

THE LIBRARY OF NAPOLEONIC BATTLES
NAPOLEON'S LAST GAMBLE, THE ROADS TO HAL EXPANSION
THE WATERLOO CAMPAIGN SCENARIO (38.0)
PRUSSIAN/ANGLO ALLIED SETUP SHEET #1, v1.02

Notes: A). Leaders may also setup at start with any subordinate unit. Wellington must start at NX1510. Anglo Allied units on NX map may not move until Wellington "awakens".
 B). Vedettes may setup anywhere within three hexes of their parent unit.
 C). PAA player may adjust any one friendly unit by one hex prior to first player turn.
 D). See 34.33 for Prussian Optional MO Concentration.

Notes: A). "*" This unit (incl. vedettes) may be redeployed by the Prussian Player to any hex adjacent to the Sambre River (SX0507 to SX2710).
 B). "***" RBs at start (North of the Sambre River: Pr. x 5, AA. X 2).
 C). "r" in the setup hex indicates the unit starts on its reduced side.

At Start

NX1510	Optional	X7**	NX1510 No Move

NX1309	NX0610	NX3006	NX1510	Optional

WX3352	S2310	S2109	Optional		

NX1309	NX0610	NX3006

SX2007	S0229	SX0107	S0229	SX0607*	SX2712	SX1409*r	SX1605*	

SX4307	S1429	SX3308	SX3301	SX5401	SX5703	S1430	S1430*	S0131*	S3922	Optional	

9PM, June 15th

NX2101		

3AM, June 16th

S6127	S6127	S6127	S6127	S6127	S6127	S6127	Optional

6AM, June 16th

S6127	S6127	S6127	S6127

7AM, June 16th

S6127	S6127	S6127	S6127

8AM, June 16th

WX0901

NX2101	NX2101

8AM, June 16th

S6127	S6127	S6127	S6127	S6127	S6127	S6127	S6127

9AM, June 16th

N0131	N0131	N0131	N0131

9AM, June 16th

S6127	S6127	S6127	S6127	S6127	S6127	S6127	S6127	Optional

WX0127	WX0127	WX0127	WX0127

10AM, June 16th

S6127	S6127	S6127	S6127	S6127	S6127	S6127	S6127	S6127

11AM, June 16th

WX0511