



Automata Theory Language and Computation

Compiled & Edited by
Dabeer Hasan

Contents

<i>Preface</i>	(iii)
1. Introduction	1
Automata Theory • String • Formal Theory • Alphabet • State Diagram • Directed Acyclic Word Graph • Semiautomaton • A Word about Notation • Languages	
2. Finite Automata	23
Finite Automata • Etymology • Deterministic Finite Automata • Nondeterministic Finite Automata • Nondeterministic Finite Automaton (NFA) • Set Data Structure • Deterministic Finite Automaton (DFA) • Two-way Deterministic Finite Automaton • Conversion of an NFA into a DFA • Lexical Functional Grammar • Element of the Power Set • Equivalence of NFAs and DFAs • Linear Bounded Automata • Decidable Problems • DFA Acceptance • NFA Acceptance • Regular Expressions • Emptiness Testing • Equivalence Testing • Finite-state Machine • Concepts and Vocabulary • Finite State Machines with Output • Moore Machine • Mealy Machine • Equivalence of Mealy and Moore Machines	
3. Push Down Automata	85
Introduction • Push down Automata and Context free Languages • Concept of Pushdown Automata • Non-deterministic Pushdown Automata • Simulating NPDAs by CFGs • Context-free Languages • Properties of Context-free Languages • Ambiguity in CFG and its Normal Form • Chomsky Normal Form • Non Context-free Languages: Ogden's Lemma • Closure Properties of Context-free Languages • Push Down Automata and Context-Free Grammars • Application of PDA's: Parsing and Compilation • Deterministic Pushdown Automaton • Deterministic Context-free Language • Deterministic Context-free Grammar • Goedel's Incompleteness Theorems • Other Non-computable Functions	

4. Computability Theory

151

Chomsky Hierarchy • Linear Bounded Automaton • LR Parser • Universal Turing Machine • Theory of Computation • Some Pioneers of the Theory of Computation • Alonzo Church • Alan Turing • Computability and Complexity • What can be Computed in Principle? • Primitive Recursive Functions • Computational Complexity: Functions Computable in Practice • Mathematical Notation and Terminology • Reducibility • P = NP Problem • NP-hard • Boolean Satisfiability • Cook–Levin Theorem • Bin Packing • Knapsack • Hamiltonian Path • Travelling Salesman Problem (TSP) • Independent Set • Clique Problem

5. Regular Languages

227

Regular Language • Recursive Languages and Sets • Regular Expressions and Languages • Regular Grammars • Algebraic Properties of Regular Expressions • Regular Languages and Finite Automata • Kleene's Finite Automata Model • Mathematical Proof • Venn Diagram • Designing Finite Automata • State Transition System • Finite Automation with ϵ -transition • Pumping Lemma for Regular Languages • Informal Statement and Explanation • Natural Language • Natural Languages and the Chomsky Hierarchy • Natural Languages as Formal Languages • Regularity of Natural Languages • Consequences • Natural Language Processing • Tasks and Limitations • Natural Language Understanding

6. Grammar Formalism

271

Regular Grammar • Linear Grammar • Generative Grammar • Tree-adjoining Grammar • Chomsky Normal Form • Greibach Normal Form • Backus–Naur Form • CFG Generation • Empty CFG • CFG Equality • Relationships among Classes of Languages • Pumping Lemma for Context-free Languages • Chomskyan Theories of Linguistics • Relational Grammar • Arc Pair Grammar • Generalised Phrase Structure Grammar • Head-driven Phrase Structure Grammar • Syntax (Programming Languages) • Context-free Grammar • Formal Language • Stochastic Context-free Grammar • Syntax-directed Translation • Syntactic Analyser • Embedding Actions • Context-free Grammars and Languages • Pumping Theorem for Context-free Languages • Closure Properties of Context-free Languages • Decidability Properties of Context-free Languages • Are Natural Languages Context-free? • Issues Concerning the Difficulty of Processing Nested and Serial Dependencies

7. Parsing

323

Parse Tree • Sentence Diagram • Parsers Type • Parsing Concepts • Compiler-compiler • Deterministic Parsing • Shallow Parsing • LR Parser • Halting Problem • Pseudocode • Post-correspondence Problem • Undecidable Problems • Turing Reduction • Equivalence Classes • Turing Degrees

8. Turing Machine	367
Turing Machine Equivalents • Church–Turing Thesis • Noncomputable Functions • The Halting Problem • Formal Definition of Tuple • Graphical Notations • Terms and Definitions • Variants of Turing Machines • Computing Machines and Algorithms • Computability and Decidability • Turing Machines and Computability • Church-Turing Thesis • Decidability, Undecidability and Reducibility	
<i>Bibliography</i>	435
<i>Index</i>	451