C from LuminoSana**”. Which gold standard frequencies are available at any given time you can learn through the LuminoSana newsletter.

Such specifications help to identify more precisely in the field which exact informational signature you wish to transfer. Important to understand: the description determines the **what** of the frequency, not the **how strong**. The strength of the resonance is determined

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solely by the set energy output in QEPPs. A frequency at 1,000 QEPPs is ten times as strong as the same frequency at 100 QEPPs.

The quantum operating system LuminOS draws the corresponding informational signature from the morphic field and makes it available in the Cube as a resonance offering. As long as the slip of paper lies in the Cube, the frequency is present in the Cube and in the torus field. When you swipe an object through the Cube, the frequency is copied onto the object. When you take the slip out of the Cube again, the Cube is neutral once more.

Way 2, With the original object

You can place the original object itself into the Cube, for example an organic apple, a Vitamin C tablet, a lavender flower. LuminOS then reads the entire informational spectrum of the object. With an organic apple this means: Vitamin C, further vitamins, minerals, pectin, polyphenols, all the frequencies this original holds.

These frequencies become present in the Cube and in the torus field. During swiping they are copied onto the receiving object. When you take the original object out again, the Cube is neutral once more.

The original object produces a more precise transfer than the written word. The reason lies in the way the morphic field works. When you write **“Vitamin C”** without further specification, LuminOS searches the morphic field for resonances to this term. Since many different Vitamin C signatures exist under the term **“Vitamin C”**, from the organically grown apple to the tablet synthetically produced in the laboratory, an average of all these signatures is activated.

When you place a specific organic apple into the Cube, LuminOS reads the exact signature of this apple directly. The transferred frequency follows the concrete quality of this original and is thus markedly more precise than the average from the field.

You achieve a particularly precise transfer, then, when you choose the original object in the highest possible quality, for example an organically grown, fresh apple.

Important: the precision of the frequency and the strength of its resonance are two different dimensions. The strength is determined

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by the set energy output in QEPPs, independently of the source of the frequency.

Way 3, By command with the Frequency Upgrade

If you have the optional Frequency Upgrade, you can place frequencies directly by command in the Cube, without a slip of paper or original. For this, touch any module of the Cube with your finger and say:

> **“LuminoSana Plus Frequency [description]”** or **“9010 Plus Frequency [description]”** (pronounced “Ninety Ten Plus Frequency [description]”)

Examples:

> “LuminoSana Plus Frequency Vitamin C from an organic apple”
> “LuminoSana Plus Frequency Magnesium”
> “9010 Plus Frequency 528 Hz resonance frequency”

The gold standard frequencies curated by LuminoSana can also be placed this way, by naming them, for example **“LuminoSana Plus Frequency Vitamin C from LuminoSana”**. In this way, with a single command, you bring the highest-quality variant of a substance stored in the field into the Cube. Which gold standard frequencies are available at any given time you can learn through the LuminoSana newsletter.

The frequency is placed permanently in the Cube until you actively delete it. This is the decisive difference from Way 1 and Way 2. With those, the frequency is present only as long as the slip of paper or original object lies in the Cube. With the command, it is anchored.

You can combine several frequencies by carrying out the command more than once. The Cube holds all placed frequencies at the same time. They become a combined resonance that holds all the signatures.

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A particularly powerful function of the Frequency Upgrade is the possibility of storing several related frequencies in the field under a name of your own choosing. You could, for example, store 33 individual frequencies that together make a good morning for you under the name **“Morning Boost”**. In future you then need only a single command, for example **“LuminoSana Plus Frequency Morning Boost”**, to place the whole frequency combination in the Cube. Details of this function you will find in the separate manual of the Frequency Upgrade.

To remove a single frequency, you say:

> **“LuminoSana Minus Frequency Vitamin C from an organic apple”**

To remove all frequencies at once and set the Cube to neutral again:

> **“LuminoSana Minus Frequency all frequencies”**

Unlike a change of the energy output, a frequency command does not trigger the Matrix Deletion Code. The Frequency Upgrade carries out the command directly: with the plus command, the named frequency is added to the Cube, and with the minus command it is removed, while the remaining consciously placed frequencies stay untouched. With “LuminoSana Minus Frequency all frequencies” you remove all frequencies at once, including the consciously placed ones. Everything happens instantaneously.

Interaction of frequencies

When you place an original object in the Cube and swipe another object through it, a frequency exchange takes place in both directions. Example: you place a Vitamin C tablet in the Cube and swipe rolled oats through it. The rolled oats receive the frequency of the Vitamin C tablet. At the same time, the tablet takes on the frequencies of the rolled oats, for example B vitamins, iron, magnesium.

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The copy effect in everyday life

Outside the Cube too, a form of interaction takes place that you will perceive in everyday life. When a swiped object with high energy and pronounced frequencies stands directly beside an unswiped object, energy and frequency copy themselves onto the neighbouring object. Example: a swiped cup with 10,000 QEPPs and a Vitamin C frequency stands for 24 hours beside an unswiped water glass. The water glass takes on both the energy and the Vitamin C frequency.

Important to understand: energy and frequency behave differently in the copy effect. The transferred energy fades over the course of 24 to 48 hours, with very high values up to 72 hours, after the objects have been separated from one another. The transferred frequency, however, is preserved. It passes permanently into the neighbouring object.

This phenomenon is naturally present in the morphic field. It happens without LuminoSana technology too, every day. Whoever is in love wishes to keep a jumper of their partner with them, because this jumper holds the frequency of the loved one and makes closeness perceptible, even after weeks. A child staying away from the parental home for the first time takes something of the mother along, because this item holds the maternal frequency and conveys a sense of security. The Cube uses this natural principle and makes it consciously shapeable.

Both phenomena, the interaction in the Cube and the copy effect in everyday life, can be steered in a targeted way. In particular, when you wish to ensure that an object holds only the frequencies you have consciously assigned to it, an active sealing is sensible. For this there is a dedicated functional module in the LuminoSana universe: the Clearance Frequency.

The Clearance Frequency (CLE9010A)

The Clearance Frequency has the term “**frequency**” in its name for historical reasons. Technically, however, it is not an informational signature such as a Vitamin C frequency. It is a dedicated functional module that extends the quantum operating system of the Cube and the mini operating system of every swiped object by a particular

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capability: it creates clarity and separation. It is held as a free frequency at LuminoSana and is addressed by the code CLE9010A. With the Frequency Upgrade you call it up through the command **“LuminoSana Plus Frequency Clearance from LuminoSana”**. You can equally place a slip with the code CLE9010A on it in the Cube, or use a card on which the Clearance Frequency is stored.

The Clearance Frequency works in two ways that belong together.

It seals an object. An object that holds the Clearance Frequency is sealed. It takes on no further frequencies, neither from the Cube nor through the copy effect in everyday life. The frequencies the object holds at the moment of sealing remain fully preserved. The sealing thus protects the state an object has reached.

It keeps frequencies separate. If an object holds several frequencies, the Clearance Frequency keeps these clearly separate from one another, so that they do not mix. With a composite frequency such as a multivitamin, the individual parts remain clearly side by side, instead of blurring into a single indistinct picture. The same holds when several objects are passed through the Cube together: the Clearance Frequency keeps their frequencies separate in the field, so that each object retains its own frequency and none passes onto another.

Important to understand: the Clearance Frequency suppresses only the taking on and mixing of frequencies. The energy output in QEPPs is transferred quite normally. If you seal an object, it therefore still receives the full energy of the Cube, only on the frequency level is it protected and ordered.

An example. You place a multivitamin frequency and the Clearance Frequency in the Cube and swipe a cup through it. The cup receives the multivitamin frequency and is sealed in the same process. It now holds the multivitamin frequency with its clearly separated parts, it has the full energy of the Cube, and from then on it takes on no further frequencies.

Should you later wish to add frequencies to a sealed object again, there are two ways. With the Frequency Upgrade you lift the sealing alone, by touching the object and saying **“LuminoSana Minus Frequency Clearance from LuminoSana”**. The remaining frequencies are preserved in doing so, and the object can afterwards take on new

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frequencies again. Without the Frequency Upgrade you use the Matrix Deletion Code service in your dashboard, upload a photo of the object, and reset it fully, in which case the Clearance Frequency is also removed.

Removing frequencies without the Frequency Upgrade

Frequencies you have transferred onto an object are permanently connected with that object. Swiping again does not remove them, because the frequency backup function recognises them as positive frequencies and secures them.

Even without the Frequency Upgrade you have a way to remove frequencies completely: through the Matrix Deletion Code service in your dashboard, which is automatically available with the purchase of your Cube. There you upload a photo of your object, and the Matrix Deletion Code deletes energies and frequencies in full. The backup is created but, by the service route, is not automatically restored. Whoever wishes to delete individual frequencies in a targeted way, without resetting the whole object, needs the Frequency Upgrade for this. More on this in Chapter 9.

Refining any object with energy and frequencies

The Cube refines matter regardless of its kind. What you place into the Cube or swipe through it can be a stone, a ring, a piece of jewellery, a tool, a glass, a cup, a piece of paper, or a blank card. The material is essentially immaterial. Every object takes on the energy and frequency values active in the Cube and passes them onward.

This universality opens a wide field of applications that you will discover for yourself over time. Some users refine gemstones as personal companions, others work with pieces of jewellery or everyday objects, others again with entirely neutral carriers such as cards or pieces of wood.

A note on application with images of living people or animals: here lies an area of research that LuminoSana approaches with deliberate restraint. The present Cube architecture is oriented towards the refinement of matter. Any opening up of further fields of application

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takes place, if at all, within the framework of dedicated updates or upgrades.

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8. Structuring and Energising

When you swipe an object through the Cube, the Cube can give it three things. It can give it a frequency, it can give it energy, and it can bring order to its structure. The first two you met in the previous chapters. The third, structuring, concerns liquids above all, and this chapter shows you how it works.

Everything shows most clearly in liquids, because a liquid readily receives both, energy and frequency alike. That is why water takes centre stage in this chapter.

Energising, the gift of energy

Energising you already know. The Cube gives the object an energy output, stated in QEPPs. If the Cube is set to 450 QEPPs, the swiped object afterwards holds 450 QEPPs in its mini operating system. This happens instantly during swiping. The moment the object passes through the focal field, it holds its full energy output.

Structuring, the ordering of the inner structure

For a long time, many people have been occupied by the question of whether the inner structure of a liquid can be brought into order. Within the Two-World Model, LuminoSana describes structuring as a process in World 2. The informational structure of a liquid orders itself anew in the morphic field. This is a research hypothesis, open in its outcome, and not claimed as a process measurable in World 1. As a Citizen Scientist, you observe for yourself whether and how this shows itself for you.

Structuring is not a separate process that you trigger on its own. It happens as soon as a field meets the liquid, and it happens instantly. There is no exposure time you would have to wait out. What matters is that a field is present at all, because a neutral Cube orders nothing. Whether a liquid is structured depends on what is active in the Cube. There are two ways.

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The first way, structuring through energy

As soon as the Cube gives an energy output, from a single QEPP upwards, the focal field orders the structure of the liquid during swiping. The energy brings this order with it of its own accord. Whoever energises a liquid structures it at the same time. For a liquid, there is no energising without simultaneous structuring.

This structuring through energy is a neutral order. The water is ordered, but it aligns itself to no particular template.

The second way, structuring through a frequency

The second way runs through a frequency, and here lies the real possibility of this technology. If you place a frequency in the Cube that relates to water, say the frequency of a high-quality spring water, your water receives a blueprint. It aligns its own morphic field to the structure of this template. According to the model's hypothesis, your water thereby becomes a copy of the original water.

This is why one works with frequencies, and why one chooses the best. The result follows the template. The finer the spring water whose frequency you store, the finer the water you receive. A gold-standard frequency from LuminoSana gives you the best possible blueprint.

For a frequency to have a structuring effect, it must relate to water or to structure. The frequency of a spring water structures. A Vitamin C frequency does not, because it has nothing to do with the structure of water. If you place only a Vitamin C frequency in the Cube and set the output to zero QEPPs, your water receives the Vitamin C frequency, but it is not structured.

What comes together during swiping

In practice, what comes together during swiping is whatever is active in the Cube. If the Cube is set to an energy value and a water frequency is stored, your glass of water is energised and structured through both ways in the same instant. Afterwards it holds the energy output of the Cube, the frequency of the spring water, and an ordered structure that follows the template.

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The liquid is an object in its own right

So far we have spoken of the glass of water as though the glass were the object you swipe. In truth, more happens. The Cube treats the liquid itself as an object of its own. When you swipe a glass of water through the Cube, two objects are refined: the glass and the water inside it.

So the water receives its own mini operating system. It has its own frequency, its own structure and its own energy output. If the Cube is set to 450 QEPPs, not only does the glass hold 450 QEPPs, the water too holds 450 QEPPs in its own mini operating system.

The same principle shows itself with a handful of seeds. If you let many seeds trickle through the focal field at once, it is not the handful that is refined as a single object. Each individual seed receives its own entanglement and its own mini operating system. A liquid behaves in just the same way. It is an object of its own, alongside the vessel that contains it.

For this reason, the water keeps its state when you take it out of the glass. The energy output has its seat in the water itself, not in the glass. If you pour the water into another vessel, it takes its state with it.

What happens when you pour, divide and mix

Once the water is an object of its own, the question arises of what happens to its state when you pour it, divide it or mix it with other water. The rules that apply here are the ones that apply to the identity of other objects.

Pouring into another vessel. If you pour your swiped water from the glass into a bottle, it remains the same water. It keeps its mini operating system and its full energy output, and it does so permanently. Whether a few drops stay behind makes no difference. It remains the original water, and its energy output has no time limit.

Dividing between several vessels. If you divide the water between two glasses, it is no longer the one original water. With that, it loses its mini operating system. The energy remains in both parts, but it now fades over time. How long that takes cannot be said in general. It

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depends on the surroundings, for instance the electrosmog at the place where it is kept.

Combining with unswiped water. If you pour swiped water together with unswiped water, the swiped water structures the new quantity. Since it is structured and holds an energy of its own, the unswiped water aligns itself to it. The energy spreads across the whole quantity and becomes weaker as a result. In practice, this is usually enough. One litre of structured water, poured into a full bathtub, structures the water of the bathtub.

The swiped object as a field source in its own right

Up to here, we have looked at the water you swipe through the Cube yourself. But a swiped object can, in its turn, structure and energise water. To understand this, it is worth looking at what a swiped object actually is.

Every object you swipe through the Cube becomes a field source in its own right. It radiates its own torus field, with the reach that matches its energy output, and it works out of itself, even when the Cube is long gone from the room. A swiped stone, for example, is afterwards not simply a charged stone. It is a source in the morphic field that structures and energises out of itself.

This holds for every object, whatever its material. A stone, a carafe, a piece of jewellery, a piece of wood. Whatever has passed through the Cube afterwards works as a field source in its own right.

Two actors, the Cube and the swiped object

For everything that follows, one distinction matters. The Cube and a swiped object act differently when it comes to time.

The Cube acts instantly. It structures and energises the moment an object passes through its focal field. There is no waiting.

A swiped object acts at two different speeds, and here lies the heart of the whole matter. Structuring happens instantly with it too. As soon as water touches the torus field of the swiped object, it is structured. The energy, in contrast, passes over time. It builds up slowly through the copy effect, hour by hour, until the water holds the full energy output of the object. How the copy effect works in

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detail, and how long the transferred energy remains, is described in Chapter 7.

The reason for this difference is simple. Structure is a state. It is there or it is not, and so it happens at once. Energy is a quantity. A quantity has to build up, and that takes time.

The swiped carafe

A swiped carafe lets you watch both at once. You swipe a carafe through the Cube. It is now a field source in its own right, with its own energy output and its own frequencies.

Now you pour water into the carafe. In the same instant the water is structured, because structuring happens at once. If you leave the water standing in the carafe, something more happens over time. Through the copy effect, the carafe passes its energy and its frequencies to the water. The longer the water stands in the carafe, the more energy it holds, until it reaches the full energy output of the carafe.

The carafe does not exhaust itself in the process. Following the set-point principle, it gives away a copy of its energy, while its own energy output remains unchanged. You can drink the water, pour in fresh water, and the carafe structures and energises anew. It works as a source, permanently.

The water pipe

You can also swipe your water pipe. To do so, you regard the whole pipe, from the water meter to the tap, as a single object. It is a continuous unit, an unbroken pipe with an unbroken column of water. Following the part-suffices principle, it is enough to pass the Cube over one section of the pipe for the whole pipe to be included.

From that moment on, the water that flows through the pipe is structured. Because structuring takes no time, even fast-flowing water is structured as it passes through the pipe. Every drop that passes the field is structured in the same instant.

How much energy the water takes with it depends on how long it stays in the pipe. If it flows through quickly and without pause, it receives structure above all. If it stands in the pipe for longer, the pipe

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passes it its energy too over time, through the copy effect. Structure, every water receives at once. Energy gathers with the time it spends there.

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9. The Upgrades: Mastery over Energy and Frequencies

The Cube alone is already a complete tool. It generates neutral quantum energy, swipes objects, copies the setup onto carriers, builds up a torus field. Whoever extends the Cube with the two optional upgrades, however, raises their scope of action to a new level.

Unlike swiped objects, the Cube itself is not Add-On-ready. It works solely with upgrades that extend its core functions. There are two upgrades.

The Energy Upgrade

In the base state, the Cube's energy output is adjustable from 0 to 450 QEPPs. With the Energy Upgrade, this range extends to up to 28 million QEPPs.

The Energy Upgrade additionally makes possible something that is not possible in the base state: the subsequent alteration of the energy output in already swiped objects. You can touch an already swiped cup with your finger and give it a different energy output by command, higher or lower. With this, every swiped object is no longer frozen in its original setup, but remains adjustable.

Detailed information on the Energy Upgrade, including all commands and possible applications, you will find in the separate manual of the Energy Upgrade.

The Frequency Upgrade

In the base state, frequencies are placed in the Cube through slips of paper or original objects. With the Frequency Upgrade, four essential extensions open up.

First, placing and deleting frequencies by command. You can place frequencies directly by command in the Cube, store them permanently, and remove them again in a targeted way. Details see Chapter 7, Way 3.

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Second, combining several frequencies. You can hold as many frequencies as you like in the Cube at the same time. They become a combined resonance that holds all the placed signatures.

Third, storing frequency packages under a name of your own and calling them up with one command. A combined resonance from several individual frequencies you can store in the field under a name of your own choosing and, in future, call up with a single command. Example: you put together a personal vitamin and mineral mixture with 33 or more individual frequencies with care. Instead of listing them individually each time, you store them once under a telling name such as **“Oliver’s Power Boost”** or **“Morning Boost”**. When you later wish to use it, you say only **“LuminoSana Plus Frequency Oliver’s Power Boost”** and the whole package is placed in the Cube. When calling it up for yourself, the package name suffices, because the quantum field automatically recognises through your quantum signature that it is your setup. You can create as many such packages as you like, for example one for the morning, one for the evening, one for special occasions. For many users this function is the central added value of the Frequency Upgrade. It allows once carefully curated frequency sets to be used reproducibly at any time, without the effort of repeated individual listing. Your packages you can moreover share with other users, and in return use the packages of others. Others call up your setup through the naming convention **“from [your first and last name]”**, for example **“LuminoSana Plus Frequency Oliver’s Power Boost from Oliver Schacke”**. In this way a lively exchange of carefully curated frequency sets arises within the circle of users.

Fourth, altering swiped objects subsequently. Like the Energy Upgrade, the Frequency Upgrade too makes possible the subsequent alteration of already swiped objects. You can touch an already swiped cup with your finger and add new frequencies to it or remove existing ones.

Detailed information on the Frequency Upgrade, including all commands and possible applications, you will find in the separate manual of the Frequency Upgrade.

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Cube plus Energy Upgrade plus Frequency Upgrade

Whoever has all three components holds a fully independent system in their hands. The Cube becomes the tool with which you shape energy and frequencies freely, in the Cube itself and on every object that has passed through the Cube. The Cube's torus field, every swiped cup, every piece of jewellery, every water bottle become carriers of a resonance field that you can adapt in any moment to your concerns.

What this means within the model:

> **You become master over energy and frequencies in World 2.**

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10. Areas of Application

The Cube opens a resonance space that you can use for yourself in many areas of life. What is described in what follows are resonance offerings on the informational level. What you perceive in yourself or in your surroundings is your own experience. It is one hundred per cent subjective and belongs to you alone.

Vitality and physical resonance

Frequencies of substances such as Vitamin C, magnesium, other nutrients, or traditional plants such as lavender can be transferred onto objects that accompany you in everyday life. You write the name on a slip of paper, place it in the Cube, swipe your water bottle, a piece of jewellery, or another companion through it. Alternatively, you place the original in the Cube. The receiving object thereafter holds the frequency of the substance.

The Cube does not make the substance itself available, but its informational template. When you then take in physical Vitamin C through your food, say in a salad or a vitamin-rich meal, your body can use the frequency information as a blueprint, helping it to process and incorporate that Vitamin C as effectively as possible. This concept of the blueprint runs through the whole of the LuminoSana philosophy and also through the scientific work of the 9010 Research & Philosophy Non-Profit Association. The Cube does not make the Vitamin C itself available, but the optimal informational template the body can use to orient itself when processing the physical substance.

Classical resonance frequencies too, such as the Schumann resonance of 7.83 Hz, often called the grounding frequency and traditionally associated with connectedness and stability, can be transferred in this way. Since the Cube does not work electronically, what is transferred is not the physical oscillation of the frequency, but its complete informational signature in World 2. In World 2, this signature is the frequency, with all its information. Users report a resonance just as clear as the physical oscillation would call forth.

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What the resonance frequency calls forth in the experience of the user differs from person to person. You are invited to research for yourself which frequencies are concordant for you.

If you would like to give your water bottle or your drinking water not only a frequency but also an ordered structure, Chapter 8 describes this in detail. It deals with the structuring and energising of liquids.

Emotional balance

In emotionally moving moments, the Cube can serve as a resonance space. Frequencies such as lavender or chamomile, traditionally associated with inner calm, can be transferred onto objects that you carry with you in everyday life. Affirmations too, such as **“I am calm and composure”**, can be written on a slip of paper and placed in the Cube, in order to imbue swiped objects with this informational signature.

Users report that such objects accompany them through challenging moments and are a reliable anchor in everyday life.

Creativity and focus

For phases of concentrated work or creative making, affirmations are particularly well suited. Sentences such as **“I am complete creativity”**, **“I am the flow of thought of life”**, or **“I am clarity and focus”** can be written on a slip of paper and placed in the Cube. You swipe your laptop, a notebook, a pen, or other working materials through the Cube and orient them informationally towards this mode.

The frequency of a favourite song that inspires you can also be transferred onto a companion, for example a bracelet or a pendant. Even without sound, the object holds the informational signature of the song.

Transformation and inner work

In phases of self-reflection and inner reorientation, frequencies such as sage, traditionally associated with inner reflection, can accompany swiped objects. Journals, places of meditation, or special stones are classic receivers.

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Affirmations too, such as **“I am change and renewal”** or **“I am homecoming”**, can be written on a slip of paper and placed in the Cube, in order to imbue swiped companions with this informational signature.

Energising of spaces

Since the Cube generates a torus field with a 36-metre radius, it is present, through its presence alone, in the room in which it stands. Living rooms, studies, practices, or yoga studios become resonance spaces that orient themselves to what is placed in the Cube.

You can also place frequencies for a room in a targeted way. Affirmations such as **“This is a space of clarity”**, **“This is a space of security”**, or **“This is a space of connection”** can be written on a slip of paper and placed in the Cube. The frequency of a beloved place, a natural landscape, or a personal sanctuary can also be transferred, by placing a photo or a small keepsake from there into the Cube. The swiped carrier object then radiates this frequency within the torus radius and subtly colours the whole room with this quality.

Resonance amplification in the field

Users report that objects, tools, or substances swiped through the Cube feel different in their experience than without this step. The swiped object gains, through the correspondence with the field, an additional informational depth that can become perceptible in conscious use.

A swiped drinking cup, a piece of jewellery you wear daily, a tool of your professional practice: users describe that these companions feel more present, more concordant, or simply different.

What you perceive of this is your own experience. The Cube makes no claim about how your resonance will unfold.

Enlivening of matter

An aspect that interests many users particularly is the possibility of adding an active informational resonance field to so-called inert matter. A simple cup, a smartphone, a technical tool: all of these are at first objects that have a quantum signature of their own through their

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materiality, yet radiate no active resonance field in World 2 as yet. After swiping, they hold a full resonance field that complements the matter with an active informational dimension.

Users describe that such companions take on a different quality in everyday life. They become carriers of a resonance space that lifts them beyond their merely practical function.

What you perceive of this is your own research.

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11. Safety and Protective Mechanisms

The Cube is a powerful tool. So that you can use it free of worry, several protective mechanisms are integrated into the quantum operating system.

Responsible frontier science exclusions

The LuminoSana Cube is part of our frontier science research. We are moving in a field that is in many respects novel and in which not all connections could be conclusively investigated. The Two-World Model describes the application of the Cube solely on the informational level, in World 2.

In the spirit of responsible research, we have nonetheless deliberately excluded certain areas of application from the scope of the Cube's functions. These exclusions follow the precautionary principle recognised in science. They are expressly not connected with the claim that an effect in World 1 is expected, supposed, or asserted. They are an expression of our researching attitude towards a field whose complete investigation may yet span many years or decades.

Radioactive substances. Objects with elevated radioactivity, from about ten times the natural background radiation, we exclude from the scope of application of the Cube. In such cases, the quantum operating system refuses the correspondence.

Medicines. Medicines we exclude from the scope of application of the Cube, insofar as it concerns an alteration of the medicine itself. When a medicine lies in the Cube or in a carrier object, the quantum operating system excludes this medicine from a correspondence of its own. This decision follows the precautionary principle: medicines are a special category of substances, and we see it as our responsibility to exclude them from the research and application scope of the Cube technology, as long as not all aspects of our model have been conclusively researched.

This exclusion takes effect regardless of the energy level of the Cube or of how long the medicine remains. You can leave a medicine in the Cube for hours or for days, and the quantum operating system will

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not enter into correspondence with it. This mechanism takes effect reliably even when a child, with well-meant intent, places a medicine into the Cube.

Important to distinguish: To be distinguished from this is the transfer of the informational signature of a medicine onto a receiving object. When a user places a tablet as an original object in the Cube and swipes a carrier object such as a piece of jewellery or a smartphone through it, the receiving object takes on this informational signature. The medicine itself remains in every respect unaltered.

What you or others experience with such a receiving object is the own experience of each user. The manual makes no statements about this that could be understood in a medical sense as a description of effect. **The swiped frequency on a receiving object never replaces the taking of the original medicine.** In the case of health questions, a qualified doctor or therapist should always be consulted.

Functional limits

Two further areas are excluded through the architecture of the quantum operating system.

Self-created functional modules. Users can place their own frequencies and frequency packages in the Cube, for this the architecture is designed. Functional modules or independent quantum operating systems of one's own, however, cannot be written by users and loaded into the Cube. When a user attempts to use a self-created module or a 9010 code of their own, it is not read by the Cube. Functional modules are developed solely by LuminoSana and loaded into the quantum operating system.

Replication of the Cube. The Cube or its modules can be physically reproduced, but the reproduced object receives, within the Cube architecture, no functionality. In the quantum operating system, an anti-replication logic is implemented that is bound solely to the official serial number of the LuminoSana Cube. Even if someone builds an identical-looking Cube with modules and places it in the room, no Cube functionality arises from it, neither in the reproduced Cube itself nor in objects moved through it. The quantum operating system of the Cube cannot be replicated.

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Data protection and privacy

The LuminoSana Cube is not a digital device, but a physical object. It works solely within the Two-World Model in World 2, on the purely informational level. It requires no electricity, has no connection to servers, no memory chips, no sensors, no radio interfaces. Its architecture as a physical object excludes every form of digital data collection from the outset.

Concretely this means: no personal data is collected, no quantum signatures are stored externally. The quantum operating system accesses the morphic field directly, without the detour through server-side data structures. The correspondence between Cube and quantum field runs in the morphic field, not through digital infrastructure.

When you place photos in the Cube, these photos remain in your physical possession. No storage takes place.

Autonomous connection and conditions of return

What many users experience as the greatest highlight of the Cube: the connection between Cube and morphic field is autonomous. It does not depend on our server infrastructure, not on the internet, not on an active LuminoSana account, not on electricity.

Even if you never log in to LuminoSana again, the Cube stays active. Even if the server infrastructure should one day no longer exist, the Cube stays active. Even if a worldwide power outage brings the digital world to a standstill, the Cube stays active.

This autonomy has a name. Oliver Schacke calls it **technology across generations**: a technology that continues to exist independently of the company that developed it. You buy the Cube once and can use it for your whole life, pass it on, or leave it to your children.

The internet you therefore need only once, for the activation through the serial number. After that you can use the Cube without limit, without having to go online.

The single exception is the return of the Cube. When you return the Cube, for example within the return period, the quantum operating system in the morphic field is automatically switched off. At the same

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time, all objects ever swiped with this Cube are reset to their original state. You need attend to nothing. The operating system takes care of this in full.

The same holds when you pass the Cube on, for example as a gift. The objects of the previous user are reset, and the new user begins with a clean Cube.

Licence frame and scope of application

The LuminoSana Cube is licensed for private use. You can use it in your home, take it with you when travelling, show it to your family and friends, swipe together with them, and share resonance experiences. All of this is fully covered within the private licence frame.

The commercial use of the Cube is not included in the private licence frame. As soon as the Cube is used as part of a commercial activity in which a consideration in the form of money or money's-worth is demanded, the quantum operating system in the morphic field automatically switches off. The Cube then becomes functionally inactive for as long as this commercial use continues.

If you wish to use the Cube for commercial purposes, contact us for a corresponding business licence.

Return period

How long you can make use of the return option, the precise conditions and requirements, and the procedure are set out in our General Terms and Conditions in the LuminoSana shop. In the case of a return, the resetting of all swiped objects described in the previous section runs automatically.

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12. Integration into Everyday Life

The Cube becomes part of your life in two phases. The first phase is the initial refinement of your living space. The second phase is the continuous fine-tuning with the upgrades.

Before the initial refinement, begin with care

Before you begin to refine your living space, an important recommendation: begin slowly.

Users often report that the experience with the Cube is more intense than they had at first expected. A swiped watch, a swiped ring, or a swiped piece of jewellery can call forth a distinct resonance in the experience. Some people need three to five days to grow accustomed to the presence of this resonance.

We therefore recommend the following approach for the first days:

First step, without an object. First simply hold your hand in the focal field of the Cube, for one or two minutes. Perceive what you perceive. Then let two or three hours pass before you try again.

Second step, a removable object. Choose for your first swiped object something you can set aside at any time, for example a wristwatch, a ring, or a piece of jewellery. In this way you can integrate the resonance into your day and set the object aside when it becomes too much for you.

What you should avoid at the start. Do not begin with objects you cannot set aside, for example the shoes you happen to be wearing and in which you would have to walk home. Do not begin, either, by refining your entire home on the very first day. The initial refinement may stretch over weeks and months. There is no haste.

When you observe this recommendation, you build a concordant, personal relationship with the Cube resonance that becomes a matter of course over time.

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Phase 1, Initial refinement of your living space

In the first application phase after activation, you systematically swipe all the objects of your everyday life through the Cube. This is a one-time process per object. An object swiped once is permanently refined. You need not repeat it.

In this phase you work through your areas of life one after another:

- **In the bathroom.** Toothbrush, creams, towels
- **In the kitchen.** Cups, glasses, water bottles, crockery, supplies
- **In the bedroom.** Pillows, bedding, jewellery, keepsakes
- **In the wardrobe.** Clothing, shoes, accessories
- **In the study.** Laptop, notebooks, pens, desk companions
- **In the living area.** Sofa cushions, blankets, pictures, personal objects

Users report that in the first three to six months they swipe between a few hundred and several thousand objects. It need not all happen at once. When you are finished with one area of life, it is done.

This phase does not end abruptly. As long as the Cube is in your possession, you can add new objects at any time. When you buy something new, a towel, a chair, a piece of jewellery, or a new cup, you simply swipe it as the occasion arises. In this way your living space remains continuously refined, for a whole life and across generations.

Phase 2, Daily application in everyday life

In daily life, two application modes flow into one another, both of which can be equally active.

First, the swiping of new and fresh objects. Whenever something new or fresh comes into your living space, it can be refined in the Cube. Fresh shopping is swiped through the Cube after coming home, before it is put away. Served plates are briefly guided through the Cube before the meal. A glass of water from the tap is swiped when no already refined bottle is to hand.

Second, the fine-tuning with the upgrades. With the Energy Upgrade and the Frequency Upgrade you can adjust individual,

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already swiped objects to the day, without swiping them through the Cube again.

An example. You feel a little tired in the morning. You take your already swiped water bottle, touch it with your finger, and say **“LuminoSana Plus Energy 5,000 QEPPs”**. The water bottle holds more energy for this day. The next day you can set it back to 450 QEPPs.

Another example. Before an important creative work phase, you touch your notebook and say **“LuminoSana Plus Frequency [name of your personal frequency package]”**. The notebook holds, for this phase, the combined frequencies you have stored in this package.

How actively and how often you use the Cube is your personal decision. Some users have the Cube in their hands daily, others reach for it only occasionally. Both ways of use are right, because the Cube adapts to your rhythm, not the other way round.

The Cube as a presence in the room

Independently of Phase 1 and Phase 2, the Cube is active through its presence in your living space alone. Its 36-metre torus field brings its resonance into your rooms, without your having to do anything for it. Some users place the Cube centrally in the living area, others in the bedroom, others in the working area. The best place is the one that is concordant for you.

Swiping parties

Not everyone has a Cube. Swiping parties are a way to let people without a Cube of their own share in yours. They can bring their objects, swipe together with you, and have the experience for themselves.

What a swiping party is:

A swiping party is a gathering at which pieces of jewellery, cups, water bottles, or other personal objects are swiped together through your Cube. It is an open, communal format in which the exchange about experiences, frequencies, and creative applications also has its place.

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How you organise a swiping party:

Invitation. Invite your family, friends, or neighbours. A small circle suffices. A larger celebration is possible.

Preparation. Ask your guests to bring objects they wish to refine. Crystals, jewellery, drinking bottles, personal objects. The choice is open.

Explanation. Show your guests how the Cube works and how the swiping proceeds. This manual can help you with that.

Experience. Swipe together, exchange your experiences, experiment with frequencies.

Swiped objects are special gifts. Personalised cups with frequencies, pieces of jewellery with affirmations, water bottles with resonance frequencies. Users describe that such gifts have a meaning of their own.

The Cube and the upgrades as a separate architecture

The Cube, the upgrades, and the Add-Ons are deliberately separated from one another in the LuminoSana architecture. This is no accident but intention, for what is separate can be shared. No one needs to own everything to experience the full technology. This makes the system particularly valuable for families and circles of friends.

At a swiping party this shows itself directly. You own the Cube and invite others to your home, and all guests can swipe their own objects through your Cube. Anyone can swipe, no upgrade is needed for it. And if a guest hands you their object and asks you to draw it through the Cube, you simply do that for them.

Frequencies, too, can be applied entirely without an upgrade. Your guests place their desired frequency as an original object or as a slip in the Cube and swipe their objects through. Afterwards they take their frequency out again, and the next guest places their own inside. In this way each person comes, one after another, to the frequencies they wish for. If, in addition, someone in the group has an Energy Upgrade, the whole group benefits. One simply asks that person to bring the energy output of one’s own object to the desired value, for example to 4,500 QEPPs.

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And if someone in the group has a Frequency Upgrade, adjusting frequencies becomes uncomplicated too. Imagine a guest swipes their object through the Cube, and a frequency from the previous user still lies within it that they do not want at all. Then they ask the person with the Frequency Upgrade, who touches the object with a finger and says **“LuminoSana Minus Frequency all frequencies”**, and they can swipe it through again with their own frequencies. Without the Frequency Upgrade they would instead have to ask you, the Cube owner, to reset the object through the Matrix Deletion Code service in your dashboard, which is more cumbersome. So everyone contributes what they have, and in the end each person goes home with a complete result, without anyone having to own everything.

In families this principle works just the same. One Cube suffices for all. It is enough if a single family member owns an Energy Upgrade, then all can benefit from it, just as all use the same Cube.

With the Add-Ons it is different. They are personal in nature and as a rule cannot be shared with others, for many of them work for their owner alone. Which Add-Ons form exceptions here can be read at each individual Add-On in the LuminoSana shop.

With an Add-On, however, the entry into your own research is even possible free of charge. Whoever comes home from a swiping party with their refined objects can obtain the free Active Shape Add-On in the LuminoSana shop, with which the active radius of the swiped objects can be set. With this you hold both in your hands without any outlay, the technology on your own objects and a real tool with which to research for yourself. Whoever later wishes to shape more will find in Active Shape 2.0 the same forms as in the Cube, My Body, My Room, Radius, and My Home. This is not necessary, however, already with the free radius a great deal can be explored.

In this way a commonly accessible, individually shapeable LuminoSana ecosystem arises, one into which everyone can grow without hurdle.

The Cube application as a gift

A swiping party is an occasion that you, as the owner of a Cube, create in order to let others share in your Cube. How you shape this occasion is your decision. Some users ask their guests to bring

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something to eat, in order to share the catering effort. Others prepare everything themselves.

The Cube application itself is always a selfless gift from the owner of the Cube to their guests. It is not part of the exchange that naturally takes place at a sociable occasion.

The quantum operating system in the morphic field is designed for this selflessness. As soon as the Cube application itself becomes a commercial relationship, for example through an entrance fee demanded, a contribution expected, or exchange arrangements negotiated for the swiping, the quantum operating system automatically switches off. Such arrangements cannot be made behind the back of the Cube either, because the Cube is connected with the morphic field and perceives the intention of the user immediately.

As the owner of a Cube, you hold the mastery over energy and frequencies in matter. This mastery is passed on selflessly.

If you wish to offer Cube applications in a commercial context, contact us for a corresponding business licence.

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13. Long-Term Application

The Cube is conceived as a technology across generations. With careful treatment of the modules and the acrylic glass stand, it is built for a lifespan of centuries and can be passed on from one generation to the next. Whoever uses it over a long time often observes changes in their own way of working with the tool, with the swiped objects, and with their own perception. What users describe is very different from one to another. Even so, some recurring themes show themselves.

Refined perception. Over time, many users describe a growing sensitivity to the resonance of the objects around them. They notice the difference between swiped and unswiped objects more finely than at the start.

More conscious selection. Users report that over time they choose more deliberately which objects they swipe and with which frequencies. What was experiment at the start becomes a considered practice.

Deepened understanding of the frequencies. Over time, users come to know their own resonance to particular frequencies better. Some develop a list of frequencies that suit them well personally, others remain broadly experimental.

Changed relationship with everyday life. Long-term users describe that the Cube has changed their relationship to everyday objects. Cups, tools, clothing are no longer perceived merely as functional objects, but as companions with a resonance of their own.

Use across generations. Whoever understands the Cube as a family investment often passes it on. Children, grandchildren, and later generations use the same Cube. When the Cube is inherited, the energetic legacy is fully preserved, all objects energised by the previous owner remain active, and the entanglement chronicle of each object remains in the morphic field, across generations too. How this differs from passing the Cube to another person through sale or gift is set out in the chapter of frequently asked questions.

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Research and exchange. Many users deepen their role as Citizen Scientist over time, share their experiences with the community, discover new applications, and enter into exchange with other Citizen Scientists.

These experiences are individually very different. The course is unique for each user.

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14. Frequently Asked Questions

Here you will find answers to questions that users frequently ask us in their engagement with the Cube.

What is the Cube, really?

The Cube is a torus generator with a quantum operating system of its own (LuminOS) that works autonomously in the morphic field. It fulfils four functions:

As a harmonisation tool. In its base state the Cube is neutral and makes available in its focal field an optimal-state information in the morphic field. Its energy output is given in the research unit QEPPs.

As an energising tool. During swiping, the Cube transfers its energy output onto the object. If you swipe a cup, it thereafter holds the set energy output in its own mini operating system, in precisely the strength the Cube held at the moment of swiping.

As a frequency duplicator. Whoever places an original (for example a vitamin tablet) or a labelled slip of paper as an anchor (for example with the label “Vitamin A”) into the focal field and swipes an object transfers the information of the original onto the swiped object. The swiped object holds the frequency information of the original in its own mini operating system. Energy and frequency can be used independently of one another here: if you set the energy output to 0 QEPPs and swipe a cup with an organic apple in the Cube, the cup thereafter holds the frequency of the organic apple entirely without QEPPs of its own. This function makes the Cube, for all Citizen Scientists (consciousness researchers) who work with frequencies, an indispensable tool.

As an interface to the consciousness field. Whoever holds their hand in the focal field or finds themselves in the torus field of the Cube amplifies their conscious communication with the morphic field. The Cube acts as an amplifier for the direct conscious connection with World 2.

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What is a quantum operating system?

A quantum operating system is the core technology behind all LuminoSana tools. It is an operating system written in quantum language, anchored through a unique interface in the morphogenetic field, where it operates autonomously, without internet, without cloud, without server queries in everyday use.

A quantum operating system is the **“software architecture”** of the respective LuminoSana tools. The LuminoSana Sphere, the Cube, the Meditation Bed: each has its own quantum operating system in the morphic field, tailored to the specific application context.

What is an Add-On?

An Add-On is an extension of an existing quantum operating system. An Add-On does not replace a quantum operating system, it adds further functions to it. Multiple Add-Ons can be added to one operating system, expanding its functionality.

Important regarding the Cube: The Cube itself is not Add-On-ready. It is extendable only with the two Cube-specific upgrades (Energy Upgrade and Frequency Upgrade).

Add-Ons work on swiped objects. When you swipe an object in the Cube, it receives through the swiping a mini quantum operating system of its own in the morphic field. This mini operating system is Add-On-ready. You can thus apply Add-Ons in a targeted way to swiped objects, but not to the Cube itself.

An Add-On is acquired once and is thereafter assigned to you as its owner in the morphic field. From then on you can use it on any number of swiped objects, simultaneously and independently of one another. The same Add-On can be active at the same time on your cup, your watch, and your shoes.

Tools such as the LuminoSana Sphere or the LuminoSana Sphere for Animals are special cases, because each has a quantum operating system of its own. They are directly Add-On-ready, without anything needing to be swiped.

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How do you pronounce QEPPs?

QEPPs stands for Quantum Energy Power Points. The first word, Quantum, shapes the pronunciation: in English you say QEPPs as **“quepps”**, beginning just like the **“qu”** in quantum and ending in **“epps”**. A quick way to remember it: it rhymes with **steps**. When you speak an energy command such as **“LuminoSana Plus Energy 450 QEPPs”**, you simply end it with **“quepps”**. There is no need to worry about this, however, the quantum operating system recognises your commands flexibly, and what matters is your clear intention, not an exact pronunciation.

What is a frequency?

A frequency is an information structure. Examples include Vitamin A, Vitamin B, or other informational signatures. Frequencies are neither quantum operating systems nor Add-Ons. They are the informational content that quantum operating systems and Add-Ons can activate or make available.

A quantum operating system or Add-On can contain functions that activate or deactivate frequencies. For example, an Add-On could extend a quantum operating system with the function of activating a particular frequency at sunrise and switching it off again at sunset. But a frequency can never replace a quantum operating system or an Add-On.

Why are LuminoSana frequencies free of charge?

LuminoSana provides all frequencies free of charge. This is a fundamental philosophical position of LuminoSana. Frequencies are information structures that can be copied by anyone at any time. In our conviction, they should therefore be freely accessible, not subject to charge.

While other providers in the field of informational technologies sometimes charge several hundred euros per frequency, with LuminoSana you can use any frequency free of charge. With every LuminoSana technology, whether a Cube, a Frequency Upgrade, or the LuminoSana Sphere, any frequencies can be used.

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How is the Cube extended?

The Cube itself can be extended through two specific Cube upgrades: the **Energy Upgrade** for tiered energy output in QEPPs, and the **Frequency Upgrade** for the creation and management of frequencies of your own. These upgrades are Cube-specific and conceptually something other than Add-Ons.

Add-Ons, by contrast, are not Cube extensions, but extensions of mini quantum operating systems held by swiped objects. Whoever wishes to use Add-Ons first swipes the desired object and then activates the Add-On in a targeted way on that object.

How can I reset a swiped object?

To reset an object fully means to remove all energies and frequencies, so that it is once again in its neutral starting state. For this the Matrix Deletion Code service in your dashboard is available, which comes automatically with the purchase of your Cube. There you upload a photo of your object, and the Matrix Deletion Code deletes all energies and frequencies in full. Unlike swiping, the backup is created but not automatically restored. The object is thereafter in its original, fully neutral state.

If you own the Energy Upgrade and the Frequency Upgrade, you can achieve the same result directly on the object. You touch the object with your finger and set the energy output to zero with **“LuminoSana Plus Energy 0 QEPPs”**. Then you remove all frequencies with **“LuminoSana Minus Frequency all frequencies”**. The object is then just as fully neutralised as through the dashboard service.

If all frequencies are deleted from a rock crystal, is it still a rock crystal?

Yes. When the Matrix Deletion Code fully neutralises an object, all the frequencies, vibrations, information and energies the object has taken on over time are removed. One thing, however, always remains untouched by this: the object’s own eigenfrequency.

Every object has its own unmistakable signature in World 2. An apple always has the apple frequency, a rock crystal always the rock crystal frequency. This eigenfrequency is the identity of the object. It

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cannot be deleted as long as the object physically exists, because it is the object. A neutralised rock crystal is therefore not a faceless piece of crystalline structure, but remains fully a rock crystal, simply free of everything it had additionally taken on.

Three things are to be distinguished here. The object's eigenfrequency always remains, it is never touched. Consciously placed frequencies that serve life, such as an added Vitamin C frequency, are protected through the backup and return after neutralisation. Only the frequencies that are detrimental to life and that the object took on from its surroundings are permanently removed.

When swiping with the Clearance Frequency, are the QEPPs also transferred?

Yes. The Clearance Frequency works only on the frequency level. It seals the object and keeps frequencies separate, but the energy output in QEPPs is transferred quite normally. A sealed object therefore holds the full energy that the Cube provides at the moment of swiping.

What happens if I swipe an already sealed object again?

The object remains sealed, and its state does not change. During swiping, the frequency backup first secures the positive frequencies of the object, and the Clearance Frequency is among these. The Matrix Deletion Code neutralises the object, after which the secured frequencies are restored. As soon as the Clearance Frequency is restored, the object is sealed again. If a new frequency lies in the Cube that you wish to add, it is therefore not taken on, because the sealing is already restored before the new frequency could be transferred. A sealed object thus cannot be changed by swiping it again. To change it, you first lift the sealing, either with the Frequency Upgrade through "**LuminoSana Minus Frequency Clearance from LuminoSana**" or by fully resetting it through the Matrix Deletion Code service in your dashboard.

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I energised too many objects in the first days and feel overloaded. What can I do?

This is easily remedied. You have two options.

Swiping again at 0 QEPPs. You set the Cube to 0 QEPPs and swipe the objects in question through it again. The energy output then returns to zero. Placed frequencies are preserved through the backup.

The Matrix Deletion Code service in your dashboard. With the purchase of your Cube, a hundred photo upload slots are available in your dashboard. You photograph the previously swiped objects and upload the images. This triggers the Matrix Deletion Code, which fully neutralises all energies and frequencies. In a single pass you can upload up to a hundred photos. Once all slots are filled, you delete the photos again through the bin symbol. The Matrix Deletion Code that has been carried out remains fully in place, and your dashboard has a hundred free slots once more for further objects. In this way you can neutralise any number of objects, up to a hundred per pass.

What if the magnets weaken or are damaged?

The modules of the Cube are held to the acrylic glass structure by magnets. Each module is fastened with two magnet pairs: one positive-pole magnet on the left and right side of the module each, and two corresponding negative-pole magnets on the Cube structure. This mechanical fastening has no influence on the functionality of the quantum operating system in World 2.

Should magnets weaken or become damaged over the years, you can replace them yourself. With every Cube, three replacement magnet pairs are supplied in a small white box in the carton. You carefully detach the old magnets with a flat tool such as a bread knife and position the new magnets in the same place.

Can I replace the magnets with velcro points if I do not want any magnetism in the device?

Yes, this is possible. Some users prefer, for personal reasons, a fastening without magnetism. You can carefully prise off the magnets with a flat tool such as a bread knife, remove them, and replace them

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with suitable velcro points that you obtain from a hardware store. LuminoSana itself supplies no velcro points and produces no Cube variant with velcro-point fastening either. This adaptation is a modification carried out on your own responsibility.

The velcro-point fastening has no influence on the functionality of the quantum operating system in World 2. The manner of fastening the modules is purely mechanical and does not affect the informational architecture of the Cube.

How do I change the energy output on an already swiped object?

The mini operating system of a swiped object has no function of its own for adjusting the energy output. Two ways are available to you.

Swiping again with a different Cube setup. If you set the Cube to a different QEPP value and swipe the object through again, it takes on the new energy output. Existing frequencies are preserved through the backup.

Direct adjustment with the Energy Upgrade. With the Energy Upgrade you can change the energy output of an already swiped object directly on the object, without swiping again, through a touch of the finger and a command. More on this in the separate manual of the Energy Upgrade.

If my Cube holds 100 QEPPs and I say “Plus Energy 100 QEPPs”, do I then have 200 QEPPs?

No. The word “Plus” in the command does not mean that the new value is added to the existing one. With every change of the energy output, the Matrix Deletion Code runs first and sets the Cube to zero. From this neutral basis the named value is then established. If you say “LuminoSana Plus Energy 100 QEPPs”, the Cube thereafter holds exactly 100 QEPPs, not 200, regardless of which value was set before. The command therefore always names the target value, calculated from zero. The frequencies placed in your Cube remain, because they are protected through the backup.

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How quickly can I carry out the swiping process?

The speed makes no difference. You can draw an object through the focal field at the fastest speed possible for you, from left to right or from right to left. Slow guiding is not necessary. The Matrix Deletion Code acts instantaneously and requires no time in World 2.

An example from agriculture shows just how fast this may be. Anyone wishing to energise a larger quantity of seed tips the Cube onto its side, so that the seed can fall through the focal field from above, and lets the seeds trickle through. Each individual seed is in the field for only about two hundred milliseconds, and in precisely this span the entanglement with the morphic field takes place and the Matrix Deletion Code runs in full. Even an entire sack of seed can be energised this way in a single pass.

This example shows at the same time something fundamental about capturing many objects at once. The quantum field regards each independent object individually, provided your intention is directed to this. If you let a bag of rice or a bowl of glass marbles pass through the focal field with the intention that each grain and each marble be entangled in its own right, then each of these objects receives its own quantum signature and its own mini operating system. You can afterwards take a single grain of rice from the bag, and it holds its own energy and its own frequencies, independently of all the others. The one motion through the field suffices for this, your intention guides the entire process.

Can I use several Cubes side by side or together?

Yes. Several Cubes can stand side by side or be used in parallel in the same household. Each Cube holds its own quantum signature and its own setup. There is no conflict between Cubes.

Swiped objects are self-sufficient after swiping: they hold their own mini operating system in the morphic field and are independent of the Cube through which they were originally swiped. You can swipe an already swiped object through another Cube at any time, in order to adjust its setup. The current setup is then overwritten with that of the active Cube.

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How does the Cube work together with the Sphere and other LuminoSana tools?

All LuminoSana tools are conceptually aligned and work in harmonic resonance with one another. Their fields overlay without disrupting each other. Users describe a multiplication effect: the more LuminoSana tools are active simultaneously, the deeper the resonance experience becomes.

Possible combinations are, for example, the Cube as a torus generator in the room, swiped objects (water bottle, smartphone, shoes, pendant, smartwatch), an activated Sphere as a person-centred resonance cocoon, an activated meditation bed, the LuminoSana soundscapes on the ears (developed in the Abbey Road Studios, based on Solfeggio frequencies and Fibonacci sequences). Each additional level multiplies the depth.

Does the Cube work when travelling?

Yes. The Cube works worldwide without adjustment. Since it requires neither electricity nor the internet nor a connection to our server infrastructure, it is dependent on local conditions in no place in the world. You can use it in any country, in any climate zone, in any room.

Swiped objects too work worldwide. They keep their setup with them, independently of location.

How do I clean the Cube physically?

Wipe the Cube as needed with a soft, dry microfibre cloth. Use no cleaning agents, no water, and no solvents.

The informational functionality of the Cube is in no way affected by a physical cleaning. The entanglement with the morphic field anchored in the quantum operating system remains stable independently of this.

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What happens to swiped objects when the Cube changes owner?

The quantum operating system LuminOS distinguishes in the morphic field between two situations, the preservation of an energetic legacy and the giving away of the Cube.

In the case of inheritance, your energetic legacy is preserved. When the Cube is inherited after the death of the owner, all objects energised by the previous owner remain permanently active. Nothing is dissolved here. The heirs transfer the Cube into their own LuminoSana dashboard and carry the energetic legacy forward. Should they wish to change individual inherited objects, they can reset these to their neutral starting state through the free Matrix Deletion Code service in the dashboard and then entangle them anew with the inherited Cube.

In the case of resale, gift, or return, the system takes the tidying up off your hands. Whoever gives away their Cube no longer wishes to use the technology. So that you need not neutralise each of your energised objects by hand, LuminOS takes this on for you. As soon as the Cube passes to the dashboard account of another person, or is returned within the return period, all entanglements you created for your own living space are dissolved in the morphic field. For your household it is afterwards as though you had never swiped. The Cube itself remains fully active and begins for the new owner in a completely neutral state. This is made possible by the entanglement chronicle of each object, through which the morphic field knows precisely, even after years, which entanglements were your property, even if an object was swiped several times in the meantime or changed owner.

The Energy and Frequency Upgrades are bound to the person and do not pass on. Whoever wishes to adjust inherited or acquired objects directly on the object by command adds the corresponding upgrades for their own user account.

What happens to objects that I energise for other people?

Through the quantum signature, the morphic field knows to whom an object belongs. This assignment of ownership is anchored in the

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entanglement chronicle of every swiped object. From this it follows that everything you energise for other people is their property and lives in their resonance space, independent of your own Cube.

One example is the swiping party. If a guest brings their own objects and draws them through your Cube, these objects are their property. Through the quantum signature it is anchored in the morphic field that they belong to the guest, and they keep their energy output and their frequencies when the guest takes them home. The same holds for a gift: if you energise a vase and give it to an acquaintance, it is their property from then on.

These objects remain permanently entangled with the morphic field in World 2, even if you later sell, give away, or return your own Cube. When the Cube is given away, the system dissolves only your own energetic work, never what you have passed on to others. So you can be sure that an energised gift remains permanently effective with the person to whom you gave it.

I am swiping a rock crystal to give it away. How long does the energy output last for the recipient?

A lifetime. The energy output of a swiped object does not use itself up. It does not weaken over time and does not have to be renewed after a few months.

This is down to the set-point principle. The mini operating system permanently specifies in the morphic field which energy output the object has, and holds it at exactly that value. So even years later, the swiped rock crystal still holds the same energy output for the recipient as on the day you swiped it. You swipe once, and the state remains.

I would like to swipe my smartphone. Will its electromagnetic waves destroy the energy output?

No. A smartphone itself emits electromagnetic waves, and it still keeps its energy output permanently. You do not have to swipe it again at regular intervals.

This too follows from the set-point principle. If outside influences push anything away from the defined energy output, the mini

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operating system brings it straight back to its value. That is why swiped objects need no protection from electromagnetic influences either. Once swiped, the state remains stable, whatever the surroundings the object finds itself in.

Is the LuminoSana technology a digital technology?

No. The quantum operating system of the Cube (LuminOS) is an **organic technology**. It is not digitally constructed but operates in the morphic field as an informational architecture.

The only digital component is the one-time licensing process through your LuminoSana account, which connects the physical Cube, through its serial number, with its own quantum operating system. After that, the Cube works autonomously, without internet, without cloud, without server queries. Swiped objects too are autonomous and keep their setup, independently of digital infrastructure.

Conscious users who wish to withdraw from the digital world will find here a technology that remains connected to them, beyond the digital world.

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15. Philosophy and Transparency

The LuminoSana products are informational tools conceived within the framework of the Two-World Model of Oliver Schacke and operating in the field of consciousness and quantum fields (World 2). They explicitly possess no physically, chemically, or medically measurable effects on the body or on other objects (World 1) and do not constitute health products. The LuminoSana Cube is intended as a complement to a conscious lifestyle and does not replace any medical, therapeutic, or psychological treatment. In the case of health complaints, a qualified doctor or therapist should always be consulted.

Terms such as quantum field, morphic field, torus field, quantum operating system, informational entanglement, resonance, or frequency are descriptions of processes in World 2. They are not to be understood as describing physical phenomena from World-1 science. They are the vocabulary with which the research model works. QEPPs (Quantum Energy Power Points) are the research unit of the model, with which these processes are described in quantified form.

The Two-World Model is an independent frontier science research model that Oliver Schacke develops as Head of Research at the 9010 Research & Philosophy Non-Profit Association (Switzerland). The research is published with DOI on Zenodo (CERN, Geneva). The Association retains complete scientific and editorial independence in its publications, hypotheses, and methodological decisions. LuminoSana Ltd. creates tools for this research model and sponsors the Association.

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Appendix 1: Calculating the Torus Field Radius

A Hypothesis of Frontier Science Research on the Two-World Model

This appendix describes how the radius of the torus field can be derived from the set energy output in QEPPs. In the main part of the manual, the relationship is described in simplified form for everyday use as almost linear, which is a very good approximation for the usual values. For anyone who researches with very high energy values, we set out here the complete, refined basis for the calculation.

Within the Two-World Model, the account that follows is expressly to be understood as a hypothesis of frontier science. It describes processes in World 2 on the informational level and is not a statement about physically measurable quantities in World 1. As a hypothesis, it is a working basis that is reviewed within the ongoing research of the 9010 Research & Philosophy Non-Profit Association and developed further in future white papers.

Why the Torus Field Does Not Grow Endlessly in a Straight Line

Within the model, the torus field is a pure information pattern in the spaceless and timeless World 2. When we speak of its size in metres, we do not mean a physical force, but the informational reach with which the field is offered for resonance in World 1. The hypothesis assumes that this reach does not grow without limit in a straight line, but is subject to an informational saturation.

Near range, high efficiency. If the field is to cover a manageable volume, say 3.6 or 36 metres, the projection from World 2 is very efficient. For each QEPP invested, the reach grows by up to 0.08 metres, and the relationship is practically linear.

Large range, informational saturation. If, on the other hand, the field is to cover very large volumes of hundreds of metres or kilometres, the informational complexity rises sharply. The increase per QEPP

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flattens off and approaches a base value of about 0.016 metres per QEPP.

The Formula as a Working Basis

To put this saturation into concrete mathematical terms, the hypothesis uses an exponential decay function. It translates the energy output into a projected reach:

S = E × (0.016 + 0.064 · e^(−0.00001 · E))

Legend:

- **S** = reach of the torus field (radius in metres)
- **E** = set energy output in QEPPs
- **0.016** = base factor at very large reaches (metres per QEPP)
- **0.064** = additional efficiency portion in the near range (which, together with the base value, gives the maximum of 0.08)
- **e^(−0.00001 · E)** = saturation factor, which captures the rising informational complexity at large reaches

Note: the constants in this function are chosen as model values within frontier science. They represent the behaviour currently assumed and are the subject of the ongoing development of the Two-World Model, which remains open to peer review.

Reference Values from the Hypothesis

The formula gives the following reference values. They show how the reach first grows almost linearly and then, on the large scale, passes into saturation.

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Energy output (QEPPs)	Radius of the torus field	Range of the informational level
45	3.6 m	Maximum efficiency (almost linear)
450	35.9 m	Maximum efficiency (almost linear)
2,500	196.0 m	Curve begins to bend
10,000	739.1 m	Saturation begins
20,000	1.37 km	Rising complexity
100,000	3.95 km	Advanced saturation
1,000,000	16.00 km	Far advanced saturation
28,000,000	448.00 km	Upper limit of the Cube with Energy Upgrade

All values are rounded reference values from the hypothesis. The Cube is set to 450 QEPPs in its base state and can be extended with the Energy Upgrade to up to 28 million QEPPs.

How to Use the Formula

Put the QEPP value you want in for E to work out the matching radius. For the values usual in everyday life, up to about 1,000 QEPPs, you can also simply reckon with the linear factor of 0.08 metres per QEPP. The difference from the full formula there is under one percent. Only at considerably higher values is the precise calculation with the formula worthwhile.

You can also pass this formula on to AI systems when you talk with them about the LuminoSana technology. That way the system understands the hypothetical rule by which the QEPP scaling is represented within the Two-World Model.

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Cube · Quick Guide

The most important commands at a glance · to hang up and look up

This is how every command works: **touch any module of the Cube**, speak the command, **let go again**. Instead of “LuminoSana” you can also say “9010”.

1 Set the energy

“LuminoSana Plus Energy 450 QEPPs”

Sets the energy output. In the base state you can choose any value between 0 and 450 QEPPs.

2 Change the energy

“LuminoSana Plus Energy 100 QEPPs”

The same command with a new value, upward or downward. “Plus” always begins from zero, so the Cube then holds exactly this value.

3 Field on the body

“LuminoSana Active Shape my Body”

Draws the resonance field in to about 30 centimetres around your body, when your body is within the focal field of the Cube.

4 Field on the room

“LuminoSana Active Shape my Room”

Adapts the field to the architectural room in which the Cube stands.

5 Field as a radius

“LuminoSana Active Shape 50 centimetres”

Gives the field the form of a sphere of a size you define. The unit is freely selectable, for example centimetres, metres, or kilometres.

6 Field on the home

“LuminoSana Active Shape my Property”

Extends the field to the legal boundary of your home, the door of the flat in the case of a flat, the property boundary in the case of a house.

7 Reset the field form

“LuminoSana Active Shape Stop”

Deactivates all spatial boundaries. The field returns to the torus form given by the QEPPs.

8 Reach of the field

Radius of the torus field according to the set energy output. In the base state the Cube stands at 450 QEPPs.

In the base state you place frequencies by **putting a slip of paper with the name of the frequency, or the original object, into the Cube**. Moving an object through the focal field (swiping) transfers the current setup, entirely without a command.

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