

La Patrie en Danger

UPDATE

23 March 2018

25.21 Initial Set-up: The French player sets up first.
EXCEPTION: La Rothière DoB.

25.24: Replace the second paragraph and the first two bullets after that paragraph with this:
All Baggage Trains set-up within [7] hexes of any unit in their respective formation or enter as reinforcements, unless otherwise specified. French and Coalition corps generally have their own dedicated baggage trains.

- If a train is mentioned in the reinforcement schedule it enters as specified.
- If an entire formation is listed as a reinforcement on a single turn, the baggage and pontoon trains arrive after all combat units.
- If a formation arrives over several turns, the trains arrive at the owner's choice of time.
- If part of the formation sets up on map and part arrives later as a reinforcement, trains set up or arrive with either group at owner's choice.

25.27 & 25.28: These cases should be numbered 25.25 & 25.26 respectively.

25.71 Night Combat: The Night PM Movement Allowance is 2/3 (inf/cav), like any other night turn. In addition, while the regular Day Player Turn Sequence is used, the Second Player Turn comes first as in a regular Night turn.

26.15 VP Hexes: If there are no instructions in the scenario Victory Conditions for what VP hexes are counted, count all of them that have been occupied by a combat unit in supply.

26.31 EXCEPTION (change):

The total number of VPs from exiting units may not exceed the total number of enemy combat units PEU and UAR.

28.31 La Rothière AtB Scenario: Do not place an I.P. in 1323 as there is a chateau in the hex.

28.5 La Rothière AtB Scenario (add): Colbert (GC) and the whole French IC Corps should also be listed as exceptions as they enter on the 1st.

29.2 Champaubert ALT Reinforcements: Normally the units in groups #2 and #3 arrive at 1 PM on 10 Feb.; they can arrive earlier as ALT Reinforcements.

30.2 French (change): Charrière, Marguet, 0131W

31.12 No Mode Cards on First Turn: Just start with normal movement on the first turn and do bonus cards on the second turn as usual.

32.25 Reinforcements: Some units that start the La Rothière Day of Battle scenario are listed as ALT reinforcements at Brienne. If those units haven't entered play by the January 30th Night AM turn when playing this scenario, enter them at 0121 on that turn.

32.3 Undeclared Truce Days: should include both January 30th (draw two bonus cards) and the 31st.

33.53 March Orders at Start (change): The Coalition Player has only one pre-programmed order (not 2) for Sacken's entire column to march to Haute Epine (1125W).

Parallel Roads/Trails: In any case where a hex contains two parallel roads or trails, ignore the second one. It is not possible to have units in road march on both roads within a given hex simultaneously.

La Grande Armée Set-Up Card
Obv. Column

- YG units: The initiative of all YG units is (3) as shown on the counters.

14-Feb. Column

- XI Macdonald's 4 units: Change to "exited."

Army of Bohemia Set-Up Card
29-Jan Column

- IV Corps (Kronprinz): Units of the IV Corps arrive at 9 AM on the 30th, which is after the end of the Brienne DoB and AtB. You would only be using information in the 30th column if you are playing the Mini-campaign (32.0). The Turn Record is correct although the Bohemian Army Initial set-up card seems to indicate the units arrive at 9 AM on the 29th.

Army of Silesia Set-Up Card
1-Feb Column

- For the C Corps, change the setup hexes to:
Vassilchikov 1827
Vadbolski 1727
Kozlovski 1727
Ushakov 1827
Umanez 1827
Karpow a 2223
Karpow b 2223
Krepow 2123
18 2123

11-Feb and 14 Feb Columns

- For the VI Corps, 24 artillery unit, in the DoB 29 Jan column change 0610 to 0510.
- Give the Russian IX Corps a replacement officer since Olsulfief has been eliminated.

14-Feb Column

- For the X Corps, for Schapskoy change 2208W to 2208E and for the 4(2)4 artillery unit change 2308W to 2308E.

Turn Record Tracks

La Rothière:

- In the 8 AM box for Feb. 1, the unit quantity may be either 3 or 5, since Thierry and Laville are ALT reinforcements, and may already be on the map in the campaign game.

Champaubert:

- Yorck enters at W3913 not W3919.

Montmirail:

- Blücher, Kleist and Kapsevich appear twice, once on the Montmirail card and once on the Vauchamps card. The entries shown for 12 February at 1 PM and 2 PM should be ignored.
- The YG baggage train enters the Feb. 11, 9 AM turn at 1954W.

Coalition Casualty Record Track

- In the Brienne column, add “AG” in box 4.
- In the Montmi/Champ column, add IX RU in box 6.

French Casualty Record Track

- In the Brienne column, add “VI” in box 8 and “GC” in box 7.

Remove Cards From Deck Chart

- There is only one Coalition card No. 27; change the entry in the 27.0 Brienne column to “x1 in AtB.”
- Card 31 is used in all scenarios.

Counters

- The formation color on the YG baggage train should be dark gray, not black.
- The Laferriere cavalry unit was Young Guard but part of the GC. The unit has the correct designations:
GC = Guard Cavalry (the Corps to which it belongs),
YG = Young Guard (the brigade is comprised of Young Guard Cavalry Regiments).
- If there are differences between values listed for a unit on a setup sheet and the values printed on the counter, the values on the counter are the ones to use.

Cards

- On French Card 16 (Fire), removed the first sentence in italics and add the following after “the hex on fire”:
Roll 1d6 to determine the duration of Fire (n=number of turns). After Fire ends, flip fire marker to its “Ruins” side. During Fire, Bombardment modifier and Terrain Effects modifier apply. During Ruins, only Terrain Effects Modifier applies.